



**ALL CODE IS GUILTY  
UNTIL PROVEN INNOCENT**

# Test Driven Development



## Definitions

Example 1

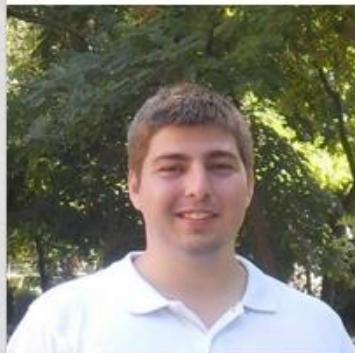
Example 2

Example 3 (maybe)

Conclusions + Q&A



# Me



## Sorin Slavic

Software Engineer & R&D Team Lead

Bucharest, Romania | Telecommunications

1st

Current      Asentinel

Previous    Asentinel

Education   Faculty of Mathematics and Computer Science, University of Bucharest

[Send a message](#)



Education

<https://ro.linkedin.com/in/sorin-slavic-64132023>

### **Faculty of Mathematics and Computer Science, University of Bucharest**

Master's Degree, Database and Web Technologies

2010 – 2012

### **Faculty of Mathematics and Computer Science, University of Bucharest**

Bachelor's degree, Computer Science

2007 – 2010

<https://www.linkedin.com/in/sorin-slavic-64132023>



**ALL CODE IS GUILTY  
UNTIL PROVEN INNOCENT**

literally

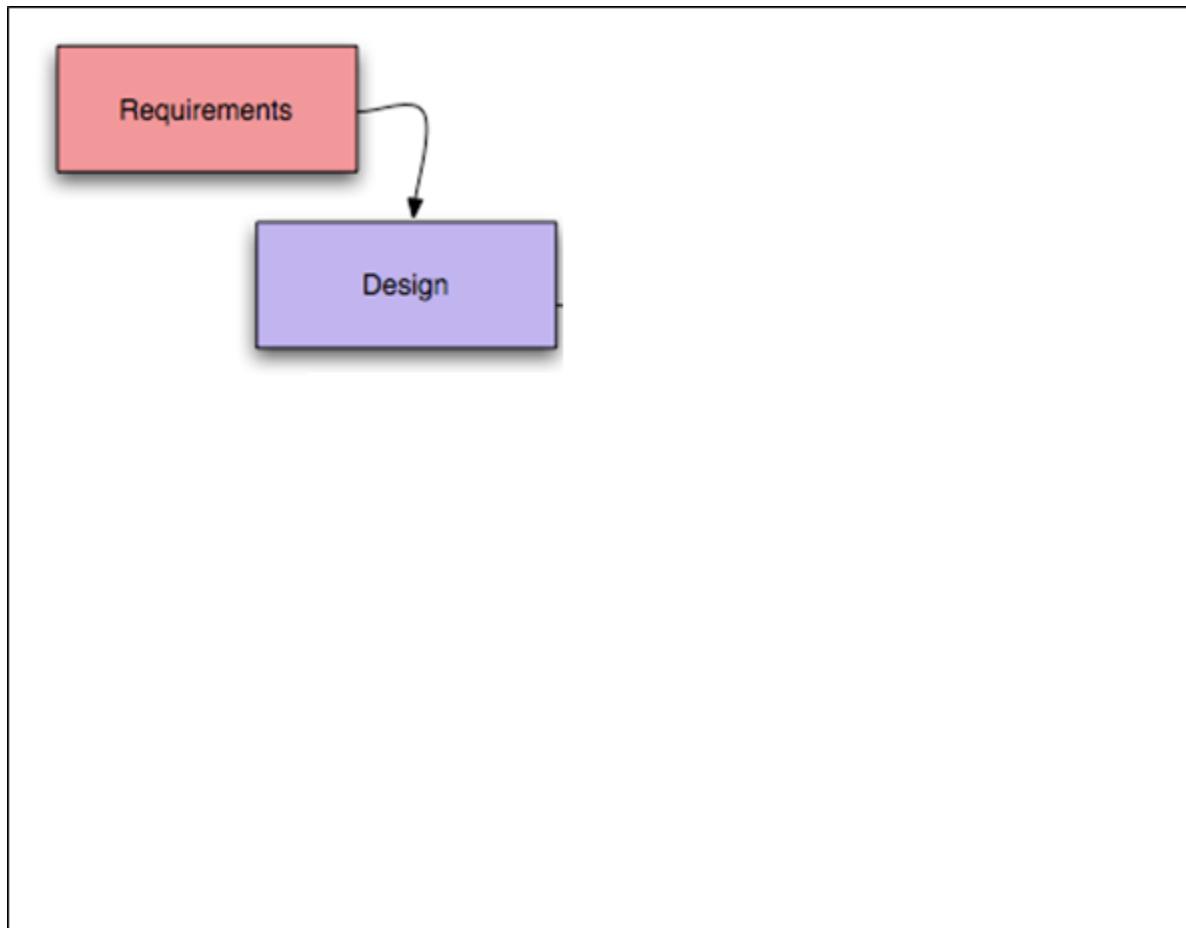
When you say: “this will do that when”  
The answer is: I DON’T BELIEVE YOU



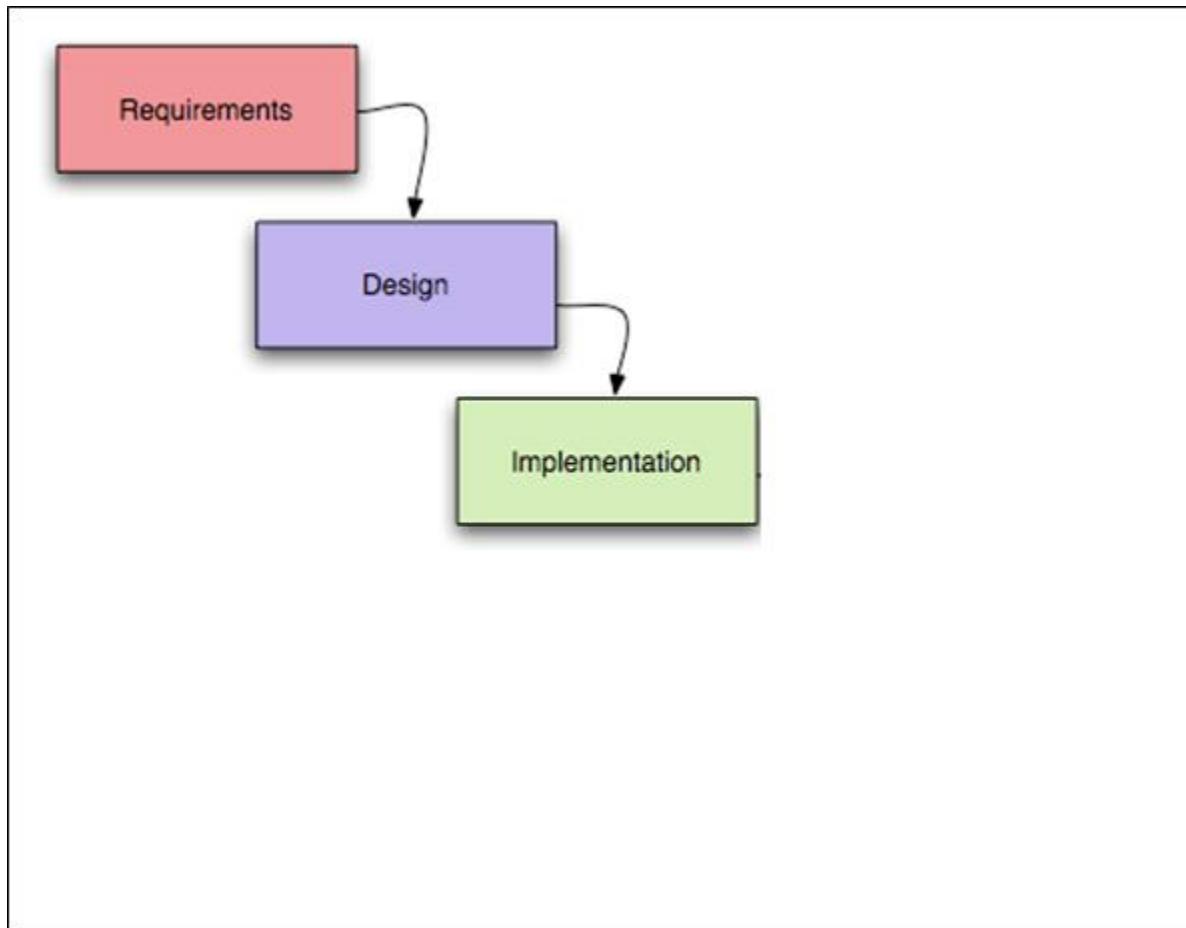
# Area sum of all 4 sided figures constructed with 10 points on the XOY plan

Requirements

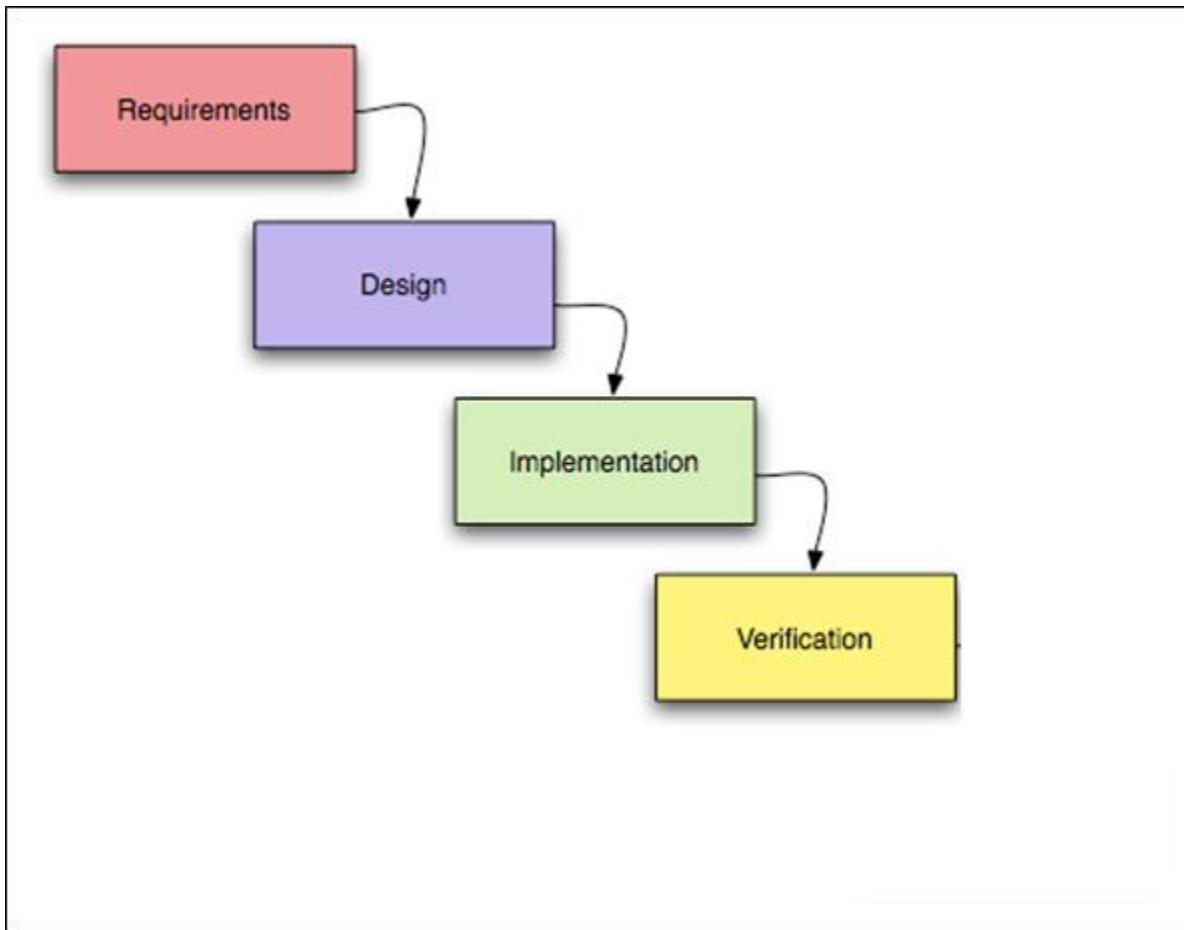
# Area sum of all 4 sided figures constructed with 10 points on the XOY plan



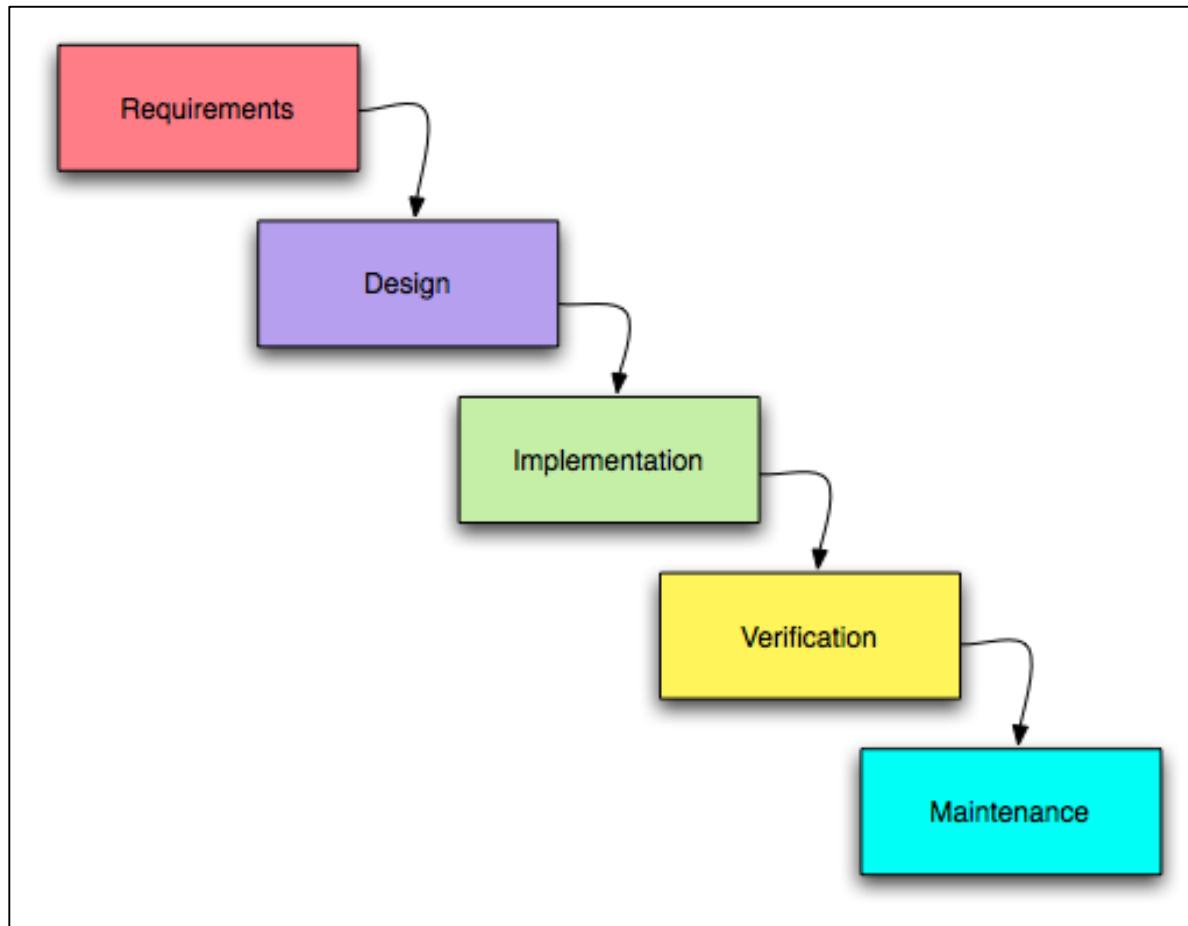
# Area sum of all 4 sided figures constructed with 10 points on the XOY plan



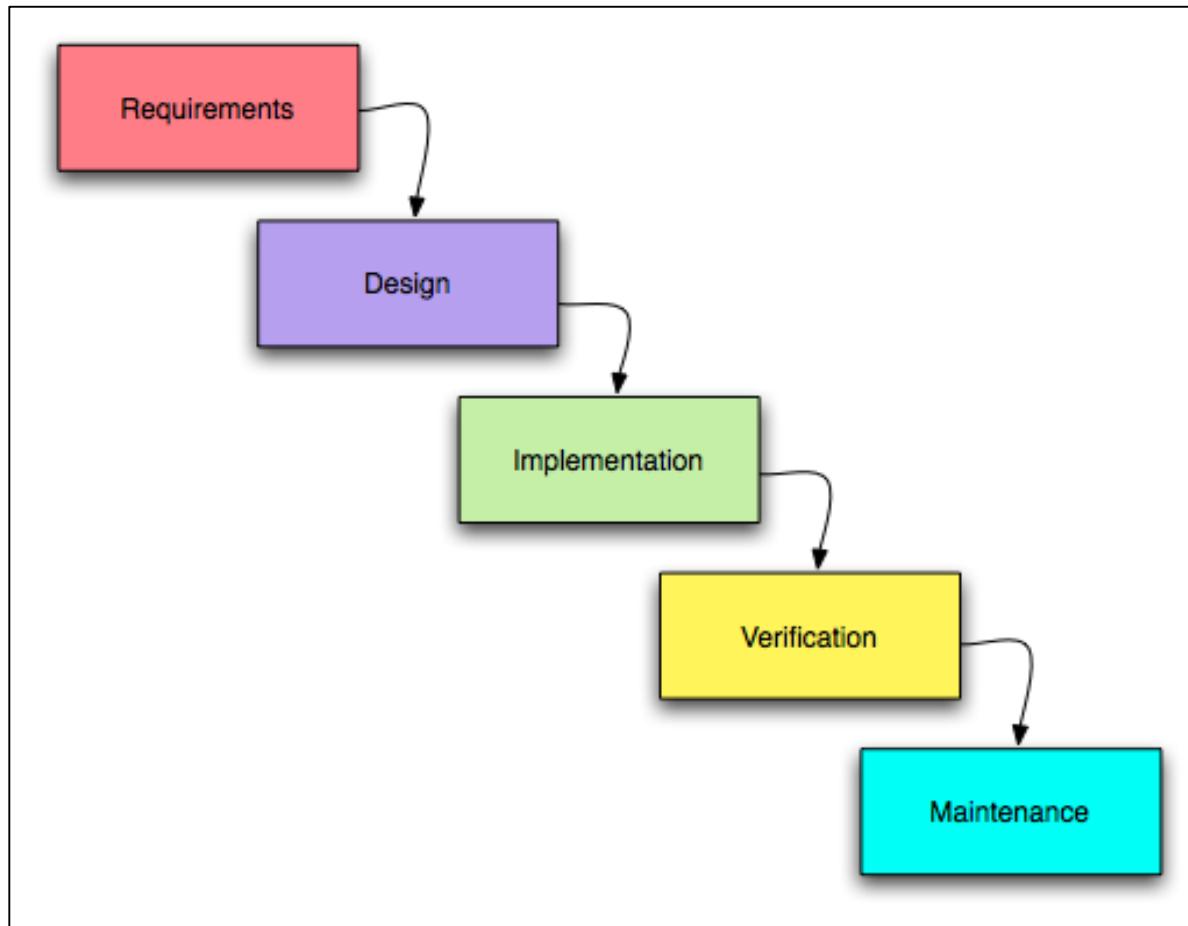
# Area sum of all 4 sided figures constructed with 10 points on the XOY plan



# Area sum of all 4 sided figures constructed with 10 points on the XOY plan



# Waterfall





Design -> Implementation -> Testing



# Design Driven Testing

solution-probleming

you have a solution – you try to find problems with it, try to validate it does what it is supposed to do, but also you try to break it

