

Basic Structures: Sets, Functions, Sequences, Sums, and Matrices

Chapter 2

Functions

Section 2.3

Section Summary

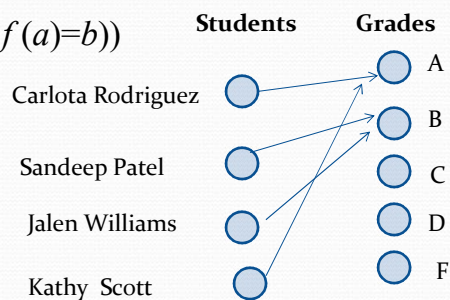
- Definition of a Function.
 - Domain (定义域), Codomain (陪域)
 - Image (像), Preimage (原像)
- Injection (单射), Surjection (满射), Bijection (双射)
- Inverse Function (反函数)
- Function Composition (函数组合)
- Graphing Functions
- Floor, Ceiling, Factorial
- Partial Functions (optional)

Functions

Definition: Let A and B be nonempty sets. A *function* f from A to B , denoted $f: A \rightarrow B$ is an assignment of each element of A to exactly one element of B . We write $f(a) = b$ if b is the unique element of B assigned by the function f to the element a of A .

$$\forall a(a \in A \rightarrow \exists! b(b \in B \wedge f(a)=b))$$

- Functions are sometimes called *mappings* or *transformations*.



Functions

- A function $f: A \rightarrow B$ can also be defined as a subset of $A \times B$ (a relation). This subset is restricted to be a relation where no two elements of the relation have the same first element.
- Specifically, a function f from A to B contains one, and only one ordered pair (a, b) for every element $a \in A$.

$$\forall x[x \in A \rightarrow \exists y[y \in B \wedge (x, y) \in f]]$$

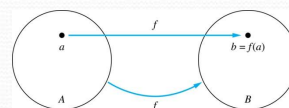
and

$$\forall x, y_1, y_2[(x, y_1) \in f \wedge (x, y_2) \in f] \rightarrow y_1 = y_2]$$

Functions

Given a function $f: A \rightarrow B$:

- We say f maps A to B or f is a *mapping* from A to B .
- A is called the *domain* of f .
- B is called the *codomain* of f .
- If $f(a) = b$,
 - then b is called the *image* of a under f .
 - a is called the *preimage* of b .
- The range (值域) of f is the set of all images of points in A under f . We denote it by $f(A)$.
- Two functions are *equal* when they have the same domain, the same codomain and map each element of the domain to the same element of the codomain.



Representing Functions

- Functions may be specified in different ways:
 - An explicit statement of the assignment.
Students and grades example.
 - A formula.
 $f(x) = x + 1$
 - A computer program.
 - A Java program that when given an integer n , produces the n th Fibonacci Number (covered in the next section and also in Chapter 5).

Questions

$f(a) = ?$ z

The image of d is ? z

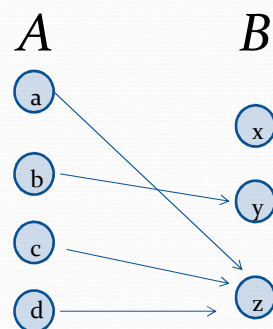
The domain of f is ? A

The codomain of f is ? B

The preimage of y is ? b

$f(A) = ?$ $\{y, z\}$

The preimage(s) of z is (are) ? $\{a, c, d\}$



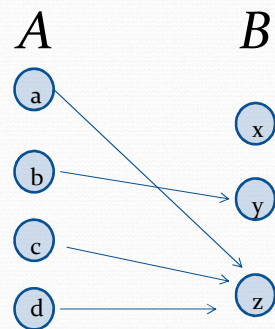
Question on Functions and Sets

- If $f : A \rightarrow B$ and S is a subset of A , then

$$f(S) = \{f(s) | s \in S\}$$

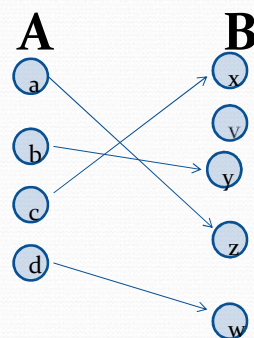
$f\{a,b,c\}$ is ? $\{y,z\}$

$f\{c,d\}$ is ? $\{z\}$



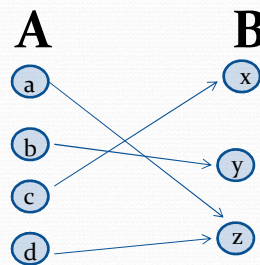
Injections

Definition: A function f is said to be *one-to-one*, or *injective*, if and only if $f(a) = f(b)$ implies that $a = b$ for all a and b in the domain of f . A function is said to be an *injection* if it is one-to-one.



