

## SceneOne extends Scene

### Instance Variables:

```
private ImageFilter[][] data;
```

### Methods:

```
public void drawScene  
private void drawDanceImages
```

## SceneTwo extends Scene

### Instance Variables:

```
...
```

### Methods:

```
private void showTitle  
private void playMusic() {
```

## ImageFilter

### Instance Variables:

```
Public String fileName
```

### Methods:

```
public ImageFilter(String fileName)  
...
```

## ImagePlus

### Instance Variables:

```
private Pixel[][] pixels
```

### Methods:

```
public ImagePlus(String fileName)  
public Pixel[][] getImagePixels()  
public Pixel[][] getPixelsFromImage()
```

