



**Department of Mechanical and Mechatronics Engineering**

# **Using Dynamo to Perform Quality Assurance for Smoke Detector Design**

**A Report Prepared For:**  
The University of Waterloo

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Prof William Melek  
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Dear Professor Melek,

This report, entitled Using Dynamo to Perform Quality Assurance for Smoke Detector Design, was written to fulfil my 2B work term report requirements. This is my 1st work report submission.

In the process of infrastructure design, electrical and mechanical engineers must conform to Clause 8.2.3.10 of the National Canadian Fire Alarm Code. This states that all spot type ceiling detectors in a building must be placed no less than 450mm from any nearby air diffuser. A Dynamo script will be developed and analyzed in this report to automate the checking process for smoke detectors that violate the clause. These detectors will be flagged in the model so users can modify their placement. The script is expected to run multiple times, each time reflecting the most recent changes made by the user.

This report was written entirely by me, and has not received any previous academic credit at this or any other institution. I would like to acknowledge the help of Lance Desjardins, Electrical Engineer, who provided me with resources on learning Dynamo as well as defining the purpose of the project. I would also like to thank Steve Yilmaz, BIM coordinator and Akira Jones, Electrical Engineer who together provided a sample Revit model and Revit families for me to test the Dynamo script. My role in the project was to create a Dynamo script that flags smoke detectors in the Revit model which violate the Canadian Fire Alarm Code. Learning how to use Dynamo, choosing a suitable topic, developing the script, and writing the report lasted 2 months. Mr. Desjardins can be contacted at [lance.desjardins@hhangus.com](mailto:lance.desjardins@hhangus.com).

Best Regards

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## Summary

Large-scale projects in the building industry require excellent design coordination between mechanical and electrical engineers so that there are no design clashes in the model. To ensure this happens, quality assurance (QA) is critical in the design stage. However, the checking process can be a repetitive task that require large amounts of time invested. In many cases, computer scripts can automate repetitive processes so company resources can be spent elsewhere.

This report aims to demonstrate computer automation in the building industry, through a Dynamo (visual-programming software) script. The script will check to make sure every smoke detector in Level 1 of a building sample is regulated by Clause 8.2.3.10 of the National Canadian Fire Alarm Code. This clause states that all spot-type smoke detectors must be placed at least 450mm from all air diffusers mounted to the ceiling. Any smoke detector which violates the code will be indicated in red for the user to adjust its placement. It is also expected that after the user shifts the smoke detectors flagged in the model and re-runs the program, the model will display the updated color of the smoke detectors.

The report analyzes two script attempts used to check the distance between smoke detectors and air diffusers. The first script uses geometrical boundary lines to determine if smoke detector boundaries intersect with air diffuser boundaries. Although the script was successful in flagging smoke detectors, the geometrical boundary lines could not be removed in the model. As a result, a second script was developed which checked if certain points along the boundary of an air diffuser overlapped with the 450mm region of smoke detectors. The second script met all criteria and aims specified in the report.

Further improvements will be needed to accommodate for different sizes of air diffusers, reduce run time, check for more clauses specified in the Code, and reduce human intervention through algorithms and Python scripting.

# 1.0 Introduction

## 1.1 Background

### 1.1.1 History of Building Modelling

Architects, engineers, and consultants (AEC) in the building industry rely on drawings to effectively coordinate design models. Traditionally, all drawings were completed by hand and passed back and forth on paper between parties. People favor this system for its speed and ease of making updates in the initial stages of design [1]. However, as computer technologies evolved, designers began to search for new ways that were more exact and consistent to model buildings. By the late 1900s, CAD (Computer Aided Design) was rapidly developing and becoming implemented in the building industry [2]. Popular CAD software enabled drawings to be quickly produced, conveniently shared, and easily stored. Substituting existing practices with CAD also improved consistency and accuracy, so that communication between engineers and architects was greatly improved. The shift from hand-modelling to computer-modelling was the first step towards modern building design (Figure 1).

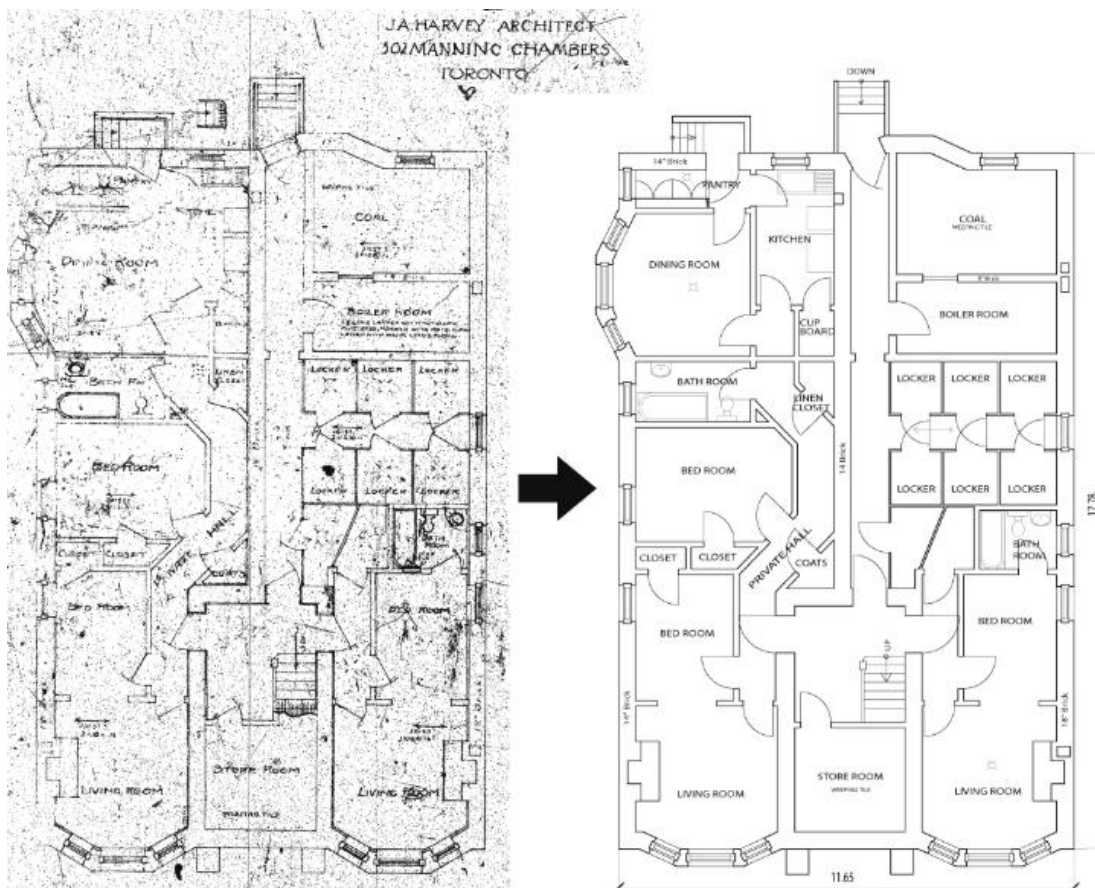


Figure 1 – Transition from hand-modelling to computer-modelling [3]

### 1.1.2 Building Information Modelling (BIM)

Although CAD software has many benefits in the AEC community, larger project scope and more complicated building design demand for the creation of more robust modelling software. BIM, also known as “Building Information Modelling” is a popular and necessary approach used by AECs worldwide. BIM software creates 3D models of digital systems from building components that contain “living data”. Compared to drafting with lines and arcs in CAD, BIM models are built digitally as a database in the BIM software. Therefore, instead of having an archive of separate drawing schedules, cut sheets, and specifications, the relevant information is integrated into the intelligent object in the BIM model [4]. As a result, elements in the model are able to adapt and change as designs are being modified. Revit (Figure 2) is a popular BIM software used by AECs in the building industry. It will be used as a modelling platform and information database for this report.

