ASSISTING FUZZING WITH SYMBOLIC EXECUTION

Fuzzing with American Fuzzy Lop

Oversigt

- Baggrund for opgaven
- Driller
- Udfordringer
- Refleksion
- Konklusion

Baggrund

- Problemformulering:
 Kan AFL forbedres gennem brug af Symbolic Execution
- Hvorfor
- Eksempler

Eksempel: Generel input

```
int main(void)
   {
       int x;
3
       read(0, &x, sizeof(x));
4
5
       if (x \% 1000 == 0){
6
            vulnerability();
       }else{
8
10
       return 0;
11
   }
12
```

Eksempel: Specifik input

```
int main(void)
{
    int x;
    read(0, &x, sizeof(x));

if (x == 12345678){
    vulnerability();
    }else{
        ...
}
return 0;
}
```

Driller

Fuzzer American Fuzzy Lop

Concolic execution engine angr

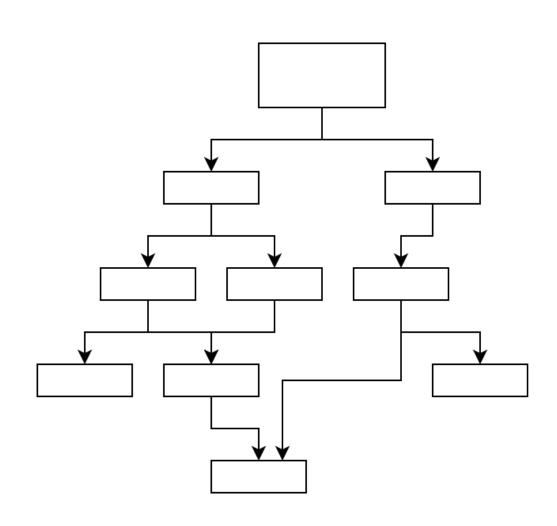
Lavet af UC Santa Barbara SecLab aka Shellphish

Driller

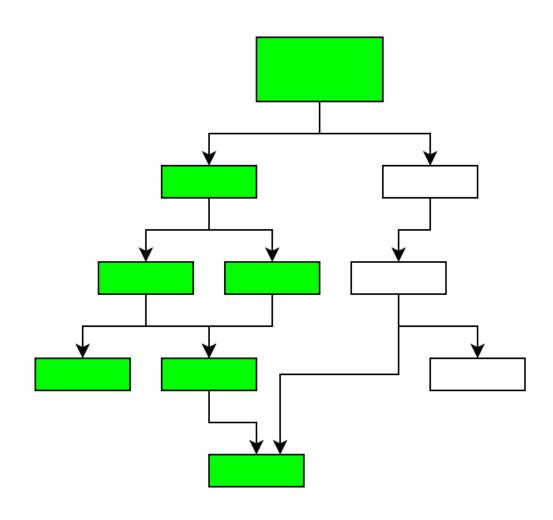
- Algoritme/automatisering
- Kodedækning
- Tests

Driller: Algoritme

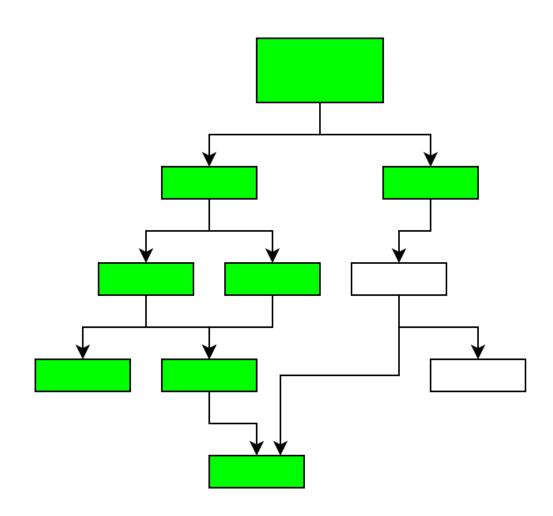
- Initialisering
- Fuzzing
- Concolic execution
- Gentagelse



