Tracetable Aufgabe 1

Boxes n:number = 5 x:number=0 y:number=0

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main

Nr	i: number	x: number	y: number	colour string	size string	Kommentar
7	0					0<5 -> true
8			50			0≠2 -> false
9		170				
11						case 0
12				#ff0000		
25						create Box 3x
7	1					1<5 -> true
8			100			1≠2 -> false
9		340				
16				#00ff00		case1 = case4
25						create Box 3x
7	2					1>5 -> true
8			120			2=2 -> true
9		110				
21				#0000ff		default
25						create Box 3x
7	3					3<5 -> true
8			170			3≠2 -> false
9		280				
18						continue
7	4					4<5 -> true
8			229			2=2 -> true
9		350				
21				#0000ff		case 4
25						create Box
7	5					5<5 -> false -> break

createBox

nr	_colour string	_x: number	_y: number	Kommentar
36	#ff0000			backgroundcolour
37		170		plus "px"
38			50	plus "px"
26				i≠4
36	#00ff00			backgroundcolour
37		340		plus "px"
38			100	plus "px"
26				i≠4
36	#0000ff			backgroundcolour
37		110		plus "px"
38			120	plus "px"
26				i≠4
36	#00ff00			backgroundcolour
26				i≠4
37		350		plus "px"
38			229	plus "px"
26				i==4