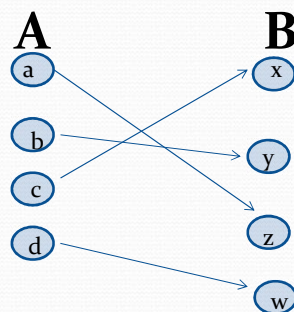
Surjections

Definition: A function f from A to B is called *onto* or *surjective*, if and only if for every element $b \in B$ there is an element $a \in A$ with $f(a) = b$. A function f is called a *surjection* if it is onto.



Bijections

Definition: A function f is a *one-to-one correspondence*, or a *bijection*, if it is both one-to-one and onto (surjective and injective).



Showing that f is one-to-one or onto

Suppose that $f : A \rightarrow B$.

To show that f is injective Show that if $f(x) = f(y)$ for arbitrary $x, y \in A$, then $x = y$.

To show that f is not injective Find particular elements $x, y \in A$ such that $x \neq y$ and $f(x) = f(y)$.

To show that f is surjective Consider an arbitrary element $y \in B$ and find an element $x \in A$ such that $f(x) = y$.

To show that f is not surjective Find a particular $y \in B$ such that $f(x) \neq y$ for all $x \in A$.

Showing that f is one-to-one or onto

Example 1: Let f be the function from $\{a, b, c, d\}$ to $\{1, 2, 3\}$ defined by $f(a) = 3$, $f(b) = 2$, $f(c) = 1$, and $f(d) = 3$. Is f an onto function?

Solution: Yes, f is onto since all three elements of the codomain are images of elements in the domain. If the codomain were changed to $\{1, 2, 3, 4\}$, f would not be onto.

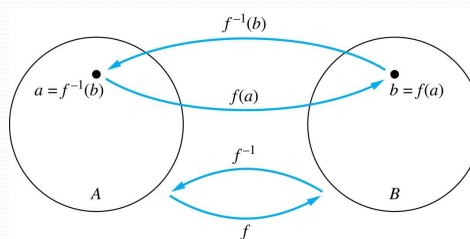
Example 2: Is the function $f(x) = x^2$ from the set of integers onto?

Solution: No, f is not onto because there is no integer x with $x^2 = -1$, for example.

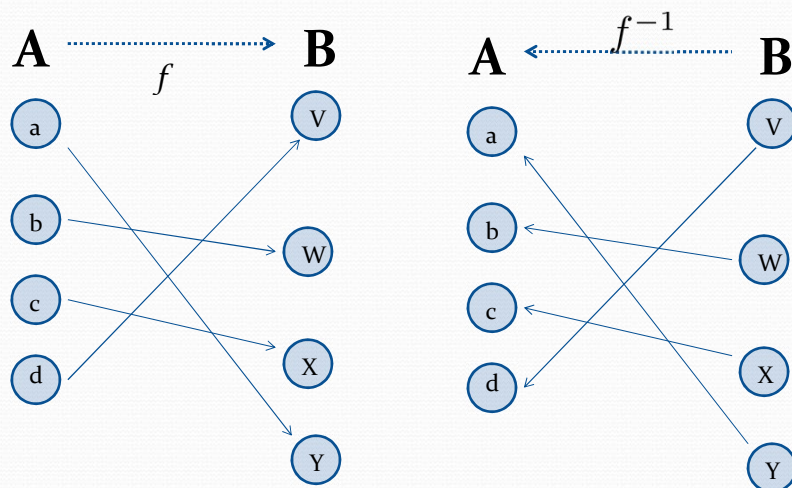
Inverse Functions

Definition: Let f be a bijection from A to B . Then the *inverse* of f , denoted f^{-1} , is the function from B to A defined as $f^{-1}(y) = x$ iff $f(x) = y$

No inverse exists unless f is a bijection. Why?



Inverse Functions



Questions

Example 1: Let f be the function from $\{a, b, c\}$ to $\{1, 2, 3\}$ such that $f(a) = 2$, $f(b) = 3$, and $f(c) = 1$. Is f invertible and if so what is its inverse?

