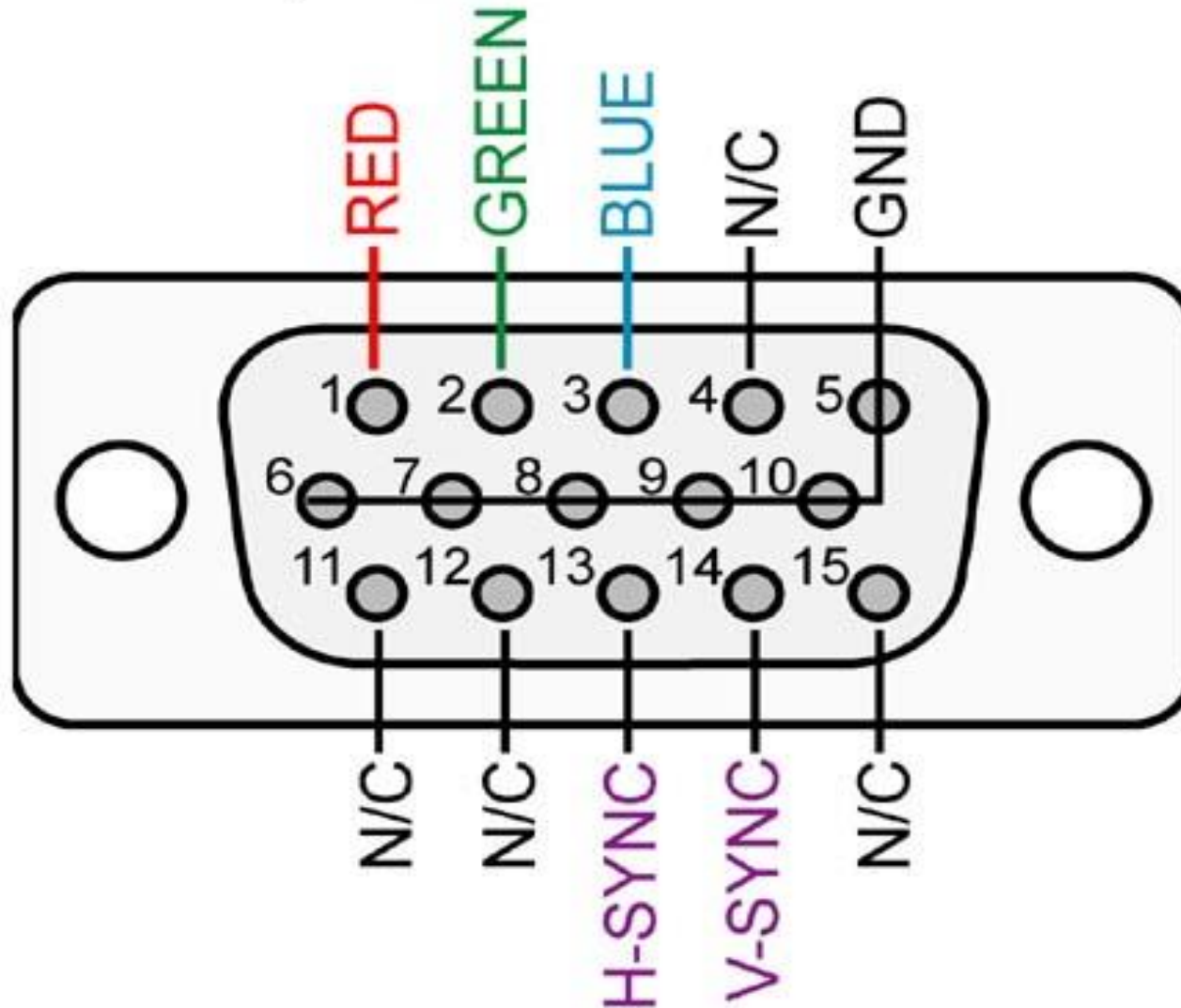




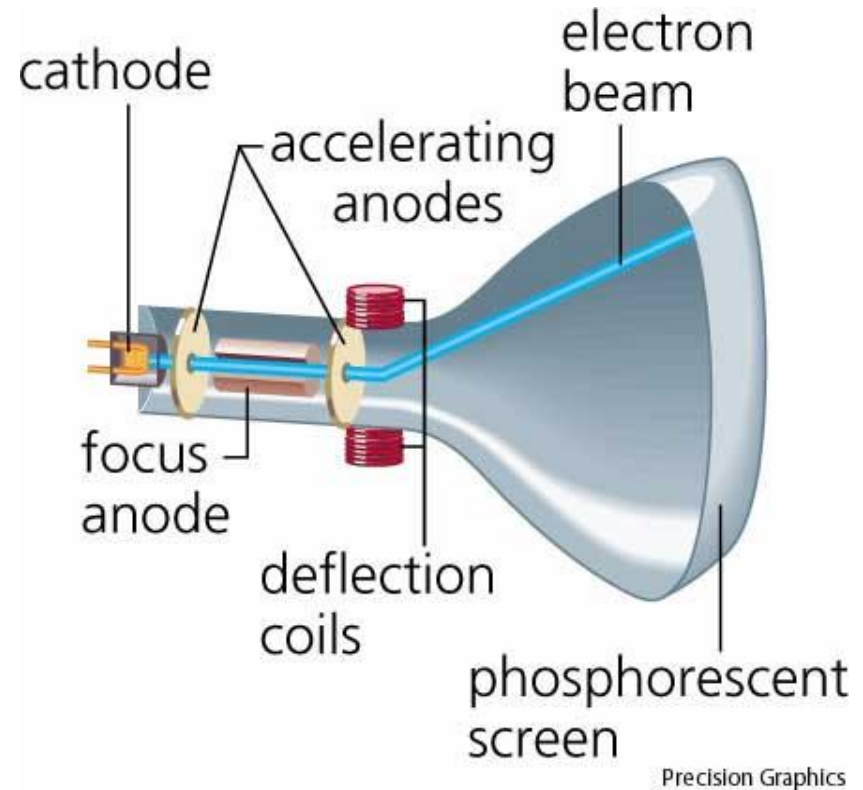
VGA Connection: D15 Sub-Miniature

VGA port, view from Wire Side



VGA: How does it work?

- > the image is drawn line by line, frame by frame
- > the monitor draws the image using 5 signals: **Hsync**, **Vsync**, **Red**, **Green**, and **Blue**
- > each end of **line** is signaled by a **sync pulse** from **Hsync**
- > each end of **frame** is signaled by a different sync pulse from **Vsync**



