

Tanzania Tourist Prediction

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Objective

 Our goal is to predict how much money a tourist will spend when visiting Tanzania?



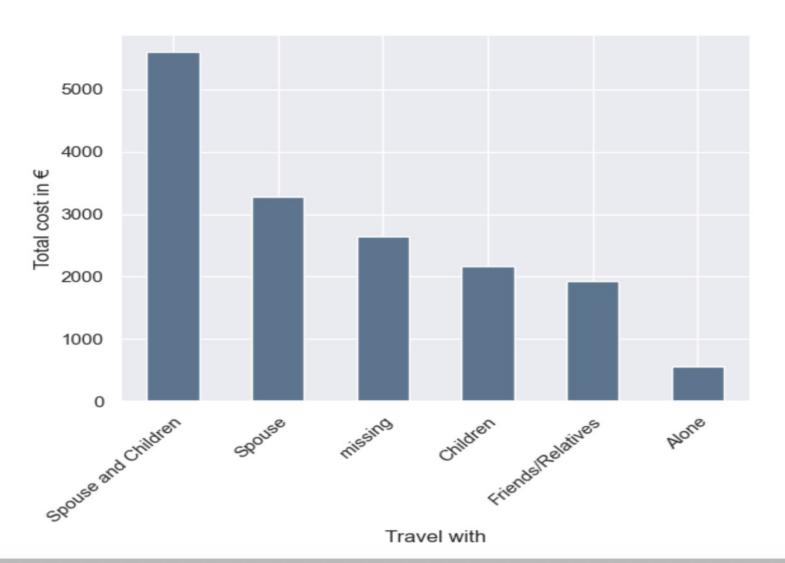
Dataset Overview

• Dataset includes over 6476 tourist records with 23 columns:

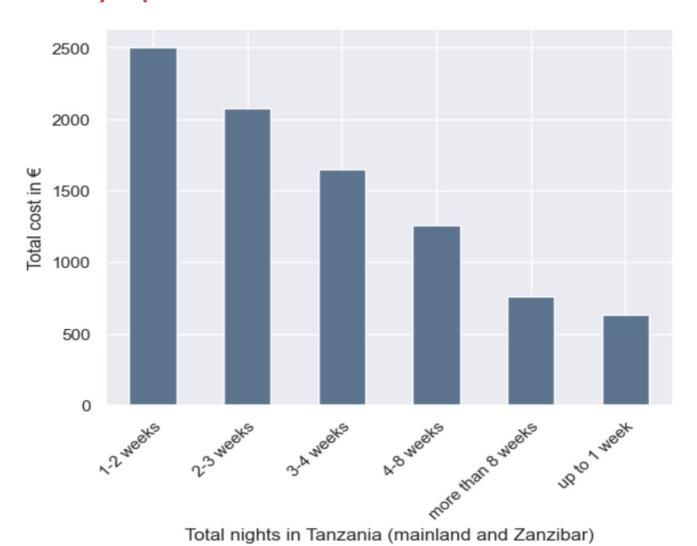
	Column Name	Definition
0	id	Unique identifier for each tourist
1	country	The country a tourist coming from.
2	age_group	The age group of a tourist.
3	travel_with	The relation of people a tourist travel with t
4	total_female	Total number of females
5	total_male	Total number of males
6	purpose	The purpose of visiting Tanzania
7	main_activity	The main activity of tourism in Tanzania
8	infor_source	The source of information about tourism in Tan
9	tour_arrangment	The arrangment of visiting Tanzania
10	package_transport_int	If the tour package include international tran
11	package_accomodation	If the tour package include accommodation service
12	package_food	If the tour package include food service
13	package_transport_tz	If the tour package include transport service
14	package_sightseeing	If the tour package include sightseeing service
15	package_guided_tour	If the tour package include tour guide
16	package_insurance	if the tour package include insurance service
17	night_mainland	Number of nights a tourist spent in Tanzania m
18	night_zanzibar	Number of nights a tourist spent in Zanzibar
19	payment_mode	The mode of payment for tourism service
20	first_trip_tz	If it was a first trip to Tanzania
21	most_impressing	what impressed a toursit in Tanzania
22	total_cost	The total tourist expenditure in TZS(currency)

