



# SORECĂU ĂDRIAN-VASILE

## 2D GAME DEVELOPER

### PROFILE

I am a Computer Science freshman at Babeș-Bolyai University. I am an extroverted person, having lots of social skills. I love seeing people smile and so I'm trying to always be a good company.

### CONTACT INFO



+40 741 963 166



sorecauadrian@gmail.com



www.github.com/sorecauadrian



### LANGUAGES

- Native Romanian
- Advanced English.
- Elementary Spanish.
- Elementary French.



### PROGRAMMING LANGUAGES

- C++ - intermediate
- Python 3.0 - intermediate
- JavaScript - beginner
- NASM - beginner
- PHP - beginner



### EXPERIENCE

#### University Projects

##### Minesweeper

Probably the most recent and the most complex project of mine, Minesweeper (written in Python 3.0) is the project I'm most proud of.

##### Guess The Country

The most time-consuming project of mine, Guess The Country, was developed in NASM language and took me over one month to make it work.

#### Personal Projects

##### Jumping Dinosaur

In an attempt of recreating the jumping dinosaur of Google Chrome's offline page, I managed to create a better version with multiple features. - written in JavaScript.

##### Snake

As I've got to learn C++, I had to create a game using this language and so some Youtube tutorials helped me develop my first game ever - Snake.



### KEY ABILITIES

I am gifted with patience and communication skills. I love working individually as much as working in teams. My forte is that I never give up no matter the problem or how long it takes to get fixed.