

Open Problems about the Simplex Method

Sophie Huiberts
CNRS, LIMOS

Linear programming

maximize $c^T x$

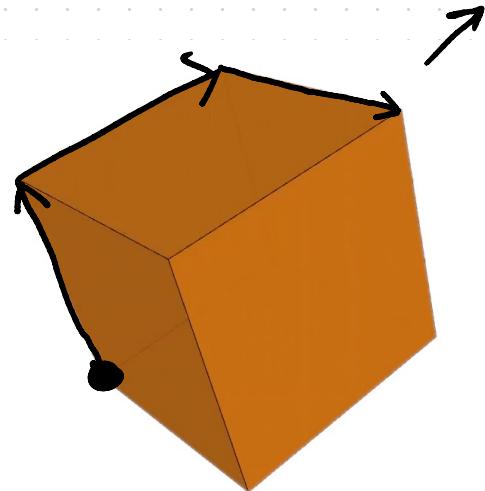
subject to $Ax \leq b$

we get $A \in \mathbb{R}^{n \times d}$

$b \in \mathbb{R}^n$

$c \in \mathbb{R}^d$

We compute $x \in \mathbb{R}^d$



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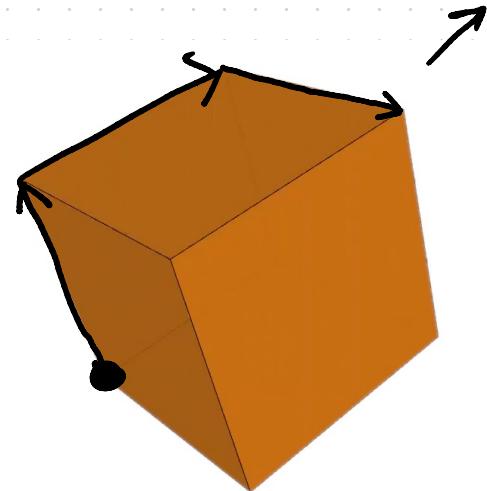
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how many pivot steps?

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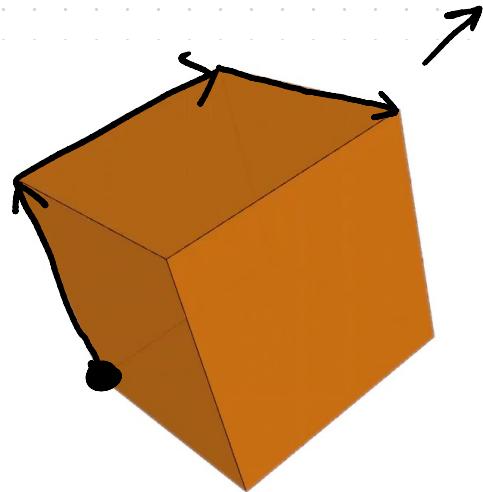
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how many pivot steps?
(assuming non-degeneracy)

In practice

The simplex method takes $2(n+d)$ pivot steps to solve an LP.

Worst-case complexity

Theorem The simplex method
has exponential worst-case
complexity*

*terms and conditions apply

Simplex method is
good in practice
bad in theory

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this is a question for science

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lattice polytopes

Is our theory any good?