Random Insights/ Hypothesis

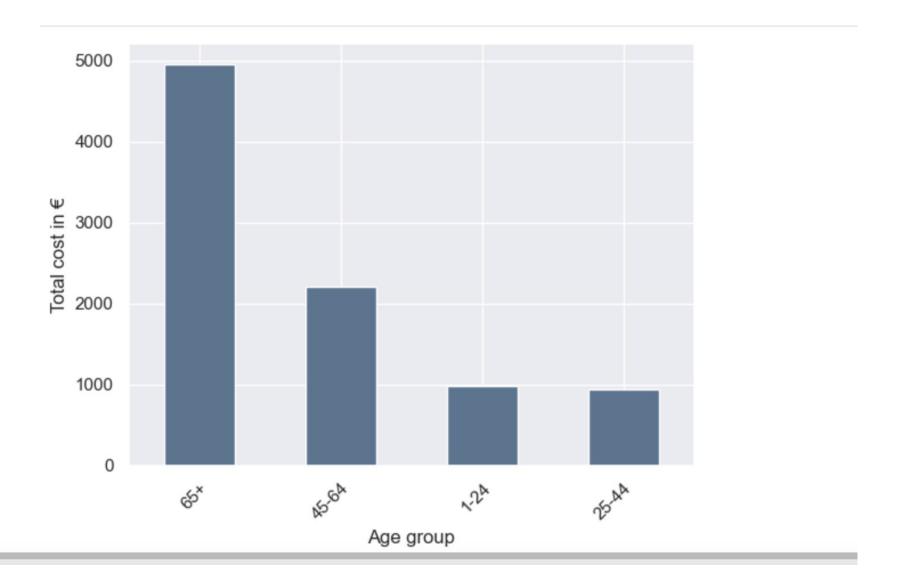
The bigger a group is, the more money they spend.



The longer a group stays, the more money they spend.



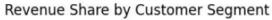
Older tourists spend more than younger tourists.

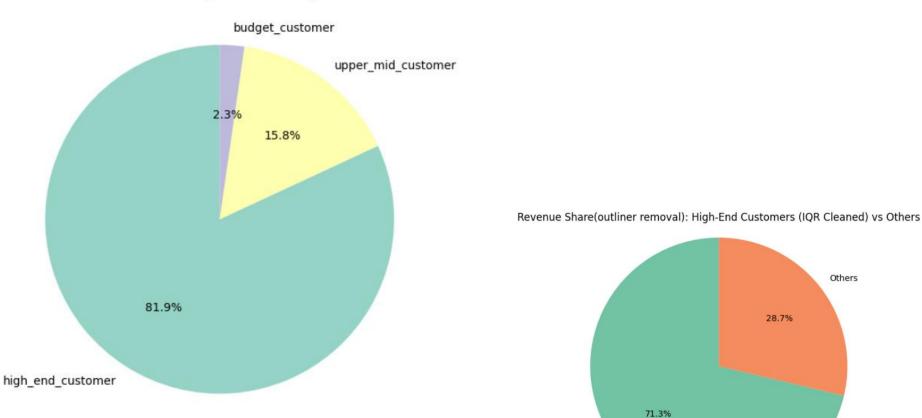


Customer Segment

Segment	Count	Percentage
High-end customer	1610	34.00%
Budget customer	1563	33.00%
Upper-mid customer	1562	32.98%
Total	4735	100