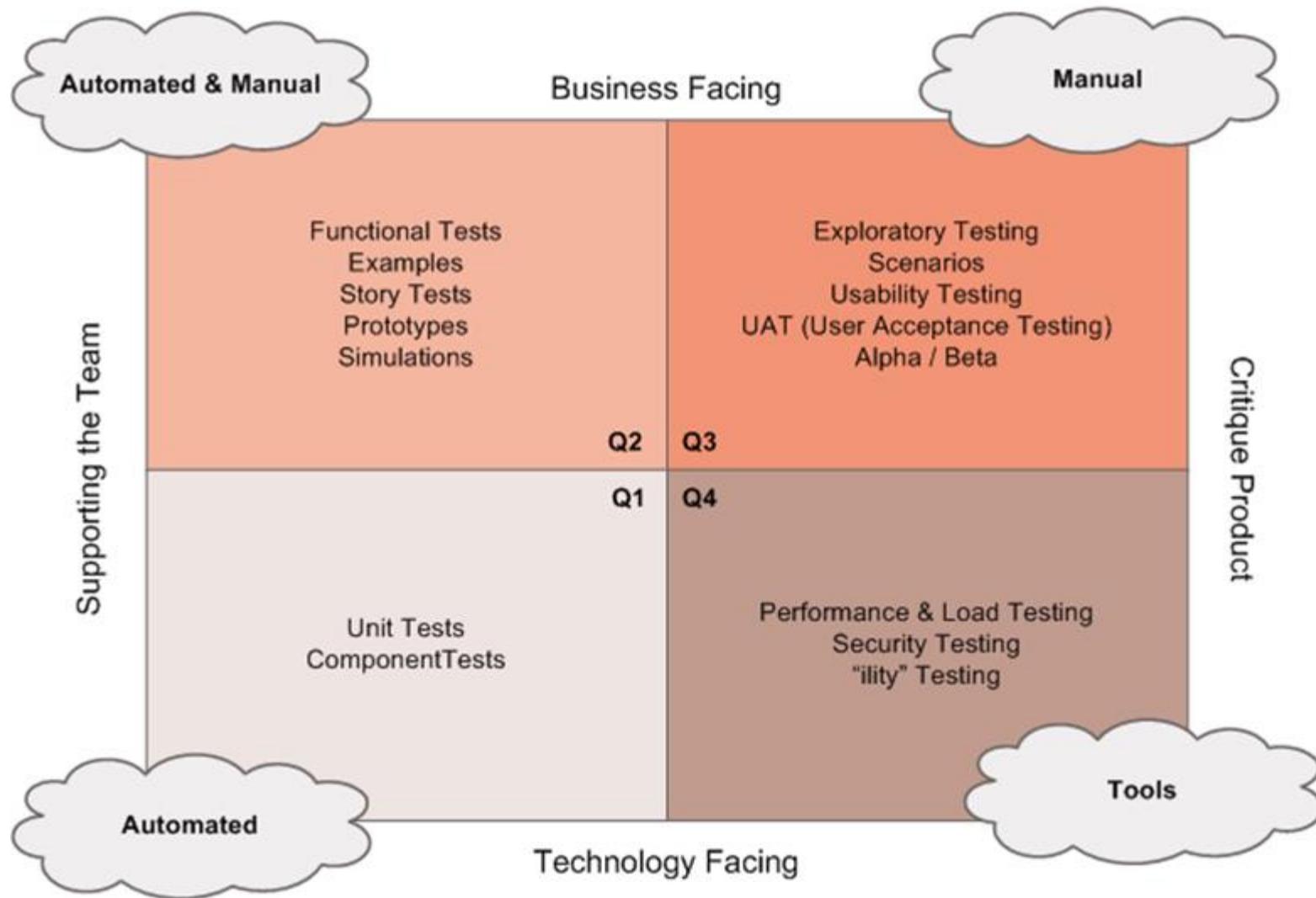


# QA Team

“find” “problems”



## Testing Quadrants





Software testing involves the execution of a software component or system component to evaluate one or more properties of interest. In general, these properties indicate the extent to which the component or system under test:

- meets the requirements that guided its design and development,
- responds correctly to all kinds of inputs,
- performs its functions within an acceptable time,
- is sufficiently usable,
- can be installed and run in its intended environments, and
- achieves the general result its stakeholders desire.

## **Unit testing** [ edit ]

*Main article: [Unit testing](#)*

Unit testing, also known as component testing, refers to tests that verify the functionality of a specific section of code, usually at the function level. In an object-oriented environment, this is usually at the class level, and the minimal unit tests include the constructors and destructors.<sup>[32]</sup>

## **Integration testing** [ edit ]

*Main article: [Integration testing](#)*

Integration testing is any type of software testing that seeks to verify the interfaces between components against a software design. Software components may be integrated in an iterative way or all together ("big bang"). Normally the former is considered a better practice since it allows interface issues to be located more quickly and fixed.

[https://en.wikipedia.org/wiki/Software\\_testing](https://en.wikipedia.org/wiki/Software_testing)



# Design -> Implementation -> Testing



Design -> Implementation -> Testing

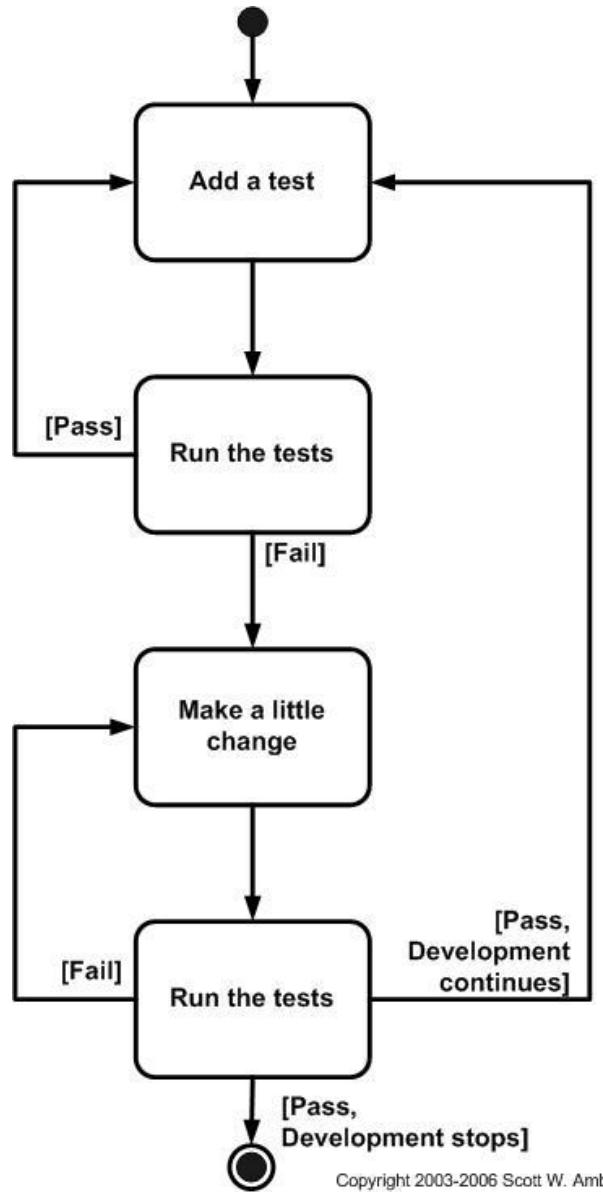
Why not ..

Examples -> Testing -> Implementation

“real” “problem solving”



# What is TDD?



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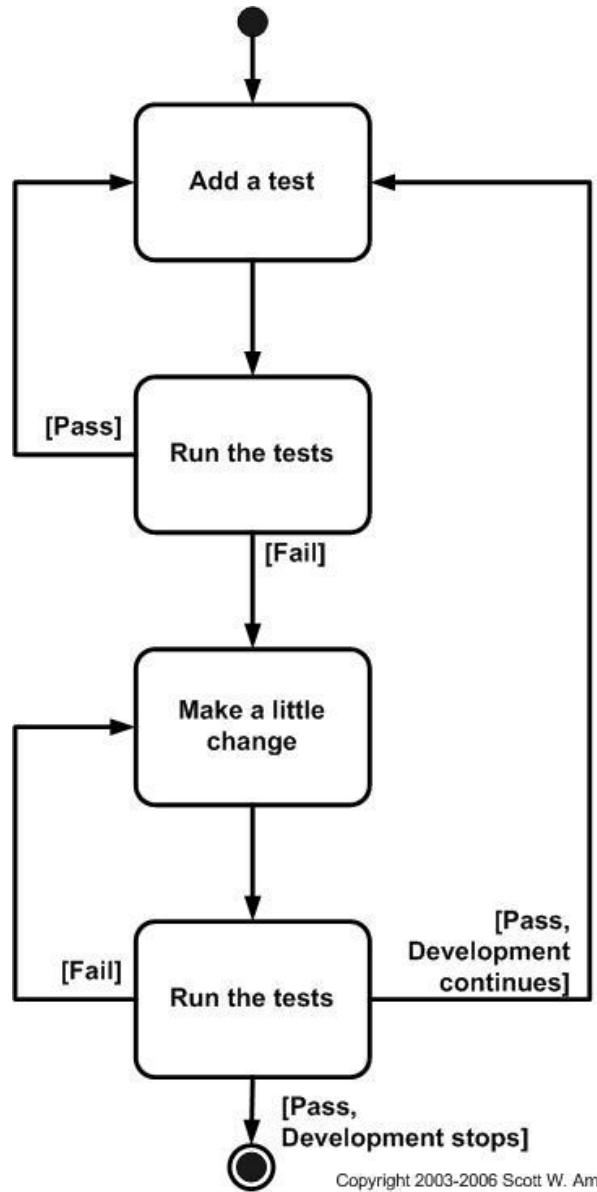
# TDD is a mind-hack



# TDD is personal



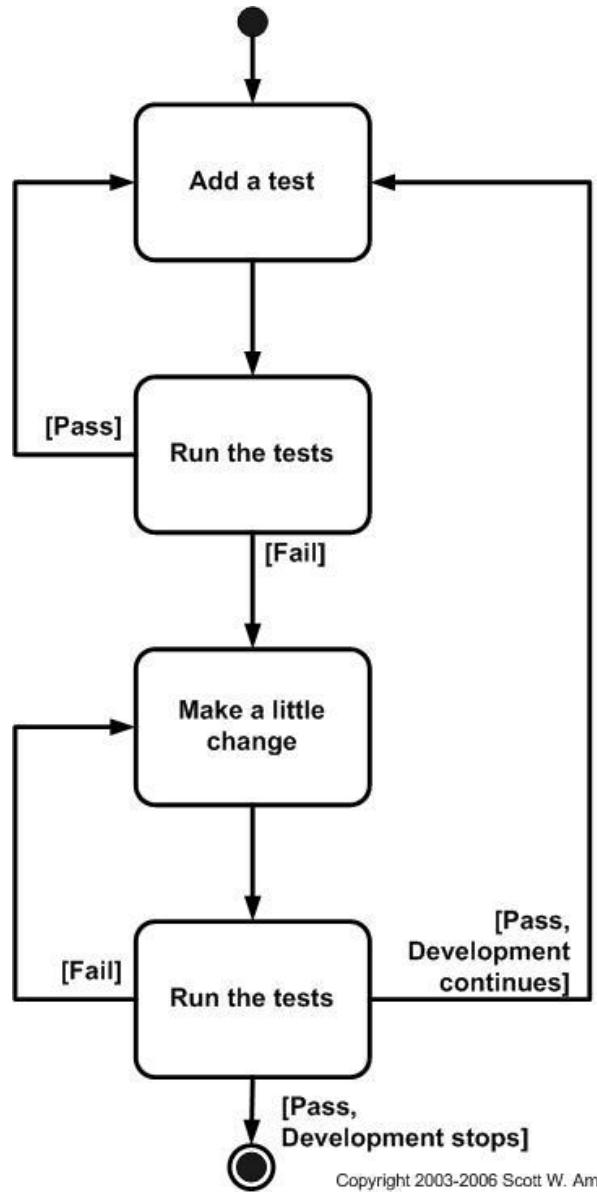
TDD is not a  
“magic keyboard”



Copyright 2003-2006 Scott W. Ambler



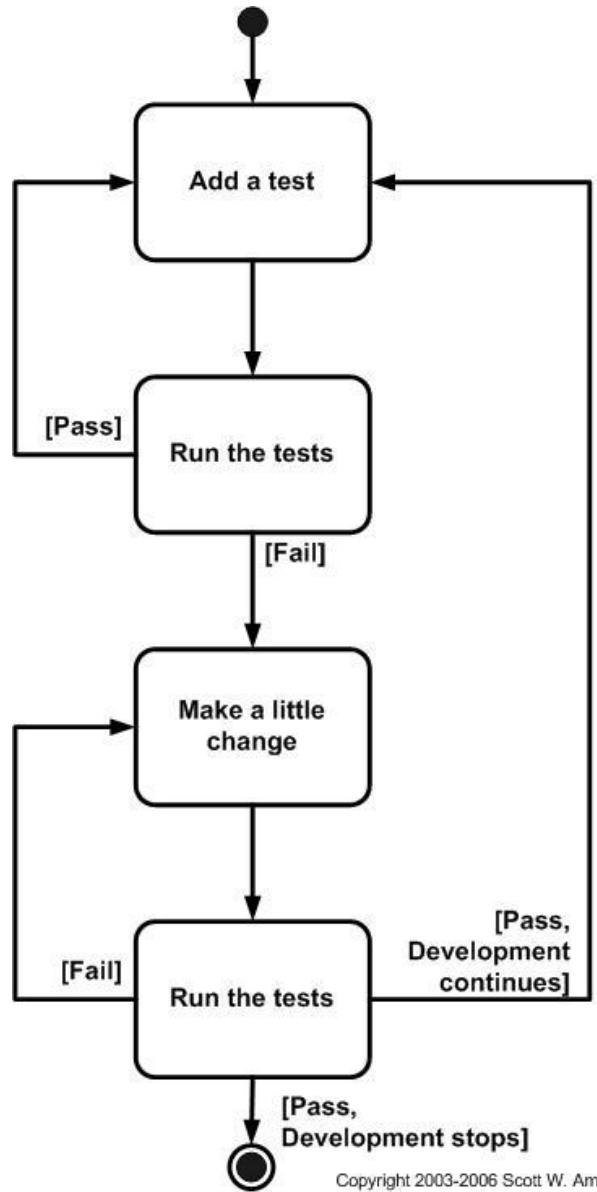
1. You are not allowed to write any production code unless it is to make a failing unit test pass.



Copyright 2003-2006 Scott W. Ambler



1. You are not allowed to write any production code unless it is to make a failing unit test pass.
2. You are not allowed to write any more of a unit test than is sufficient to fail; and compilation failures are failures.

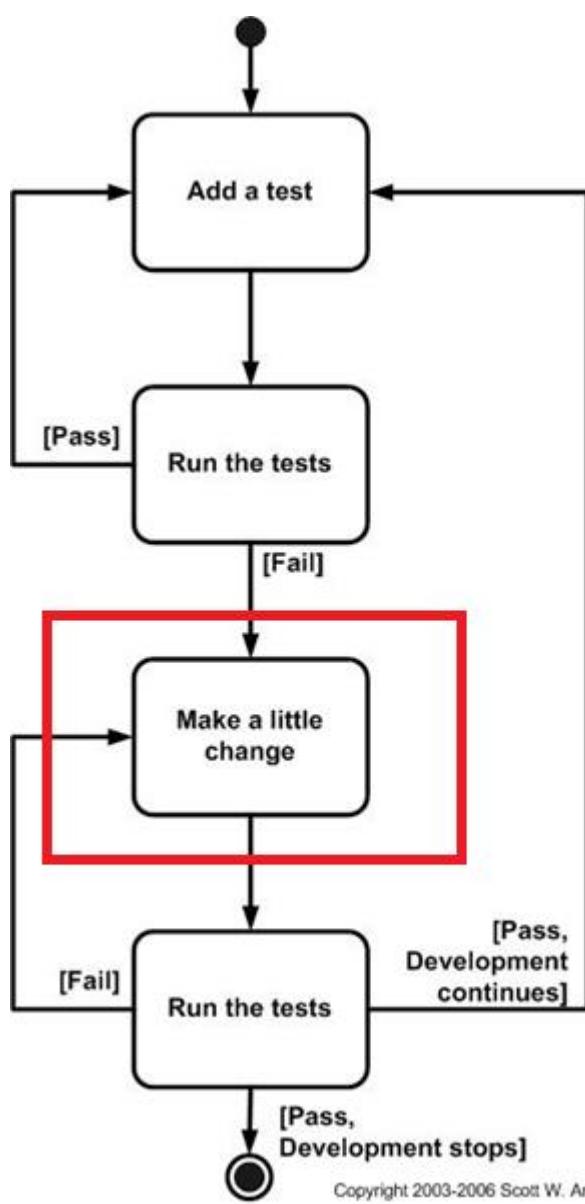


Copyright 2003-2006 Scott W. Ambler

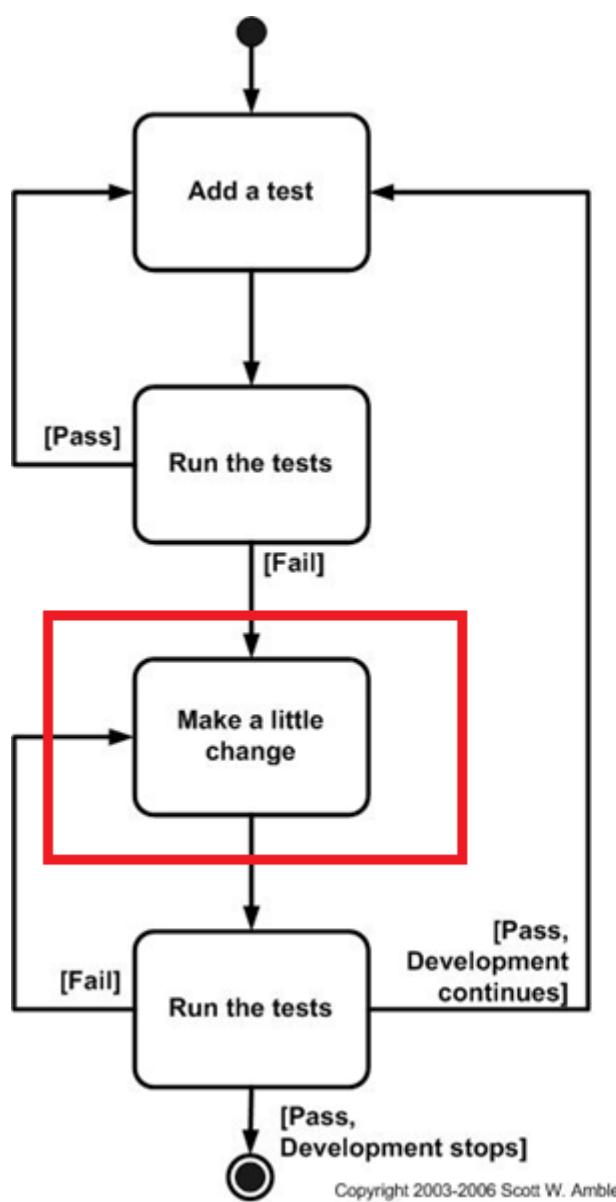


1. You are not allowed to write any production code unless it is to make a failing unit test pass.
2. You are not allowed to write any more of a unit test than is sufficient to fail; and compilation failures are failures.
3. You are not allowed to write any more *production code*\* than is sufficient to pass the one failing unit test.