Solution: The function f is invertible because it is a one-to-one correspondence. The inverse function f^{-1} reverses the correspondence given by f , so $f^{-1}(1) = c$, $f^{-1}(2) = a$, and $f^{-1}(3) = b$.

Questions

Example 2: Let $f: \mathbb{Z} \rightarrow \mathbb{Z}$ be such that $f(x) = x + 1$. Is f invertible, and if so, what is its inverse?

Solution: The function f is invertible because it is a one-to-one correspondence. The inverse function f^{-1} reverses the correspondence so $f^{-1}(y) = y - 1$.

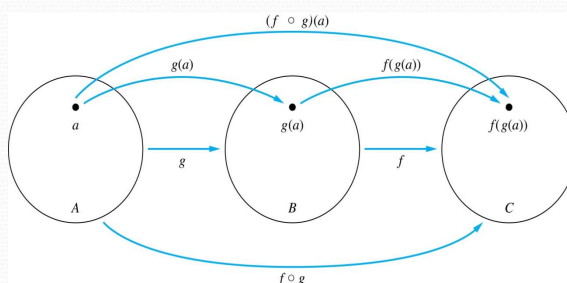
Questions

Example 3: Let $f: \mathbf{R} \rightarrow \mathbf{R}$ be such that $f(x) = x^2$. Is f invertible, and if so, what is its inverse?

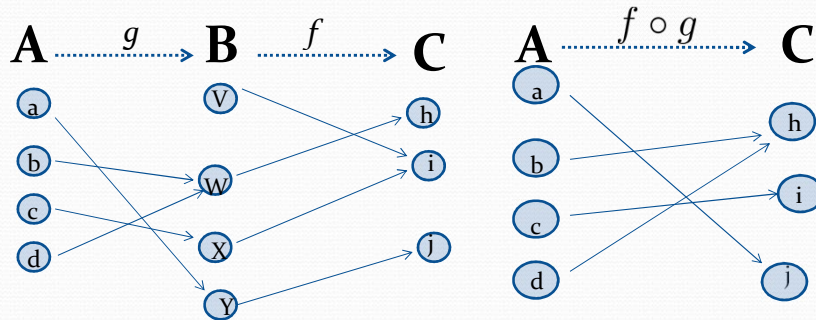
Solution: The function f is not invertible because it is not one-to-one.

Composition

- Definition:** Let $f: B \rightarrow C$, $g: A \rightarrow B$. The *composition of f with g* , denoted $f \circ g$ is the function from A to C defined by $f \circ g(x) = f(g(x))$



Composition



Composition

Example 1: If $f(x) = x^2$ and $g(x) = 2x + 1$, then

$$f(g(x)) = (2x + 1)^2$$

and

$$g(f(x)) = 2x^2 + 1$$

Composition Questions

Example 2: Let g be the function from the set $\{a, b, c\}$ to itself such that $g(a) = b$, $g(b) = c$, and $g(c) = a$. Let f be the function from the set $\{a, b, c\}$ to the set $\{1, 2, 3\}$ such that $f(a) = 3$, $f(b) = 2$, and $f(c) = 1$.

What is the composition of f and g , and what is the composition of g and f .

Solution: The composition $f \circ g$ is defined by

$$f \circ g(a) = f(g(a)) = f(b) = 2.$$

$$f \circ g(b) = f(g(b)) = f(c) = 1.$$

$$f \circ g(c) = f(g(c)) = f(a) = 3.$$

Note that $g \circ f$ is not defined, because the range of f is not a subset of the domain of g .

Composition Questions

Example 2: Let f and g be functions from the set of integers to the set of integers defined by $f(x) = 2x + 3$ and $g(x) = 3x + 2$.

What is the composition of f and g , and also the composition of g and f ?

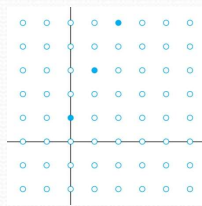
Solution:

$$f \circ g(x) = f(g(x)) = f(3x + 2) = 2(3x + 2) + 3 = 6x + 7$$

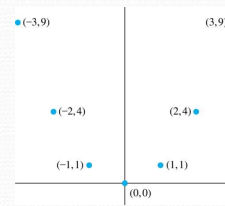
$$g \circ f(x) = g(f(x)) = g(2x + 3) = 3(2x + 3) + 2 = 6x + 11$$

Graphs of Functions

- Let f be a function from the set A to the set B . The *graph* of the function f is the set of ordered pairs $\{(a,b) \mid a \in A \text{ and } f(a) = b\}$.



