

# Compulsory project 1, in INF5270

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September 2018

## Finite difference simulation of 2D waves

### 2 The core parts of the project

The project is to address the two-dimensional, standard, linear wave equation, with damping:

$$\frac{\partial^2 u}{\partial t^2} + b \frac{\partial u}{\partial t} = \frac{\partial}{\partial x} \left( q(x, y) \frac{\partial u}{\partial x} \right) + \frac{\partial}{\partial y} \left( q(x, y) \frac{\partial u}{\partial y} \right) + f(x, y, t)$$

with boundary condition:  $\frac{\partial u}{\partial n} = 0$ , initial conditions:  $u(x, y, t) = I(x, y)$ ,  $u_t(x, y, t) = V(x, y)$ , and use it in different situations.

### 2.2 Discretization

The discrete set:

$$[D_t D_t u + b D_t u = D_x(q D_x u) + D_y(q D_y u) + f]_{i,j}^n$$

After some calculation and inserting the different parts we get:

$$\begin{aligned} \frac{u_{i,j}^{n+1} - 2u_{i,j}^n + u_{i,j}^{n-1}}{\Delta t^2} + b \frac{u_{i,j}^{n+1} + u_{i,j}^{n-1}}{2\Delta t} = \frac{1}{2} \left\{ \frac{1}{\Delta} x^2 ((q_{i+1,j} + q_{i,j})(u_{i+1,j}^n - u_{i,j}^n) - (q_{i,j} + q_{i-1,j})(u_{i,j}^n - u_{i-1,j}^n)) \right. \\ \left. + \frac{1}{\Delta} y^2 ((q_{i,j+1} + q_{i,j})(u_{i,j+1}^n - u_{i,j}^n) - (q_{i,j} + q_{i,j-1})(u_{i,j}^n - u_{i,j-1}^n)) + f_{i,j}^n \right\} \end{aligned}$$

The general scheme for computing  $u_{i,j}^{n+1}$  at interior spatial mesh points:

$$\begin{aligned} B = \left(1 + \frac{b * \Delta t}{2}\right)^{-1}, \quad C_x = \left(\frac{\Delta t}{\Delta x}\right)^2, \quad C_y = \left(\frac{\Delta t}{\Delta y}\right)^2 \\ u_{i,j}^{n+1} = B * \left\{ 2u_{i,j}^n - u_{i,j}^{n-1} * B^{-1} + \Delta t^2 f_{i,j}^n \right. \\ \left. + \frac{C_x}{2} [(q_{i+1,j} + q_{i,j})(u_{i+1,j}^n - u_{i,j}^n) - (q_{i,j} + q_{i-1,j})(u_{i,j}^n - u_{i-1,j}^n)] \right. \\ \left. + \frac{C_y}{2} [(q_{i,j+1} + q_{i,j})(u_{i,j+1}^n - u_{i,j}^n) - (q_{i,j} + q_{i,j-1})(u_{i,j}^n - u_{i,j-1}^n)] \right\} \end{aligned}$$

The modified scheme for the first step: (using  $c_x$  and  $c_y$  from last step)

$$\begin{aligned}
u_{i,j}^0 &= I_{i,j}, \quad \frac{\partial u}{\partial t} = V_{i,j} \rightarrow u_{i,j}^{-1} = u_{i,j}^1 - 2\Delta t V_{i,j} \\
u_{i,j}^1 &= \frac{1}{2} * \left\{ 2I_{i,j} - 2\Delta t V_{i,j} - b\Delta t^2 V_{i,j} + \Delta t^2 f_{i,j}^0 \right. \\
&\quad + \frac{c_x}{2} [(q_{i+1,j} + q_{i,j})(I_{i+1,j} - I_{i,j}) - (q_{i,j} + q_{i-1,j})(I_{i,j} - I_{i-1,j})] \\
&\quad \left. + \frac{c_y}{2} [(q_{i,j+1} + q_{i,j})(I_{i,j+1} - I_{i,j}) - (q_{i,j} + q_{i,j-1})(I_{i,j} - I_{i,j-1})] \right\}
\end{aligned}$$

the modified scheme at boundary points (first step and subsequent steps), is almost the same as first step with  $j = 0$  and  $i = 0$ .

## 2.3 Implementation

All implementation above is added to the modified file `wave2D_u0_S.py`. Have implemented all the corners, values at the boundary and the inner points.

## 3 Verification

### 3.1 Constant solution

#### 3.1.1 and 3.1.3

Added the function `test_constant()` where  $u(x, y, t) = c$ , where  $c$  is a number, and the choosing  $f, b, q, I$ , and  $V$  such that  $u = c$ .

#### 3.1.2

To show that the constant solutions is also a solution of the discrete equations we need first to put  $u(x, y, t) = 0$  in our original equation to find that  $f(x, y, t) = 0$ , and then using the discrete equations to find that  $f_{i,j}^n = 0$ :

$$\begin{aligned}
\frac{c - 2c + c}{\Delta t^2} + b \frac{c + c}{2\Delta t} &= \frac{1}{2} \left\{ \frac{1}{\Delta} x^2 ((q_{i+1,j} + q_{i,j})(c - c) - (q_{i,j} + q_{i-1,j})(c - c)) + \right. \\
&\quad \left. \frac{1}{\Delta} y^2 ((q_{i,j+1} + q_{i,j})(c - c) - (q_{i,j} + q_{i,j-1})(c - c)) + f_{i,j}^n \right\}
\end{aligned}$$

and this gives us that  $f_{i,j}^n = 0$ . Hence constant solution is a solution of the discrete equation

#### 3.1.4

five problems bugs:  $c$  to big,  $V$  and  $f \neq 0$ , change the exact solution and change initial condition (change  $I$ )

### 3.3 Exact 1D plug-wave solution in 2D

Implemented a test\_plug() in the program and chosen  $b = 0$  and the other variables. The test function gives zero error and nosetests runs without any problem.

### 3.4 Standing, undamped waves

Given:

$$k_x = \frac{m_x x}{L_x}, \quad k_y = \frac{m_y y}{L_y}$$
$$u_e(x, y, t) = A \cos(k_x x) \cos(k_y y) \cos(\omega t)$$

for arbitrary amplitude  $A$ , arbitrary integers  $m_x$  and  $m_y$ , and  $\omega = \sqrt{(k_x^2 + k_y^2)}$ . The function for the error and calculated a sequence of  $r$  values,  $r = \frac{\log(E[i-1]/E[i])}{\log(h[i-1]/h[i])}$ . All this is implemented and the  $r$  values are printed if you run test\_standing\_undamped\_waves().

### 3.6 Manufactured solution

have implemented a small test that uses sympy, but the question was a bit hard to understand so i could not find  $q$  and  $f$ , but after finding  $q$  and  $f$  the implementation is the same as the Standing, undamped waves (with  $q \neq 0$ ).

## 4 Investigate a physical problem

looking at what happens to a wave that enters a medium with different wave velocity. The unknown  $u(x,y,t)$  is then the elevation of the ocean surface, and the boundary condition  $\frac{\partial u}{\partial n} = 0$  means that the waves are perfectly reflected. The wave velocity is given as  $q = gH(x,y)$ , where  $q$  is the acceleration of gravity and  $H(x,y)$  is the stillwater depth. Used inspiration from the 1D problem, it almost the same but, we need to add the problem in  $y$  direction to. Most of the information is in the program, but we basically run the program with three different bottom shapes Gaussian, cosine hat and box.