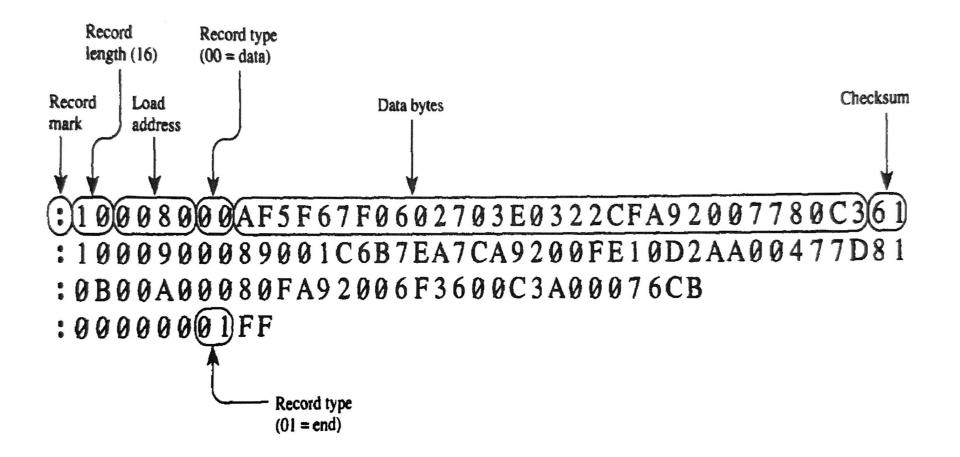
## INTEL HEX FILE:



Check out the "lst" file you get with: as31 -1 myfile.asm