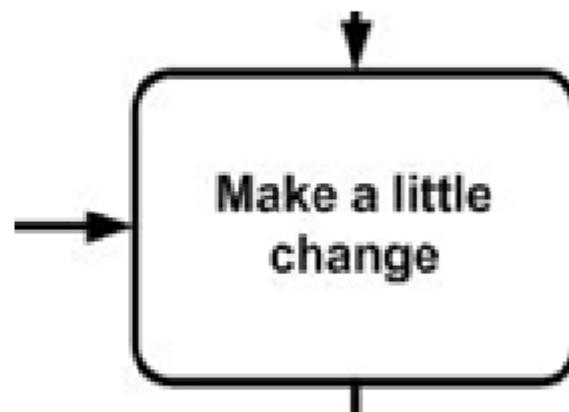
Robert C. Martin

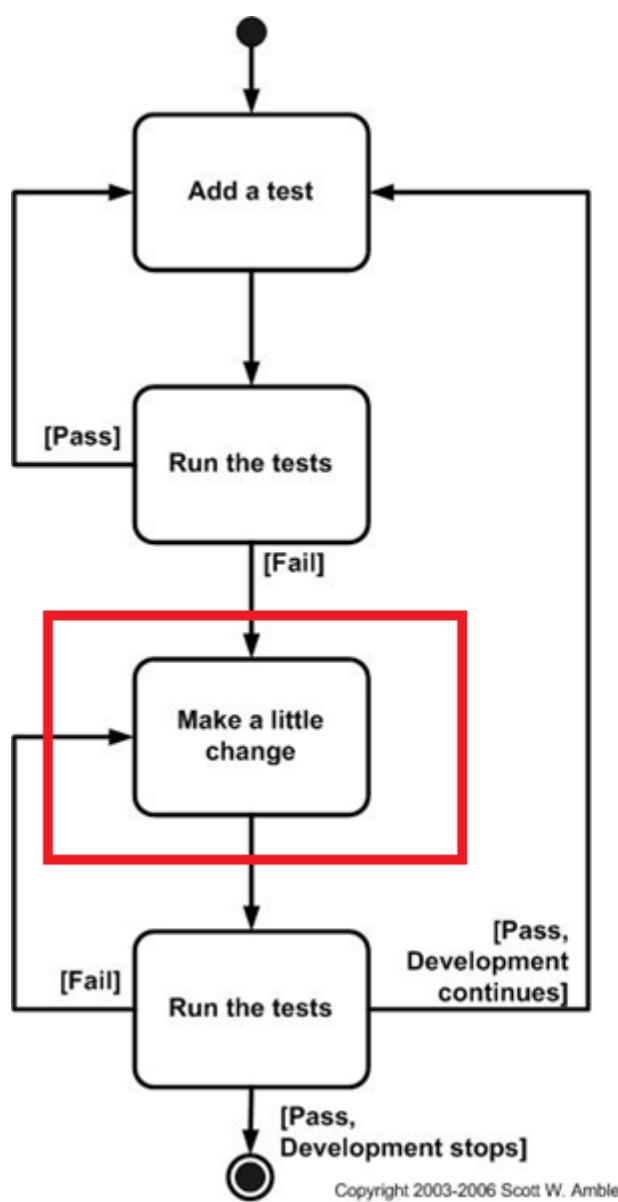


Copyright 2003-2006 Scott W. Ambler

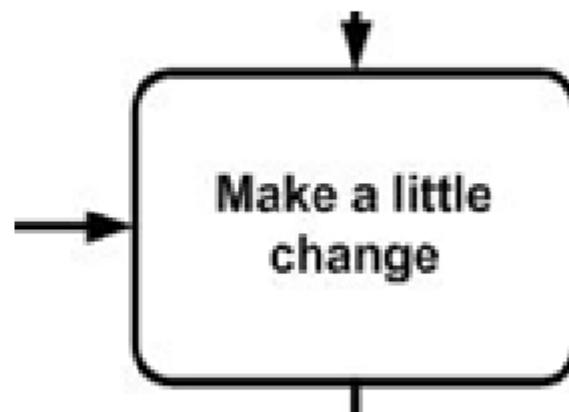


## 1. Only make a change when a test is failing





1. Only make a change when a test is failing



2. Make the “littlest” change you can. The “simplest” solution to solve the test



But .... If I start with “the simplest solution” – what if it isn’t the best / efficient / correct one ? I should spend the energy and try to figure it out ...



*"We should forget about small efficiencies, say about 97% of the time; premature optimization is the root of all evil"* – Donald E. Knuth, *Structured Programming with go to Statements*



## Rules Of Optimization

The "rules" of optimising are a rhetorical device intended to dissuade novice programmers from cluttering up their programs with vain attempts at writing optimal code. They are:

1. [FirstRuleOfOptimization](#) - Don't.
2. [SecondRuleOfOptimization](#) - Don't... yet.
3. [ProfileBeforeOptimizing](#)

*"We should forget about small efficiencies, say about 97% of the time; premature optimization is the root of all evil"* – Donald E. Knuth, [\*Structured Programming with go to Statements\*](#)



## Rules Of Optimization

The "rules" of optimising are a rhetorical device intended to dissuade novice programmers from cluttering up their programs with vain attempts at writing optimal code. They are:

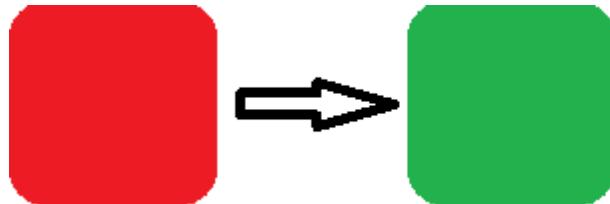
1. [FirstRuleOfOptimization](#) - Don't.
2. [SecondRuleOfOptimization](#) - Don't... yet.
3. [ProfileBeforeOptimizing](#)

How can you correct / optimize / redesign something that does not work ?

*"We should forget about small efficiencies, say about 97% of the time; premature optimization is the root of all evil"* – Donald E. Knuth, [\*Structured Programming with go to Statements\*](#)



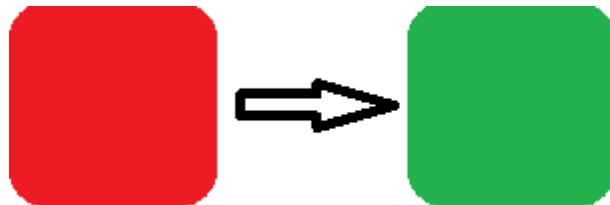
Write a  
failing  
test



Write a  
failing  
test



Make  
the test  
pass

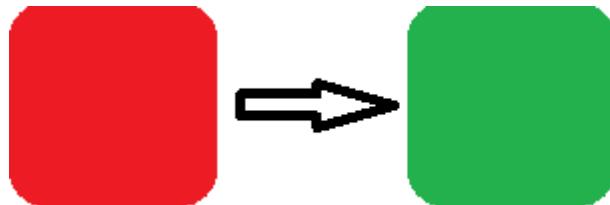


Write a  
failing  
test



Make  
the test  
pass

Make a little  
change



Write a  
failing  
test

Make  
the test  
pass

Make a little  
change





How can you correct / optimize / redesign  
something that does not work ?



How can you correct / optimize / redesign  
something that does not work ?

...correct something that does not work ....



How can you correct / optimize / redesign  
something that does not work ?

...correct something that does not work ....

...does not work ....



How can you correct / optimize / redesign  
something that does not work ?

...correct something that does not work ....

...does not work ....

**All tests pass ! It does work !**

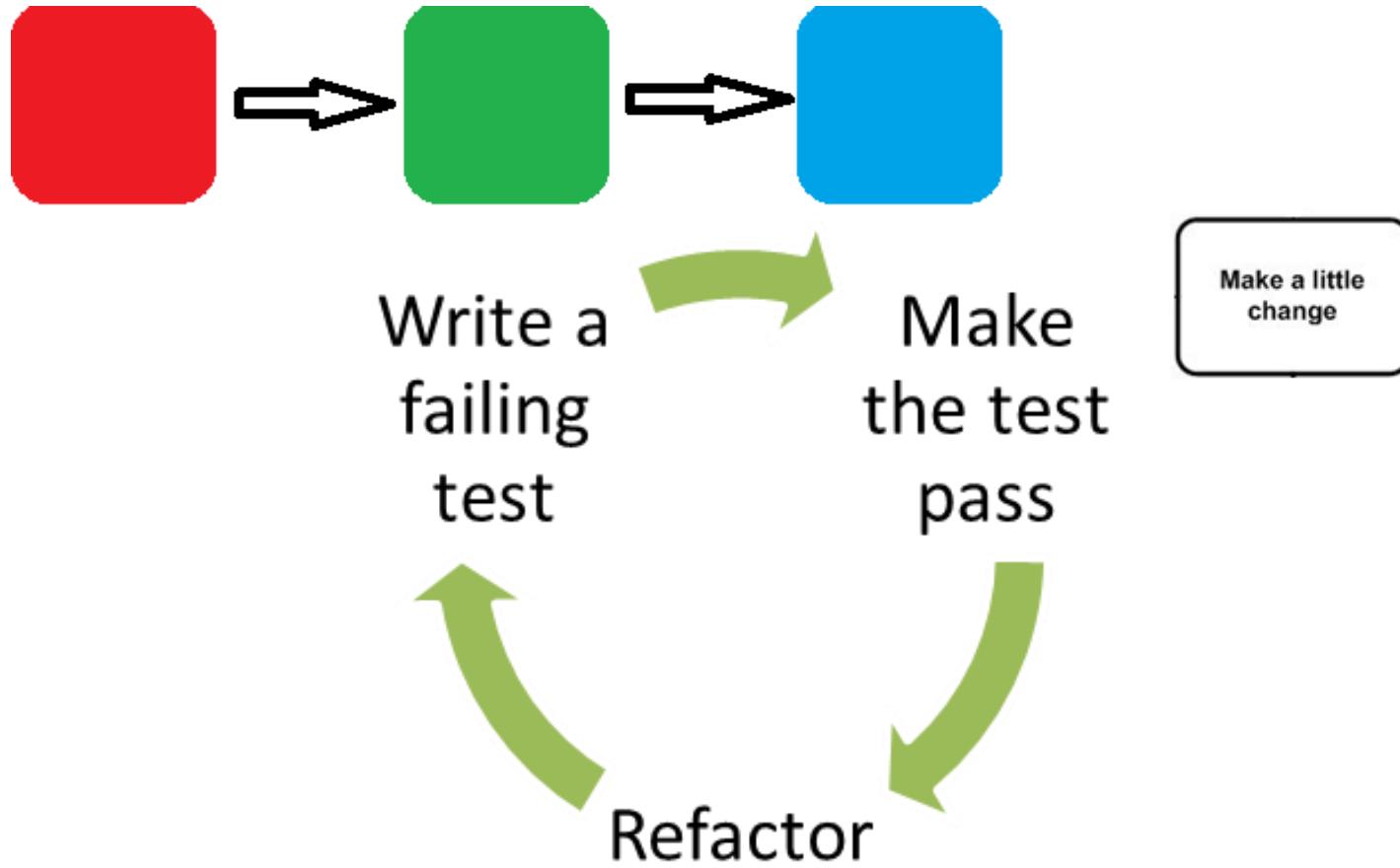


Write a  
failing  
test

Make  
the test  
pass

Make a little  
change





**“Everything“ works !**

**You can refactor – make it the best code you can !**

**You are not adding new “features” - *production code*\***



# Code Refactoring

## Clean Code



# K.I.S.S. – keep it simple, stupid ☺

*Any fool can write code that a computer can understand. Good programmers write code that humans can understand...*



# K.I.S.S. – keep it simple, stupid ☺

*Any fool can write code that a computer can understand. Good programmers write code that humans can understand...*

## Boy Scout Rule

*Always leave the campground cleaner than you found it..*



# K.I.S.S. – keep it simple, stupid ☺

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## Boy Scout Rule

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## High cohesion + Low coupling



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## High cohesion + Low coupling

**D R Y** Don't repeat yourself



# K.I.S.S. – keep it simple, stupid ☺

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## Boy Scout Rule

*Always leave the campground cleaner than you found it..*

## High cohesion + Low coupling

**D R Y** Don't repeat yourself

**S.O.L.I.D.**



# Java + JUnit



# Prime Factors



# Prime Factors

## Fundamental theorem of arithmetic

From Wikipedia, the free encyclopedia

In number theory, the **fundamental theorem of arithmetic**, also called the **unique factorization theorem** or the **unique-prime-factorization theorem**, states that every **integer** greater than 1<sup>[note 1]</sup> either is prime itself or is the product of **prime numbers**, and that this product is unique, up to the order of the factors.<sup>[3][4][5]</sup> For example,

$$1200 = 2^4 \times 3^1 \times 5^2 = 3 \times 2 \times 2 \times 2 \times 2 \times 5 \times 5 = 5 \times 2 \times 3 \times 2 \times 5 \times 2 \times 2 = \text{etc.}$$

1 – has no prime factors

2 – just 2

3 – just 3

4 – 2, 2

5 – just 5

6 – 2, 3

8 – 2, 2, 2

1540	2
770	2
385	5
77	7
11	11
1	



# Prime Factors

Given a positive integer number, return a list of all of the prime factors of that number. The returned prime values will be ordered ascending.

Ex:

input = 1540

Returned list: 2, 2, 5, 7, 11



# Prime Factors

Solution – obviously not optimal:

```
read n
for k = 2 .. n
    if (k is prime)
        copyn = n
        while (copyn % k = 0)
            write k
            copyn = copyn / k
        endwhile
    endif
endfor
end
```



Write a  
failing  
test

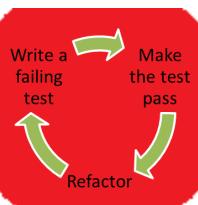
Make  
the test  
pass

Make a little  
change

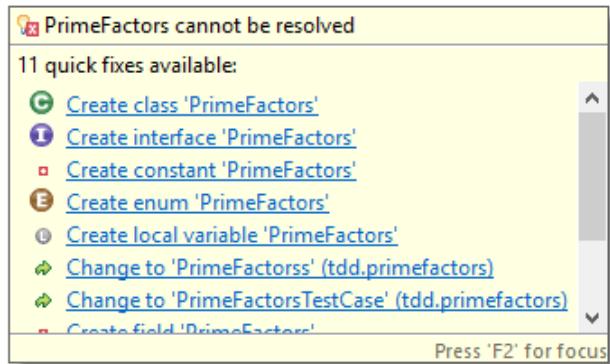




# Prime Factors

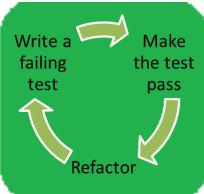


```
PrimeFactorsTestCase.java X
1 package tdd.primefactors;
2
3 import static org.junit.Assert.assertEquals;
4
5 import java.util.Arrays;
6
7 import org.junit.Test;
8 // add the first test - compilation failure
9 public class PrimeFactorsTestCase {
10
11     @Test
12     public void testOneHasNoPrimeFactors() {
13         assertEquals(Arrays.asList(),
14                     PrimeFactors.of(1));
15     }
16 }
```





# Prime Factors



The screenshot shows an IDE interface with two code editors and a JUnit results window.

**Left Editor:** PrimeFactorsTestCase.java

```
1 package tdd.primefactors;
2
3 import static org.junit.Assert.assertEquals;
4
5 import java.util.Arrays;
6
7 import org.junit.Test;
8
9 public class PrimeFactorsTestCase {
10
11     @Test
12     public void testOneHasNoPrimeFactors() {
13         assertEquals((Arrays.asList(),
14                     PrimeFactors.of(1));
15     }
16 }
17
```

**Right Editor:** PrimeFactors.java

```
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4
5 // implement the basic method - return empty list
6 public class PrimeFactors {
7     public static List<Integer> of(int n) {
8         return new ArrayList<Integer>();
9     }
10 }
11
12
```

**JUnit Results:**

JUnit

Finished after 0.028 seconds

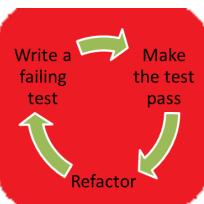
Runs: 1/1	Errors: 0	Failures: 0
-----------	-----------	-------------

tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.000 s)

Failure Trace



# Prime Factors



```
PrimeFactorsTestCase.java
1 package tdd.primefactors;
2
3+import static org.junit.Assert.assertEquals;[]
4 // add the second test - validate that: 2 -> 2
5 public class PrimeFactorsTestCase {
6
7     @Test
8     public void testOneHasNoPrimeFactors() {
9         assertEquals((Arrays.asList(),
10             PrimeFactors.of(1));}
11
12     @Test
13     public void testTwoHasJustOneFactorItself() {
14         assertEquals((Arrays.asList(2),
15             PrimeFactors.of(2));
16     }
17 }
```

```
PrimeFactors.java
1 package tdd.primefactors;
2
3+import java.util.ArrayList;[]
4
5 public class PrimeFactors {
6     public static List<Integer> of(int n) {
7         return new ArrayList<Integer>();
8     }
9 }
10
11
```

JUnit

Finished after 0.031 seconds

Runs: 2/2 Errors: 0 Failures: 1

Failure Trace

java.lang.AssertionError: expected:<[2]> but was:<[]>

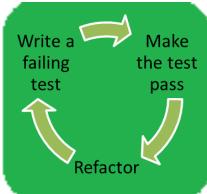
tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.006 s)

testTwoHasJustOneFactorItself (0.005 s)

testOneHasNoPrimeFactors (0.000 s)



# Prime Factors



```
PrimeFactorsTestCase.java
1 package tdd.primefactors;
2
3 import static org.junit.Assert.assertEquals;
4
5 public class PrimeFactorsTestCase {
6
7     @Test
8     public void testOneHasNoPrimeFactors() {
9         assertEquals((), PrimeFactors.of(1));
10    }
11
12    @Test
13    public void testTwoHasJustOneFactorItself() {
14        assertEquals((), PrimeFactors.of(2));
15    }
16
17 }
18
19
20
21
22 }
```

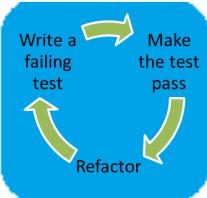
```
PrimeFactors.java
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4
5 // fix the second test - for input "2"
6 public class PrimeFactors {
7
8     public static List<Integer> of(int n) {
9         List<Integer> primeFactors = new ArrayList<Integer>();
10        if (n > 1)
11            primeFactors.add(2);
12
13        return primeFactors;
14    }
15
16
17 }
18
19
20
21
22 }
```

JUnit Results:

- Runs: 2/2
- Errors: 0
- Failures: 0



# Prime Factors



```
PrimeFactorsTestCase.java
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;
4 import static org.junit.Assert.assertEquals;
5 import static tdd.primefactors.PrimeFactors.of;
6
7 import org.junit.Test;
8 // all the tests are passing - we can refactor a bit
9 public class PrimeFactorsTestCase {
10
11     @Test
12     public void testOneHasNoPrimeFactors() {
13         assertEquals(asList(), of(1));
14     }
15
16     @Test
17     public void testTwoHasJustOneFactorItself() {
18         assertEquals(asList(2), of(2));
19     }
20 }
21
```

```
PrimeFactors.java
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4
5 public class PrimeFactors {
6
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         if (n > 1)
10             primeFactors.add(2);
11
12         return primeFactors;
13     }
14 }
```

JUnit

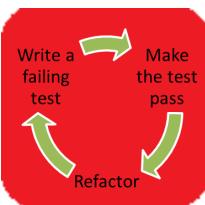
Finished after 0.03 seconds

Runs: 2/2 Errors: 0 Failures: 0

tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.000 s) Failure Trace



# Prime Factors



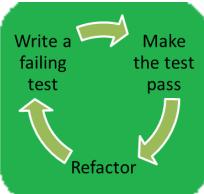
```
PrimeFactorsTestCase.java
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;
4 import static org.junit.Assert.assertEquals;
5 import static tdd.primefactors.PrimeFactors.of;
6
7 import org.junit.Test;
8 // the next test - 3 -> 3
9 public class PrimeFactorsTestCase {
10
11     @Test
12     public void testOneHasNoPrimeFactors() {
13         assertEquals(asList(), of(1));
14     }
15
16     @Test
17     public void testTwoHasJustOneFactorItself() {
18         assertEquals(asList(2), of(2));
19     }
20
21     @Test
22     public void testThreeHasJustOneFactorItself() {
23         assertEquals(asList(3), of(3));
24     }
}

PrimeFactors.java
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4
5 public class PrimeFactors {
6
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         if (n > 1)
10             primeFactors.add(2);
11
12         return primeFactors;
13     }
14 }

JUnit
Finished after 0.032 seconds
Runs: 3/3 Errors: 0 Failures: 1
tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.006 s)
  testTwoHasJustOneFactorItself (0.000 s)
  testOneHasNoPrimeFactors (0.000 s)
  testThreeHasJustOneFactorItself (0.006 s)
Failure Trace
java.lang.AssertionError: expected:<[3]> but was:<[2]>
at tdd.primefactors.PrimeFactorsTestCase.testThreeHasJustOneFactorItself()
```