At a conference

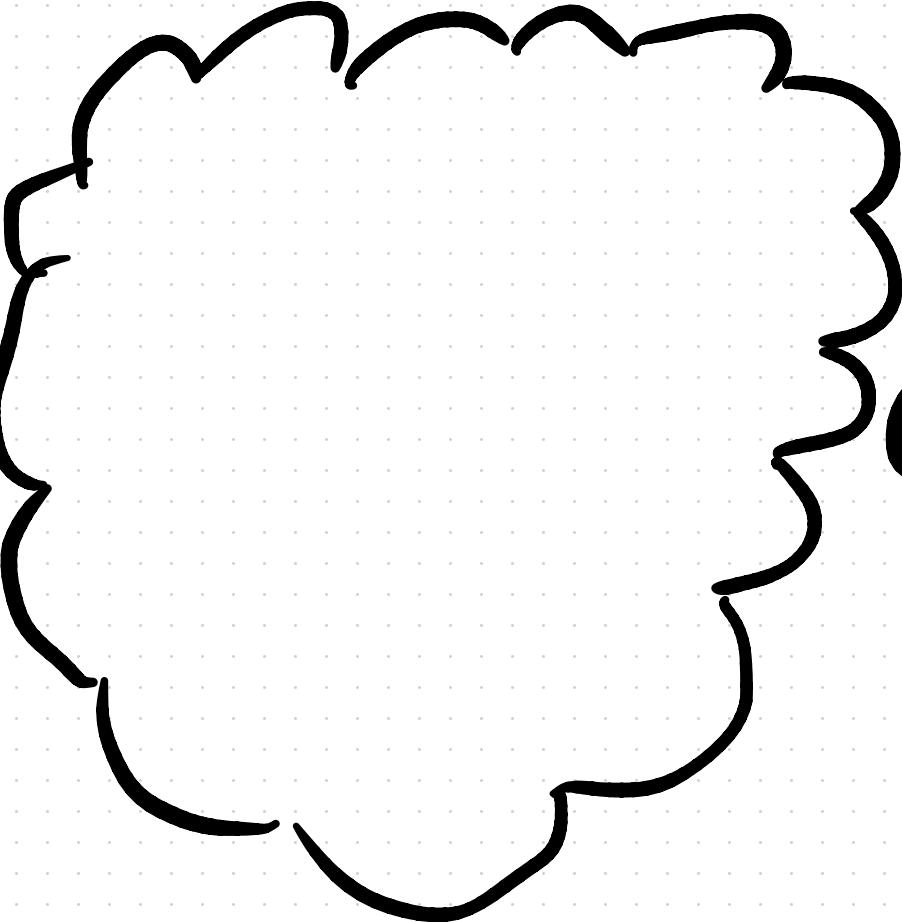


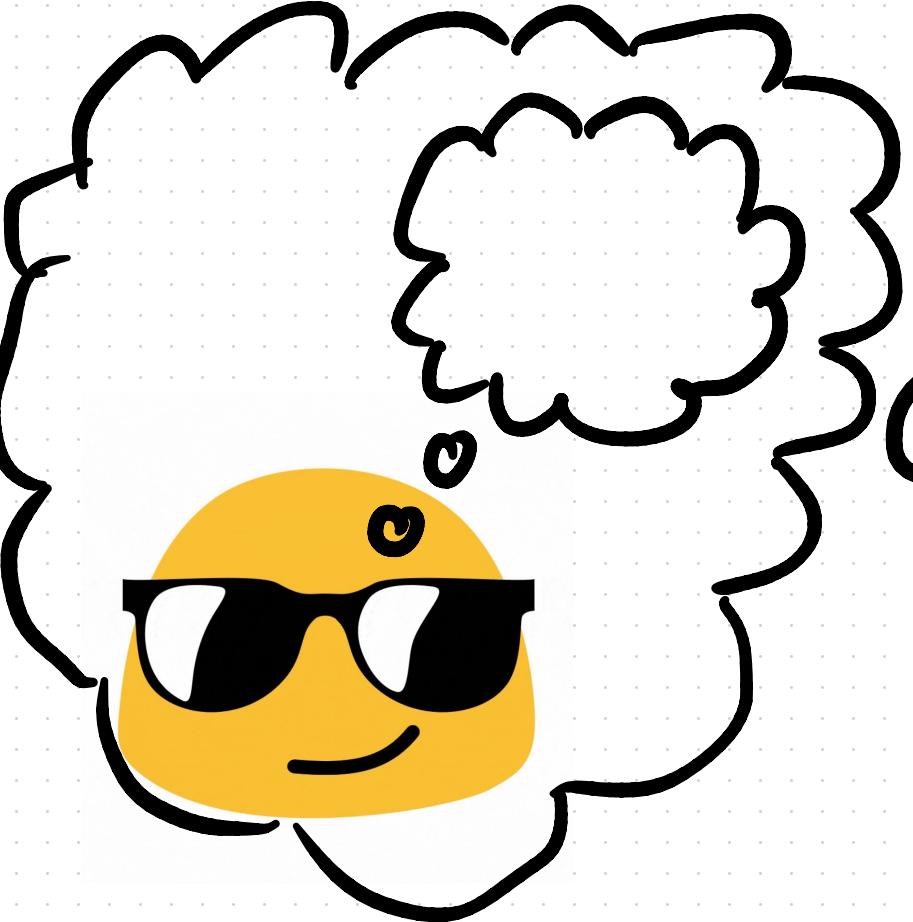
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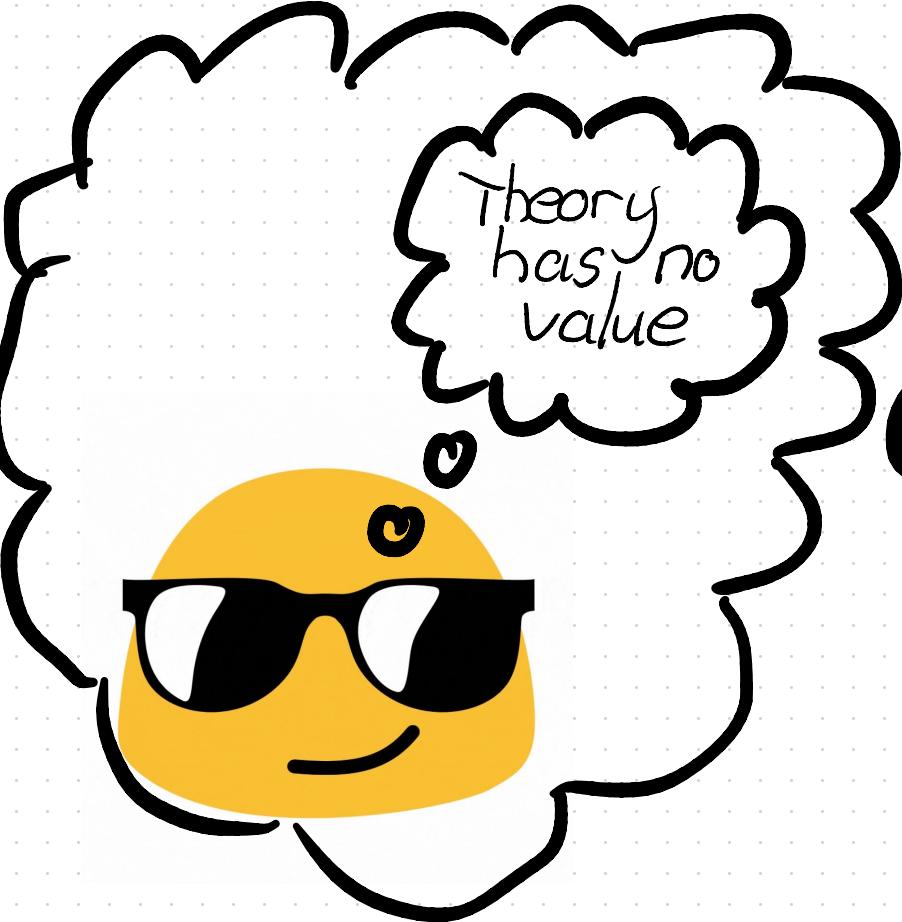


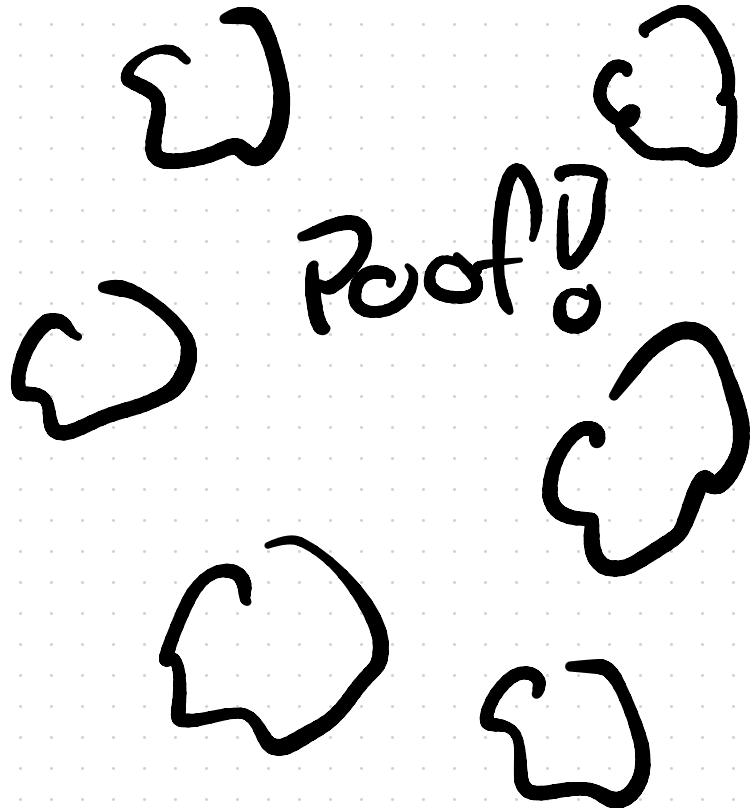
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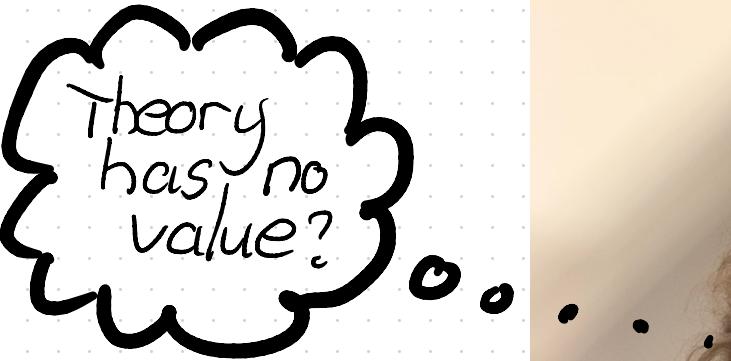












