

c\_parser\_frontend::  
operator\_node::BasicTypeInitialize  
OperatorNode::BasicTypeInitializeOperatorNode

```
graph LR; A[c_parser_frontend::operator_node::BasicTypeInitializeOperatorNode] --> B[c_parser_frontend::operator_node::BasicTypeInitializeOperatorNode::SetInitDataType]; B --> C[c_parser_frontend::operator_node::BasicTypeInitializeOperatorNode::SetInitValueType]; style C fill:#d3d3d3
```

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