Graph of $f(n) = 2n + 1$
from \mathbb{Z} to \mathbb{Z}



Graph of $f(x) = x^2$
from \mathbb{Z} to \mathbb{Z}

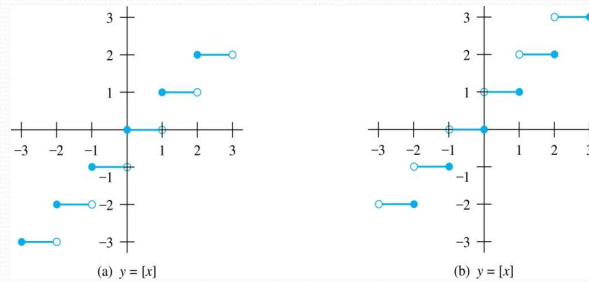
Some Important Functions

- The *floor* function, denoted $f(x) = \lfloor x \rfloor$ is the largest integer less than or equal to x .
- The *ceiling* function, denoted $f(x) = \lceil x \rceil$ is the smallest integer greater than or equal to x .

Example: $\lceil 3.5 \rceil = 4$ $\lfloor 3.5 \rfloor = 3$

$\lceil -1.5 \rceil = -1$ $\lfloor -1.5 \rfloor = -2$

Floor and Ceiling Functions



Graph of (a) Floor and (b) Ceiling Functions

Floor and Ceiling Functions

TABLE 1 Useful Properties of the Floor and Ceiling Functions.

(n is an integer, x is a real number)

(1a) $\lfloor x \rfloor = n$ if and only if $n \leq x < n + 1$

(1b) $\lceil x \rceil = n$ if and only if $n - 1 < x \leq n$

(1c) $\lfloor x \rfloor = n$ if and only if $x - 1 < n \leq x$

(1d) $\lceil x \rceil = n$ if and only if $x \leq n < x + 1$

(2) $x - 1 < \lfloor x \rfloor \leq x \leq \lceil x \rceil < x + 1$

(3a) $\lfloor -x \rfloor = -\lceil x \rceil$

(3b) $\lceil -x \rceil = -\lfloor x \rfloor$

(4a) $\lfloor x + n \rfloor = \lfloor x \rfloor + n$

(4b) $\lceil x + n \rceil = \lceil x \rceil + n$

Proving Properties of Functions

Example: Prove that x is a real number, then

$$\lfloor 2x \rfloor = \lfloor x \rfloor + \lfloor x + 1/2 \rfloor$$

Solution: Let $x = n + \varepsilon$, where n is an integer and $0 \leq \varepsilon < 1$.

Case 1: $\varepsilon < 1/2$

- $2x = 2n + 2\varepsilon$ and $\lfloor 2x \rfloor = 2n$, since $0 \leq 2\varepsilon < 1$.
- $\lfloor x + 1/2 \rfloor = n$, since $x + 1/2 = n + (1/2 + \varepsilon)$ and $0 \leq 1/2 + \varepsilon < 1$.
- Hence, $\lfloor 2x \rfloor = 2n$ and $\lfloor x \rfloor + \lfloor x + 1/2 \rfloor = n + n = 2n$.

Case 2: $\varepsilon \geq 1/2$

- $2x = 2n + 2\varepsilon = (2n + 1) + (2\varepsilon - 1)$ and $\lfloor 2x \rfloor = 2n + 1$, since $0 \leq 2\varepsilon - 1 < 1$.
- $\lfloor x + 1/2 \rfloor = \lfloor n + (1/2 + \varepsilon) \rfloor = \lfloor n + 1 + (\varepsilon - 1/2) \rfloor = n + 1$ since $0 \leq \varepsilon - 1/2 < 1$.
- Hence, $\lfloor 2x \rfloor = 2n + 1$ and $\lfloor x \rfloor + \lfloor x + 1/2 \rfloor = n + (n + 1) = 2n + 1$. ◀

Factorial (阶乘) Function

Definition: $f: \mathbb{N} \rightarrow \mathbb{Z}^+$, denoted by $f(n) = n!$ is the product of the first n positive integers when n is a nonnegative integer.