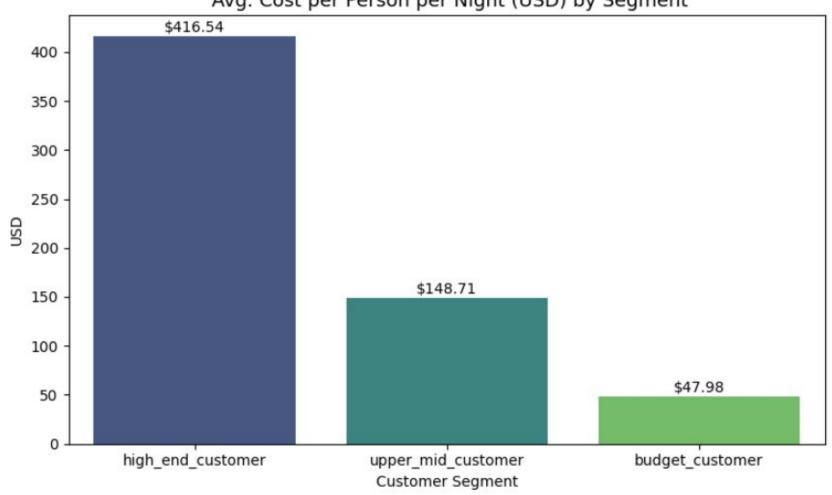
Revenue Share by Customer Segment



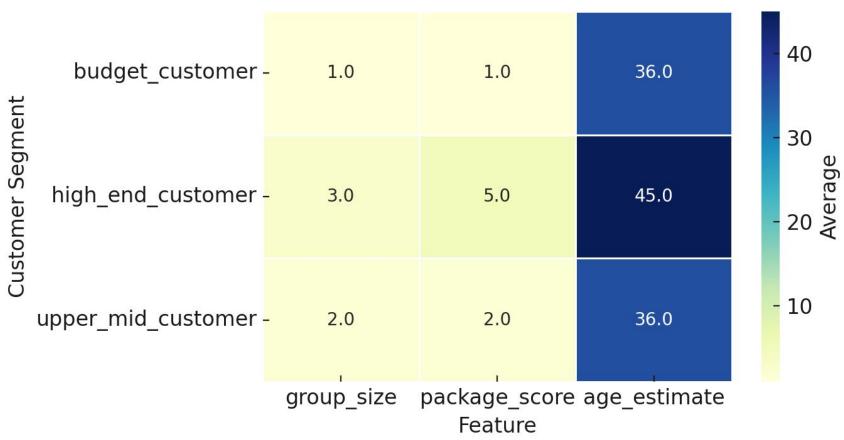


High-End Customer (IQR Cleaned)

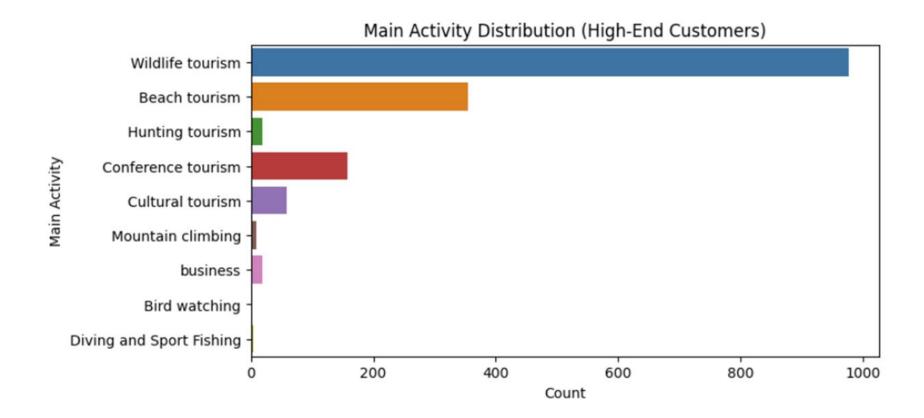
Avg. Cost per Person per Night (USD) by Segment



Average Characteristics by Customer Segment



Package Score: How many packages are used?



Summary of High-End Customer Characteristics Analysis

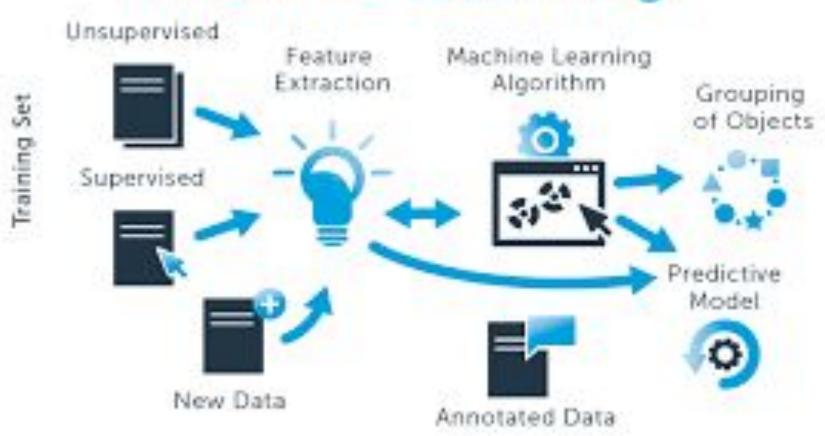
Feature	Analysis Result
group_size	Mostly 2 or more people (Median: 2, Upper 25%: 3+)
package_score (number of package)	Very high (Mean: 5.2, Median: 6)
age_estimate	Mainly 34–54 years old (Median: 34, Upper quartile: 54)
age_group	25-44: 43%, 45-64: 38%
travel_with	Spouse (36%), friends/relatives + alone (each 22%)
payment_mode	Mostly cash (83%) → Credit card payment 17%
main_activity	Focused on wildlife tourism (59%), beach tourism (23%)

