

Getting Started with Node.js

Estimated Time: 15 minutes

Hello there. You came here because you want to learn about Node.js, a very popular technology for building web apps. Traditionally, JavaScript was only able to run on a browser, but Node.js allows JavaScript to run on a server. You can call Node.js a runtime, a platform, or an environment that allowed JavaScript to run on a server. Which allowed apps to be entirely written in JavaScript.

Node.js is **not** a framework.

Anyhow, I welcome you to this Guided Project.

What you will achieve

1. Use Node.js and NPM to create an application that prints "Hello World".
2. Run the application through the Skills Network extension.
3. Add some style to your application.

What You Will Need

- A computer, obviously
- Willingness to learn and challenge yourself!

Additional Notes

- **This app is yours.** Feel free to add more pages, and features after this project to make this project more awesome.
- **Google is your best friend.** You might face bugs and some things may not work on your machine even if you follow everything step by step. This is where your willingness to learn comes in, google the error you are seeing and try to figure it out.
- **Have FUN**

The Set Up

1. node.js and npm should already be installed in your Cloud IDE. We already know what Node.js is, but what is npm? npm is your package manager, it will handle all your packages and frameworks that you need in your project. To import a package, you can run `npm install <package name>`.
2. Let's run some command to get started. First, run the following command in the terminal:

```
1. 1
1. npm init
```

[Copied](#) [Executed](#)

This command will initialize your project, prompting you to input some metadata about your project such as the name of the project, description, author, etc. To leave it as default or empty, just press ENTER. The most important field is the `entry point` which has to match your root JavaScript file. Keep it as default, `index.js`. We will be creating this file later.

NOTE: Once you've finished, `package.json` should be created.

Every Node Package has `package.json`. It holds all the metadata of the project. It's like the ID of the project. For more: <https://nodejs.org/en/knowledge/getting-started/npm/what-is-the-file-package-json/>.

```
theia@theia-lavanyas:/home/project$ npm init
This utility will walk you through creating a package.json file.
It only covers the most common items, and tries to guess sensible defaults.

See `npm help init` for definitive documentation on these fields
and exactly what they do.

Use `npm install <pkg>` afterwards to install a package and
save it as a dependency in the package.json file.

Press ^C at any time to quit.
package name: (project) awesomeapp
version: (1.0.0)
description: My first Node.js app
entry point: (index.js)
test command:
git repository:
keywords:
author:
license: (MIT)
About to write to /home/project/package.json:

{
  "name": "awesomeapp",
  "version": "1.0.0",
  "description": "My first Node.js app",
  "main": "index.js",
  "scripts": {
    "test": "echo \"Error: no test specified\" && exit 1"
  },
  "author": "",
  "license": "MIT"
}

Is this OK? (yes) yes
```

3. Let's install Express using npm. Run:

```
1. 1
1. npm install express
```

[Copied](#) [Executed](#)

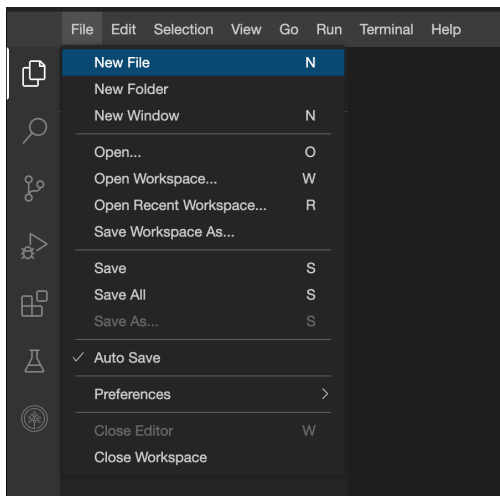
Express is a good example of a package that wouldn't be possible without Node.js allowing JavaScript to run on a server. Express provides an easy way to set up integral parts of webapps like routing and handling HTTP requests.

This should have created `package-lock.json` and `node_modules` directory. Now, we can now use Express in our application!

All packages installed by npm will be inside `node_modules` directory. You will be able to find a `express` directory inside `node_modules` which has been just installed. You can see how each package is its own project and we are literally importing the code to be re-used for our project.

Let's write some JavaScript!

1. In Cloud IDE, select `File` > `New File` as seen below.



2. Choose a name for the file. In our case, we will name it `index.js` to match the "Entry Point" in our package.json.

3. In the file, copy and paste the code below. This code will create a web app running on our localhost and will say "Hello World".

```
1. 1
2. 2
3. 3
4. 4
5. 5
6. 6
7. 7
8. 8
9. 9
10. 10
11. 11

1. const express = require('express')
2. const app = express()
3. const port = 3000
4.
5. app.get('/', (req, res) => {
6.   res.send('Hello World!')
7. })
8.
9. app.listen(port, () => {
10.   console.log(`Your app is live at ${port}`)
11. })
```


Hello World!

This is a very basic "Hello World" example made up in HTML and CSS. See if you can change the size of the header text above.

d. Now, add your own style and features to this web app! (Optional)

Conclusion

Great job. You did it! You officially know how to build a Node.js app. We learned what Node.js is and how to use NPM to import useful packages and libraries. We ran our app using Express and finally, we also added some style to the app by rendering an html file instead of plain text.

I hope you enjoyed as much as I did creating this project.