Syncing: Horizontal Sync

The **Hsync** signal has 4 parts:

- > Horizontal Front Porch (**HFP**) - **0.94 μ s**
- > Horizontal Sync Pulse (**HSP#**) - **3.77 μ s**
- > Horizontal Back Porch (**HBP**) - **1.89 μ s**
- > Active Video Region (**HPX**) - **25.17 μ s**
- > **Total Time: 31.77 μ s / Frequency: 31.4686 KHz**

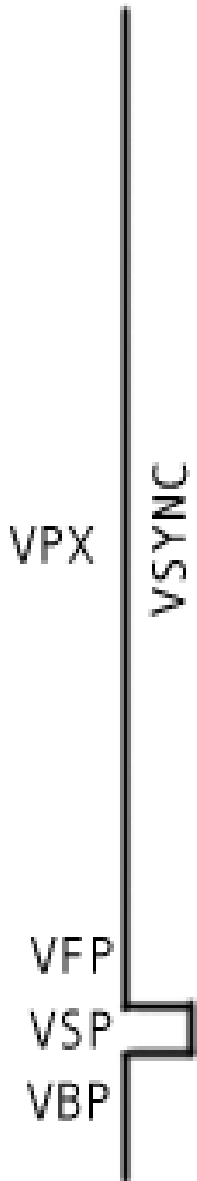
indicates signal is active low



Syncing: Vertical Sync

The **Vsync** signal also has 4 parts:

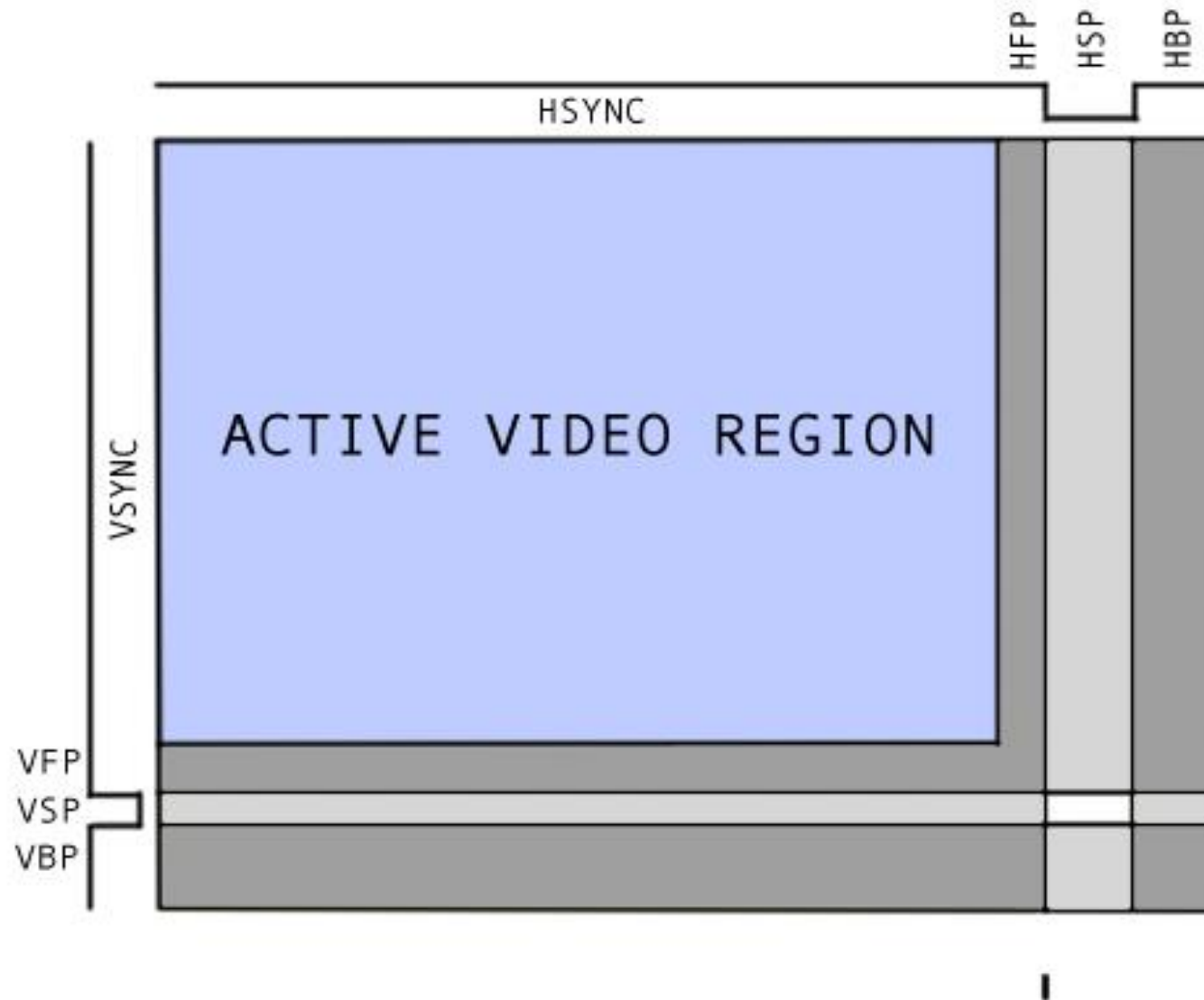
- > Vertical Front Porch (**VFP**) - **11 lines** = 0.35 ms
- > Vertical Sync Pulse (**VSP#**) - **2 lines** = 0.06 ms
- > Vertical Back Porch (**VBP**) - **31 lines** = 1.02 ms
- > Active Video Region (**VPX**) - **480 lines** = 15.25 ms
- > **Total Lines: 524 lines / Frequency: 59.94 Hz**