Does theory have any bearing on reality?

Instancewise assumptions
slack ratios

Distributional assumptions
smoothed analysis

Slack ratios

Suppose V is the vertex set of feasible region

$$\begin{aligned} & \text{maximize } c^T x \\ & \text{subject to } Ax \leq b \end{aligned}$$

$$\text{Let } \kappa = \frac{\min \{(b - Ax)_i : x \in V, i=1, \dots, n, (Ax)_i < b_i\}}{\max \{ \|b - Ax\|_\infty : x \in V \}}$$

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Optimal solution after $\frac{nd}{\kappa} \log(n/\kappa)$ steps

This $e^{-\frac{kT}{d}}$ was Dantzig's intuition
for developing the simplex method.
never published?

This $e^{-\frac{K}{d}}$ was Dantzig's intuition
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Independently rediscovered by Kitahara & Mizuno.

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Kuno, Sano & Tsuruda proved computing κ is NP-Hard

A posteriori k : run simplex, observe slacks

Name	$m \times n$	pivots	$\text{est } s$	$\text{est } r$	est bound
afiro	27×59	16	2.615	440.4	3.260×10^6
kb2	43×84	61	2.478×10^{-2}	72.15	1.781×10^8
sc50b	50×98	49	7.226×10^{-1}	324.9	3.185×10^7
blend	74×157	92	1.497×10^{-2}	38.27	5.208×10^8
sc105	105×208	103	2.050×10^{-1}	708.9	1.395×10^9
scagr7	129×269	140	3.304	6552	1.236×10^9
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bore3d	233×548	200	2.091×10^{-4}	301.2	5.209×10^{12}
sctap1	300×780	328	1.154×10^{-8}	2.000	1.444×10^{15}
agg2	516×818	218	3.047×10^{-2}	1.676×10^6	8.060×10^{14}
scagr25	471×971	742	3.007×10^{-2}	1.118×10^4	4.964×10^{12}
standmps	467×1542	279	1.998×10^{-2}	101.1	7.718×10^{10}

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Sano
Tsuruda

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CAN
conclude bound
is nontrivial

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CAN
conclude bound
is nontrivial

CAN NOT
conclude
much else

Kuno
Sano
Tsuruda

Open Questions:

Is k also NP-Hard to approximate?
can a MIP solver do it anyway?

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Does a good k correlate with faster solving?
does presolve improve k ?

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Are these the right questions to ask?

Smoothed analysis

Let $\bar{A} \in \mathbb{R}^{n \times d}$ have rows of norm ≤ 1 .

$\bar{b} \in [-1, 1]^n$, $c \in \mathbb{R}^d$

Let \hat{A}, \hat{b} have iid $N(0, \sigma^2)$ entries.

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Let \hat{A}, \hat{b} have iid $N(0, \sigma^2)$ entries.

Then

$$\max_{\bar{A}, \bar{b}, c} \mathbb{E}_{\hat{A}, \hat{b}} \left[\begin{array}{l} \text{time to solve} \\ \text{maximize } c^T x \\ \text{s.t. } (\bar{A} + \hat{A})x \leq \bar{b} + \hat{b} \end{array} \right] \leq \text{poly}(n, d, \sigma^{-1})$$

Why smoothed analysis?

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independent measurement/numerical errors
do not conspire against your algorithm.

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- interpolates between worst case and average case analysis.

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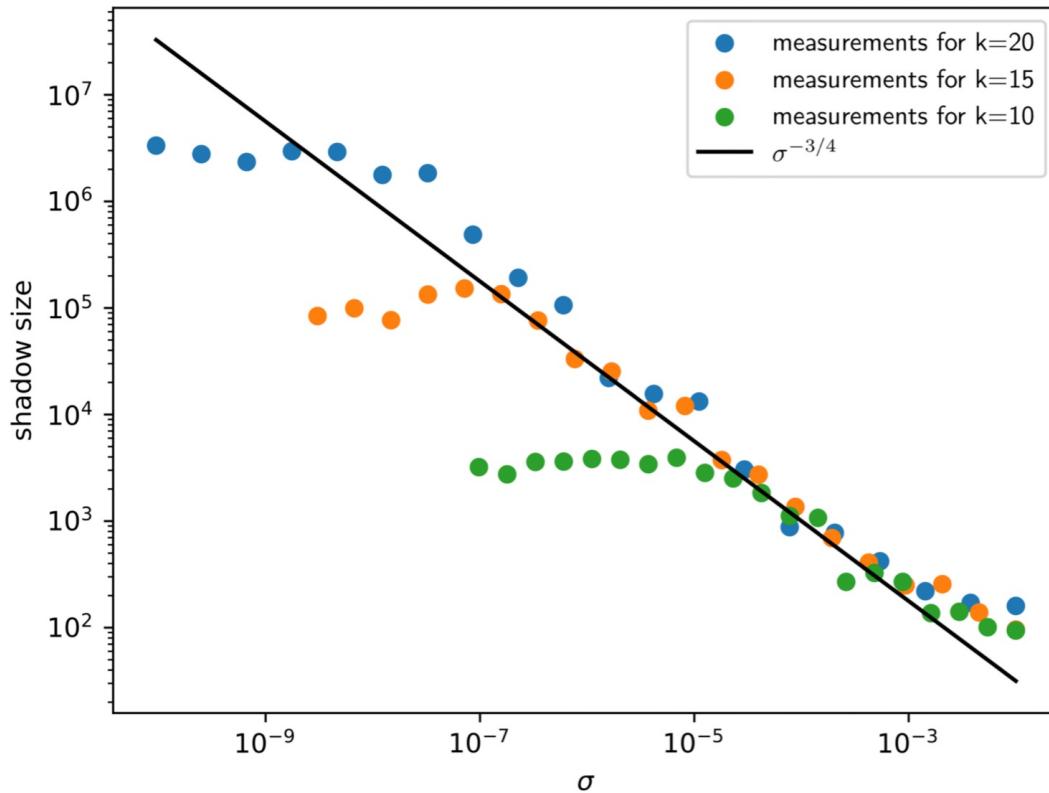
interpolates between worst case and
average case analysis.

