ARCHITECTURE

# UTIL

BIT MANIPUTALTION

C BUFFER

# ENCODING

HEX TO ASCII

PRINT

KEYBOARD SCAN CODES – SET 2

# TRACE

# MEMORY

DYNAMIC MEMORY

* PROCESS
* DATA

D BUFFER

# CORE

# HAL

PIN

PCI

ADC

UART, SPI

# POWER API

# LOOP

# DRIVER

PS/2

NEOPIXEL

SPI MEMORY

SCREEN CONTROLLER

BATTERY

LED AMBIENT LIGHT SENSOR

TOUCH BUTTON