# Prime Factors



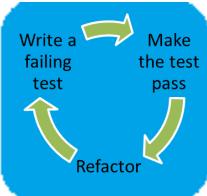
```
PrimeFactorsTestCase.java
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;
4
5 public class PrimeFactorsTestCase {
6
7     @Test
8     public void testOneHasNoPrimeFactors() {
9         assertEquals(asList(), of(1));
10    }
11
12    @Test
13    public void testTwoHasJustOneFactorItself() {
14        assertEquals(asList(2), of(2));
15    }
16
17    @Test
18    public void testThreeHasJustOneFactorItself() {
19        assertEquals(asList(3), of(3));
20    }
21}
22
```

```
PrimeFactors.java
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4 // correct for input 3
5 public class PrimeFactors {
6
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         if (n > 1)
10             primeFactors.add(n);
11
12         return primeFactors;
13     }
14 }
15
```

```
JUnit
Finished after 0.028 seconds
Runs: 3/3 Errors: 0 Failures: 0
> tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.001 s) Failure Trace
```



# Prime Factors



```
PrimeFactorsTestCase.java
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;[]
4 // not indicated - i just did it to save space
5 public class PrimeFactorsTestCase {
6
7     @Test
8     public void testPrimeFactorsGenerator() {
9         assertEquals("factors of 1",
10             asList(), of(1));
11         assertEquals("factors of 2",
12             asList(2), of(2));
13         assertEquals("factors of 3",
14             asList(3), of(3));
15     }
16 }
17
18
19 }
```

```
PrimeFactors.java
1 package tdd.primefactors;
2
3 import java.util.ArrayList;[]
4
5 public class PrimeFactors {
6
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         if (n > 1)
10             primeFactors.add(n);
11
12         return primeFactors;
13     }
14 }
15 }
```

JUnit

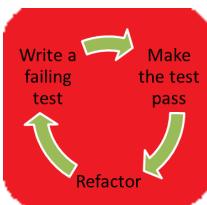
Finished after 0.024 seconds

Runs: 1/1 Errors: 0 Failures: 0

tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.001 s) Failure Trace



# Prime Factors



```
PrimeFactorsTestCase.java
1 package tdd.primefactors;
2
3* import static java.util.Arrays.asList;*
4 // the test for 5 would pass, let's try input 4
5 public class PrimeFactorsTestCase {
6
7     @Test
8     public void testPrimeFactorsGenerator() {
9         assertEquals("factors of 1",
10             asList(), of(1));
11         assertEquals("factors of 2",
12             asList(2), of(2));
13         assertEquals("factors of 3",
14             asList(3), of(3));
15         assertEquals("factors of 4",
16             asList(2, 2), of(4));
17     }
18 }
19
20
21 }
```

```
PrimeFactors.java
1 package tdd.primefactors;
2
3* import java.util.ArrayList;*
4
5 public class PrimeFactors {
6
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         if (n > 1)
10             primeFactors.add(n);
11
12         return primeFactors;
13     }
14 }
15 }
```

JUnit

Finished after 0.029 seconds

Runs: 1/1 Errors: 0 Failures: 1

tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.005 s)

java.lang.AssertionError: factors of 4 expected:<[2, 2]> but was:<[4]>

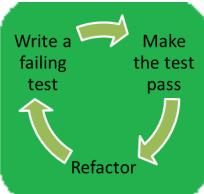
Failure Trace

at tdd.primefactors.PrimeFactorsTestCase.testPrimeFactorsGenerator(PrimeFactorsTestCase.java:19)

**java.lang.AssertionError: factors of 4 expected:<[2, 2]> but was:<[4]>**



# Prime Factors



```
PrimeFactorsTestCase.java
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;
4
5 public class PrimeFactorsTestCase {
6     @Test
7     public void testPrimeFactorsGenerator() {
8         assertEquals("factors of 1",
9             asList(), of(1));
10        assertEquals("factors of 2",
11            asList(2), of(2));
12        assertEquals("factors of 3",
13            asList(3), of(3));
14        assertEquals("factors of 4",
15            asList(2, 2), of(4));
16    }
17 }
```

```
PrimeFactors.java
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4
5 public class PrimeFactors {
6     // fix for input 4 -> 2, 2
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         if (n > 1) {
10             if (n % 2 == 0) {
11                 primeFactors.add(2);
12                 n = n/2;
13             }
14             if (n > 1)
15                 primeFactors.add(n);
16         }
17     }
18
19     return primeFactors;
20 }
21 }
```

JUnit

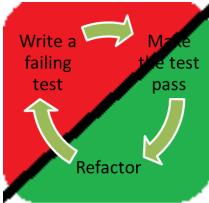
Finished after 0.037 seconds

Runs: 1/1 Errors: 0 Failures: 0

tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.003 s) Failure Trace



# Prime Factors



PrimeFactorsTestCase.java

```
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;...
4
5 public class PrimeFactorsTestCase {
6     // factors of 6 will apparently work
7     @Test
8     public void testPrimeFactorsGenerator() {
9         assertEquals("factors of 1",
10             asList(), of(1));
11         assertEquals("factors of 2",
12             asList(2), of(2));
13         assertEquals("factors of 3",
14             asList(3), of(3));
15         assertEquals("factors of 4",
16             asList(2, 2), of(4));
17         assertEquals("factors of 6",
18             asList(2, 3), of(6));
19     }
20 }
21 }
```

PrimeFactors.java

```
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4
5 public class PrimeFactors {
6
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         if (n > 1) {
10             if (n % 2 == 0) {
11                 primeFactors.add(2);
12                 n = n/2;
13             }
14             if (n > 1)
15                 primeFactors.add(n);
16         }
17         return primeFactors;
18     }
19 }
20 }
21 }
```

JUnit

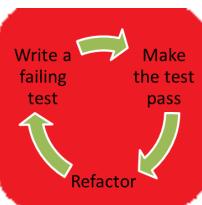
Finished after 0.021 seconds

Runs: 1/1 Errors: 0 Failures: 0

tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.001 s) Failure Trace



# Prime Factors



```
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;
4
5 public class PrimeFactorsTestCase {
6     // factors of 8 -> 2, 2, 2
7     @Test
8     public void testPrimeFactorsGenerator() {
9         assertEquals("factors of 1",
10             asList(), of(1));
11         assertEquals("factors of 2",
12             asList(2), of(2));
13         assertEquals("factors of 3",
14             asList(3), of(3));
15         assertEquals("factors of 4",
16             asList(2, 2), of(4));
17         assertEquals("factors of 6",
18             asList(2, 3), of(6));
19         assertEquals("factors of 8",
20             asList(2, 2, 2), of(8));
21     }
22 }
23
24
25
26 }
```

```
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4
5 public class PrimeFactors {
6
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         if (n > 1) {
10             if (n % 2 == 0) {
11                 primeFactors.add(2);
12                 n = n/2;
13             }
14             if (n > 1)
15                 primeFactors.add(n);
16         }
17         return primeFactors;
18     }
19
20 }
21 }
```

JUnit  
Finished after 0.043 seconds

Runs: 1/1	Errors: 0	Failures: 1
-----------	-----------	-------------

tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.018 s)

Failure Trace

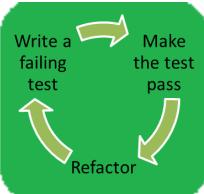
java.lang.AssertionError: factors of 8 expected:<[2, 2, 2]> but was:<[2, 4]>

at tdd.primefactors.PrimeFactorsTestCase.testPrimeFactorsGenerator(PrimeFactorsTestCase.java:20)

! java.lang.AssertionError: factors of 8 expected:<[2, 2, 2]> but was:<[2, 4]>



# Prime Factors



```
PrimeFactorsTestCase.java
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;...
4
5 public class PrimeFactorsTestCase {
6
7     @Test
8     public void testPrimeFactorsGenerator() {
9         assertEquals("factors of 1",
10             asList(), of(1));
11         assertEquals("factors of 2",
12             asList(2), of(2));
13         assertEquals("factors of 3",
14             asList(3), of(3));
15         assertEquals("factors of 4",
16             asList(2, 2), of(4));
17         assertEquals("factors of 6",
18             asList(2, 3), of(6));
19         assertEquals("factors of 8",
20             asList(2, 2, 2), of(8));
21     }
22 }
23
24
25
26
27 
```

```
PrimeFactors.java
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4
5 public class PrimeFactors {
6     // to fix factors of 8 we replace a "if" with "while"
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         if (n > 1) {
10             while (n % 2 == 0) {
11                 primeFactors.add(2);
12                 n = n/2;
13             }
14             if (n > 1)
15                 primeFactors.add(n);
16         }
17         return primeFactors;
18     }
19 }
20
21 }
```

JUnit

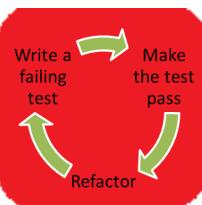
Finished after 0.023 seconds

Runs: 1/1 Errors: 0 Failures: 0

tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.001 s) Failure Trace



# Prime Factors



```
PrimeFactorsTestCase.java
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;
4
5 public class PrimeFactorsTestCase {
6     // factors of 9
7     @Test
8     public void testPrimeFactorsGenerator() {
9         assertEquals("factors of 1",
10             asList(), of(1));
11         assertEquals("factors of 2",
12             asList(2), of(2));
13         assertEquals("factors of 3",
14             asList(3), of(3));
15         assertEquals("factors of 4",
16             asList(2, 2), of(4));
17         assertEquals("factors of 6",
18             asList(2, 3), of(6));
19         assertEquals("factors of 8",
20             asList(2, 2, 2), of(8));
21         assertEquals("factors of 9",
22             asList(3, 3), of(9));
23     }
24 }
25
26
27 }
```

```
PrimeFactors.java
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4
5 public class PrimeFactors {
6
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         if (n > 1) {
10             while (n % 2 == 0) {
11                 primeFactors.add(2);
12                 n = n/2;
13             }
14             if (n > 1)
15                 primeFactors.add(n);
16         }
17         return primeFactors;
18     }
19 }
20 }
21 }
```

JUnit

Finished after 0.028 seconds

Runs: 1/1 Errors: 0 Failures: 1

tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.005 s)

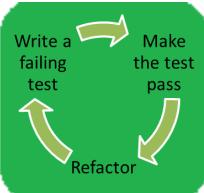
Failure Trace

java.lang.AssertionError: factors of 9 expected:<[3, 3]> but was:<[9]>

at tdd.primefactors.PrimeFactorsTestCase.testPrimeFactorsGenerator(PrimeFactorsTestCase.java:25)



# Prime Factors



```
PrimeFactorsTestCase.java
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;...
8
9 public class PrimeFactorsTestCase {
10
11     @Test
12     public void testPrimeFactorsGenerator() {
13         assertEquals("factors of 1",
14             asList(), of(1));
15         assertEquals("factors of 2",
16             asList(2), of(2));
17         assertEquals("factors of 3",
18             asList(3), of(3));
19         assertEquals("factors of 4",
20             asList(2, 2), of(4));
21         assertEquals("factors of 6",
22             asList(2, 3), of(6));
23         assertEquals("factors of 8",
24             asList(2, 2, 2), of(8));
25         assertEquals("factors of 9",
26             asList(3, 3), of(9));
27     }
28 }
29
```

```
PrimeFactors.java
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4
5 public class PrimeFactors {
6     // simplest change to fix factors of 9 - is duplicate code
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         if (n > 1) {
10             while (n % 2 == 0) {
11                 primeFactors.add(2);
12                 n = n/2;
13             }
14             while (n % 3 == 0) {
15                 primeFactors.add(3);
16                 n = n/3;
17             }
18             if (n > 1)
19                 primeFactors.add(n);
20         }
21     }
22 }
```

JUnit

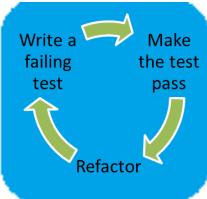
Finished after 0.024 seconds

Runs: 1/1 Errors: 0 Failures: 0

tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.000 s) Failure Trace



# Prime Factors



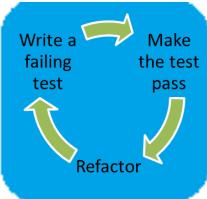
```
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;
4
5 public class PrimeFactorsTestCase {
6
7     @Test
8     public void testPrimeFactorsGenerator() {
9         assertEquals("factors of 1",
10             asList(), of(1));
11         assertEquals("factors of 2",
12             asList(2), of(2));
13         assertEquals("factors of 3",
14             asList(3), of(3));
15         assertEquals("factors of 4",
16             asList(2, 2), of(4));
17         assertEquals("factors of 6",
18             asList(2, 3), of(6));
19         assertEquals("factors of 8",
20             asList(2, 2, 2), of(8));
21         assertEquals("factors of 9",
22             asList(3, 3), of(9));
23     }
24 }
```

```
3*import java.util.ArrayList;
4
5
6 public class PrimeFactors {
7     // DRY - refactor - first step
8     public static List<Integer> of(int n) {
9         List<Integer> primeFactors = new ArrayList<Integer>();
10        if (n > 1) {
11            int factor = 2;
12            while (factor < n) {
13                while (n % factor == 0) {
14                    primeFactors.add(factor);
15                    n = n/factor;
16                }
17                factor++;
18            }
19            if (n > 1)
20                primeFactors.add(n);
21        }
22
23        return primeFactors;
24    }
25 }
```

JUnit  
Finished after 0.024 seconds  
Runs: 1/1 Errors: 0 Failures: 0  
tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.000 s) Failure Trace



# Prime Factors



```
PrimeFactorsTestCase.java
1 package tdd.primefactors;
2
3+import static java.util.Arrays.asList;[]
4
5 public class PrimeFactorsTestCase {
6
7     @Test
8     public void testPrimeFactorsGenerator() {
9         assertEquals("factors of 1",
10             asList(), of(1));
11         assertEquals("factors of 2",
12             asList(2), of(2));
13         assertEquals("factors of 3",
14             asList(3), of(3));
15         assertEquals("factors of 4",
16             asList(2, 2), of(4));
17         assertEquals("factors of 6",
18             asList(2, 3), of(6));
19         assertEquals("factors of 8",
20             asList(2, 2, 2), of(8));
21         assertEquals("factors of 9",
22             asList(3, 3), of(9));
23     }
24 }
25
26
27
28 }
```

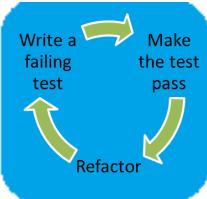
```
PrimeFactors.java
3+import java.util.ArrayList;[]
4
5 public class PrimeFactors {
6     // code is ugly - refactor some more, second step
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         int factor = 2;
10        while (n > 1) {
11            while (n % factor == 0) {
12                primeFactors.add(factor);
13                n = n/factor;
14            }
15            factor++;
16        }
17        if (n > 1)
18            primeFactors.add(n);
19
20        return primeFactors;
21    }
22 }
23 }
```

JUnit Results:

- Runs: 1/1
- Errors: 0
- Failures: 0



# Prime Factors



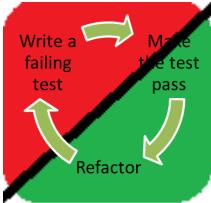
```
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;
4
5 public class PrimeFactorsTestCase {
6     @Test
7     public void testPrimeFactorsGenerator() {
8         assertEquals("factors of 1",
9             asList(), of(1));
10        assertEquals("factors of 2",
11            asList(2), of(2));
12        assertEquals("factors of 3",
13            asList(3), of(3));
14        assertEquals("factors of 4",
15            asList(2, 2), of(4));
16        assertEquals("factors of 6",
17            asList(2, 3), of(6));
18        assertEquals("factors of 8",
19            asList(2, 2, 2), of(8));
20        assertEquals("factors of 9",
21            asList(3, 3), of(9));
22    }
23 }
```

```
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4
5 public class PrimeFactors {
6     // refactor - third step - the last if was unnecessary
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         int factor = 2;
10        while (n > 1) {
11            while (n % factor == 0) {
12                primeFactors.add(factor);
13                n = n/factor;
14            }
15            factor++;
16        }
17        return primeFactors;
18    }
19 }
20 }
```

JUnit Results:  
Finished after 0.024 seconds  
Runs: 1/1 Errors: 0 Failures: 0



# Prime Factors



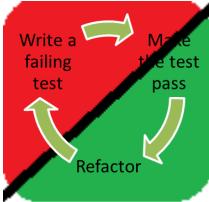
```
1 package tdd.primefactors;
2
3 import static java.util.Arrays.asList;
4
5 public class PrimeFactorsTestCase {
6     // add a new test, factors of 10
7     @Test
8     public void testPrimeFactorsGenerator() {
9         assertEquals("factors of 1",
10             asList(), of(1));
11         assertEquals("factors of 2",
12             asList(2), of(2));
13         assertEquals("factors of 3",
14             asList(3), of(3));
15         assertEquals("factors of 4",
16             asList(2, 2), of(4));
17         assertEquals("factors of 6",
18             asList(2, 3), of(6));
19         assertEquals("factors of 8",
20             asList(2, 2, 2), of(8));
21         assertEquals("factors of 9",
22             asList(3, 3), of(9));
23         assertEquals("factors of 10",
24             asList(2, 5), of(10));
25     }
26 }
27 
```

```
1 import java.util.ArrayList;
2
3 public class PrimeFactors {
4
5     public static List<Integer> of(int n) {
6         List<Integer> primeFactors = new ArrayList<Integer>();
7         int factor = 2;
8         while (n > 1) {
9             while (n % factor == 0) {
10                 primeFactors.add(factor);
11                 n = n/factor;
12             }
13             factor++;
14         }
15     }
16     return primeFactors;
17 }
18
19 }
```

JUnit Results:  
Finished after 0.025 seconds  
Runs: 1/1 Errors: 0 Failures: 0



# Prime Factors



```
8
9 public class PrimeFactorsTestCase {
10    // all new tests seem to pass, 11, 12, 18, 1540
11    @Test
12    public void testPrimeFactorsGenerator() {
13        assertEquals("factors of 1",
14            asList(), of(1));
15        assertEquals("factors of 2",
16            asList(2), of(2));
17        assertEquals("factors of 3",
18            asList(3), of(3));
19        assertEquals("factors of 4",
20            asList(2, 2), of(4));
21        assertEquals("factors of 6",
22            asList(2, 3), of(6));
23        assertEquals("factors of 8",
24            asList(2, 2, 2), of(8));
25        assertEquals("factors of 9",
26            asList(3, 3), of(9));
27        assertEquals("factors of 11",
28            asList(11), of(11));
29        assertEquals("factors of 12",
30            asList(2, 2, 3), of(12));
31        assertEquals("factors of 18",
32            asList(2, 3, 3), of(18));
33        assertEquals("factors of 1540",
34            asList(2, 2, 5, 7, 11), of(1540));
35    }
}
```

```
2
3 import java.util.ArrayList;
5
6 public class PrimeFactors {
7
8    public static List<Integer> of(int n) {
9        List<Integer> primeFactors = new ArrayList<Integer>();
10       int factor = 2;
11       while (n > 1) {
12           while (n % factor == 0) {
13               primeFactors.add(factor);
14               n = n/factor;
15           }
16           factor++;
17       }
18
19       return primeFactors;
20   }
21 }
22
```