shows algorithm is fast on average
in every large enough neighborhood

Can any of the resulting
insights be tested
experimentally?

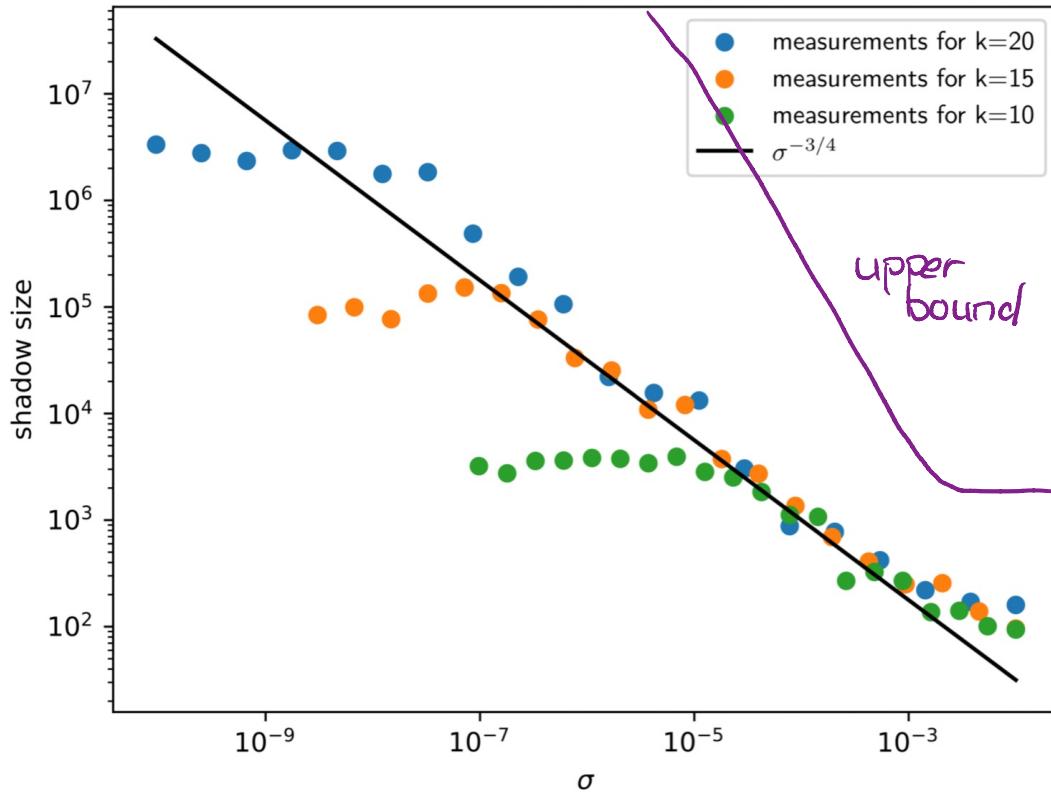
Synthetic data

Measured shadow sizes



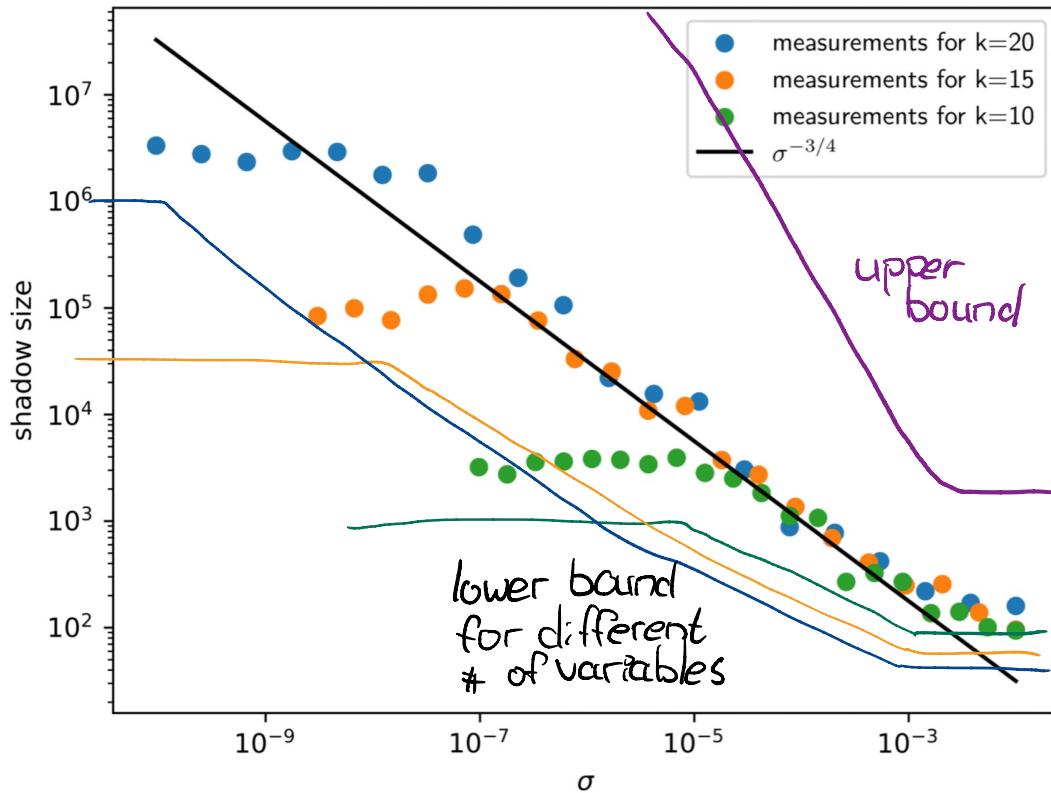
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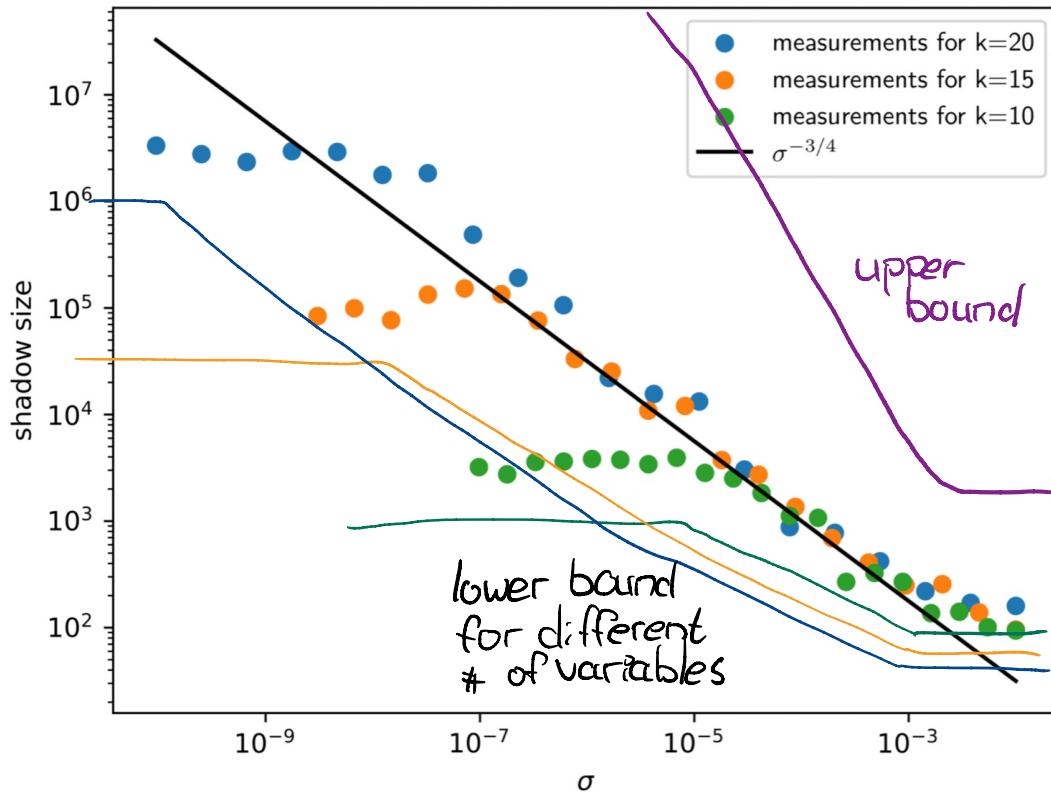