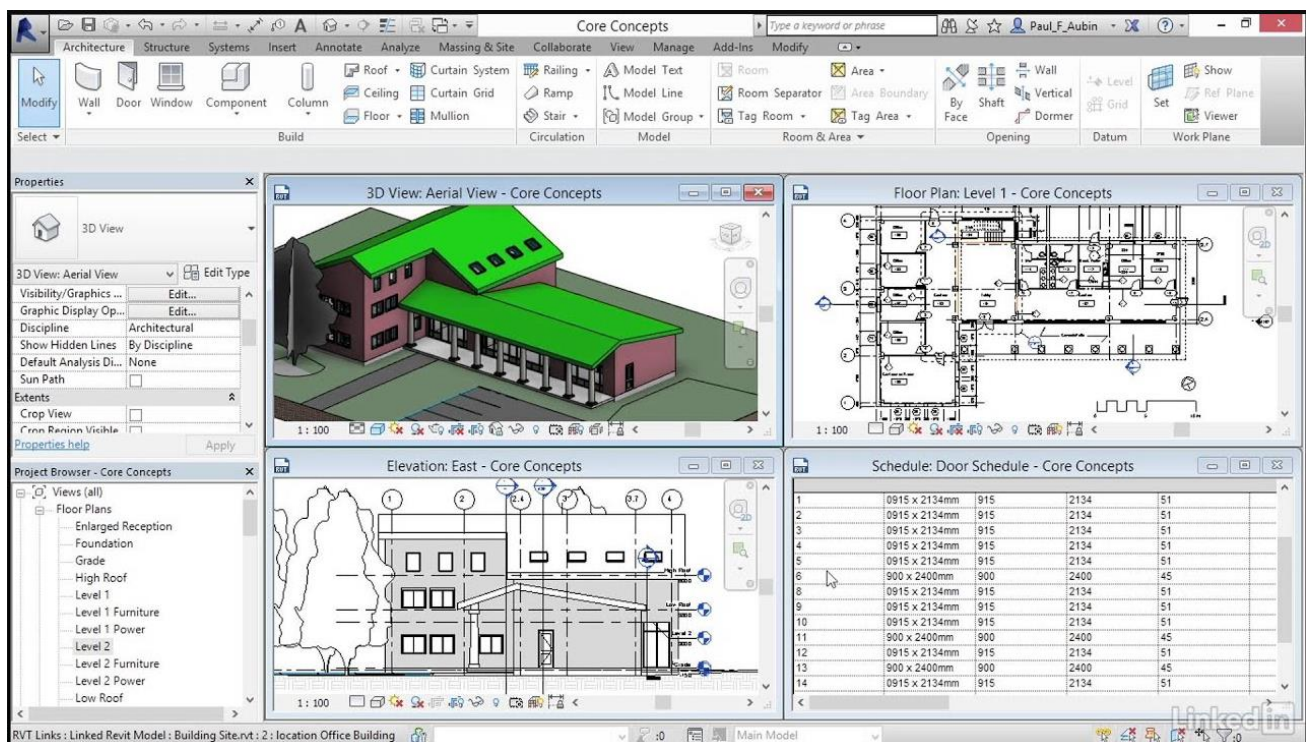


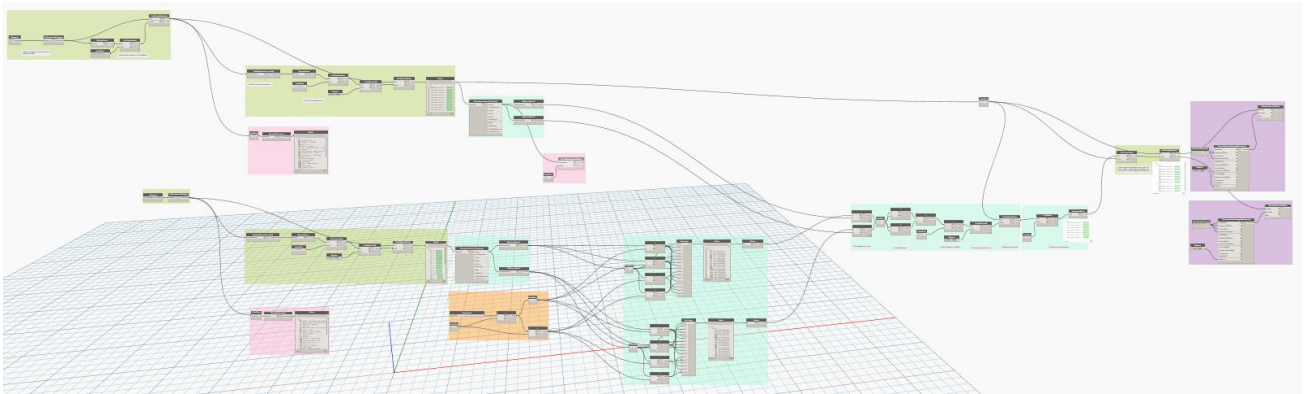
Figure 2 - 3D system in Revit [5]

### 1.1.3 Introduction to Dynamo

Provided with a digital archive of building information in the Revit model, tools that can manipulate building data to automate processes were developed. One such tool that will be utilized in this report is a visual programming plug-in for Revit, called Dynamo. Dynamo is able to extract information stored in Revit components, sort and analyze data, and push changes back to the Revit model. This is



accomplished by connecting node blocks that each performs a unique function. Users also have the choice to build, customize, and publish their own node packages with Python scripting. Dynamo's straightforward user interface and access to Revit building data makes it a powerful tool for building automation. Figure 3 below illustrates the connection of nodes in Dynamo. (Note: since Figure 3 depicts the overall layout of a Dynamo script, specific scripting details can be ignored in this diagram.)



*Figure 3 - Dynamo scripting example*

There are a number of ways how Dynamo is improving processes in the building industry. Most commonly, Dynamo is used to automate repetitive tasks regularly assigned to employees. This includes creating views, renaming sheets, and printing large-scale projects. Another application of Dynamo is its use in quality assurance. Given a set of rules, Dynamo scripts can ensure that company standards are being followed and every component drawn in the model is regulated by building codes. Re-assigning these tasks is estimated to have saved companies millions of dollars in labor [6]. More importantly, automating mundane tasks give employees more time to brainstorm fresh and innovative ideas.

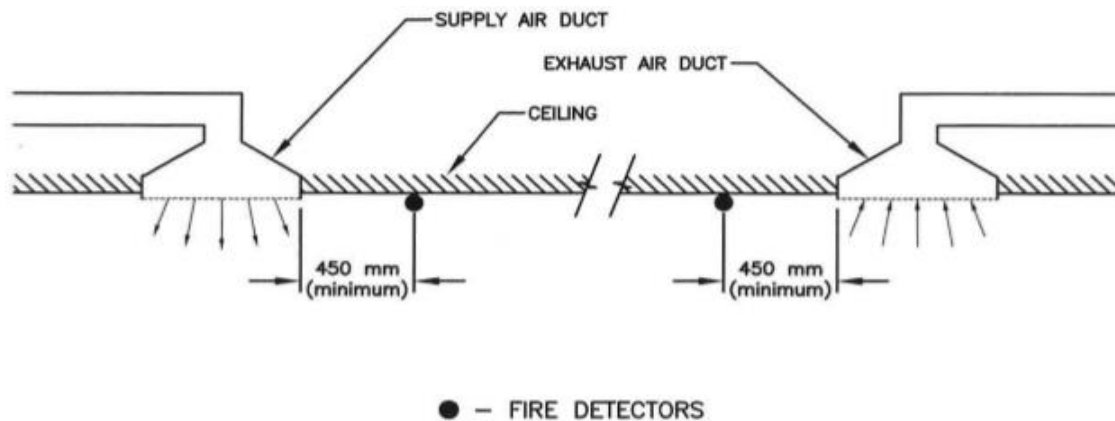
## 1.2 Report Objectives

The main objective of this report is to show readers through a scripting example, that Dynamo can be integrated to automate QA (quality assurance) processes in building design. More specifically, the report will tie in the National Canadian Fire Alarm Code and showcase Dynamo's ability to check for smoke detectors that do not follow Clause 8.2.3.10 of the Code.