JUnit

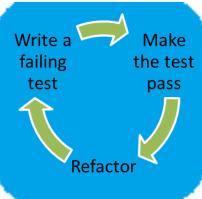
Finished after 0.021 seconds

Runs: 1/1 Errors: 0 Failures: 0

tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.000 s) Failure Trace



# Prime Factors



```
PrimeFactorsTestCase.java
8
9 public class PrimeFactorsTestCase {
10
11     @Test
12     public void testPrimeFactorsGenerator() {
13         assertEquals("factors of 1",
14             asList(), of(1));
15         assertEquals("factors of 2",
16             asList(2), of(2));
17         assertEquals("factors of 3",
18             asList(3), of(3));
19         assertEquals("factors of 4",
20             asList(2, 2), of(4));
21         assertEquals("factors of 6",
22             asList(2, 3), of(6));
23         assertEquals("factors of 8",
24             asList(2, 2, 2), of(8));
25         assertEquals("factors of 9",
26             asList(3, 3), of(9));
27         assertEquals("factors of 11",
28             asList(11), of(11));
29         assertEquals("factors of 12",
30             asList(2, 2, 3), of(12));
31         assertEquals("factors of 18",
32             asList(2, 3, 3), of(18));
33         assertEquals("factors of 1540",
34             asList(2, 2, 5, 7, 11), of(1540));
35     }
}

PrimeFactors.java
1 package tdd.primefactors;
2
3 import java.util.ArrayList;
4
5 public class PrimeFactors {
6     // last refactor attempt, cleanup some clutter
7     public static List<Integer> of(int n) {
8         List<Integer> primeFactors = new ArrayList<Integer>();
9         for (int factor = 2; n > 1; factor++) {
10             while (n % factor == 0) {
11                 primeFactors.add(factor);
12                 n = n / factor;
13             }
14         }
15         return primeFactors;
16     }
17 }
18
19

JUnit
Finished after 0.025 seconds
Runs: 1/1 Errors: 0 Failures: 0
> tdd.primefactors.PrimeFactorsTestCase [Runner: JUnit 4] (0.001 s) Failure Trace
```



# Prime Factors

First proposal was:

read n

for k = 2 .. n

  if (k is prime)

    copyn = n

    while (copyn % k = 0)

      write k

      copyn = copyn / k

    endwhile

  endif

endfor

end

But we ended up with:

read n

for k = 2.. && n > 1

  while (n % k = 0)

    write k

    n = n / k

  endwhile

endfor

end



# Bowling Score



# Bowling Score

10 frames

2 balls per frame

Strike = 10 + next 2 balls

Spare = 10 + next ball

10<sup>th</sup> frame – max 3 balls;

1	4	4	5	6	5	0	1	7	6	2	6
5	14	29	49	60	61	77	97	117	133		



# Bowling Score

For the new “Mega Bowl 2000” - you are given the task to develop the “scoring” algorithm. Apart from this, other tasks are for the UI, for the animation, for the player management, etc. – but you are given the most complex task – to compute the total score for a game. Your process needs to be able to “*start*” a new game, record each “*roll*” and at the end of a **correctly played** game it needs to return the “*score*” for that game configuration;

Ex: roll 5, roll 5, roll 2, roll (in order) 0, 10, 0, 4, 0, 0, 8, 1, 10, 1, 3, 9, 0, 3, 7, 3; The total computed score is thus: **81**

Frames									
1	2	3	4	5	6	7	8	9	10
5	5	2	0	10	0	4	0	0	8
Intermediate score									
12	14	28	32	32	41	55	59	68	81
<b>spare</b>		<b>strike</b>				<b>strike</b>			<b>spare</b>
10+2	12+2	14+10+0+4	28+4	32+0	32+9	41+10+1+3	55+4	59+9	68+10+3

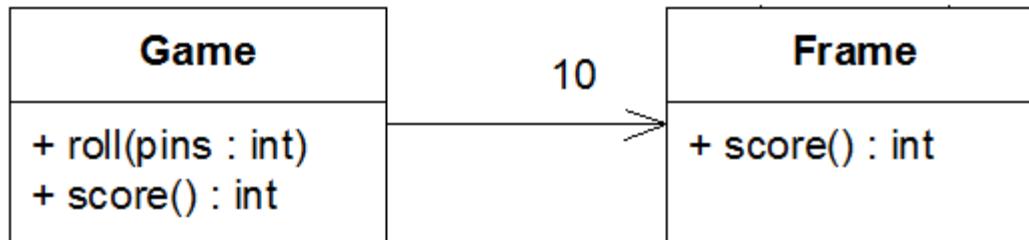


# Bowling Score

<b>Game</b>
+ roll(pins : int)
+ score() : int



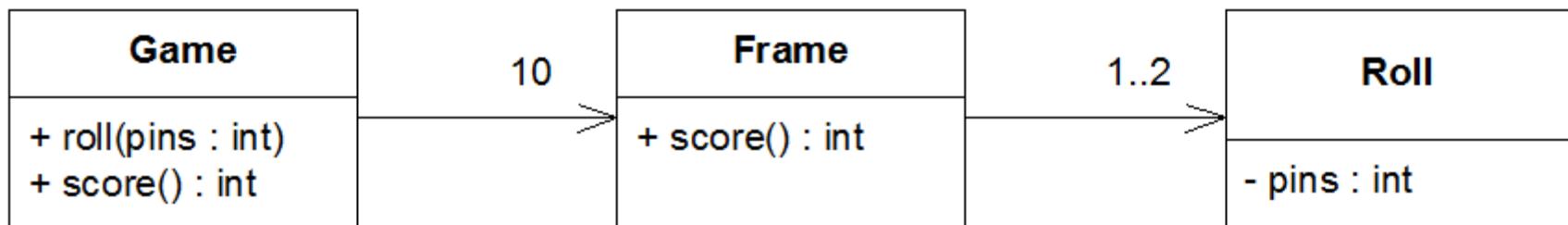
# Bowling Score



*A game has 10 frames.*



# Bowling Score

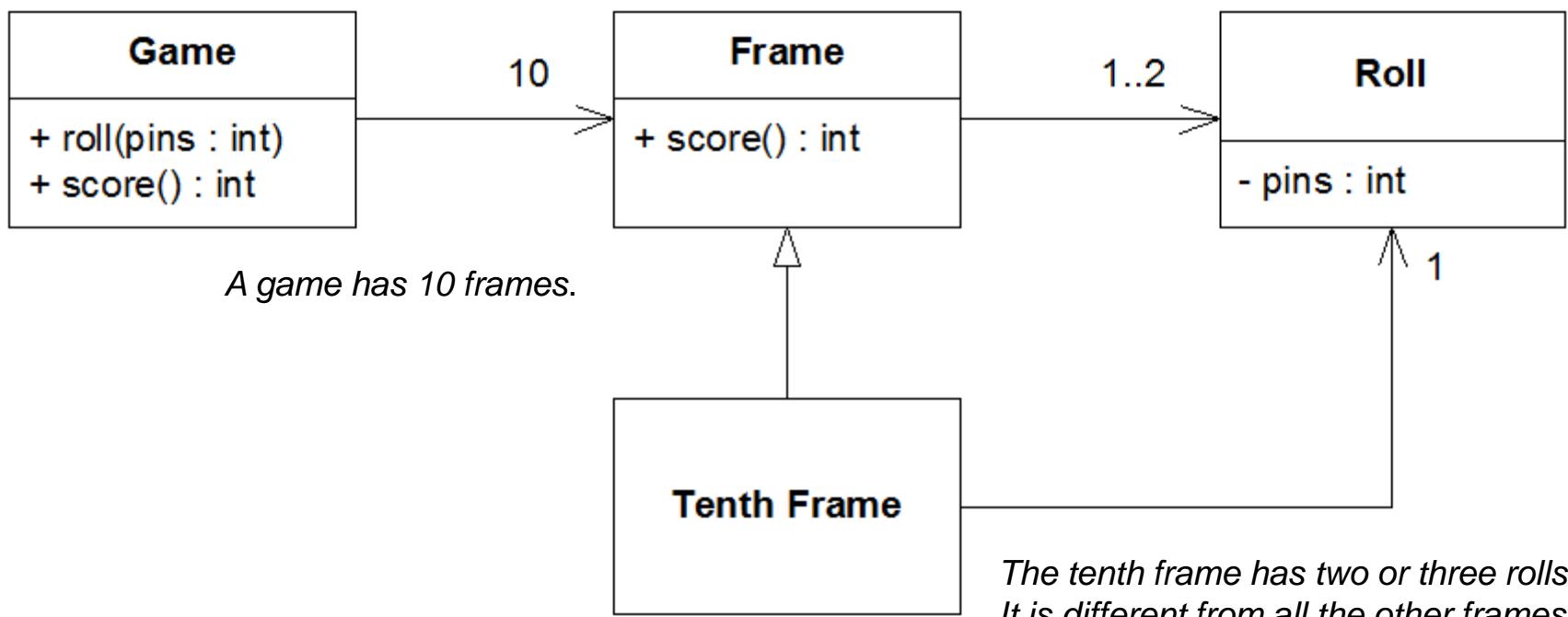


*A game has 10 frames.*

*A frame has 1 or two rolls.*



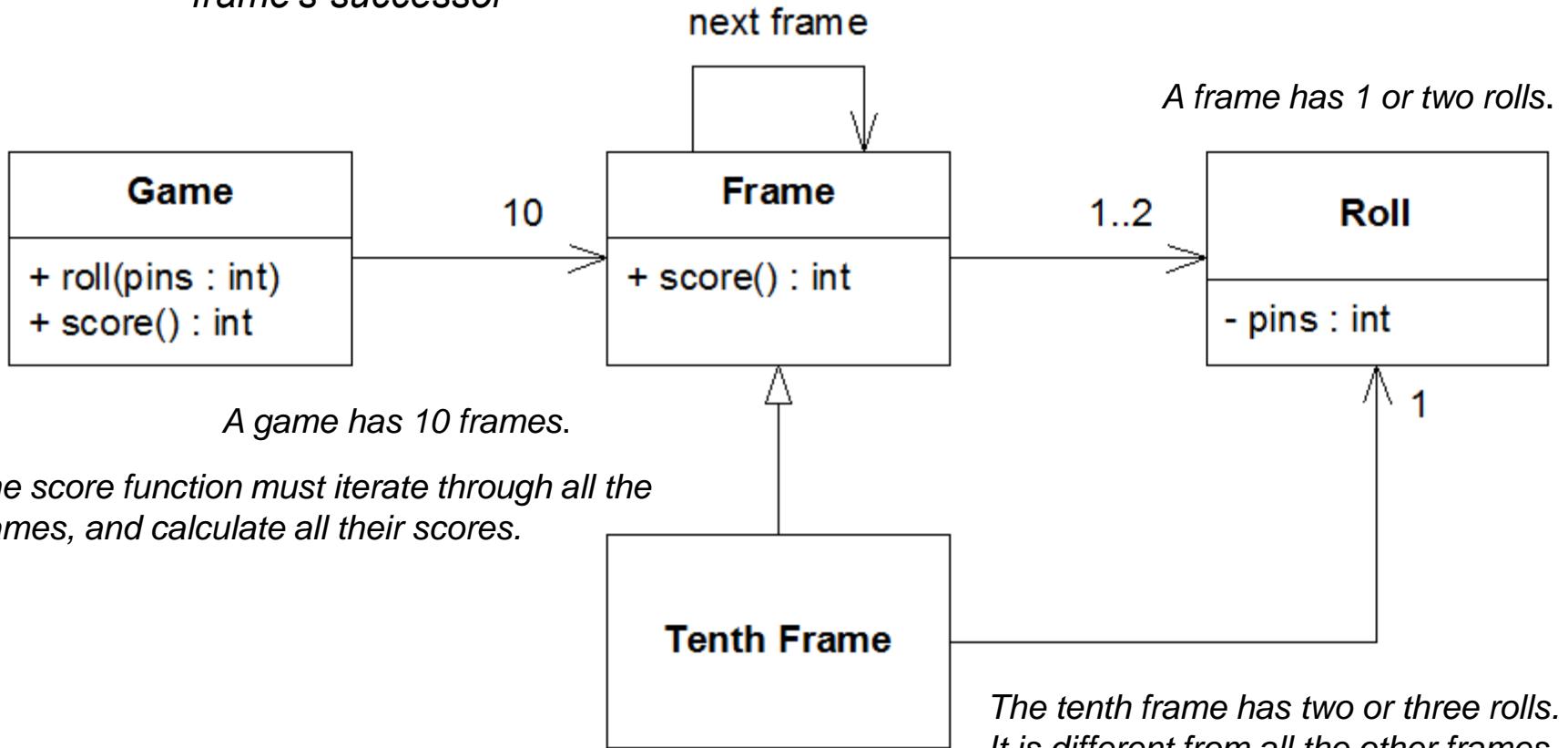
# Bowling Score





# Bowling Score

*The score for a spare or a strike depends on the frame's successor*





Write a  
failing  
test

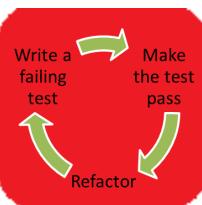
Make  
the test  
pass

Make a little  
change





# Bowling Score



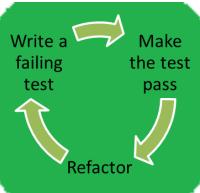
```
1 package tdd.bowlingscore;
2
3 import org.junit.Test;
4
5 public class GameTestCase {
6     // the first test - just create a game
7     @Test
8     public void testStartGame() {
9         Game g = new Game();
10    }
11 }
12 }
```

Game cannot be resolved to a type  
8 quick fixes available:

- C Create class 'Game'
- I Create interface 'Game'
- A Change to 'Game2' (tdd.bowlingscore)
- A Change to 'GSSName' (org.ietf.jgss)
- E Create enum 'Game'
- O Add type parameter 'Game' to 'GameTestCase'
- O Add type parameter 'Game' to 'testStartGame()'
- Fix navigation



# Bowling Score



The screenshot shows an IDE interface with two code editors and a results window.

**GameTestCase.java:**

```
1 package tdd.bowlingscore;
2
3 import org.junit.Test;
4
5 public class GameTestCase {
6
7     @Test
8     public void testStartGame() {
9         Game g = new Game();
10    }
11 }
12
```

**Game.java:**

```
1 package tdd.bowlingscore;
2
3 public class Game {
4     // fix the test - create the game class
5 }
6
```

**JUnit Results:**

JUnit

Finished after 0.016 seconds

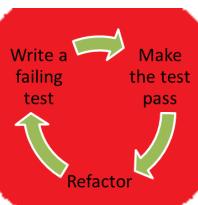
Runs: 1/1 Errors: 0 Failures: 0

tdd.bowlingscore.GameTestCase [Runner: JUnit 4] (0.000 s)

Failure Trace



# Bowling Score



GameTestCase.java

```
1 package tdd.bowlingscore;
2
3 import org.junit.Test;
4
5 public class GameTestCase {
6     // second test is to roll a ball
7     @Test
8     public void testStartGame() {
9         Game g = new Game();
10    }
11
12    @Test
13    public void testRoll() {
14        Game g = new Game();
15
16        g.roll(0);
17    }
18 }
```

The method roll(int) is undefined for the type Game  
2 quick fixes available:  
• Create method 'roll(int)' in type 'Game'  
• Add cast to 'g'

Game.java

```
1 package tdd.bowlingscore;
2
3 public class Game {
4
5 }
```

JUnit

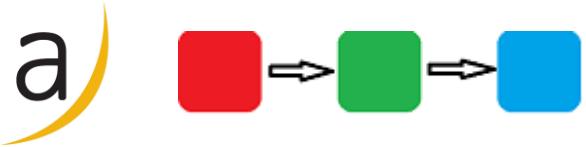
```
JUnit
Finished after 4.427 seconds
Runs: 2/2 Errors: 1 Failures: 0
```

tdd.bowlingscore.GameTestCase [Runner: JUnit 4] (4.412 s)

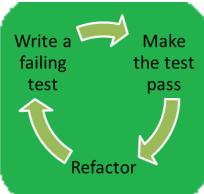
- testStartGame (0.000 s)
- testRoll (4.412 s)

Failure Trace

```
java.lang.Error: Unresolved compilation problem:
The method roll(int) is undefined for the type Game
at tdd.bowlingscore.GameTestCase.testRoll(GameTestCase.java:16)
```



# Bowling Score



```

GameTestCase.java
1 package tdd.bowlingscore;
2
3 import org.junit.Test;
4
5 public class GameTestCase {
6
7     @Test
8     public void testStartGame() {
9         Game g = new Game();
10    }
11
12    @Test
13    public void testRoll() {
14        Game g = new Game();
15
16        g.roll(0);
17    }
18}

```

```

Game.java
1 package tdd.bowlingscore;
2
3 public class Game {
4
5     // create the roll method - void with pins argument
6     public void roll(int pins) {
7
8    }
9}
10

```

JUnit

Finished after 0.019 seconds

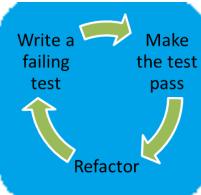
Runs: 2/2 Errors: 0 Failures: 0

tdd.bowlingscore.GameTestCase [Runner: JUnit 4] (0.000 s)

Failure Trace



# Bowling Score

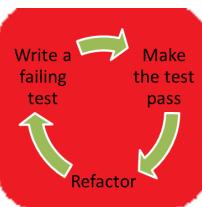


```
5  
6 // refactor  
7 // each test "sets up" a game  
8 public class GameTestCase {  
9     private Game g;  
10  
11     @Before  
12     public void setUp() {  
13         g = new Game();  
14     }  
15  
16     @Test  
17     public void testStartGame() {  
18     }  
19  
20     @Test  
21     public void testRoll() {  
22         g.roll(0);  
23     }
```

```
6 // refactor  
7 // the first test was empty  
8 public class GameTestCase {  
9     private Game g;  
0  
1     @Before  
2     public void setUp() {  
3         g = new Game();  
4     }  
5  
6     @Test  
7     public void testRoll() {  
8         g.roll(0);  
9     }
```



# Bowling Score



The screenshot shows an IDE interface with two code editors and a results window.

**GameTestCase.java:**

```
1 package tdd.bowlingscore;
2
3 import static org.junit.Assert.assertEquals;
4
5 import org.junit.Before;
6 import org.junit.Test;
7
8 public class GameTestCase {
9     private Game g;
10    // test the score method
11    @Before
12    public void setUp() {
13        g = new Game();
14    }
15
16    @Test
17    public void testRoll() {
18        g.roll(0);
19    }
20
21    @Test
22    public void testScoreGutterGame() {
23        // but in order to "score" we need a full game
24        for (int i = 0; i < 20; i++)
25            g.roll(0);
26
27        assertEquals(0, g.score());
28    }
}
```

**Game.java:**

```
1 package tdd.bowlingscore;
2
3 public class Game {
4
5     public void roll(int pins) {
6
7     }
8
9 }
```

**JUnit Results:**

JUnit Results window showing the execution of GameTestCase:

- Runs: 2/2
- Errors: 1
- Failures: 0

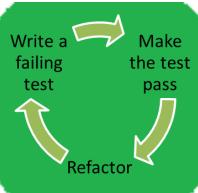
Failure Trace:

- tdd.bowlingscore.GameTestCase [Runner: JUnit 4] (1.711 s)
  - testScoreGutterGame (1.709 s)
  - testRoll (0.001 s)

java.lang.Error: Unresolved compilation problem:  
The method score() is undefined for the type Game



# Bowling Score



The screenshot shows a Java development environment with two code editors and a results window.