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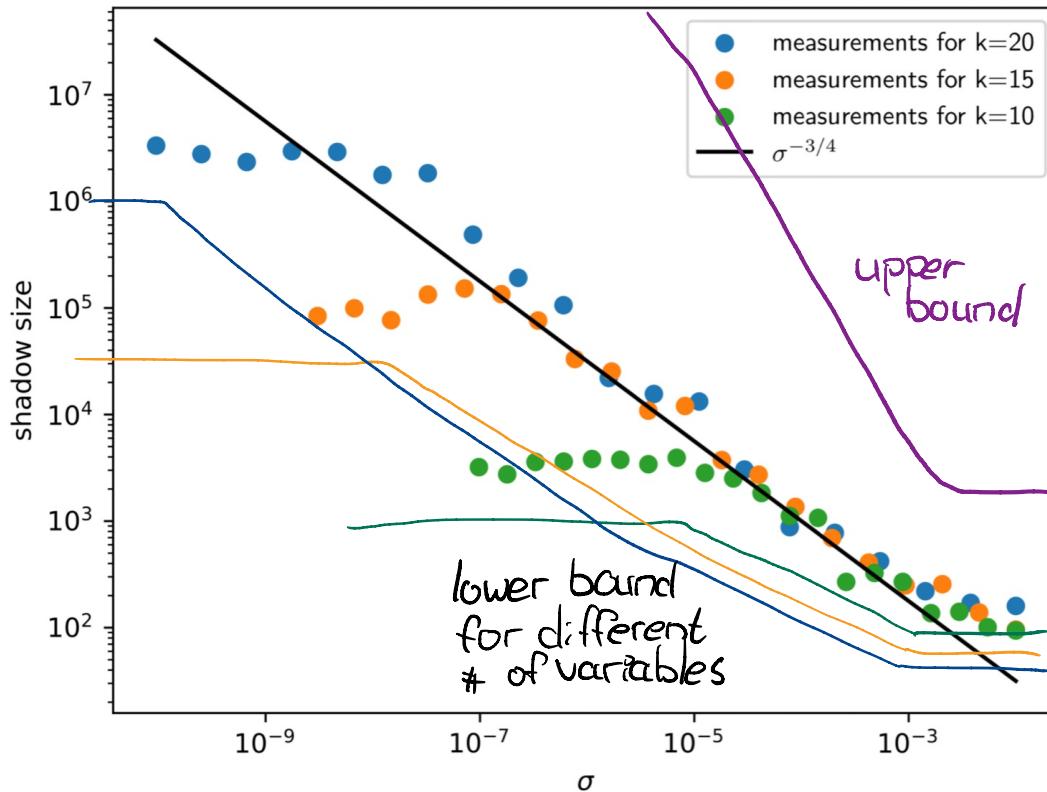
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CAN tell if
theorem is
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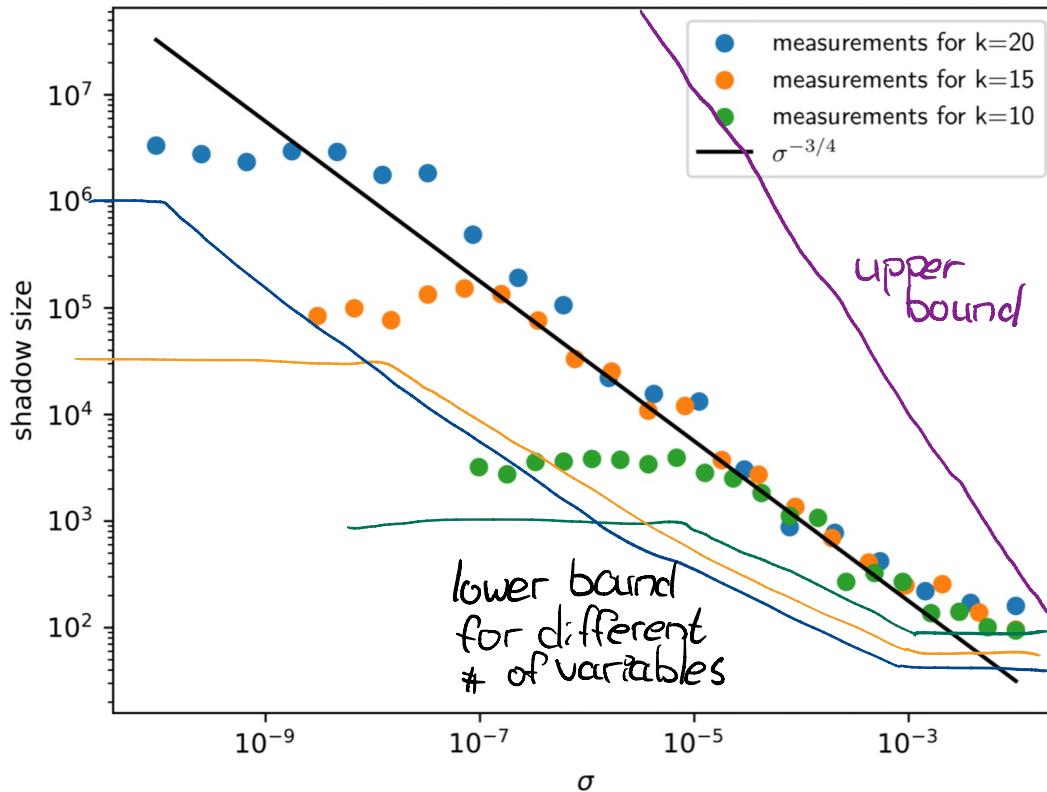