## 2.0 Problem Definition

Clause 8.2.3.10 of the Code states:

“Spot type fire detectors shall not be located in a direct airflow or closer than 450mm from an air supply or exhaust outlet measured to the edge of the detector [7].” (Refer to Figure 4)



*Figure 4 - Mounting of spot type smoke detectors [7]*

In projects where there are hundreds of smoke detectors and air diffusers hosted to different levels in a building, it can be a tedious task for electrical and mechanical engineers to coordinate the location of equipment. It is estimated that on average, a company wastes 30% of its resources due to inefficient modelling solutions and use of building data [4]. A Dynamo script will be implemented to avoid having to manually check the distance between every smoke detector and air diffuser in the Revit model. The script will validate if each smoke detector is less than 450mm from an air diffuser and flag ones that are not so they can be shifted by the electrical engineer in the Revit model. The script can then be reused many times after modifications are made, to check and maintain elements in the model.

## 2.1 Definitions

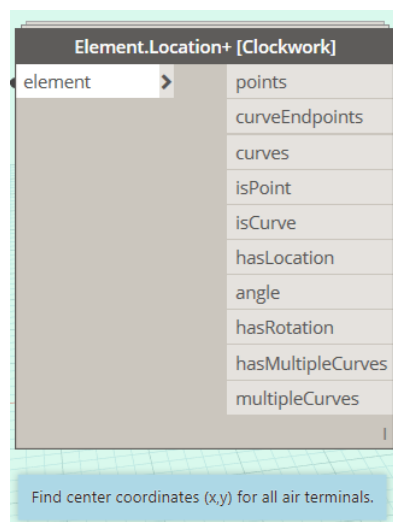
1. National Canadian Fire Alarm Code – “describes the requirements for the design and installation of equipment and devices required by a fire alarm system.” The Code recognizes that “a fire alarm system may have features that differ from the requirements if the features seek to enhance the life safety of occupants in the building and/or the protection of the building or property [8].”

2. Spot type smoke detector – fire detecting devices that use either the ionization or photoelectric principle [9]. Note: the function of spot type fire detectors is not a focus in this report and therefore will not be explored further.
3. Air diffuser – “an air distribution outlet, usually located in the ceiling and consisting of deflecting vanes discharging supply air or taking in return air [10].”
4. Surface mounted – the object is fixed directly on top of the surface it is mounted onto [11].
5. Recess mounted – the object if fitted inside the wall or mounting surface [11].

## 2.2 Dynamo Conventions

When working on Dynamo scripts in a collaborative environment, it is important to have standard practices for everyone to follow. This will make it easier for designers to revisit their script after several years, and for future members who want to expand upon existing projects understand the existing work. The script that will be showcased in this report will follow the standards described below.

The first standard refers to the method of referencing any external packages used in the script. In addition to the core Revit nodes that come with installing Dynamo, designers are able to download third party packages to access nodes with more diverse functions. In these cases, the name of the package should be written in “[ ]” alongside the name of the node. Refer to Figure 5 Below.



*Figure 5 - Standard for referencing third party packages*

The second standard for Dynamo scripting is arranging nodes that perform a similar function in groups. Each group should have a name that describes the main function it serves in the script as well as being associated with their respective color shown in Table 1.

*Table 1 - Color grouping of nodes used in Dynamo*

Color	Function	Color	Function
Pink	Debugging	Blue	Data processing (general)
Purple	Override Changes	Orange	User input
Green	Filter/ group/ mask data		

Last but not least, user notes will be added to clarify or expand on sections of the script. (Refer to Figure 5)

### 2.3 Assumptions

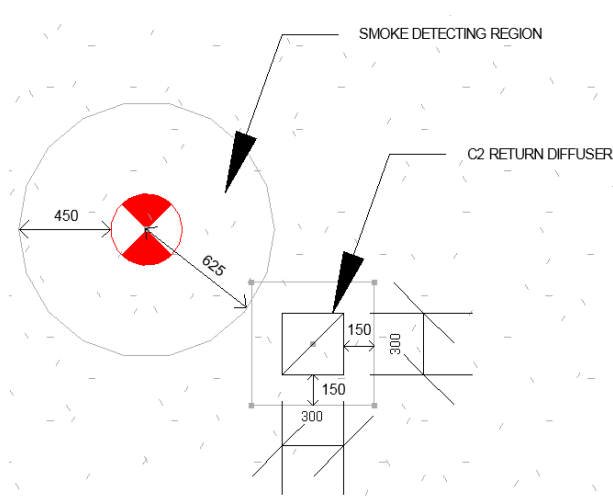
1. It is assumed that a distance of 450mm is measured from the outer edge of a smoke detector to the outer edge of an air diffuser. Note: Figure 4 portrays smoke detectors as points. Realistically, smoke detectors have a 175mm radii geometry. Because the script extracts center points of elements, 625mm (450mm+175mm) will be used to verify the distance between smoke detectors and air diffusers.
2. Air diffusers are recess mounted on the ceiling and spot type smoke detectors are surface mounted on the ceiling.
3. It is assumed that the reference planes that an element is hosted to match the height of the ceiling at each level. Therefore, the vertical distance between elements and the floor that are hosted at the same reference plane has the same z-coordinates.
4. The only smoke detectors that will be checked in the Revit model are those that are surface mounted on the ceilings. Therefore, smoke detectors placed on walls, in elevators shafts or mezzanines will not be identified in the script.
5. It is assumed that the placement of all other elements (such as ducts and ceiling grids) has been previously verified in the Revit model. Therefore, clash detection will only be analyzed between smoke detectors and air diffusers.
6. The code will only be run on Level 1 of the sample model to narrow the scope for testing purposes. It is assumed that if the code runs successfully on Level 1 of the building and all other levels have similar geometries to Level 1, then the code also performs successfully at a larger scale.

## 2.4 Constraints

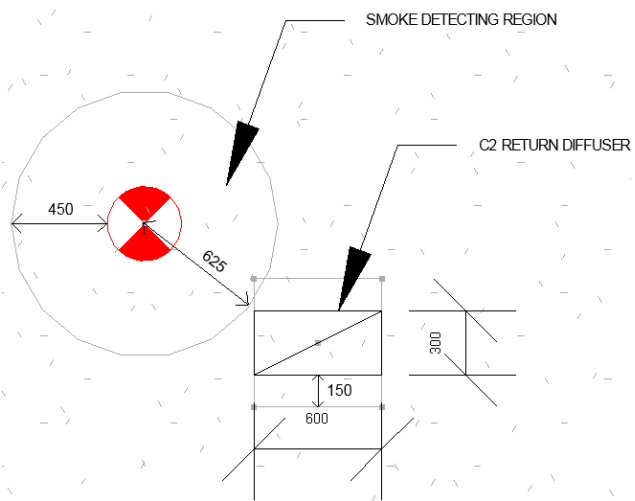
1. After a user runs the Dynamo script, all smoke detectors that do not meet the Fire Code will turn red in the active view in Revit.
2. After a user has shifted the placement of smoke detectors that violates the Code and runs the script a second time, the active view will be refreshed to reflect the new changes.

## 2.5 Criteria

1. The common return diffusers used in this report (C1-C3) comes in 3 sizes: 600x600mm, 600x300mm, and 300x300mm. To simplify checking smoke detectors with 3 different perimeters, the largest diffuser size (600x600mm) will be used as a boundary for all return diffusers. Therefore, a tolerance of +150mm length and +150mm width will be used for 300x300mm C1 diffusers. And a tolerance of +150mm width will be used for 600x300mm C2 diffusers. (Refer to Figure 6a and Figure 6b below) Using the largest diffuser size ensures that all smoke detectors are at least 450mm away from C1 and C2 diffusers, in accordance with the Code.



*Figure 6a - C1 return diffuser*



*Figure 6b - C2 return diffuser*

## 3.0 Technical Progress

### 3.1 Approach - Pseudo Code

Before any scripting was performed, pseudo code was written to find clashes between smoke detectors and air diffusers. The steps are shown below:

1. Extract air diffuser information.
2. Extract smoke detector information.
3. Filter for elements hosted at the same height (z-axis) on each floor.
4. Get the center point (x, y) of each air diffuser and smoke detector.
5. Create a 600x600mm square boundary around the center of each air diffuser.
6. Create a 625mm radii circular boundary (taking into account the 175mm radii of the smoke detector) around the center of each smoke detector.
7. Check if the boundaries intersect.
8. If the boundaries do intersect, change the smoke detector red.
9. If the boundaries do not intersect, do not make changes to the smoke detector or change it back to its original color.