$$f(n) = 1 \cdot 2 \cdots (n-1) \cdot n, \quad f(0) = 0! = 1$$

Examples:

$$f(1) = 1! = 1$$

$$f(2) = 2! = 1 \cdot 2 = 2$$

$$f(6) = 6! = 1 \cdot 2 \cdot 3 \cdot 4 \cdot 5 \cdot 6 = 720$$

$$f(20) = 2,432,902,008,176,640,000.$$

Stirling's Formula:

$$n! \sim \sqrt{2\pi n} (n/e)^n$$

$$f(n) \sim g(n) \doteq \lim_{n \rightarrow \infty} f(n)/g(n) = 1$$

Partial Functions (*optional*)

Definition: A *partial function* f from a set A to a set B is an assignment to each element a in a subset of A , called the *domain of definition* of f , of a unique element b in B .

- The sets A and B are called the *domain* and *codomain* of f , respectively.
- We say that f is *undefined* for elements in A that are not in the domain of definition of f .
- When the domain of definition of f equals A , we say that f is a *total function* (全函数).

Example: $f: \mathbf{Z} \rightarrow \mathbf{R}$ where $f(n) = \sqrt{n}$ is a partial function from \mathbf{Z} to \mathbf{R} where the domain of definition is the set of nonnegative integers. Note that f is undefined for negative integers.

Homework

第7版Sec. 2.3 22(c), 34, 40(a), 72, 74(c,d)

第8版Sec. 2.3 22(c), 36, 42(a), 74, 76(c,d)

Sequences and Summations

Section 2.4

Section Summary

- Sequences (序列)
 - Examples: Geometric Progression (级数), Arithmetic Progression
- Recurrence Relations (递推关系)
 - Example: Fibonacci Sequence (斐波那契数列)
- Summations
- Special Integer Sequences (*optional*)

Introduction

- Sequences are ordered lists of elements.
 - 1, 2, 3, 5, 8
 - 1, 3, 9, 27, 81,
- Sequences arise throughout mathematics, computer science, and in many other disciplines, ranging from botany to music.
- We will introduce the terminology to represent sequences and sums of the terms in the sequences.

Sequences

Definition: A *sequence* is a function from a subset of the integers (usually either the set $\{0, 1, 2, 3, 4, \dots\}$ or $\{1, 2, 3, 4, \dots\}$) to a set S .

- The notation a_n is used to denote the image of the integer n . We can think of a_n as the equivalent of $f(n)$ where f is a function from $\{0, 1, 2, \dots\}$ to S . We call a_n a *term* of the sequence.

Sequences

Example: Consider the sequence $\{a_n\}$ where

$$a_n = \frac{1}{n} \quad \{a_n\} = \{a_1, a_2, a_3, \dots\}$$

$$1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}, \dots$$

Geometric Progression

Definition: A *geometric progression* is a sequence of the form: $a, ar, ar^2, \dots, ar^n, \dots$

where the *initial term* (初项) a and the *common ratio* (公比) r are real numbers.

Examples:

1. Let $a = 1$ and $r = -1$. Then:

$$\{b_n\} = \{b_0, b_1, b_2, b_3, b_4, \dots\} = \{1, -1, 1, -1, 1, \dots\}$$

2. Let $a = 2$ and $r = 5$. Then:

$$\{c_n\} = \{c_0, c_1, c_2, c_3, c_4, \dots\} = \{2, 10, 50, 250, 1250, \dots\}$$

3. Let $a = 6$ and $r = 1/3$. Then:

$$\{d_n\} = \{d_0, d_1, d_2, d_3, d_4, \dots\} = \{6, 2, \frac{2}{3}, \frac{2}{9}, \frac{2}{27}, \dots\}$$

Arithmetic Progression

Definition: A *arithmetic progression* is a sequence of the form: $a, a + d, a + 2d, \dots, a + nd, \dots$

where the *initial term* a and the *common difference* (公差) d are real numbers.

Examples:

1. Let $a = -1$ and $d = 4$:

$$\{s_n\} = \{s_0, s_1, s_2, s_3, s_4, \dots\} = \{-1, 3, 7, 11, 15, \dots\}$$

2. Let $a = 7$ and $d = -3$:

$$\{t_n\} = \{t_0, t_1, t_2, t_3, t_4, \dots\} = \{7, 4, 1, -2, -5, \dots\}$$

3. Let $a = 1$ and $d = 2$:

$$\{u_n\} = \{u_0, u_1, u_2, u_3, u_4, \dots\} = \{1, 3, 5, 7, 9, \dots\}$$

Strings

Definition: A *string* is a finite sequence of characters from a finite set (an alphabet).