**GameTestCase.java:**

```
1 package tdd.bowlingscore;
2
3 import static org.junit.Assert.assertEquals;
4
5 import org.junit.Before;
6 import org.junit.Test;
7
8 public class GameTestCase {
9     private Game g;
10
11     @Before
12     public void setUp() {
13         g = new Game();
14     }
15
16     @Test
17     public void testRoll() {
18         g.roll(0);
19     }
20
21     @Test
22     public void testScoreGutterGame() {
23         for (int i = 0; i < 20; i++)
24             g.roll(0);
25
26         assertEquals(0, g.score());
27     }
28 }
```

**Game.java:**

```
1 package tdd.bowlingscore;
2
3 public class Game {
4     // add the score method - fix the compilation
5     public void roll(int pins) {
6     }
7
8     public int score() {
9         return 0;
10    }
11 }
12
```

**JUnit Results:**

JUnit

Finished after 0.019 seconds

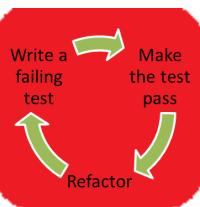
Runs: 2/2 Errors: 0 Failures: 0

tdd.bowlingscore.GameTestCase [Runner: JUnit 4] (0.000 s)

Failure Trace



# Bowling Score



The screenshot shows an IDE interface with two code editors and a results window.

**GameTestCase.java:**

```
11  @Before
12  public void setUp() {
13      g = new Game();
14  }
15
16  @Test
17  public void testRoll() {
18      g.roll(0);
19  }
20
21  @Test
22  public void testScoreGutterGame() {
23      for (int i = 0; i < 20; i++)
24          g.roll(0);
25
26      assertEquals(0, g.score());
27  }
28  // test a game where only 1 is rolled
29  @Test
30  public void testAllOnes() {
31      for (int i = 0; i < 20; i++) {
32          g.roll(1);
33
34          assertEquals(20, g.score());
35      }
36  }
37 }
38 }
```

**Game.java:**

```
1 package tdd.bowlingscore;
2
3 public class Game {
4
5     public void roll(int pins) {
6     }
7
8     public int score() {
9         return 0;
10    }
11 }
12 }
```

**JUnit Results:**

JUnit

Finished after 0.027 seconds

Runs: 3/3 Errors: 0 Failures: 1

tdd.bowlingscore.GameTestCase [Runner: JUnit 4] (0.005 s)

- testScoreGutterGame (0.000 s)
- testAllOnes (0.004 s)
- testRoll (0.001 s)

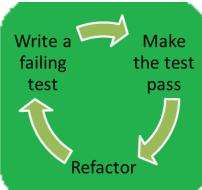
Failure Trace

java.lang.AssertionError: expected:<20> but was:<0>

at tdd.bowlingscore.GameTestCase.testAllOnes(GameTestCase.java:34)



# Bowling Score



The screenshot shows an IDE interface with two code editors and a results window.

**GameTestCase.java:**

```
10
11 @Before
12 public void setUp() {
13     g = new Game();
14 }
15
16 @Test
17 public void testRoll() {
18     g.roll(0);
19 }
20
21 @Test
22 public void testScoreGutterGame() {
23     for (int i = 0; i < 20; i++)
24         g.roll(0);
25
26     assertEquals(0, g.score());
27 }
28
29 @Test
30 public void testAllOnes() {
31     for (int i = 0; i < 20; i++)
32         g.roll(1);
33
34     assertEquals(20, g.score());
35 }
36 }
37 
```

**Game.java:**

```
1 package tdd.bowlingscore;
2
3 public class Game {
4     int score = 0;
5     // actually store the "score" to fix the 1 roll game
6     public void roll(int pins) {
7         score = score + pins;
8     }
9
10    public int score() {
11        return score;
12    }
13 }
14 
```

**JUnit Results:**

JUnit

Finished after 0.018 seconds

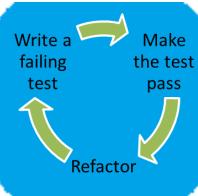
Runs: 3/3 Errors: 0 Failures: 0

tdd.bowlingscore.GameTestCase [Runner: JUnit 4] (0.000 s)

Failure Trace



# Bowling Score



```
// refactor duplicate code
@Test
public void testScoreGutterGame() {
    for (int i = 0; i < 20; i++)
        g.roll(0);

    assertEquals(0, g.score());
}

@Test
public void testAllOnes() {
    for (int i = 0; i < 20; i++)
        g.roll(1);

    assertEquals(20, g.score());
}

@Test
public void testRoll() {
    g.roll(0); // remove irrelevant test
}
```

```
@Test
public void testScoreGutterGame() {
    rollMany(0, 20);

    assertEquals(0, g.score());
}

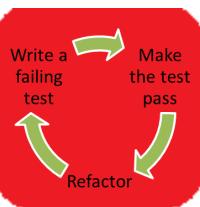
@Test
public void testAllOnes() {
    rollMany(1, 20);

    assertEquals(20, g.score());
}

private void rollMany(int pins,
                     int rolls) {
    for (int i = 0; i < rolls; i++)
        g.roll(pins);
}
```



# Bowling Score



The screenshot shows an IDE interface with two code editors and a JUnit results window.

**GameTest.java:**

```
16 @Test
17 public void testScoreGutterGame() {
18     rollMany(0, 20);
19     assertEquals(0, g.score());
20 }
21
22 @Test
23 public void testAllOnes() {
24     rollMany(1, 20);
25     assertEquals(20, g.score());
26 }
27 // any valid roll will work
28 // first scenario not covered is to throw a spare
29 @Test
30 public void testSpare() {
31     g.roll(3);
32     g.roll(7); // spare
33     g.roll(4);|
34     rollMany(0, 17);
35     assertEquals(18, g.score());
36 }
37
38 private void rollMany(int pins, int rolls) {
39     for (int i = 0; i < rolls; i++)
40         g.roll(pins);
41 }
42 }
```

**Game.java:**

```
1 package tdd.bowlingscore;
2
3 public class Game {
4     int score = 0;
5
6     public void roll(int pins) {
7         score = score + pins;
8     }
9
10    public int score() {
11        return score;
12    }
13 }
14
```

**JUnit Results:**

JUnit Results window showing the execution of GameTest.java:

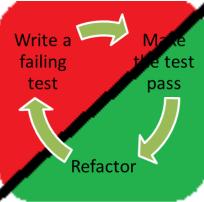
- Runs: 3/3
- Errors: 0
- Failures: 1

Failure Trace:

```
java.lang.AssertionError: expected:<18> but was:<14>
at tdd.bowlingscore.GameTestCase.testSpare(GameTestCase.java:35)
```



# Bowling Score



The screenshot shows an IDE interface with two code editors and a results window.

**GameTestCase.java:**

```
14 }
15
16 @Test
17 public void testScoreGutterGame() {
18     rollMany(0, 20);
19     assertEquals(0, g.score());
20 }
21
22 @Test
23 public void testAllOnes() {
24     rollMany(1, 20);
25     assertEquals(20, g.score());
26 }
27
28 @Test
29 public void testSpare() {
30     g.roll(3);
31     g.roll(7); // spare
32     g.roll(4);
33     rollMany(0, 17);
34     assertEquals(18, g.score());
35 }
36
37 private void rollMany(int pins, int rolls) {
38     for (int i = 0; i < rolls; i++)
39         g.roll(pins);
40 }
41 }
```

**Game.java:**

```
1 package tdd.bowlingscore;
2
3 public class Game {
4     int score = 0;
5     // figure out simplest solution to cover spare
6     public void roll(int pins) {
7         // we need to store previous frame score
8         if (previousFrameWasSpare)
9             score = score + pins;
10
11         score = score + pins;
12     }
13     // seems a bit too complicated
14     public int score() {
15         return score;
16     }
17
18     // the 'roll' method computes the score ..
19     // the score just returns the value
20 }
```

**JUnit Results:**

- Runs: 3/3
- Errors: 0
- Failures: 1

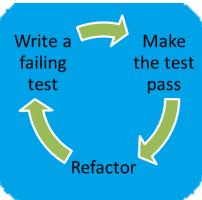
Failure Trace:

- tdd.bowlingscore.GameTestCase [Runner: JUnit 4] (0.000 s)
  - testScoreGutterGame (0.000 s)
  - testAllOnes (0.000 s)
  - testSpare (0.000 s)

java.lang.AssertionError: expected:<18> but was:<14>  
at tdd.bowlingscore.GameTestCase.testSpare(GameTestCase.java:35)



# Bowling Score



The screenshot shows an IDE interface with two code editors and a results window.

**GameTestCase.java:**

```
14 }
15
16 @Test
17 public void testScoreGutterGame() {
18     rollMany(0, 20);
19     assertEquals(0, g.score());
20 }
21
22 @Test
23 public void testAllOnes() {
24     rollMany(1, 20);
25     assertEquals(20, g.score());
26 }
27 // we ignore the new test - so that we can refactor !
28 // @Test
29 public void testSpare() {
30     g.roll(3);
31     g.roll(7); // spare
32     g.roll(4);
33     rollMany(0, 17);
34     assertEquals(18, g.score());
35 }
36
37 private void rollMany(int pins, int rolls) {
38     for (int i = 0; i < rolls; i++)
39         g.roll(pins);
40 }
41 }
```

**Game.java:**

```
1 package tdd.bowlingscore;
2 // refactored the code - ALL TESTS still pass
3 public class Game {
4     int[] rolls = new int[21];
5     int currentRoll = 0;
6
7     public void roll(int pins) {
8         rolls[currentRoll++] = pins;
9     }
10
11     public int score() {
12         int score = 0;
13         for (int i = 0; i < rolls.length; i++)
14             score += rolls[i];
15         return score;
16     }
17 }
18
```

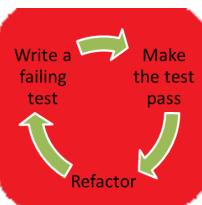
**JUnit Results:**

- Runs: 2/2
- Errors: 0
- Failures: 0

JUnit finished after 0.018 seconds.



# Bowling Score



The screenshot shows an IDE interface with two code editors and a JUnit results window.

**GameTestCase.java:**

```
14 }
15
16 @Test
17 public void testScoreGutterGame() {
18     rollMany(0, 20);
19     assertEquals(0, g.score());
20 }
21
22 @Test
23 public void testAllOnes() {
24     rollMany(1, 20);
25     assertEquals(20, g.score());
26 }
27
28 @Test
29 public void testSpare() {
30     g.roll(3);
31     g.roll(7); // spare
32     g.roll(4);
33     rollMany(0, 17);
34     assertEquals(18, g.score());
35 }
36
37 private void rollMany(int pins, int rolls) {
38     for (int i = 0; i < rolls; i++)
39         g.roll(pins);
40 }
41 }
```

**Game.java:**

```
1 package tdd.bowlingscore;
2
3 public class Game {
4     int[] rolls = new int[21];
5     int currentRoll = 0;
6
7     public void roll(int pins) {
8         rolls[currentRoll++] = pins;
9     }
10    // pass the spare test
11    public int score() {
12        int score = 0;
13        for (int i = 0; i < rolls.length; i++) {
14            if (rolls[i] + rolls[i+1] == 10) // spare
15                score += rolls[i+2];
16
17            score += rolls[i];
18        } // this attempt is wrong since index is off
19        return score;
20    }
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41 }
```

**JUnit Results:**

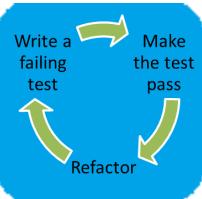
- Runs: 3/3
- Errors: 3
- Failures: 0

Failure Trace:

- java.lang.ArrayIndexOutOfBoundsException: 21 at tdd.bowlingscore.Game.score(Game.java:14) at tdd.bowlingscore.GameTestCase.testScoreGutterGame(GameTest...



# Bowling Score



The screenshot shows an IDE interface with two code editors and a results window.

**GameTestCase.java:**

```
14 }  
15  
16 @Test  
17 public void testScoreGutterGame() {  
18     rollMany(0, 20);  
19     assertEquals(0, g.score());  
20 }  
21  
22 @Test  
23 public void testAllOnes() {  
24     rollMany(1, 20);  
25     assertEquals(20, g.score());  
26 }  
27  
28 // @Test -- comment the test to refactor  
29 public void testSpare() {  
30     g.roll(3);  
31     g.roll(7); // spare  
32     g.roll(4);  
33     rollMany(0, 17);  
34     assertEquals(18, g.score());  
35 }  
36  
37 private void rollMany(int pins, int rolls) {  
38     for (int i = 0; i < rolls; i++)  
39         g.roll(pins);  
40 }  
41 }
```

**Game.java:**

```
1 package tdd.bowlingscore;  
2  
3 public class Game {  
4     int[] rolls = new int[21];  
5     int currentRoll = 0;  
6  
7     public void roll(int pins) {  
8         rolls[currentRoll++] = pins;  
9     }  
10    // refactor to go through 10 frames, not 21 rolls  
11    public int score() {  
12        int score = 0;  
13        int i = 0;  
14        for (int frame = 0; frame < 10; frame++) {  
15            score += rolls[i] + rolls[i+1];  
16  
17            i += 2;  
18        }  
19  
20        return score;  
21    }  
22}
```

**JUnit Results:**

JUnit

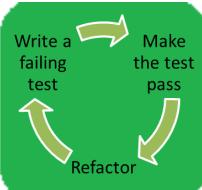
Finished after 0.023 seconds

Runs: 2/2 Errors: 0 Failures: 0

tdd.bowlingscore.GameTestCase [Runner: JUnit 4] (0.000 s) Failure Trace



# Bowling Score



The screenshot shows an IDE interface with two code editors and a JUnit results window.

**GameTestCase.java:**

```
14 }  
15  
16 @Test  
17 public void testScoreGutterGame() {  
18     rollMany(0, 20);  
19     assertEquals(0, g.score());  
20 }  
21  
22 @Test  
23 public void testAllOnes() {  
24     rollMany(1, 20);  
25     assertEquals(20, g.score());  
26 }  
27  
28 @Test  
29 public void testSpare() {  
30     g.roll(3);  
31     g.roll(7); // spare  
32     g.roll(4);  
33     rollMany(0, 17);  
34     assertEquals(18, g.score());  
35 }  
36  
37 private void rollMany(int pins, int rolls) {  
38     for (int i = 0; i < rolls; i++)  
39         g.roll(pins);  
40 }  
41 }
```

**Game.java:**

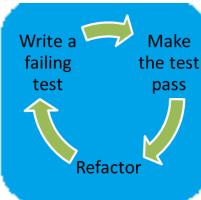
```
3 public class Game {  
4     int[] rolls = new int[21];  
5     int currentRoll = 0;  
6  
7     public void roll(int pins) {  
8         rolls[currentRoll++] = pins;  
9     }  
10    // fix spare test  
11    public int score() {  
12        int score = 0;  
13        int i = 0;  
14        for (int frame = 0; frame < 10; frame++) {  
15            if (rolls[i] + rolls[i+1] == 10) // spare  
16                score += 10 + rolls[i+2];  
17            else  
18                score += rolls[i] + rolls[i+1];  
19            i += 2;  
20        }  
21    }  
22 }
```

**JUnit Results:**

- Runs: 3/3
- Errors: 0
- Failures: 0



# Bowling Score

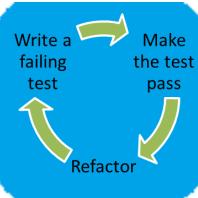


```
@Test  
public void testSpare() {  
    g.roll(3);  
    g.roll(7); // spare  
    g.roll(4);  
    rollMany(0, 17);  
    assertEquals(18, g.score());  
}
```

```
@Test  
public void testSpare() {  
    rollSpare();  
    g.roll(4);  
    rollMany(0, 17);  
    assertEquals(18, g.score());  
}  
// if you need inline comment to explain something  
// your code is not clear  
private void rollSpare() {  
    g.roll(3);  
    g.roll(7);  
}
```



# Bowling Score



```
int i = 0;
for (int frame = 0; frame < 10; frame++) {
    if (rolls[i] + rolls[i+1] == 10) // spare
        score+= 10 + rolls[i+2];
    else
        score += rolls[i] + rolls[i+1];

    i += 2;
}

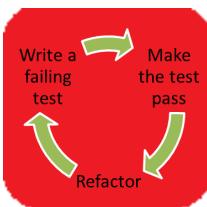
int rollIndex = 0;
for (int frame = 0; frame < 10; frame++) {
    if (isSpare(rollIndex))
        score+= 10 + rolls[rollIndex+2];
    else
        score += rolls[rollIndex] + rolls[rollIndex+1];

    rollIndex += 2;
}
```

```
private boolean isSpare(int rollIndex) {
    return rolls[rollIndex] + rolls[rollIndex+1] == 10;
}
```



# Bowling Score



```
GameTestCase.java ✘
22     @Test
23     public void testAllOnes() {
24         rollMany(1, 20);
25         assertEquals(20, g.score());
26     }
27
28     @Test
29     public void testSpare() {
30         rollSpare();
31         g.roll(4);
32         rollMany(0, 17);
33         assertEquals(18, g.score());
34     }
35
36     @Test
37     public void testStrike() {
38         g.roll(10); // strike
39         g.roll(3);
40         g.roll(4);
41         rollMany(0, 17);
42         assertEquals(24, g.score());
43     }
44
45     private void rollSpare() {
46         g.roll(3);
47         g.roll(7);
48     }
49
```

```
Game.java x

11  public int score() {
12      int score = 0;
13      int rollIndex = 0;
14      for (int frame = 0; frame < 10; frame++) {
15          if (isSpare(rollIndex))
16              score += 10 + rolls[rollIndex+2];
17          else
18              score += rolls[rollIndex] + rolls[rollIndex+1];
19
20          rollIndex += 2;
21      }
22
23      return score;
24  }
25
26  private boolean isSpare(int rollIndex) {
27      return rolls[rollIndex] + rolls[rollIndex+1] == 10;
28  }
29 }
```

JUnit

Page: 4/4

```
    ✓ tdd.bowlingscore.GameTestCase [Runner: JUnit 4] (0.000 s)
      testScoreGutterGame (0.000 s)
      testAllOnes (0.000 s)
      testSpare (0.000 s)
      testStrike (0.000 s)
```

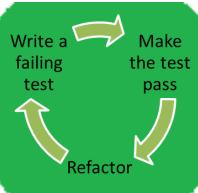
≡ Failure Trace

 `java.lang.AssertionError: expected:<24> but was:<17>`

at tdd.bowlingscore.GameTestCase.testStrike(GameTestCase.java:42)



# Bowling Score



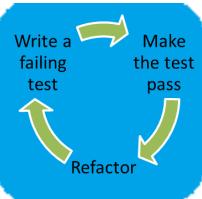
```
GameTestCase.java
17 public void testScoreGutterGame() {
18     rollMany(0, 20);
19     assertEquals(0, g.score());
20 }
21
22 @Test
23 public void testAllOnes() {
24     rollMany(1, 20);
25     assertEquals(20, g.score());
26 }
27
28 @Test
29 public void testSpare() {
30     rollSpare();
31     g.roll(4);
32     rollMany(0, 17);
33     assertEquals(18, g.score());
34 }
35
36 @Test
37 public void testStrike() {
38     g.roll(10); // strike
39     g.roll(3);
40     g.roll(4);
41     rollMany(0, 17);
42     assertEquals(24, g.score());
43 }
44
```

```
Game.java
11 public int score() {
12     int score = 0;
13     int rollIndex = 0;
14     for (int frame = 0; frame < 10; frame++) {
15         if (rolls[rollIndex] == 10) { // strike
16             score += 10 + rolls[rollIndex+1] + rolls[rollIndex+2];
17             rollIndex++;
18         } else {
19             if (isSpare(rollIndex))
20                 score += 10 + rolls[rollIndex+2];
21             else
22                 score += rolls[rollIndex] + rolls[rollIndex+1];
23
24             rollIndex += 2;
25         }
26     }
27
28     return score;
29 }
```

```
JUnit
Finished after 0.019 seconds
Runs: 4/4 Errors: 0 Failures: 0
```



# Bowling Score



The screenshot shows an IDE interface with three windows:

- GameTestCase.java**: Contains test methods for the Game class, including `testAllOnes()`, `testSpare()`, and `testStrike()`.
- Game.java**: Contains the implementation of the `score()` method, which calculates the total score based on rolls and frame rules.
- JUnit**: Shows the test results: 4/4 runs, 0 errors, 0 failures, and a green progress bar.

```
GameTestCase.java
1  package tdd.bowlingscore;
2
3  import org.junit.*;
4
5  public class GameTestCase {
6
7      private Game g;
8
9      @Before
10     public void setUp() {
11         g = new Game();
12     }
13
14     @Test
15     public void testAllOnes() {
16         rollMany(1, 20);
17         assertEquals(20, g.score());
18     }
19
20     @Test
21     public void testSpare() {
22         rollSpare();
23         g.roll(4);
24         rollMany(0, 17);
25         assertEquals(18, g.score());
26     }
27
28     @Test
29     public void testStrike() {
30         rollStrike();
31         g.roll(3);
32         g.roll(4);
33         rollMany(0, 17);
34         assertEquals(24, g.score());
35     }
36
37     private void rollSpare() {
38         g.roll(3);
39         g.roll(7);
40     }
41
42     private void rollStrike() {
43         g.roll(10);
44     }
45
46     private void rollMany(int pins, int rolls) {
47         for (int i = 0; i < rolls; i++)
48             g.roll(pins);
49     }
50
51
52
53
54 }
```

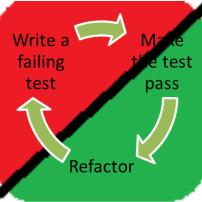
```
Game.java
10    public int score() {
11        int score = 0;
12        int rollIndex = 0;
13        for (int frame = 0; frame < 10; frame++) {
14            if (isStrike(rollIndex)) {
15                score += 10 + rolls[rollIndex+1] + rolls[rollIndex+2];
16                rollIndex++;
17            } else {
18                if (isSpare(rollIndex))
19                    score += 10 + rolls[rollIndex+2];
20                else
21                    score += rolls[rollIndex] + rolls[rollIndex+1];
22
23                rollIndex += 2;
24            }
25        }
26
27        return score;
28    }
29
30    private boolean isStrike(int rollIndex) {
31        return rolls[rollIndex] == 10;
32    }
33
34
```

JUnit Results:

- Runs: 4/4
- Errors: 0
- Failures: 0



# Bowling Score



```
GameTestCase.java
```

```
1 GameTestCase.java
21
22     @Test
23     public void testAllOnes() {
24         rollMany(1, 20);
25         assertEquals(20, g.score());
26     }
27
28     @Test
29     public void testSpare() {
30         rollSpare();
31         g.roll(4);
32         rollMany(0, 17);
33         assertEquals(18, g.score());
34     }
35
36     @Test
37     public void testStrike() {
38         rollStrike();
39         g.roll(3);
40         g.roll(4);
41         rollMany(0, 17);
42         assertEquals(24, g.score());
43     }
44
45     // any other spare + strike scenario tests seem to pass
46     @Test
47     public void testPerfectGame() {
48         rollMany(10, 12);
49         assertEquals(300, g.score());
50     }
51
52     private void rollSpare() {
53         g.roll(3);
54         g.roll(7);
55     }
```

```
Game.java
```

```
10
11     public int score() {
12         int score = 0;
13         int rollIndex = 0;
14         for (int frame = 0; frame < 10; frame++) {
15             if (isStrike(rollIndex)) {
16                 score += 10 + rolls[rollIndex+1] + rolls[rollIndex+2];
17                 rollIndex++;
18             } else {
19                 if (isSpare(rollIndex))
20                     score += 10 + rolls[rollIndex+2];
21                 else
22                     score += rolls[rollIndex] + rolls[rollIndex+1];
23
24                 rollIndex += 2;
25             }
26         }
27
28         return score;
29     }
30
31     private boolean isStrike(int rollIndex) {
32         return rolls[rollIndex] == 10;
33     }
34
```

```
JUnit
```

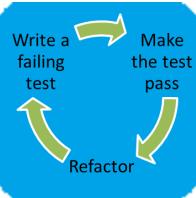
```
Finished after 0.018 seconds
Runs: 5/5 Errors: 0 Failures: 0
```

```
> tdd.bowlingscore.GameTestCase [Runner: JUnit 4] (0.000 s)
```

```
Failure Trace
```



# Bowling Score

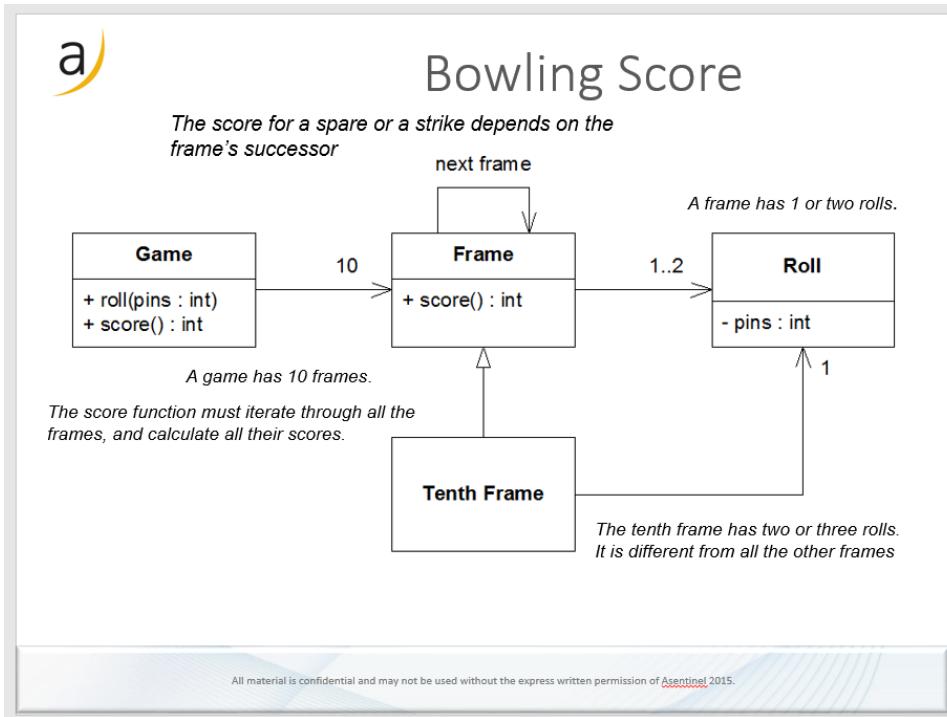


```
public int score() {  
    int score = 0;  
    int rollIndex = 0;  
    for (int frame = 0; frame < 10; frame++) {  
        if (isStrike(rollIndex)) {  
            score += 10 + strikeBonus(rollIndex);  
            rollIndex++;  
        } else {  
            if (isSpare(rollIndex))  
                score += 10 + spareBonus(rollIndex);  
            else  
                score += sumOfFrameRolls(rollIndex);  
  
            rollIndex += 2;  
        }  
  
    }  
  
    return score;  
}  
  
  
private boolean isStrike(int rollIndex) {  
    return rolls[rollIndex] == 10;  
}  
  
private int strikeBonus(int rollIndex) {  
    return rolls[rollIndex+1] + rolls[rollIndex+2];  
}  
  
private boolean isSpare(int rollIndex) {  
    return rolls[rollIndex] + rolls[rollIndex+1] == 10;  
}  
  
private int spareBonus(int rollIndex) {  
    return rolls[rollIndex+2];  
}  
  
  
private int sumOfFrameRolls(int rollIndex) {  
    return rolls[rollIndex] + rolls[rollIndex+1];  
}
```



# Bowling Score

Instead of :



We simply have:

for frames : 1 .. 10

if frame is strike

score += 10 + next 2 balls

skip 1 ball

else

if frame is spare

score += 10 + next ball

else

score += balls in frame

end if

skip 2 balls

end if

end for



# Roman Numerals



# Roman Numerals

## Roman numeric system

Roman numerals, as used today, are based on seven symbols:<sup>[1]</sup>

Symbol	Value
I	1
V	5
X	10
L	50
C	100
D	500
M	1,000

- I placed before V or X indicates one less, so four is IV (one less than five) and nine is IX (one less than ten)
- X placed before L or C indicates ten less, so forty is XL (ten less than fifty) and ninety is XC (ten less than a hundred)
- C placed before D or M indicates a hundred less, so four hundred is CD (a hundred less than five hundred) and nine hundred is CM (a hundred less than a thousand)<sup>[5]</sup>

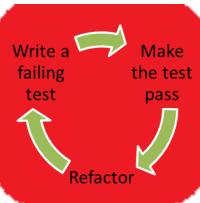
789 – DCCLXXXIX

1234 – MCCXXXIV

99 – XCIX



# Roman Numerals



```
1 package tdd.romannumerals;
2
3 import static org.junit.Assert.assertEquals;
4
5 import org.junit.Test;
6
7 public class RomanNumeralsTestCase {
8     @Test
9     public void testOneIsTransformed() {
10         assertEquals("I", RomanNumerals.of(1));
11     }
12 }
13
```

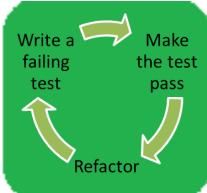
RomanNumerals cannot be resolved  
10 quick fixes available:

- C Create class 'RomanNumerals'
- I Create interface 'RomanNumerals'
- D Create constant 'RomanNumerals'
- E Create enum 'RomanNumerals'
- L Create local variable 'RomanNumerals'
- A Change to 'RomanNumeralsTestCase' (tdd.romannumerals)
- F Create field 'RomanNumerals'
- M Create parameter 'RomanNumerals'

Press 'F2' for focus



# Roman Numerals



The screenshot shows an IDE interface with two code editors and a JUnit results window.

**RomanNumeralsTestCase.java:**

```
1 package tdd.romannumerals;
2
3 import static org.junit.Assert.assertEquals;
4
5 import org.junit.Test;
6
7 public class RomanNumeralsTestCase {
8
9     @Test
10    public void testOneIsTransformed() {
11        assertEquals("I", RomanNumerals.of(1));
12    }
13
14 }
```

**RomanNumerals.java:**

```
1 package tdd.romannumerals;
2
3 public class RomanNumerals {
4
5     public static String of(int value) {
6         return "I";
7     }
8
9 }
10
```

**JUnit Results:**

JUnit

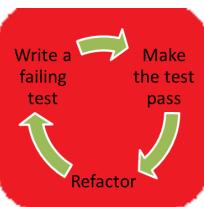
Finished after 0.027 seconds

Runs: 1/1 Errors: 0 Failures: 0

tdd.romannumerals.RomanNumeralsTestCase [Runner: JUnit 4] 0.0 Failure Trace



# Roman Numerals



The screenshot shows an IDE interface with two code editors and a results window.

**RomanNumeralsTestCase.java:**

```
1 package tdd.romannumerals;
2
3 import static org.junit.Assert.assertEquals;
4
5 import org.junit.Test;
6
7 public class RomanNumeralsTestCase {
8
9     @Test
10    public void testOneIsTransformed() {
11        assertEquals("I", RomanNumerals.of(1));
12    }
13
14    @Test // we could have as easily chose "5" as the next test
15    public void testTwoIsTransformed() {
16        assertEquals("II", RomanNumerals.of(2));
17    }
18
19 }
20
```

**RomanNumerals.java:**

```
1 package tdd.romannumerals;
2
3 public class RomanNumerals {
4
5     public static String of(int value) {
6         return "I";
7     }
8
9 }
10
```

**JUnit Results:**

JUnit window title: JUnit

Message: Finished after 0.074 seconds

Statistics: Runs: 2/2, Errors: 0, Failures: 1

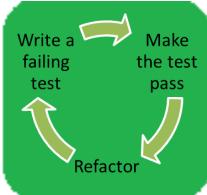
Failure Trace:

- testOnesTransformed (0.000 s)
- testTwosTransformed (0.051 s)

Failure Detail: org.junit.ComparisonFailure: expected:<I> but was:<I>



# Roman Numerals



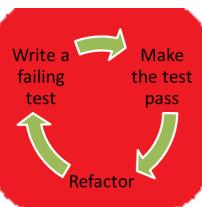
```
RomanNumeralsTestCase.java
1 package tdd.romannumerals;
2
3 import static org.junit.Assert.assertEquals;
4
5 import org.junit.Test;
6
7 public class RomanNumeralsTestCase {
8
9     @Test
10    public void testOneIsTransformed() {
11        assertEquals("I", RomanNumerals.of(1));
12    }
13
14    @Test
15    public void testTwoIsTransformed() {
16        assertEquals("II", RomanNumerals.of(2));
17    }
18
19 }
20
```

```
RomanNumerals.java
1 package tdd.romannumerals;
2
3 public class RomanNumerals {
4
5     public static String of(int value) {
6         if (value == 2)
7             return "II";
8
9         return "I";
10    }
11
12 }
13
```

```
JUnit
Finished after 0.022 seconds
Runs: 2/2 Errors: 0 Failures: 0
> tdd.romannumerals.RomanNumeralsTestCase [Runner: JUnit 4] (0.0) Failure Trace
```



# Roman Numerals



The screenshot shows an IDE interface with two code editors and a results window.

**RomanNumeralsTestCase.java:**

```
1 package tdd.romannumerals;
2
3 import static org.junit.Assert.assertEquals;
4
5 import org.junit.Test;
6
7 public class RomanNumeralsTestCase {
8
9     @Test
10    public void testOneIsTransformed() {
11        assertEquals("I", RomanNumerals.of(1));
12    }
13
14    @Test
15    public void testTwoIsTransformed() {
16        assertEquals("II", RomanNumerals.of(2));
17    }
18
19    @Test
20    public void testThreeIsTransformed() {
21        assertEquals("III", RomanNumerals.of(3));
22    }
23
24 }
```

**RomanNumerals.java:**

```
1 package tdd.romannumerals;
2
3 public class RomanNumerals {
4
5     public static String of(int value) {
6         if (value == 2)
7             return "II";
8
9         return "I";
10    }
11
12 }
13
```

**JUnit Results:**

JUnit window title: JUnit

Message: Finished after 0.031 seconds

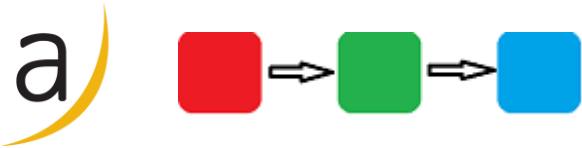
Statistics: Runs: 3/3 | Errors: 0 | Failures: 1

Failure Trace:

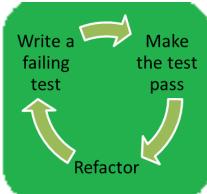
```
org.junit.ComparisonFailure: expected:<II> but was:<I>
```

Stack Trace:

```
at tdd.romannumerals.RomanNumeralsTestCase.testTwoIsTransformed(RomanNumeralsTestCase.java:15)
```



# Roman Numerals



```
RomanNumeralsTestCase.java
1 package tdd.romannumerals;
2
3 import static org.junit.Assert.assertEquals;
4
5 import org.junit.Test;
6
7 public class RomanNumeralsTestCase {
8
9     @Test
10    public void testOneIsTransformed() {
11        assertEquals("I", RomanNumerals.of(1));
12    }
13
14    @Test
15    public void testTwoIsTransformed() {
16        assertEquals("II", RomanNumerals.of(2));
17    }
18
19    @Test
20    public void testThreeIsTransformed() {
21        assertEquals("III", RomanNumerals.of(3));
22    }
23
24 }
```

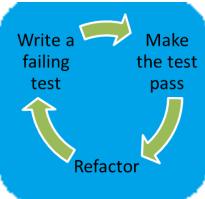
```
RomanNumerals.java
1 package tdd.romannumerals;
2
3 public class RomanNumerals {
4
5     public static String of(int value) {
6         if (value == 3) // we will definitely refactor at the next step
7             return "III";
8
9         if (value == 2)
10            return "II";
11
12         return "I";
13     }
14
15 }
```

```
JUnit
Finished after 0.022 seconds
Runs: 3/3 Errors: 0 Failures: 0
```



# Roman Numerals



The screenshot shows an IDE interface with two code editors and a results window.

**RomanNumeralsTestCase.java:**

```
1 package tdd.romannumerals;
2
3 import static org.junit.Assert.assertEquals;
4
5 import org.junit.Test;
6
7 public class RomanNumeralsTestCase {
8
9     @Test
10    public void testOneIsTransformed() {
11        assertEquals("I", RomanNumerals.of(1));
12    }
13
14    @Test
15    public void testTwoIsTransformed() {
16        assertEquals("II", RomanNumerals.of(2));
17    }
18
19    @Test
20    public void testThreeIsTransformed() {
21        assertEquals("III", RomanNumerals.of(3));
22    }
23
24 }
```

**RomanNumerals.java:**

```
1 package tdd.romannumerals;
2
3 public class RomanNumerals {
4
5     public static String of(int value) {
6         String romanValue = "";
7
8         while (value -- > 0)
9             romanValue += "I";
10
11     return romanValue;
12 }
13
14 }
15
```

**JUnit Results:**

JUnit Results window showing the test results:

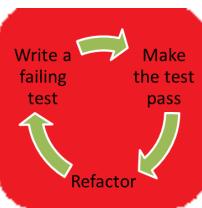
- Runs: 3/3
- Errors: 0
- Failures: 0

Failure Trace:

```
tdd.romannumerals.RomanNumeralsTestCase [Runner: JUnit 4] (0.0s)
```



# Roman Numerals



RomanNumeralsTestCase.java

```
6
7 public class RomanNumeralsTestCase {
8
9     @Test
10    public void testOne() {
11        assertEquals("I", RomanNumerals.of(1));
12    }
13
14    @Test
15    public void testTwo() {
16        assertEquals("II", RomanNumerals.of(2));
17    }
18
19    @Test
20    public void testThree() {
21        assertEquals("III", RomanNumerals.of(3));
22    }
23
24    // should we verify the 5| or the 10 ?
25    // we can have X / XX / XXX - but not V / WW / VV
26    // let's work the pattern
27    @Test
28    public void testTen() {
29        assertEquals("X", RomanNumerals.of(10));
30    }
31 }
32 }
```

RomanNumerals.java

```
1 package tdd.romannumerals;
2
3 public class RomanNumerals {
4
5     public static String of(int value) {
6         String romanValue = "";
7
8         while (value -- > 0)
9             romanValue += "I";
10
11     return romanValue;
12 }
13
14 }
15
```

JUnit

Finished after 0.038 seconds

Runs: 4/4	Errors: 0	Failures: 1
-----------	-----------	-------------

testOne (0.000 s)  
testTen (0.012 s)  
testTwo (0.000 s)

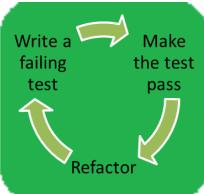
Failure Trace

org.junit.ComparisonFailure: expected:<[X]> but was:<[|||||||]>

tdd.romannumerals.RomanNumeralsTestCase.testTen/RomanNumerals



# Roman Numerals



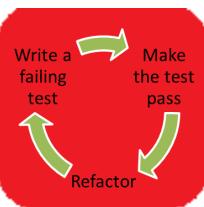
```
RomanNumeralsTestCase.java
6
7 public class RomanNumeralsTestCase {
8
9     @Test
10    public void testOne() {
11        assertEquals("I", RomanNumerals.of(1));
12    }
13
14    @Test
15    public void testTwo() {
16        assertEquals("II", RomanNumerals.of(2));
17    }
18
19    @Test
20    public void testThree() {
21        assertEquals("III", RomanNumerals.of(3));
22    }
23
24    // should we verify the 5 or the 10 ?
25    // we can have X / XX / XXX - but not V / JV / JV
26    // let's work the pattern
27    @Test
28    public void testTen() {
29        assertEquals("X", RomanNumerals.of(10));
30    }
31 }
32 
```

```
RomanNumerals.java
1 package tdd.romannumerals;
2
3 public class RomanNumerals {
4
5     public static String of(int value) {
6         String romanValue = "";
7
8         if (value == 10)
9             return "X";
10
11         while (value > 0)
12             romanValue += "I";
13
14         return romanValue;
15     }
16
17 }
18 
```

```
JUnit
Finished after 0.023 seconds
Runs: 4/4 Errors: 0 Failures: 0
tdd.romannumerals.RomanNumeralsTestCase [Runner: JUnit 4] 0.0 Failure Trace 
```



# Roman Numerals

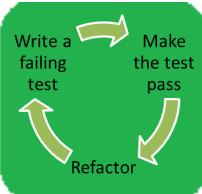


The screenshot shows a Java Integrated Development Environment (IDE) with three main windows:

- RomanNumeralsTestCase.java**: A test class with five test methods: `testOne()`, `testTwo()`, `testThree()`, `testTen()`, and `testTwenty()`. Each test asserts that the `RomanNumerals.of(int)` method returns the correct Roman numeral string.
- RomanNumerals.java**: The implementation of the `RomanNumerals` class. It contains a static method `of(int value)` which initializes an empty string `romanValue`. If the value is 10, it returns "X". Otherwise, it enters a loop where it repeatedly adds "I" to `romanValue` until the value is less than or equal to 0.
- JUnit**: A results window showing the execution of the tests. It indicates that all 5 tests ran successfully (0 errors, 0 failures), but one failure occurred in `testTwenty()`. The failure trace shows a `ComparisonFailure` where the expected value was "XX" and the actual value was "III".