CAN tell if theorem is tight

CAN NOT tell if theorem is useful

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The first linear program (1948)

Given 77 ingredients,

find the cheapest diet

that meets all 9 nutrient needs

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Side Question:

is this normal to want
and possible to achieve?

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noisy
measurement

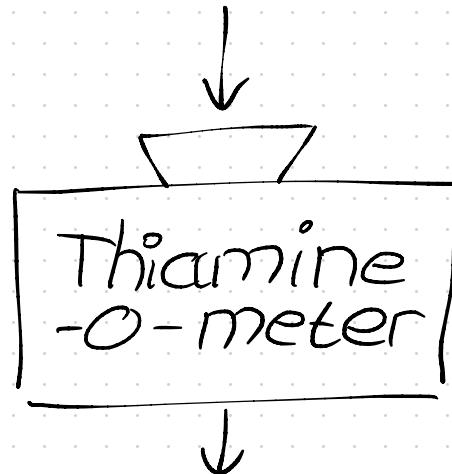
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Type of Operations	No. of repetitions
Multiplication	15,315
Division	1,234
Addition of two numbers	14,561
Addition of 77 numbers	190
Addition of 9 numbers	85



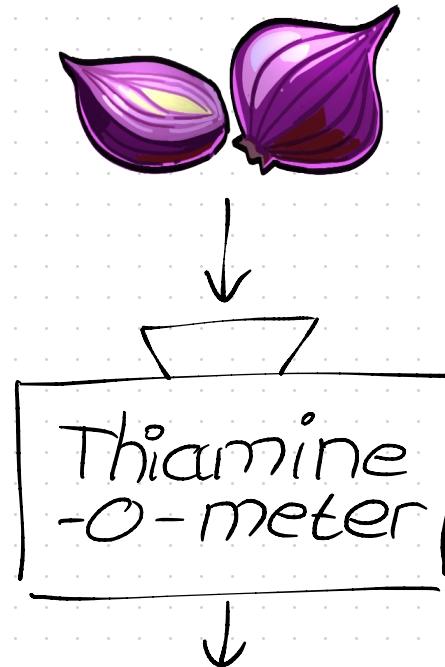
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Open question: how many
pivot steps is that?



noisy
measurement

Intermission



History
Lesson

Mathematical Tables Project 1938 - 1948

450 computers employed



Mathematical Tables Project 1938 - 1948



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To perform these computations with desk machines required 5 computers for 21 days, with 4 hours per day supervision by a mathematician.

Mathematical Tables Project 1938 - 1948



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Linear Programming and Extensions

George B. Dantzig

Dantzig's
famous
book

STIGLER'S NUTRITION MODEL: AN EXAMPLE OF FORMULATION AND SOLUTION

One of the first applications of the simplex algorithm was to the determination of an adequate diet that was of least cost.¹ In the fall of 1947, J. Laderman of the Mathematical Tables Project of the National Bureau of Standards undertook, as a test of the newly proposed simplex method, the first large-scale computation in this field. It was a system with nine equations in seventy-seven unknowns. Using hand-operated desk calculators, approximately 120 man-days were required to obtain a solution.

The particular problem solved was one which had been studied earlier by G. J. Stigler [1945-1], who had proposed a solution based on the substitution of certain foods by others which gave more nutrition per dollar. He then examined a "handful" of the possible 510 ways to combine the selected foods. He did not claim the solution to be the cheapest, but gave good

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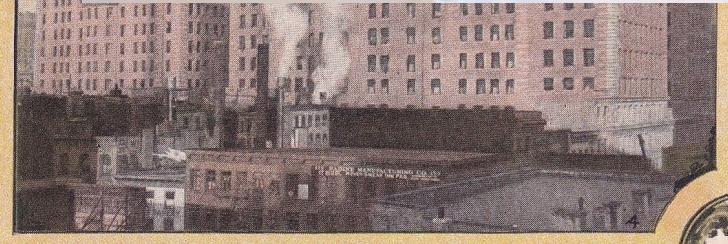
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38. Mathematical Tables Project computers with adding machines

Historical takeaways



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Human computers
played an important
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opt. history