- Sequences of characters or bits are important in computer science.
- The *empty string* is represented by λ .
- The string *abcde* has *length* 5.

Recurrence Relations

Definition: A *recurrence relation* for the sequence $\{a_n\}$ is an equation that expresses a_n in terms of one or more of the previous terms of the sequence, namely, a_0, a_1, \dots, a_{n-1} , for all integers n with $n \geq n_0$, where n_0 is a nonnegative integer.

- A sequence is called a *solution* of a recurrence relation if its terms satisfy the recurrence relation.
- The *initial conditions* for a sequence specify the terms that precede the first term where the recurrence relation takes effect.

Questions about Recurrence Relations

Example 1: Let $\{a_n\}$ be a sequence that satisfies the recurrence relation $a_n = a_{n-1} + 3$ for $n = 1, 2, 3, 4, \dots$ and suppose that $a_0 = 2$. What are a_1 , a_2 and a_3 ?
[Here $a_0 = 2$ is the initial condition.]

Solution: We see from the recurrence relation that

$$a_1 = a_0 + 3 = 2 + 3 = 5$$

$$a_2 = 5 + 3 = 8$$

$$a_3 = 8 + 3 = 11$$

Questions about Recurrence Relations

Example 2: Let $\{a_n\}$ be a sequence that satisfies the recurrence relation $a_n = a_{n-1} - a_{n-2}$ for $n = 2, 3, 4, \dots$ and suppose that $a_0 = 3$ and $a_1 = 5$. What are a_2 and a_3 ?
[Here the initial conditions are $a_0 = 3$ and $a_1 = 5$.]

Solution: We see from the recurrence relation that

$$a_2 = a_1 - a_0 = 5 - 3 = 2$$

$$a_3 = a_2 - a_1 = 2 - 5 = -3$$

Fibonacci Sequence

Definition: Define the *Fibonacci sequence*, f_0, f_1, f_2, \dots , by:

- Initial Conditions: $f_0 = 0, f_1 = 1$
- Recurrence Relation: $f_n = f_{n-1} + f_{n-2}$

Example: Find f_2, f_3, f_4, f_5 and f_6 .

Answer:

$$f_2 = f_1 + f_0 = 1 + 0 = 1,$$

$$f_3 = f_2 + f_1 = 1 + 1 = 2,$$

$$f_4 = f_3 + f_2 = 2 + 1 = 3,$$

$$f_5 = f_4 + f_3 = 3 + 2 = 5,$$

$$f_6 = f_5 + f_4 = 5 + 3 = 8.$$

Solving Recurrence Relations

- Finding a formula for the n th term of the sequence generated by a recurrence relation is called *solving the recurrence relation*.
- Such a formula is called a *closed formula* (閉公式).
- Various methods for solving recurrence relations will be covered in Chapter 8 where recurrence relations will be studied in greater depth.
- Here we illustrate by example the method of iteration in which we need to guess the formula. The guess can be proved correct by the method of induction (Chapter 5).

Iterative Solution Example

Method 1: Working upward, forward substitution

Let $\{a_n\}$ be a sequence that satisfies the recurrence relation $a_n = a_{n-1} + 3$ for $n = 2, 3, 4, \dots$ and suppose that $a_1 = 2$.

$$a_2 = 2 + 3$$

$$a_3 = (2 + 3) + 3 = 2 + 3 \cdot 2$$

$$a_4 = (2 + 2 \cdot 3) + 3 = 2 + 3 \cdot 3$$

.

.

.

$$a_n = a_{n-1} + 3 = (2 + 3 \cdot (n - 2)) + 3 = 2 + 3(n - 1)$$

Iterative Solution Example

Method 2: Working downward, backward substitution

Let $\{a_n\}$ be a sequence that satisfies the recurrence relation $a_n = a_{n-1} + 3$ for $n = 2, 3, 4, \dots$ and suppose that $a_1 = 2$.

$$\begin{aligned}
 a_n &= a_{n-1} + 3 \\
 &= (a_{n-2} + 3) + 3 = a_{n-2} + 3 \cdot 2 \\
 &= (a_{n-3} + 3) + 3 \cdot 2 = a_{n-3} + 3 \cdot 3 \\
 &\quad \cdot \\
 &\quad \cdot \\
 &\quad \cdot \\
 &= a_2 + 3(n-2) = (a_1 + 3) + 3(n-2) = 2 + 3(n-1)
 \end{aligned}$$

Financial Application

Example: Suppose that a person deposits \$10,000.00 in a savings account at a bank yielding 11% per year with interest compounded annually. How much will be in the account after 30 years?