### 3.2 Pseudo Code (Steps 1-4)

Figure 7, Figure 8 and Figure 979 below show the script for steps 1-4 in the pseudo code.

Note: Only the scripts for smoke detectors are shown below. Scripts for air diffusers are similar for steps 1-4 and will not be illustrated in the report.

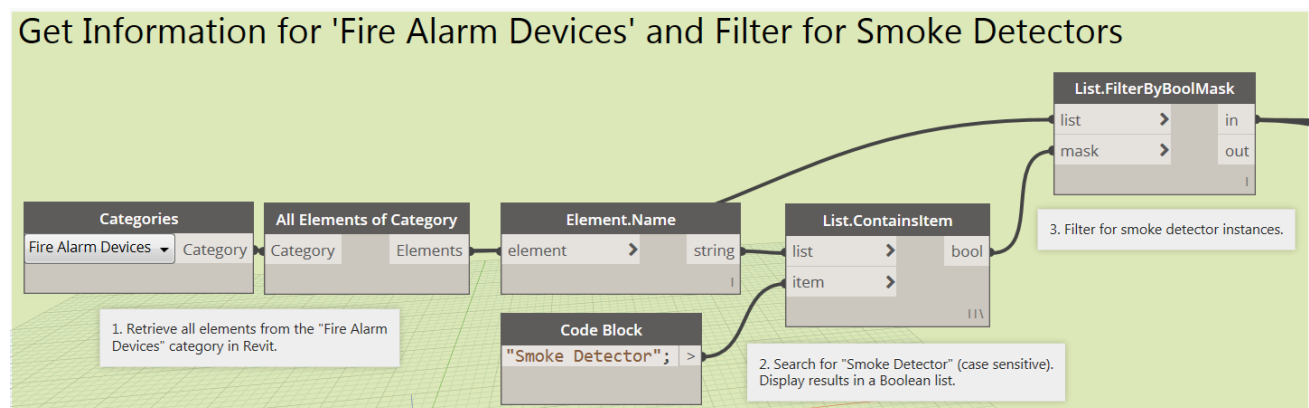


Figure 7 - Script that retrieves smoke detector information from the Revit model

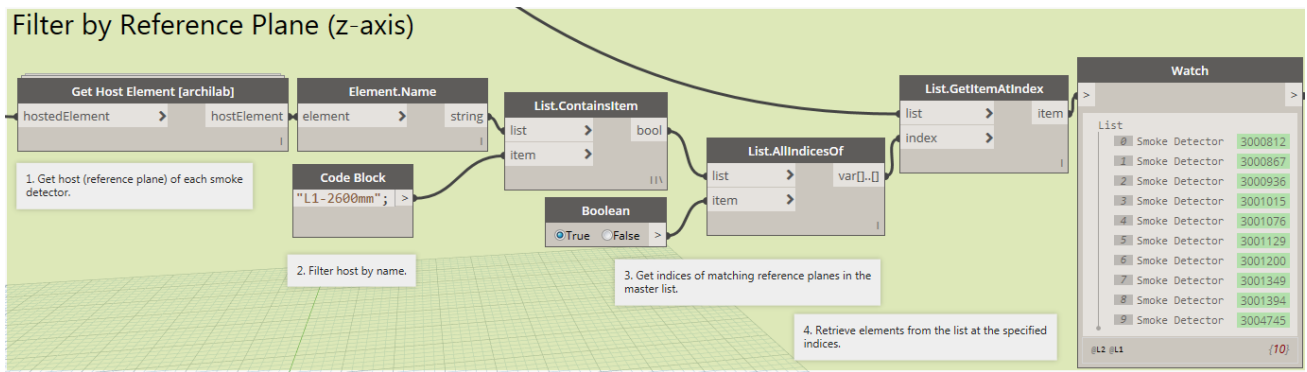


Figure 8 - Script that filters smoke detector instances by reference plane

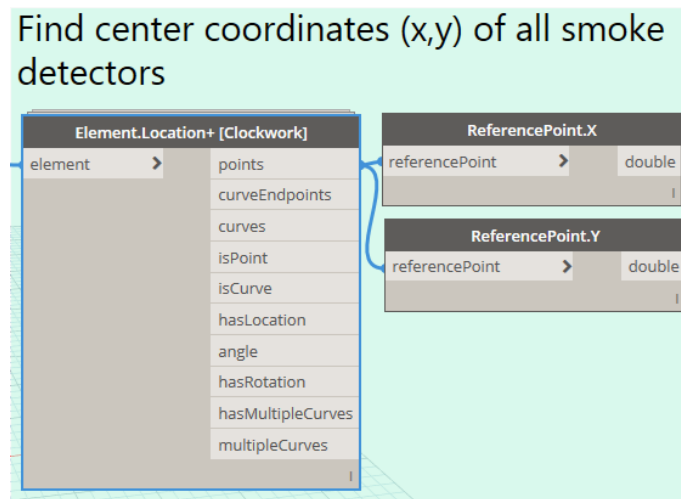


Figure 97 - Script that retrieves x and y center points of smoke detectors

### 3.3 Challenges and Solutions

As the script was being developed, it became apparent that there were two major challenges to the script. The first challenge is finding a method to check for clash detection between the smoke detector and air diffusers. This refers to steps 5, 6, and 7 in the pseudo code. Elements can either align directly on top of one another, or the air diffuser can intersect the 450mm range of a smoke detector. (Refer to Figure 80)

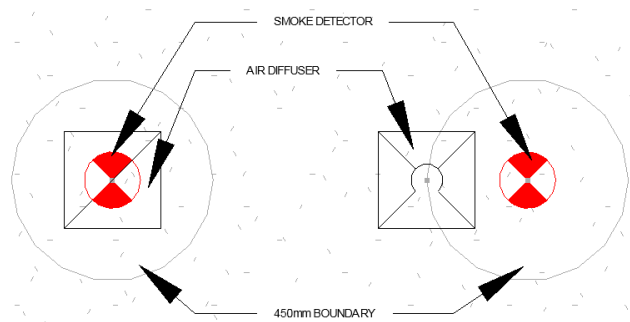


Figure 80 - Clash detection

The second challenge of this script is finding a user-friendly way to refresh Revit after the program has run. This refers to steps 8 and 9 in the pseudo code. This is important after a user has made modifications and would like the information in Revit to reflect the latest updates. This will also allow for continuous testing in the Revit model without interruptions.

### 3.3.1 Clash Detection - Script 1

To approach the first challenge of clash detection, two iteration of scripts were developed. The first script (Script 1) draws a geometrical boundary around each diffuser and smoke detector. The script then checks whether the geometries intersect. Figure 91 shows the script for drawing the boundary lines around air diffusers. Figure 102 shows the script for drawing the boundary lines around smoke detectors.