Historical takeaways



38. Mathematical Tables Project computers with adding machines

Human computers played an important role in early comb. opt. history

Their contributions were made invisible by contemporary white men

Historical takeaways



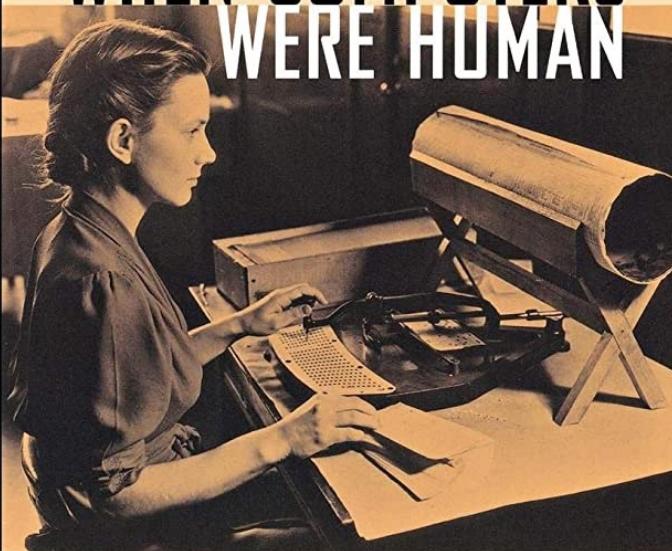
38. Mathematical Tables Project computers with adding machines

Human computers played an important role in early comb. opt. history

Their contributions were made invisible by contemporary white men

Their demographics are exactly those underrepresented in our field today

WHEN COMPUTERS WERE HUMAN



David Alan Grier

Consider including
this history in
your lectures

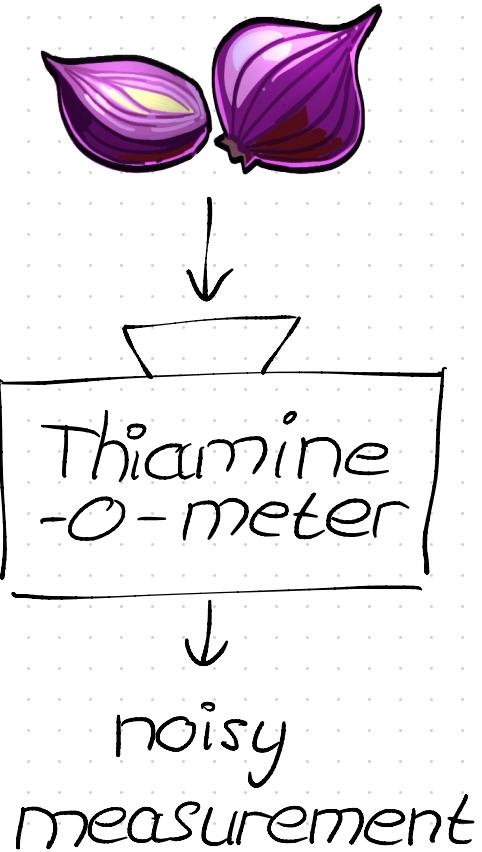


today's source



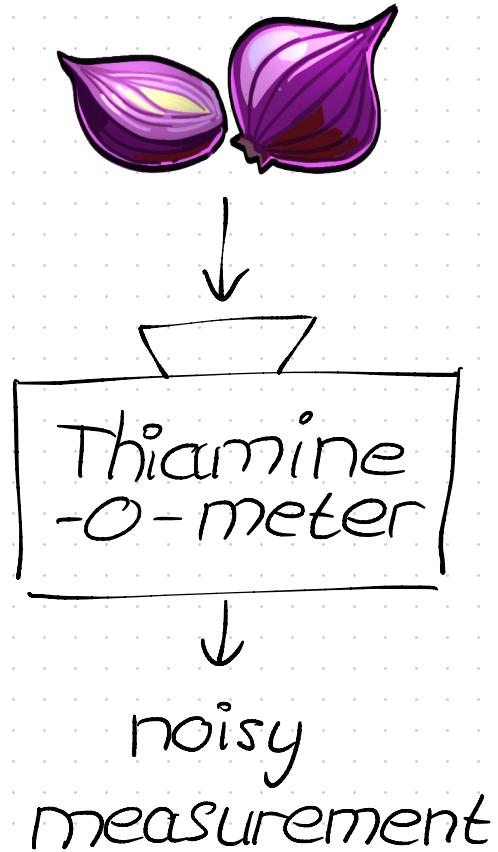
noisy
measurement

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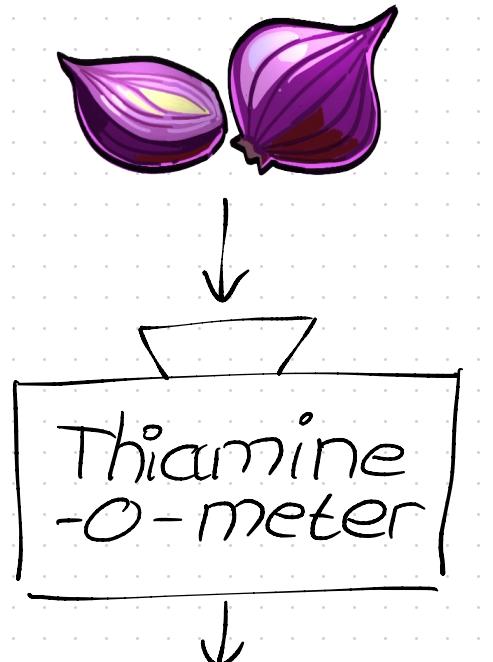
Probably not.



Could smoothed analysis
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1. different pivot rule

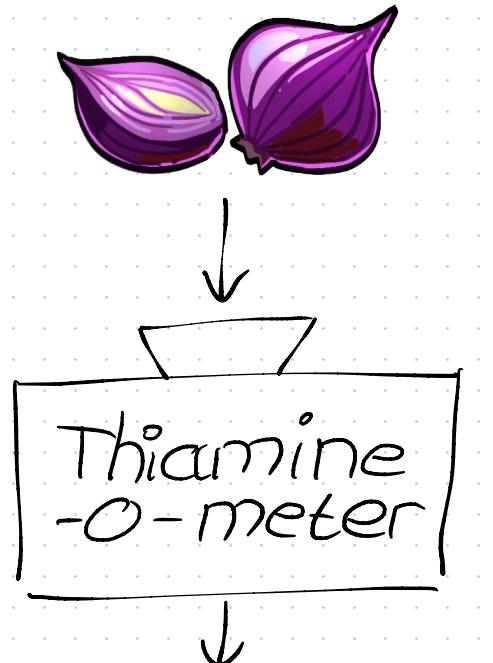


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1. different pivot rule
2. different phase 1.