Let P_n denote the amount in the account after n years. P_n satisfies the following recurrence relation:

$$\begin{aligned}
 P_n &= P_{n-1} + 0.11P_{n-1} = (1.11) P_{n-1} \\
 &\text{with the initial condition } P_0 = 10,000
 \end{aligned}$$

Continued on next slide →

Financial Application

$$P_n = P_{n-1} + 0.11P_{n-1} = (1.11) P_{n-1}$$

with the initial condition $P_0 = 10,000$

Solution: Forward Substitution

$$P_1 = (1.11)P_0$$

$$P_2 = (1.11)P_1 = (1.11)^2 P_0$$

$$P_3 = (1.11)P_2 = (1.11)^3 P_0$$

:

$$P_n = (1.11)P_{n-1} = (1.11)^n P_0 = (1.11)^n 10,000$$

$$P_n = (1.11)^n 10,000 \text{ (Can prove by induction, covered in Chapter 5)}$$

$$P_{30} = (1.11)^{30} 10,000 = \$228,992.97$$

Special Integer Sequences (*opt*)

- Given a few terms of a sequence, try to identify the sequence. Conjecture a formula, recurrence relation, or some other rule.
- Some questions to ask?
 - Are there repeated terms of the same value?
 - Can you obtain a term from the previous term by adding an amount or multiplying by an amount?
 - Can you obtain a term by combining the previous terms in some way?
 - Are there cycles among the terms?
 - Do the terms match those of a well known sequence?

Questions on Special Integer Sequences (*opt*)

Example 1: Find formulae for the sequences with the following first five terms: 1, $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{8}$, $\frac{1}{16}$

Solution: Note that the denominators are powers of 2. The sequence with $a_n = 1/2^n$ is a possible match. This is a geometric progression with $a = 1$ and $r = \frac{1}{2}$.

Example 2: Consider 1, 3, 5, 7, 9

Solution: Note that each term is obtained by adding 2 to the previous term. A possible formula is $a_n = 2n + 1$. This is an arithmetic progression with $a = 1$ and $d = 2$.

Example 3: 1, -1, 1, -1, 1

Solution: The terms alternate between 1 and -1. A possible sequence is $a_n = (-1)^n$. This is a geometric progression with $a = 1$ and $r = -1$.

Useful Sequences

TABLE 1 Some Useful Sequences.

<i>n</i> th Term	First 10 Terms
n^2	1, 4, 9, 16, 25, 36, 49, 64, 81, 100, ...
n^3	1, 8, 27, 64, 125, 216, 343, 512, 729, 1000, ...
n^4	1, 16, 81, 256, 625, 1296, 2401, 4096, 6561, 10000, ...
2^n	2, 4, 8, 16, 32, 64, 128, 256, 512, 1024, ...
3^n	3, 9, 27, 81, 243, 729, 2187, 6561, 19683, 59049, ...
$n!$	1, 2, 6, 24, 120, 720, 5040, 40320, 362880, 3628800, ...
f_n	1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, ...

Guessing Sequences (*optional*)

Example: Conjecture a simple formula for a_n if the first 10 terms of the sequence $\{a_n\}$ are 1, 7, 25, 79, 241, 727, 2185, 6559, 19681, 59047.

Solution: Note the ratio of each term to the previous approximates 3. So now compare with the sequence 3^n . We notice that the n th term is 2 less than the corresponding power of 3. So a good conjecture is that $a_n = 3^n - 2$.

Integer Sequences (*optional*)

- Integer sequences appear in a wide range of contexts. Later we will see the sequence of prime numbers (Chapter 4), the number of ways to order n discrete objects (Chapter 6), the number of moves needed to solve the Tower of Hanoi puzzle with n disks (Chapter 8), and the number of rabbits on an island after n months (Chapter 8).
- Integer sequences are useful in many fields such as biology, engineering, chemistry and physics.
- On-Line Encyclopedia of Integer Sequences (OESIS) contains over 200,000 sequences. Began by Neil Stone in the 1960s (printed form). Now found at <http://oeis.org/Spuzzle.html>

Integer Sequences (*optional*)