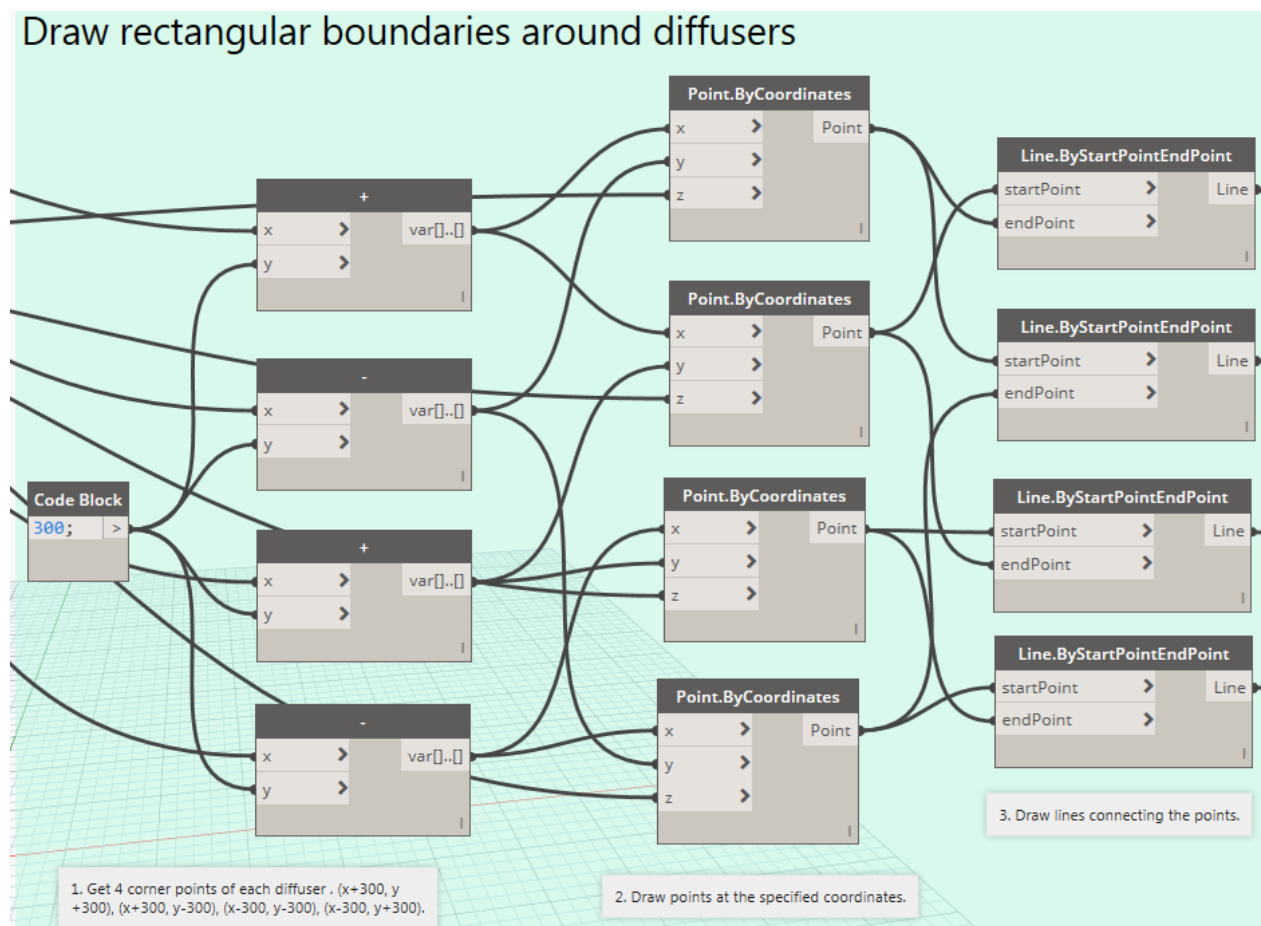


Figure 91 - Script that creates 600x600mm boundaries around air diffusers



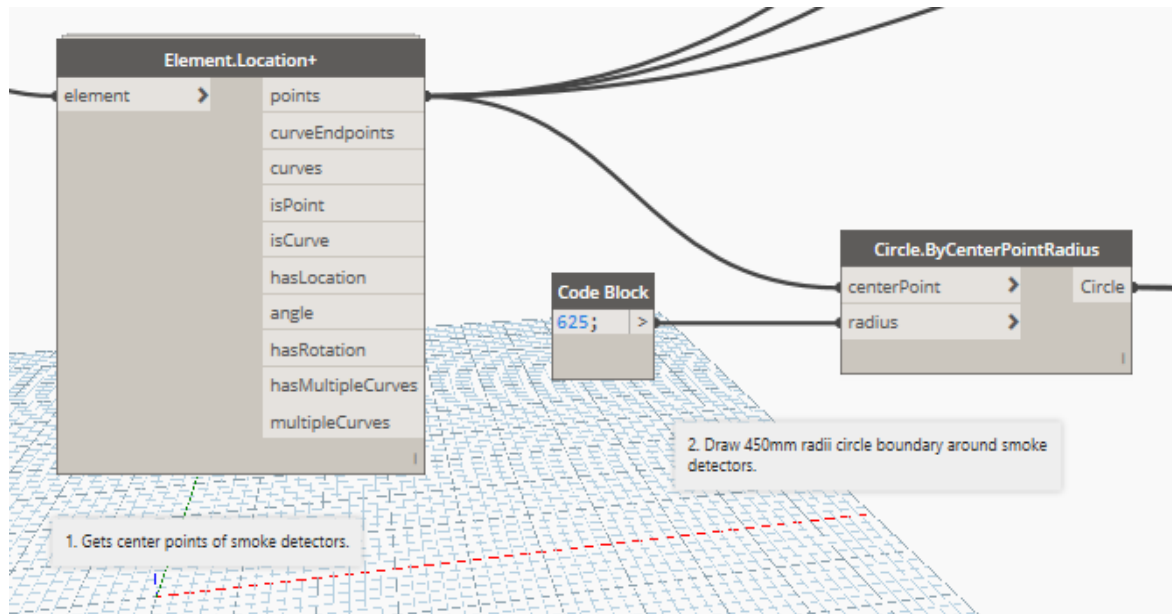


Figure 102 - Script that creates 625mm radii boundaries around smoke detectors

Figure 11 checks for intersecting geometries and Figure 124 illustrates the result after running Script 1 in Revit.

Find smoke detectors that have 450mm radii intersecting with the perimeter of a diffuser

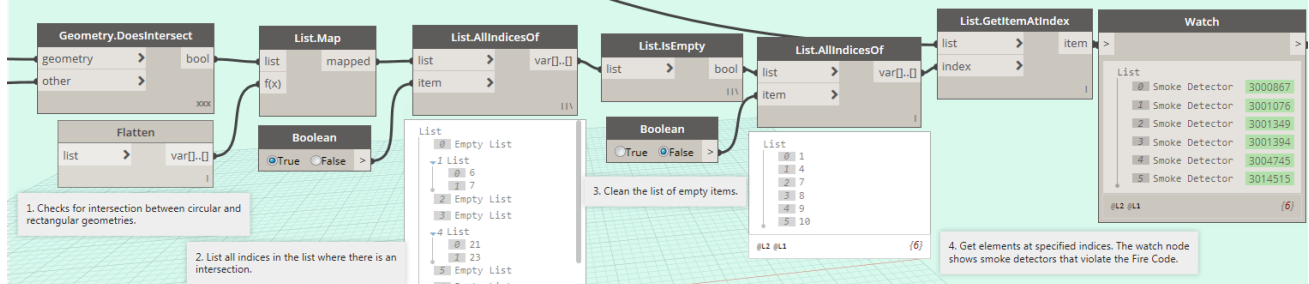


Figure 113 - Script that checks for intersecting boundaries

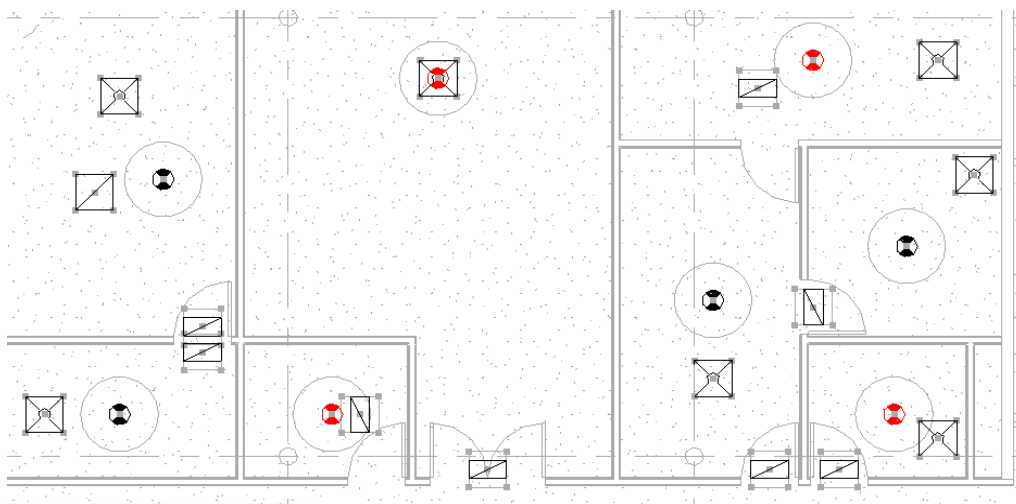


Figure 124 - View in Revit after Script 1 was run

As can be seen in Figure 124, the boundary lines used for clash detection appear in the active view in Revit. For users who only want to see smoke detectors and air diffusers on the sheet, these lines can be confusing. One possible solution is to hide these lines by making them transparent. However, because the lines are geometrical shapes created by Dynamo, they are not considered elements in Revit and therefore their properties cannot be changed. As a result, a new approach is needed to find clash detection between smoke detectors and air diffusers without drawing and checking for intersecting boundary lines.

