## Diagrams

## Component Diagram

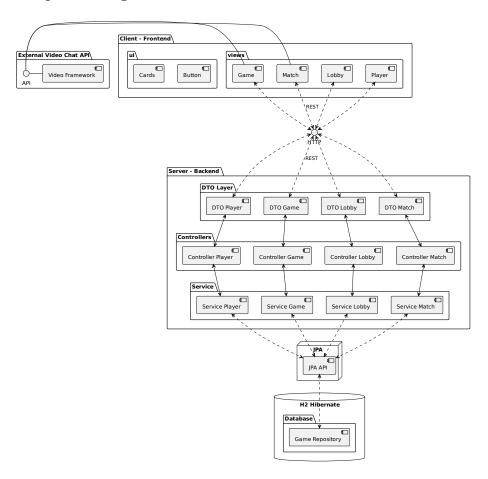


Figure 1: Component diagram

Class Diagram
Activity Diagram
UI Mockups
REST Interfaces

			Parameter	Status		
Mapping	Method	Parameter	Type	Code	Response	Description
/game	POST	playerIDs: String[]	Body	•••		initiate a new game
/scoreboare	d/ <b>&amp;</b> ETTneID}	gameID: String	Query	Content Cell	Content Cell	retrieve a list of scores
/players	POST	playerName String	e:Content Cell	Content Cell	Content Cell	create a new player
/players/{g	gafileID}	gameID: String	Query	Content Cell	Content Cell	retrieve a list of players in a game
/players/{p	plaGeTD}	userID: long	Query	Content Cell	Content Cell	retrieve a player by ID
/users	POST	userName: String, password: String	Body	Content Cell	Content Cell	register a new user
/users/{user <b>IDE</b> T		userID: String	Query	Content Cell	Content Cell	retrieve a user by ID
/users/{use	er <b>15</b> 25771e}	userName: String	Query	Content Cell	Content Cell	retrieve a user by their username
/login/	POST	userName: String, password: String	Body	Content Cell	Content Cell	login with username and password
/logout/	POST	?	Body	Content Cell	Content Cell	terminate user session by logging out