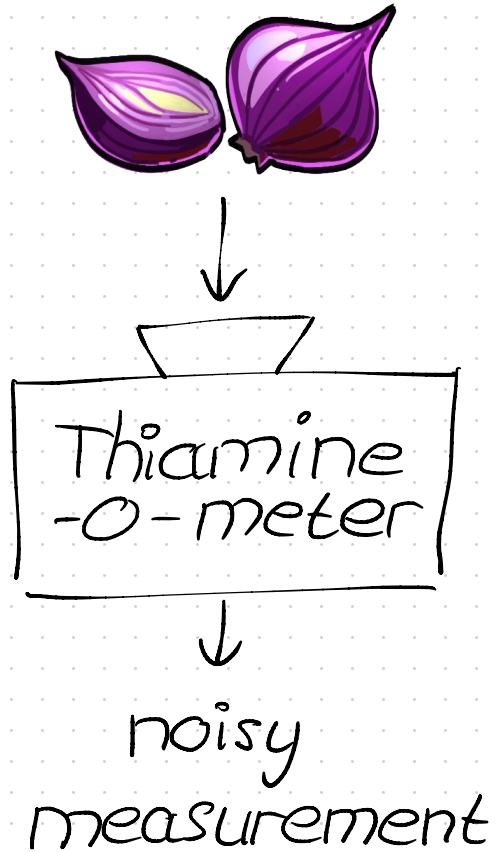


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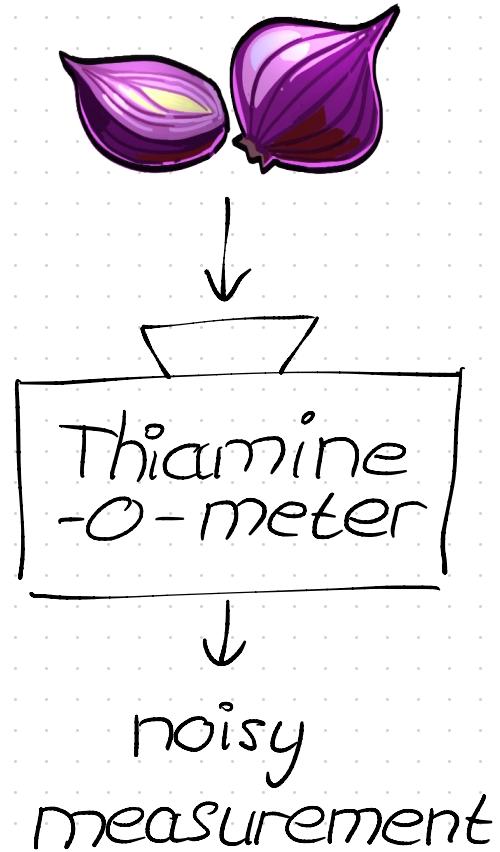
1. different pivot rule
2. different phase 1
3. non-negativity constraints



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1. different pivot rule
2. different phase 1
3. non-negativity constraints
4. multiplicative error $\geq 15\%$,
but need additive error



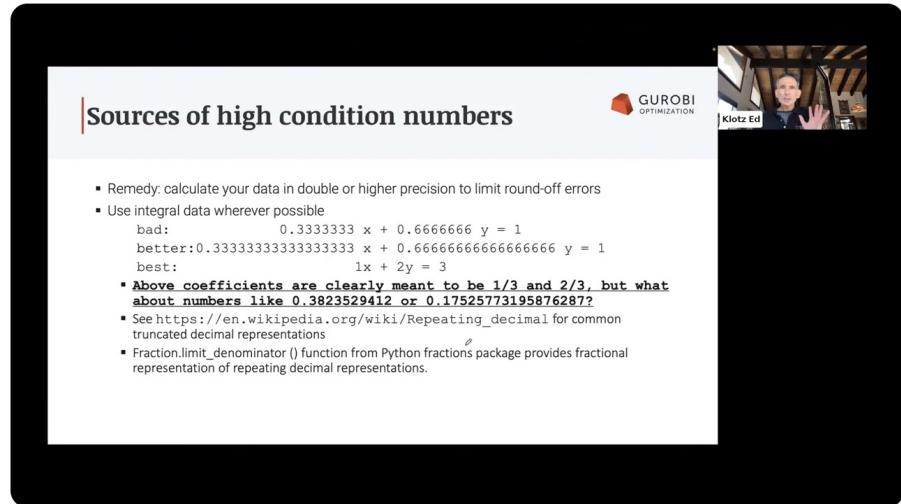
A more fundamental issue?

Smoothed analysis is based on the notion
"more noise is better"

A more fundamental issue?

Smoothed analysis is based on the notion
"more noise is better"

Practitioners say
"less noise is better"



Sources of high condition numbers

GUROBI
OPTIMIZATION

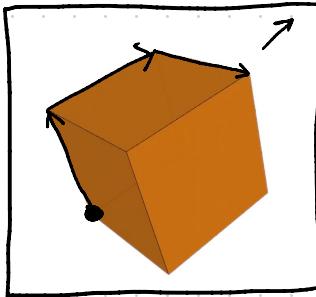
Klotz Ed

- Remedy: calculate your data in double or higher precision to limit round-off errors
- Use integral data wherever possible
 - bad: $0.3333333 x + 0.6666666 y = 1$
 - better: $0.333333333333333 x + 0.666666666666666 y = 1$
 - best: $1x + 2y = 3$
- Above coefficients are clearly meant to be 1/3 and 2/3, but what about numbers like 0.3823529412 or 0.175257731958762877?
- See https://en.wikipedia.org/wiki/Repeating_decimal for common truncated decimal representations
- Fraction.limit_denominator () function from Python fractions package provides fractional representation of repeating decimal representations.

Are we studying the simplex method?

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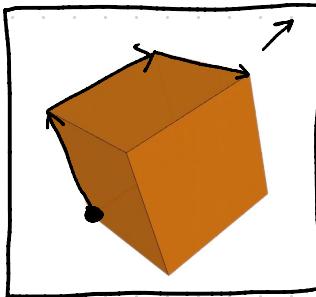
This geometry



doesn't exist.

Are we studying the simplex method?

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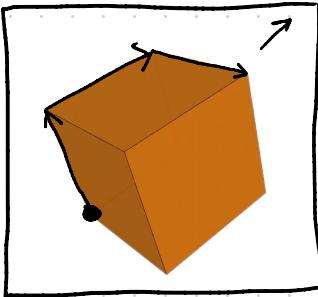
doesn't exist.

What does exist :

- linear algebra
- bound shifting
- bound perturbations
- Harris ratio test

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Summary:

Our theory are untested
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We have little/no data

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We disagree with practitioners

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Are we looking at the wrong algorithm?