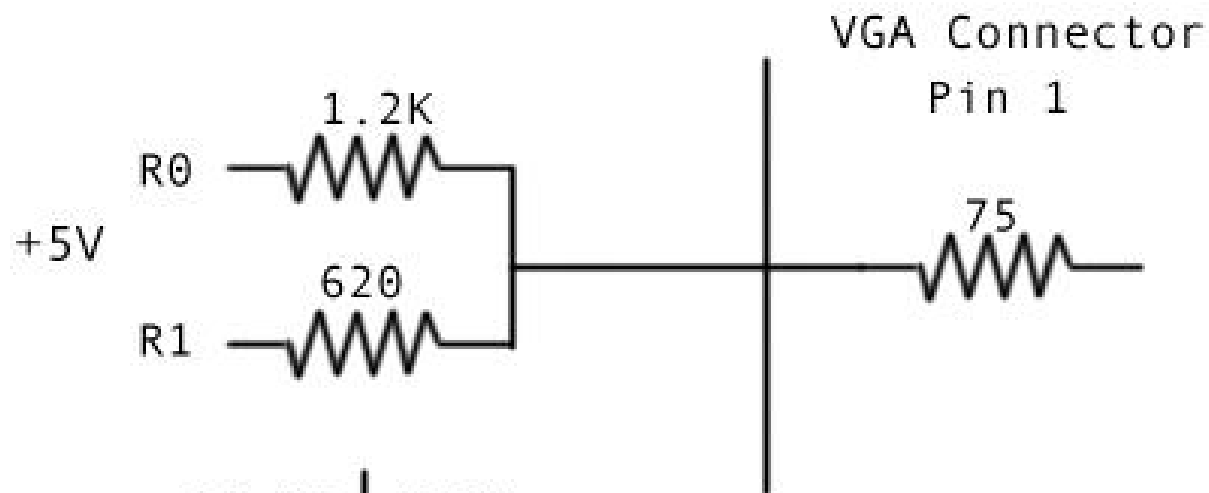
Red, Green, and Blue

- > R, G, and B signals are active only during the active video region (HPX & VPX)
- > RGB input to monitor must be btwn 0 V - 0.7 V
- > varying voltage level varies color intensity
- > if R, G, and B = 0 V, color output is black
- > if R, G, and B = 0.7 V, color output is bright white

Active Video vs. Sync



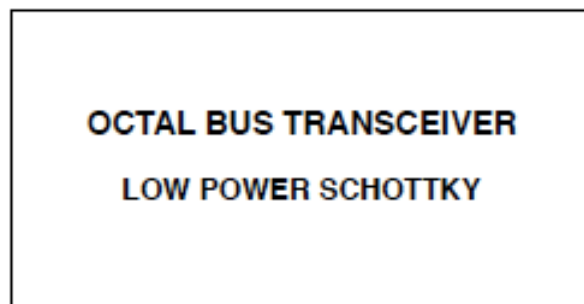
Creating Color! (6-bit resistor DAC)



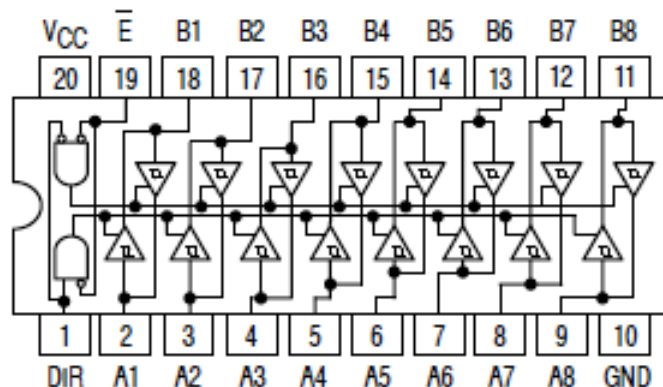
R1, R0	Voltage
0, 0	0 V
0, 1	0.29 V
1, 0	0.54 V
1, 1	0.77 V

The 74LS245

Port 1's internal 30K resistors and the VGA connector's 75 Ohm impedance requires a buffer between the 89C430 and the VGA connector/DAC.



LOGIC AND CONNECTION DIAGRAMS DIP (TOP VIEW)



TRUTH TABLE

INPUTS		OUTPUT
E	DIR	
L	L	Bus B Data to Bus A
L	H	Bus A Data to Bus B
H	X	Isolation

H = HIGH Voltage Level

L = LOW Voltage Level

X = Immaterial

Schematic