### 3.3.2 Clash Detection - Script 2

Script 2 focuses on testing a handful of points along the perimeter of the diffuser that are close enough together, so if an intersection with a smoke detector does occur, at least one of the points lies within the 450mm radii boundary. The points are represented with variables in Figure 135. The x and y coordinates of the numbered points are shown in Table 2.

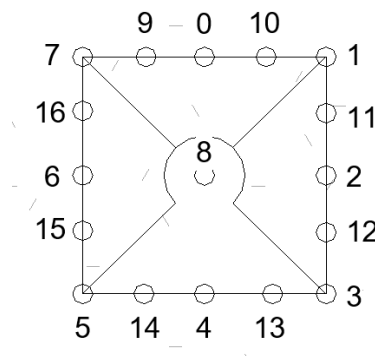


Figure 135 - Points 0-16 along the perimeter of an air diffuser

Table 2 - x and y coordinates of points 0-16

Value	x	y	Value	x	y
0	x	y+300	9	x-150	y+300
1	x+300	y+300	10	x+150	y+300
2	x+300	y	11	x+300	y+150
3	x+300	y-300	12	x+300	y-150
4	x	y-300	13	x+150	y-300
5	x-300	y-300	14	x-150	y-300
6	x-300	y	15	x-300	y-150
7	x-300	y+300	16	x-300	y+150
8	x	y			

Note: Manipulating the x and y coordinates of the diffusers to get new points in Table 2 is similar in terms of scripting as Figure 91 above, and therefore will not be illustrated in this report.

Unlike Script 1, Script 2 does not involve the creation of geometrical lines. Therefore the “Geometry.DoesIntersect” node used in Figure 113 will not be applicable. Instead, the Pythagorean Theorem is used to cross check whether a point on a diffuser lies within a 625mm radii of the center point of a smoke detector.

$$(x_a - x_s)^2 + (y_a - y_s)^2 = d^2 \quad (1)$$

Where:

$x_a$  = x coordinate of an air diffuser       $y_a$  = y coordinate of an air diffuser  
 $x_s$  = x coordinate of a smoke detector       $y_s$  = y coordinate of a smoke detector  
 $d$  = distance of separation

If  $d^2 < 625^2$ , the point along the perimeter of the diffuser lies within the smoke detector boundary. This rule is used to check every distance between an air diffuser and smoke detector. This logic is used in the script, as shown in Figure 146 and Figure 157 below.

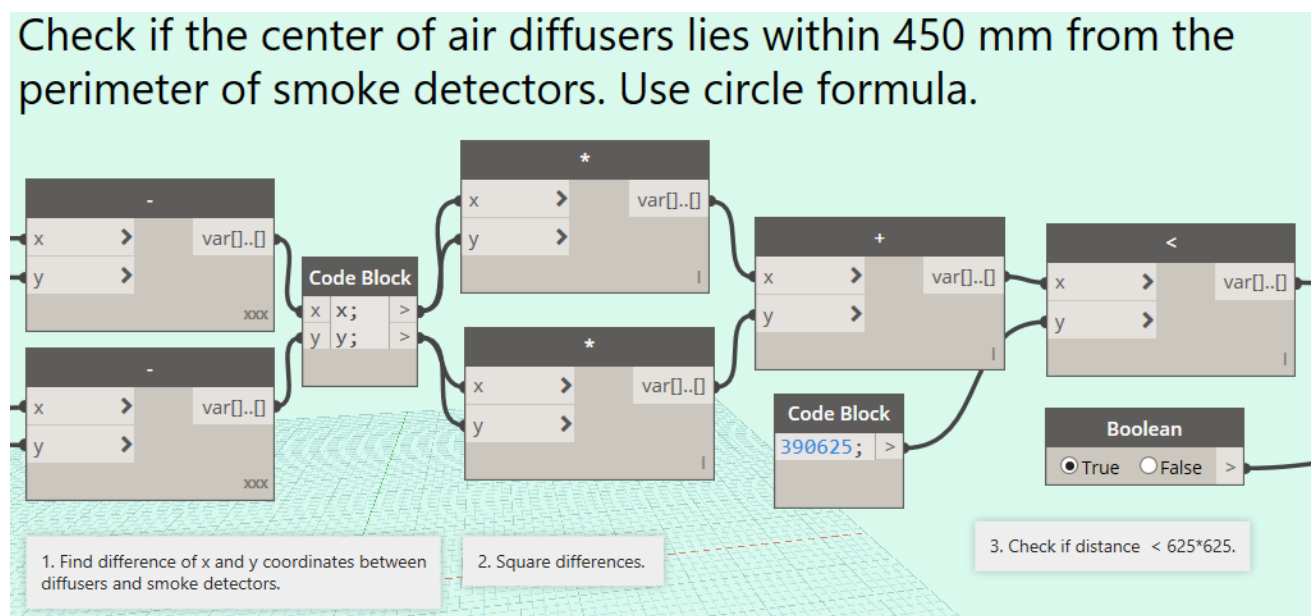


Figure 146 - Script that checks if points 0-16 on an air diffuser lies within the 450 mm boundary of smoke detectors

Note: filtering the list of smoke detectors (Figure 17) so only a set of unique items are obtained is necessary because of the overlapping results after cross-checking the distance between every smoke detector and air diffuser.

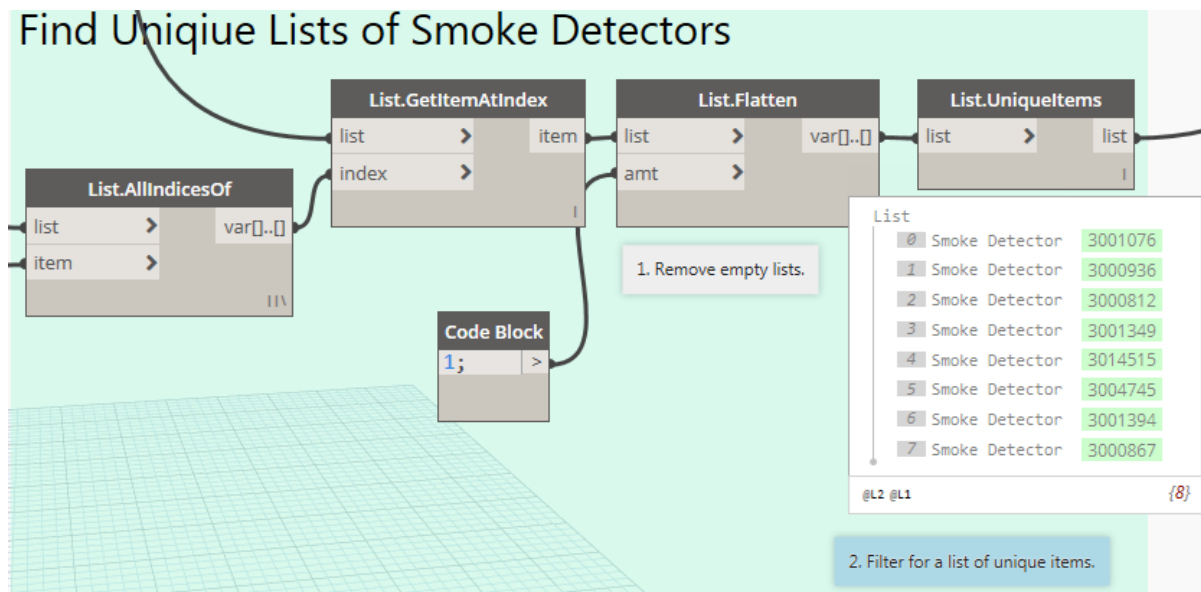


Figure 157 - Filter list for a set of unique elements

The result from Script 2 is shown in Figure 168 below, this time without any boundary lines around the elements.