- Here are three interesting sequences to try from the OESIS site. To solve each puzzle, find a rule that determines the terms of the sequence.
- Guess the rules for forming for the following sequences:
 - 2, 3, 3, 5, 10, 13, 39, 43, 172, 177, ...
 - Hint: Think of adding and multiplying by numbers to generate this sequence.
 - 0, 0, 0, 0, 4, 9, 5, 1, 1, 0, 55, ...
 - Hint: Think of the English names for the numbers representing the position in the sequence and the Roman Numerals for the same number.
 - 2, 4, 6, 30, 32, 34, 36, 40, 42, 44, 46, ...
 - Hint: Think of the English names for numbers, and whether or not they have the letter 'e.'
- The answers and many more can be found at <http://oeis.org/Spuzzle.html>

Summations

- Sum of the terms a_m, a_{m+1}, \dots, a_n from the sequence $\{a_n\}$
- The notation:

$$\sum_{j=m}^n a_j \quad \sum_{j=m}^n a_j \quad \sum_{m \leq j \leq n} a_j$$

represents

$$a_m + a_{m+1} + \dots + a_n$$

- The variable j is called the *index of summation*. It runs through all the integers starting with its *lower limit* m and ending with its *upper limit* n .

Summations

- More generally for a set S :

$$\sum_{j \in S} a_j$$

- **Examples:**

$$r^0 + r^1 + r^2 + r^3 + \cdots + r^n = \sum_0^n r^j$$

$$1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} + \cdots = \sum_1^{\infty} \frac{1}{i}$$

$$\text{If } S = \{2, 5, 7, 10\} \text{ then } \sum_{j \in S} a_j = a_2 + a_5 + a_7 + a_{10}$$

Product Notation (*optional*)

- Product of the terms a_m, a_{m+1}, \dots, a_n
from the sequence $\{a_n\}$

- The notation:

$$\prod_{j=m}^n a_j \quad \prod_{j=m}^n a_j \quad \prod_{m \leq j \leq n} a_j$$

represents

$$a_m \times a_{m+1} \times \cdots \times a_n$$

Geometric Series

Sums of terms of geometric progressions

$$\sum_{j=0}^n ar^j = \begin{cases} \frac{ar^{n+1} - a}{r - 1} & r \neq 1 \\ (n + 1)a & r = 1 \end{cases}$$

Proof: Let $S_n = \sum_{j=0}^n ar^j$ To compute S_n , first multiply both sides of the equality by r and then manipulate the resulting sum as follows:

$$\begin{aligned} rS_n &= r \sum_{j=0}^n ar^j \\ &= \sum_{j=0}^n ar^{j+1} \end{aligned} \quad \text{Continued on next slide} \rightarrow$$

Geometric Series

$$= \sum_{j=0}^n ar^{j+1} \quad \text{From previous slide.}$$

$$= \sum_{k=1}^{n+1} ar^k \quad \text{Shifting the index of summation with } k = j + 1.$$

$$= \left(\sum_{k=0}^n ar^k \right) + (ar^{n+1} - a) \quad \text{Removing } k = n + 1 \text{ term and adding } k = 0 \text{ term.}$$

$$= S_n + (ar^{n+1} - a) \quad \text{Substituting } S \text{ for summation formula}$$

$$\therefore rS_n = S_n + (ar^{n+1} - a)$$

$$S_n = \frac{ar^{n+1} - a}{r - 1} \quad \text{if } r \neq 1$$

$$S_n = \sum_{j=0}^n ar^j = \sum_{j=0}^n a = (n + 1)a \quad \text{if } r = 1$$

Some Useful Summation Formulae

TABLE 2 Some Useful Summation Formulae.

Sum	Closed Form
$\sum_{k=0}^n ar^k \ (r \neq 0)$	$\frac{ar^{n+1} - a}{r - 1}, r \neq 1$
$\sum_{k=1}^n k$	$\frac{n(n+1)}{2}$
$\sum_{k=1}^n k^2$	$\frac{n(n+1)(2n+1)}{6}$
$\sum_{k=1}^n k^3$	$\frac{n^2(n+1)^2}{4}$
$\sum_{k=0}^{\infty} x^k, x < 1$	$\frac{1}{1-x}$
$\sum_{k=1}^{\infty} kx^{k-1}, x < 1$	$\frac{1}{(1-x)^2}$

Geometric Series: We just proved this.

Later we will prove some of these by induction.

Proof in text (requires calculus)

Homework

- Sec. 2.4 25(a)(b)(c)