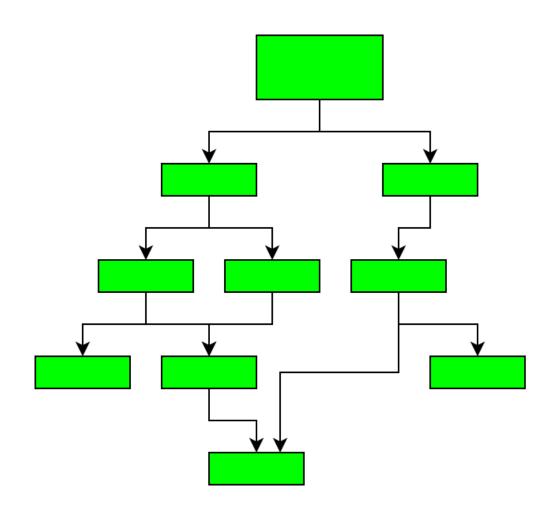
Fuzzing



- Fuzzing
- Concolic execution

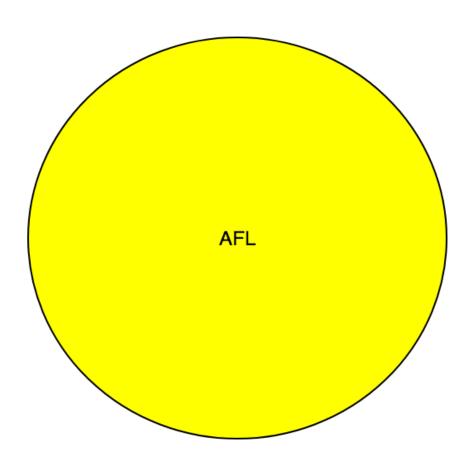


- Fuzzing
- Concolic execution
- Fuzzing



- DARPA Cyber Grand Challenge Qualifying Event
- 126 Binaries
- 6 udviklere
- 4 IT-sikkerhedsfirmaer
- "test the abilities of a new generation of fully automated cyber defense systems"

• Fuzzing: 68



• Fuzzing: 68

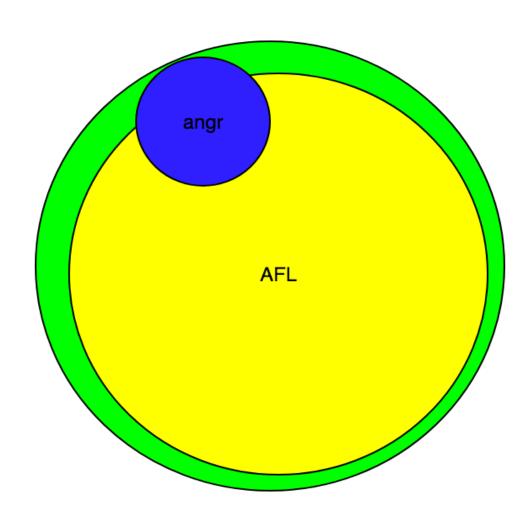
• Symbolic execution: 16



• Fuzzing: 68

• Symbolic execution: 16

• Driller: 77

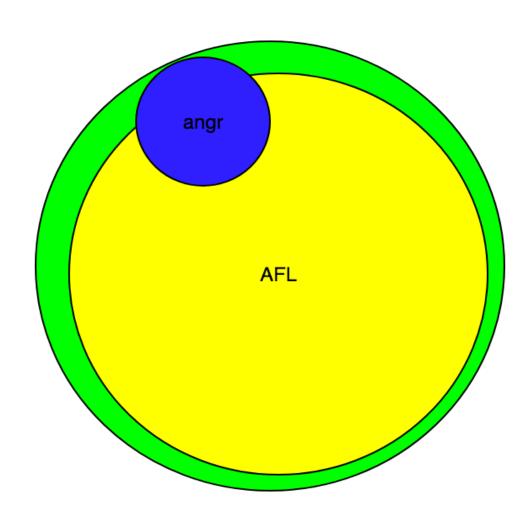


• Fuzzing: 68

Symbolic execution: 16

• Driller: 77

Forbedring: 9



Udfordringer

- Stadig under udvikling
- Mangel på brugsrettet dokumentering
- Specialtilpasset til CGC binaries

Refleksion

- Mayhem af ForAllSecurity
- Anden brug af angr

Konklusion

- Fuzzing
- Kodedækning
- Udvikling