Insight-Driven Recommendation Strategy

Element	Example Strategy
Package Composition	Include 5+ items such as accommodation, meals, guide, insurance, transport
Target Age Group	Average age 44 → Tailored for middle-aged and older adults
Travel Companion	Spouse / alone / friends → Emphasize privacy and luxury
Message	"Luxury Wildlife + Beach Twin Tour Just for You", "Private All-Inclusive Package for Couples"

Predictions using ML model

Machine Learning



Modeling

Cleaned the Data for Accuracy

We removed extreme values and adjusted the data so the model could learn more consistently and accurately.

Added Smart Features

We created helpful new data points — like group size, payment method, and estimated age — to give the model better insight into customer behavior.

Used a Powerful Model (XGBoost)

This model is known for high accuracy and works well even with messy or complex data.

Focused on High-Spending Customers

We trained the model to pay extra attention to top spenders, making it more useful for business decision-making.

Optimized the Model for Better Results

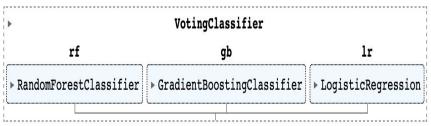
We tested many settings automatically to improve performance — and saw about a **5%** increase in accuracy.

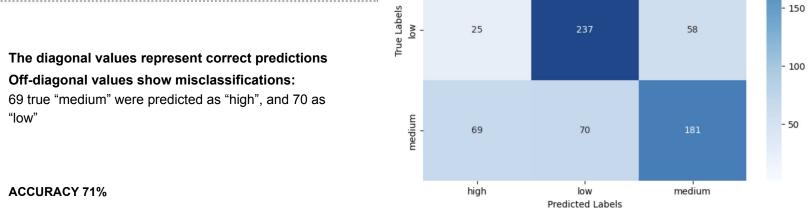
Revenue Prediction Model Performance Summar

Metric	Business Interpretation
MAE(\$1,335)	On average, the prediction is off by ±\$1,335 per customer
RMSE(\$2,304)	Some customers may have significantly inaccurate predictions
SMAPE(54%)	Predictions differ from actuals by about ±54% on average
R ² 0(73%)	The model explains 73% of the variability in revenue

Total Actual Revenue: Approximately \$35,400,000 (based on TZS 81,420,000,0000) Average Revenue Per Customer: Approximately \$7,200 (based on average TZS 16,560,000)

Voting Methods





high

261

Confusion Matrix

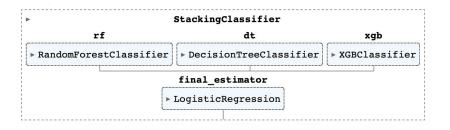
1

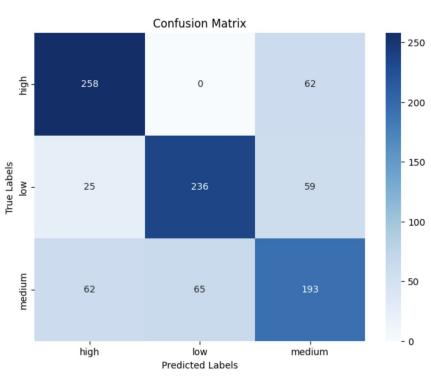
58

250

- 200

Stacking Classifier





- ACCURACY 72%
- Both models often confuses "medium" class with both "low" and "high".

Data Product Idea

'Data Product: test predictions can be used in practice'

Personalized Customer Recommendations

Test data simulates real customers.

→ Use predictions to group customers, suggest products, and automate marketing.

Can Be Used in Real-Time

Connect the model to a system.

→ When customer info is entered, spending and suggestions are shown instantly. (ex: Flask, FastAPI)

Supports Tourism Strategy

- → See which customer types spend more (by nationality, age, purpose)
- → Plan better campaigns, services, and investments

Future Work

- Use More Helpful Data
 (e.g. season, weather, currency rates, holidays external data)
- Group Similar Tourists
 (divide customers into types clustering, e.g. KMeans)
- Try Smarter Model Tools
 (combine models or let a system choose the best AutoML, model ensembles, Catboost)
- Build a Live Prediction Tool
 (predict in real-time when user info is entered API with Flask or FastAPI)
- Make the Model Even More Accurate
 (improve step by step prediction optimization)

Q & A