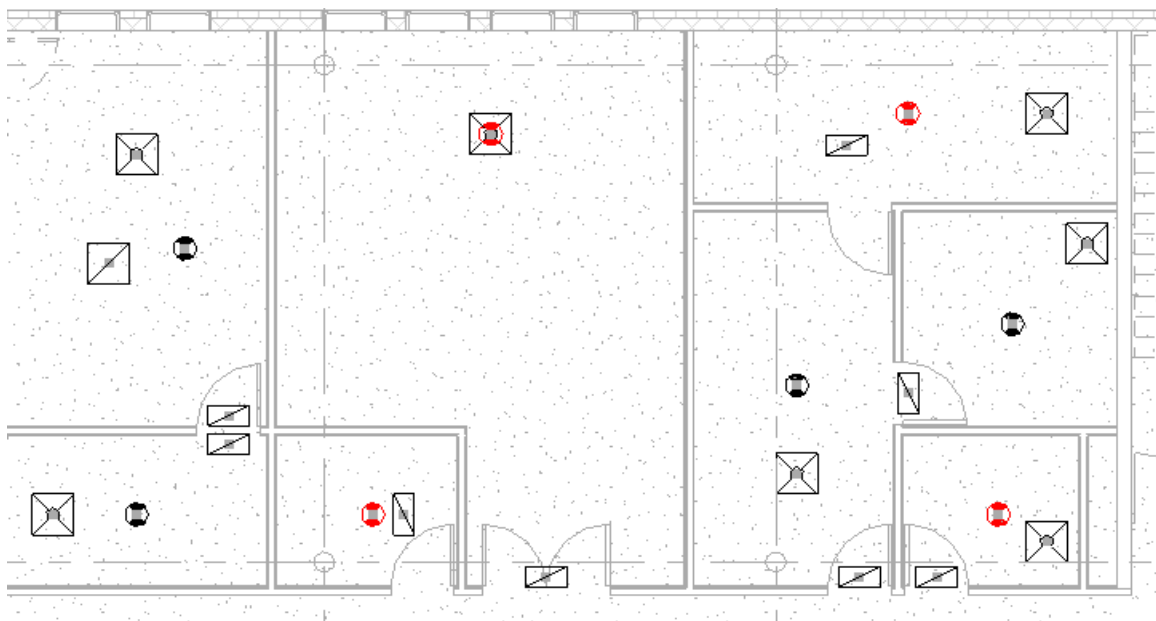


Figure 168 - View in Revit after Script 2 was run

### 3.3.3 Refresh Revit Script

The second challenge referred to earlier is to display the most recent smoke detector information in the active view after a user has modified its placement. The solution used in this report is to implement a Boolean mask that takes the original list of smoke detectors and filters it by the smoke detectors that violate the Code. Smoke detectors in the original list that match, have the color override as red, while smoke detectors that are more than 450mm from an air diffuser, have their color reverted back to black. Any changes will take effect immediately once the user has pressed “Run” in Dynamo. This script can be run an infinite number of times and will always update the model to reflect the newest information. The script is shown below in Figure 19a and Figure 19b.

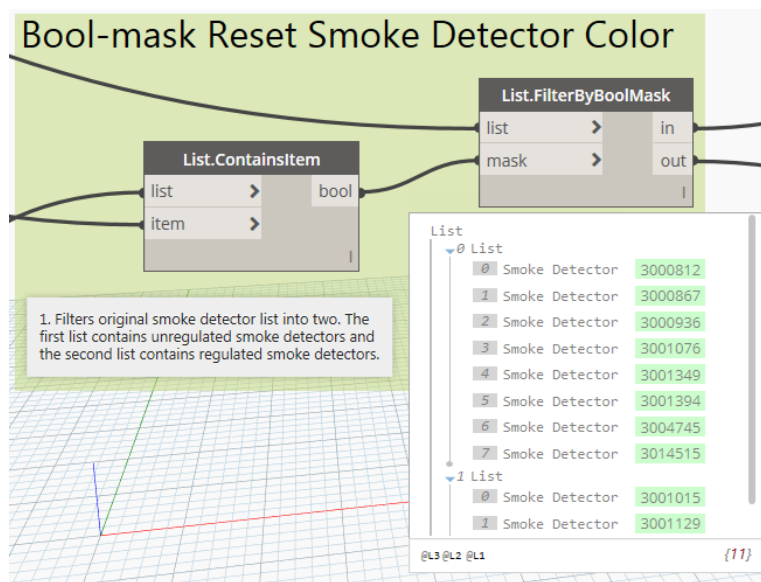


Figure 19a - Color override Script

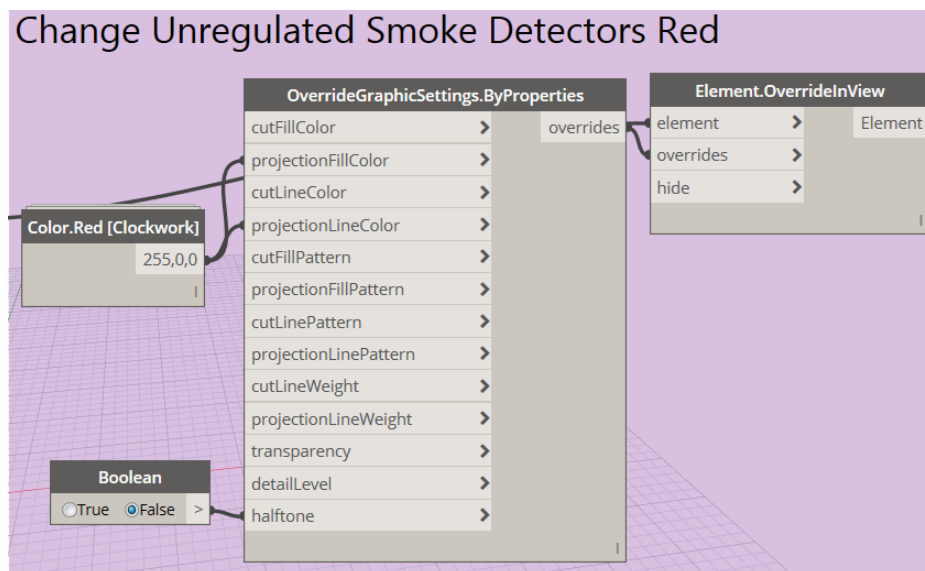
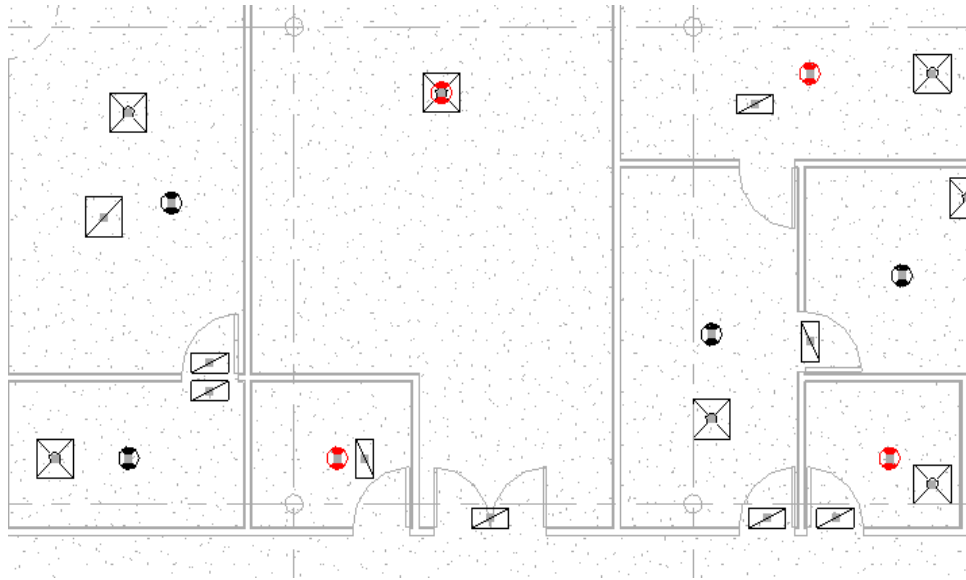


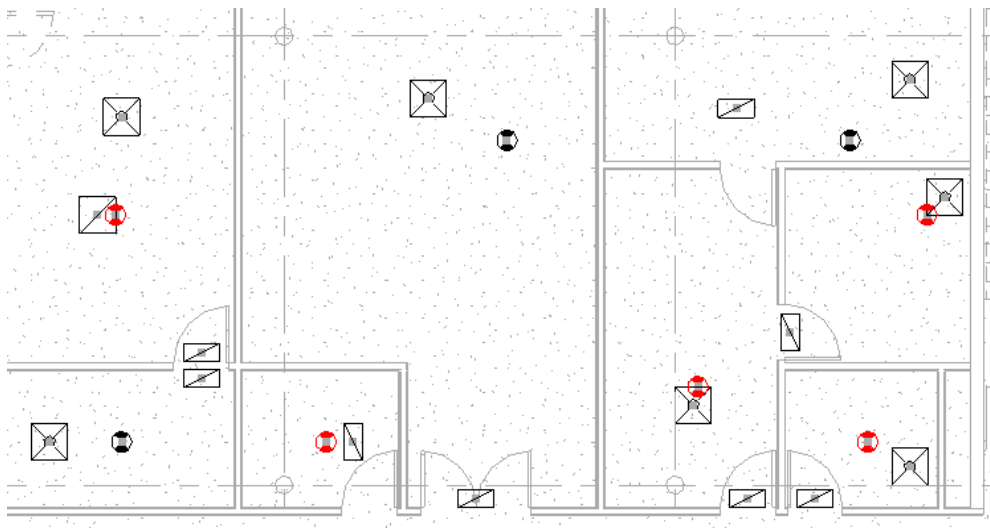
Figure 19b - Color override Script

Note: The script for changing the color of smoke detectors to black is similar to the script in Figure 19b and will not be shown in the report.

Figure 170 and Figure 181 show a comparison of the Revit model before and after the user has made changes and refreshed.



*Figure 170 - Revit model after one run of Script 2*



*Figure 181 - Revit model after smoke detectors have been shifted and Script 2 was re-run*

### 3.4 Progress to Date

The Dynamo script was successful in meeting both criteria stated in the early portions of the report. After the user has pressed “Run”, smoke detectors with a distance less than or equal to 450mm from an air diffuser will turn red (Figure 168). It was also demonstrated in Figure 170 and Figure 181 that by pressing “Run” a second time, the active view will be refreshed to reflect the newest changes.

### 3.5 Future Improvements

While this script successfully addressed the problem stated in the report, there is room for improvement for future project ideas. For instance, it was noted in the constraints section of the report that a 150 mm tolerance was used to calculate the distance between smoke detectors and return air diffusers. This judgement was used to accommodate for varying diffuser size and made sure that smoke detectors close-by met the Code. However, it is possible to make the script more accurate by having the user input the dimensions of the return diffuser they are using in the model (with an integer slider) and have Dynamo calculate perimeter points based on user input.

The next iteration of the script can be made more efficient by incorporating test cases rather than checking all 17 points along the perimeter of the air diffuser (Figure 13). For example, if the distance between the centers of a smoke detector and an air diffuser were less than 450mm, the smoke detector would violate the Code without having to check all the other points along the diffuser. This saves space, memory, and computer run-time, which are valuable resources in scripts for large-scale projects.

Furthermore, the next iteration of the script could also check smoke detectors that are placed on walls. For these instances, the Code states: “spot type fire detectors may be installed on the wall between 100mm and 300mm from the ceilings”. Dynamo could check the ceiling height of the room a wall-type smoke detector is placed in and make sure the vertical distance between the smoke detector and the ceiling is between the ranges specified by the Code.

The script can further be improved by introducing algorithms and Python code to automate smoke detector placement. Instead of simply flagging unregulated smoke detectors, Dynamo can rearrange the smoke detectors in a new position without the need to change its color and have the user modify its location. This method will require additional rules if smoke detectors were to be automatically arranged. For example, the user should specify in the Dynamo script that smoke detectors should not

collide with ceiling grids or light fixtures, etc. An alternative that is more user-controlled can be to have Dynamo provide directions on where to move a smoke detector and by how much, instead of automatically making changes to the Revit model.

## 4.0 Conclusions

### 4.1 Conclusion

The objectives of the report were to create a script that can check the placement of smoke detectors in a Revit model, so they meet the National Canadian Fire Alarm Code, and demonstrate Dynamo's powerful features that can be extended and customized by automation.

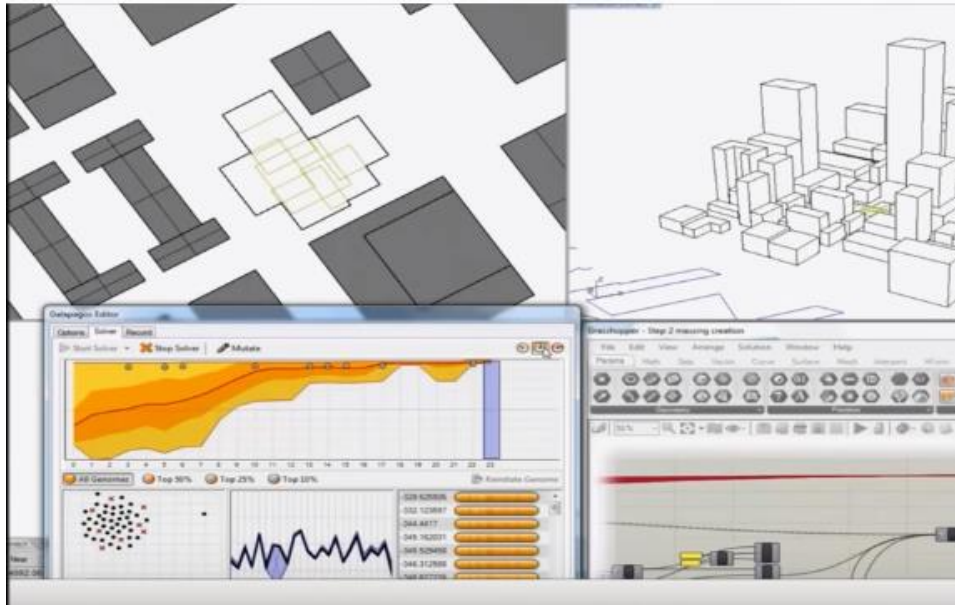
The first objective is met because the script is able to check if every smoke detector is at least 450mm away from the perimeter of an air diffuser and flag smoke detectors that do not meet this criteria. This form of automation saves the user from manually checking the distance between every smoke detector and air diffuser in the model.

The second objective is also met since every smoke detector that is less than 450mm from an air diffuser is successfully flagged in Revit. Furthermore, the script is able to be re-used to reflect continuous changes made in the model.

### 4.2 Future of BIM – Design Automation

As programming becomes more popular in the building industry, scripts will focus on automating building design, rather than checking and maintaining Revit models. Given a set of rules, the computer can generate hundreds of possible design iterations for the user to choose from. This is known as “generative design.” The rules fed into the computer include codes that need to be followed, but it can also include user input such as slide bars. Generative design was illustrated by Nate, a designer from Holland who used Grasshopper (programming software similar to Dynamo) and algorithms to find the optimal location for real estate. Some of the criteria included: price, retail, view of the ocean etc... [6] (Figure 192) Furthermore, the program was able to layout floor plans to optimize bedroom space based on layout requirements per space.





*Figure 192 – Dynamo generative design for real estate location [6]*

Rather than manually updating information, the computer is able to create optimal solutions based on “rules” fed to the computer. Equipped with more knowledge of design possibilities, building modelling can become more efficient and creative in the future.

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