# Roman Numerals



RomanNumeralsTestCase.java

```
9
10 @Test
11     public void testOne() {
12         assertEquals("I", RomanNumerals.of(1));
13     }
14
15 @Test
16     public void testTwo() {
17         assertEquals("II", RomanNumerals.of(2));
18     }
19
20 @Test
21     public void testThree() {
22         assertEquals("III", RomanNumerals.of(3));
23     }
24
25 @Test
26     public void testTen() {
27         assertEquals("X", RomanNumerals.of(10));
28     }
29
30 @Test
31     public void testTwenty() {
32         assertEquals("XX", RomanNumerals.of(20));
33     }
34 }
```

RomanNumerals.java

```
1 package tdd.romannumerals;
2
3 public class RomanNumerals {
4
5     public static String of(int value) {
6         String romanValue = "";
7         // we should refactor this later - the tests pass now
8         while (value >= 10) {
9             romanValue += "X";
10            value -= 10;
11        }
12
13        while (value -- > 0)
14            romanValue += "I";
15
16        return romanValue;
17    }
18
19 }
```

JUnit

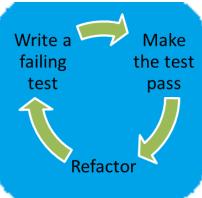
Finished after 0.024 seconds

Runs: 5/5 Errors: 0 Failures: 0

tdd.romannumerals.RomanNumeralsTestCase [Runner: JUnit 4] (0.0 Failure Trace)



# Roman Numerals

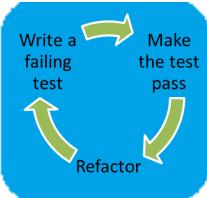


The screenshot shows an IDE interface with three main windows:

- RomanNumeralsTestCase.java**: A Java test class containing six test methods: `testOne()`, `testTwo()`, `testThree()`, `testTen()`, `testTwenty()`, and `testFifty()`. The `testTwo()` method is currently selected.
- RomanNumerals.java**: A Java implementation class with a static method `of(int value)`. The code uses a while loop to build a Roman numeral string by subtracting values (10 and 1) and appending corresponding symbols ('X' and 'I').
- JUnit**: A results window showing the execution status of the tests. It displays "Runs: 5/5", "Errors: 0", and "Failures: 0".



# Roman Numerals

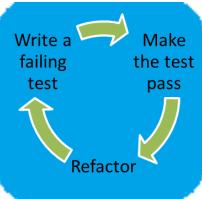


The screenshot shows an IDE interface with three main windows:

- RomanNumeralsTestCase.java**: A Java test class containing five test methods: `testOne()`, `testTwo()`, `testThree()`, `testTen()`, and `testTwenty()`. Each method uses `assertEquals` to check the output of the `of` method in `RomanNumerals`.
- RomanNumerals.java**: The implementation of the `RomanNumerals` class. It contains a static method `of` that takes an integer `value` and returns a Roman numeral string. The implementation uses a while loop to subtract values from `arabic` (an array [10, 1]) and append corresponding Roman numerals (`X`, `I`) to `romanValue`.
- JUnit**: A results window showing the test run. It indicates 5 successful runs, 0 errors, and 0 failures, completed in 0.031 seconds.



# Roman Numerals



The screenshot shows an IDE interface with two code editors and a results window.

**RomanNumeralsTestCase.java:**

```
8
9  @Test
10 public void testOne() {
11     assertEquals("I", RomanNumerals.of(1));
12 }
13
14 @Test
15 public void testTwo() {
16     assertEquals("II", RomanNumerals.of(2));
17 }
18
19 @Test
20 public void testThree() {
21     assertEquals("III", RomanNumerals.of(3));
22 }
23
24 @Test
25 public void testTen() {
26     assertEquals("X", RomanNumerals.of(10));
27 }
28
29 @Test
30 public void testTwenty() {
31     assertEquals("XX", RomanNumerals.of(20));
32 }
33 }
34 }
```

**RomanNumerals.java:**

```
1
2
3
4 public class RomanNumerals {
5     // these seem to be better defined as "static" definitions
6     private static final int[] arabic = new int[] {10, 1};
7     private static final String[] roman = new String[] {"X", "I"};
8
9     public static String of(int value) {
10         String romanValue = "";
11
12         for (int i = 0; i < 2; i++) {
13             while (value >= arabic[i]) {
14                 romanValue += roman[i];
15                 value -= arabic[i];
16             }
17         }
18
19         return romanValue;
20     }
}
```

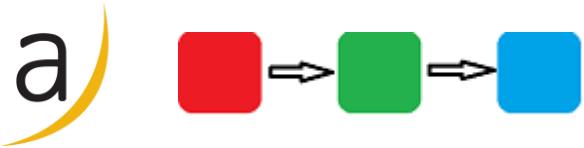
**JUnit Results:**

JUnit

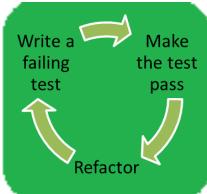
Finished after 0.024 seconds

Runs: 5/5 Errors: 0 Failures: 0

tdd.romannumerals.RomanNumeralsTestCase [Runner: JUnit 4] Failure Trace



# Roman Numerals



The screenshot shows an IDE interface with two code editors and a results window.

**RomanNumeralsTestCase.java:**

```
13
14 @Test
15 public void testTwo() {
16     assertEquals("II", RomanNumerals.of(2));
17 }
18
19 @Test
20 public void testThree() {
21     assertEquals("III", RomanNumerals.of(3));
22 }
23
24 @Test
25 public void testTen() {
26     assertEquals("X", RomanNumerals.of(10));
27 }
28
29 @Test
30 public void testTwenty() {
31     assertEquals("XX", RomanNumerals.of(20));
32 }
33
34 @Test // the 30 test will pass, what about 33 ?
35 public void testThirtyThree() {
36     assertEquals("XXXIII", RomanNumerals.of(33));
37 }
38 }
39 }
```

**RomanNumerals.java:**

```
2
3
4 public class RomanNumerals {
5     // these seem to be better defined as "static" definitions
6     private static final int[] arabic = new int[] {10, 1};
7     private static final String[] roman = new String[] {"X", "I"};
8
9     public static String of(int value) {
10         String romanValue = "";
11
12         for (int i = 0; i < 2; i++) {
13             while (value >= arabic[i]) {
14                 romanValue += roman[i];
15                 value -= arabic[i];
16             }
17         }
18
19         return romanValue;
20     }
}
```

**JUnit Results:**

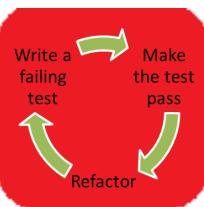
JUnit Results window showing the test results:

- Runs: 6/6
- Errors: 0
- Failures: 0

Failure Trace: tdd.romannumerals.RomanNumeralsTestCase [Runner: JUnit 4] (0.0s)



# Roman Numerals



The screenshot shows a Java development environment with three main panes:

- Left Pane:** A code editor for `RomanNumeralsTestCase.java`. It contains several test methods using the `@Test` annotation and the `assertEquals` assertion. The code is as follows:

```
18
19  @Test
20  public void testThree() {
21      assertEquals("III", RomanNumerals.of(3));
22  }
23
24  @Test
25  public void testTen() {
26      assertEquals("X", RomanNumerals.of(10));
27  }
28
29  @Test
30  public void testTwenty() {
31      assertEquals("XX", RomanNumerals.of(20));
32  }
33
34  @Test
35  public void testThirtyThree() {
36      assertEquals("XXXIII", RomanNumerals.of(33));
37  }
38
39  @Test // I, X, ... C, M will probably have the same flow
40  public void testFive() { // 5 might be the first unclear test
41      assertEquals("V", RomanNumerals.of(5));
42  }
43 }
```

- Middle Pane:** A code editor for `RomanNumerals.java`. It contains the implementation of the `RomanNumerals` class, specifically the `of` method which converts an integer to a Roman numeral string using a map-like structure.

```
1
2
3
4  public class RomanNumerals {
5      // these seem to be better defined as "static" definitions
6      private static final int[] arabic = new int[] {10, 1};
7      private static final String[] roman = new String[] {"X", "I"};
8
9      public static String of(int value) {
10          String romanValue = "";
11
12          for (int i = 0; i < 2; i++) {
13              while (value >= arabic[i]) {
14                  romanValue += roman[i];
15                  value -= arabic[i];
16              }
17          }
18
19          return romanValue;
20      }
21 }
```

- Bottom Pane:** A JUnit results window titled "JUnit". It shows the execution status of the tests:

  - Runs: 7/7
  - Errors: 0
  - Failures: 1

The failure details are listed in the "Failure Trace" section:

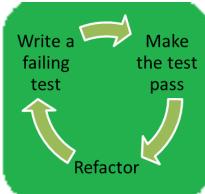
  - testTwo (0.000 s)
  - testThree (0.000 s)
  - testFive (0.007 s)
  - testThirtyThree (0.000 s)

The failure trace for the failing test is shown as:

```
org.junit.ComparisonFailure: expected:<[V]> but was:<[||||]>
```



# Roman Numerals



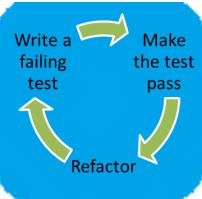
```
RomanNumeralsTestCase.java
18
19 @Test
20     public void testThree() {
21         assertEquals("III", RomanNumerals.of(3));
22     }
23
24 @Test
25     public void testTen() {
26         assertEquals("X", RomanNumerals.of(10));
27     }
28
29 @Test
30     public void testTwenty() {
31         assertEquals("XX", RomanNumerals.of(20));
32     }
33
34 @Test
35     public void testThirtyThree() {
36         assertEquals("XXXIII", RomanNumerals.of(33));
37     }
38
39 @Test // I, X, ... C, M will probably have the same flow
40     public void testFive() { // 5 might be the first unclear test
41         assertEquals("V", RomanNumerals.of(5));
42     }
43 }
44

RomanNumerals.java
1
2
3
4     public class RomanNumerals {
5         private static final int[] arabic = new int[] {10, 5, 1};
6         private static final String[] roman = new String[] {"X", "V", "I"};
7
8         public static String of(int value) {
9             String romanValue = "";
10
11             for (int i = 0; i < arabic.length; i++) {
12                 while (value >= arabic[i]) {
13                     romanValue += roman[i];
14                     value -= arabic[i];
15                 }
16             }
17
18             return romanValue;
19         }
20     }
21

JUnit
Runs: 7/7 Errors: 0 Failures: 0
tdd.romannumerals.RomanNumeralsTestCase [Runner: JUnit 4] Failure Trace
```



# Roman Numerals



```
RomanNumeralsTestCase.java
```

```
13
14 @Test
15 public void testTwo() {
16     assertEquals("II", RomanNumerals.of(2));
17 }
18
19 @Test
20 public void testThree() {
21     assertEquals("III", RomanNumerals.of(3));
22 }
23
24 @Test
25 public void testTen() {
26     assertEquals("X", RomanNumerals.of(10));
27 }
28
29 @Test
30 public void testTwenty() {
31     assertEquals("XX", RomanNumerals.of(20));
32 }
33
34 @Test
35 public void testThirtyThree() {
36     assertEquals("XXXIII", RomanNumerals.of(33));
37 }
38
39 @Test // I, X, ... C, M will probably have the same flow
40 public void testFive() { // 5 might be the first unclear test
41     assertEquals("V", RomanNumerals.of(5));
42 }
43 }
```

```
RomanNumerals.java
```

```
8 public class RomanNumerals {
9     // it seems cleaner to have an ORDERED map
10    // instead of 2 arrays that work in "pairs"
11    private static final Map<Integer, String> pairs =
12        new LinkedHashMap<Integer, String>();
13    static {
14        pairs.put(10, "X");
15        pairs.put(5, "V");
16        pairs.put(1, "I");
17    }
18
19    public static String of(int value) {
20        String romanValue = "";
21
22        for (Entry<Integer, String> pair : pairs.entrySet()) {
23            while (value >= pair.getKey()) {
24                romanValue += pair.getValue();
25                value -= pair.getKey();
26            }
27        }
28
29        return romanValue;
30    }
31 }
```

```
JUnit
```

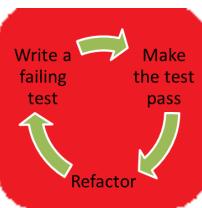
Finished after 0.02 seconds

Runs: 7/7 Errors: 0 Failures: 0

tdd.romannumerals.RomanNumeralsTestCase [Runner: JUnit 4] 0.0 Failure Trace



# Roman Numerals



```
RomanNumeralsTestCase.java
```

```
18
19 @Test
20 public void testThree() {
21     assertEquals("III", RomanNumerals.of(3));
22 }
23
24 @Test
25 public void testTen() {
26     assertEquals("X", RomanNumerals.of(10));
27 }
28
29 @Test
30 public void testTwenty() {
31     assertEquals("XX", RomanNumerals.of(20));
32 }
33
34 @Test
35 public void testThirtyThree() {
36     assertEquals("XXXIII", RomanNumerals.of(33));
37 }
38
39 @Test
40 public void testFive() {
41     assertEquals("V", RomanNumerals.of(5));
42 }
43
44 @Test // 6, 16, 38, all seem to work - how about 4 ?
45 public void testFour() {
46     assertEquals("IV", RomanNumerals.of(4));
47 }
48 }
```

```
RomanNumerals.java
```

```
8 public class RomanNumerals {
9     // it seems cleaner to have an ORDERED map
10    // instead of 2 arrays that work in "pairs"
11    private static final Map<Integer, String> pairs =
12        new LinkedHashMap<Integer, String>();
13    static {
14        pairs.put(10, "X");
15        pairs.put(5, "V");
16        pairs.put(1, "I");
17    }
18
19    public static String of(int value) {
20        String romanValue = "";
21
22        for (Entry<Integer, String> pair : pairs.entrySet())
23            while (value >= pair.getKey()) {
24                romanValue += pair.getValue();
25                value -= pair.getKey();
26            }
27
28        return romanValue;
29    }
30 }
```

```
JUnit
```

Finished after 0.032 seconds

Runs: 8/8 Errors: 0 Failures: 1

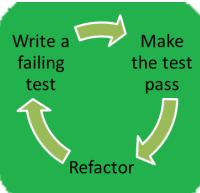
Test	Time
testTen	0.000 s
testTwo	0.000 s
testThree	0.000 s
testFive	0.000 s
testFour	0.009 s

Failure Trace

```
org.junit.ComparisonFailure: expected:<I[V]> but was:<I[III]>
at tdd.romannumerals.RomanNumeralsTestCase.testFour(RomanNum
```



# Roman Numerals



```
RomanNumeralsTestCase.java
```

```
18
19  @Test
20  public void testThree() {
21      assertEquals("III", RomanNumerals.of(3));
22  }
23
24  @Test
25  public void testTen() {
26      assertEquals("X", RomanNumerals.of(10));
27  }
28
29  @Test
30  public void testTwenty() {
31      assertEquals("XX", RomanNumerals.of(20));
32  }
33
34  @Test| public void testThirtyThree() {
35      assertEquals("XXXIII", RomanNumerals.of(33));
36  }
37
38  @Test
39  public void testFive() {
40      assertEquals("V", RomanNumerals.of(5));
41  }
42
43  @Test // 6, 16, 38, all seem to work - how about 4 ?
44  public void testFour() {
45      assertEquals("IV", RomanNumerals.of(4));
46  }
47
48 }
```

```
RomanNumerals.java
```

```
8  public class RomanNumerals {
9      // it seems cleaner to have an ORDERED map
10     // instead of 2 arrays that work in "pairs"
11     private static final Map<Integer, String> pairs =
12         new LinkedHashMap<Integer, String>();
13
14     static {
15         pairs.put(10, "X");
16         pairs.put(5, "V");
17         pairs.put(4, "IV");
18         pairs.put(1, "I");
19     }
20
21     public static String of(int value) {
22         String romanValue = "";
23
24         for (Entry<Integer, String> pair : pairs.entrySet())
25             while (value >= pair.getKey()) {
26                 romanValue += pair.getValue();
27                 value -= pair.getKey();
28             }
29
30         return romanValue;
31     }
32
33 }
```

JUnit

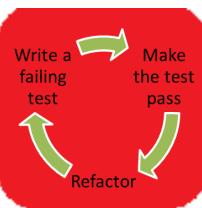
Finished after 0.029 seconds

Runs: 8/8 Errors: 0 Failures: 0

tdd.romannumerals.RomanNumeralsTestCase [Runner: JUnit 4] 0.0 Failure Trace



# Roman Numerals



The screenshot shows an IDE interface with two code editors and a JUnit results window.

**RomanNumeralsTestCase.java:**

```
23
24 @Test
25 public void testTen() {
26     assertEquals("X", RomanNumerals.of(10));
27 }
28
29 @Test
30 public void testTwenty() {
31     assertEquals("XX", RomanNumerals.of(20));
32 }
33
34 @Test
35 public void testThirtyThree() {
36     assertEquals("XXXIII", RomanNumerals.of(33));
37 }
38
39 @Test
40 public void testFive() {
41     assertEquals("V", RomanNumerals.of(5));
42 }
43
44 @Test
45 public void testFour() {
46     assertEquals("IV", RomanNumerals.of(4));
47 }
48
49 @Test
50 public void testNine() {
51     assertEquals("IX", RomanNumerals.of(9));
52 }
53 }
```

**RomanNumerals.java:**

```
8 public class RomanNumerals {
9     private static final Map<Integer, String> pairs = new LinkedHashMap<
10    static {
11        pairs.put(10, "X");
12        pairs.put(5, "V");
13        pairs.put(4, "IV");
14        pairs.put(1, "I");
15    }
16
17    public static String of(int value) {
18        String romanValue = "";
19
20        for (Entry<Integer, String> pair : pairs.entrySet())
21            while (value >= pair.getKey()) {
22                romanValue += pair.getValue();
23                value -= pair.getKey();
24            }
25
26        return romanValue;
27    }
28
29 }
```

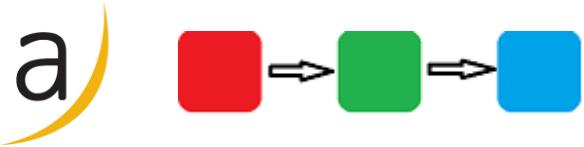
**JUnit Results:**

- Runs: 9/9
- Errors: 0
- Failures: 1

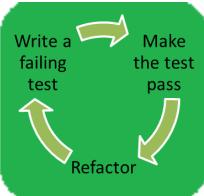
Failure Trace:

```
testTwo (0.000 s)
testThree (0.000 s)
testFive (0.000 s)
testFour (0.000 s)
testNine (0.000 s)

org.junit.ComparisonFailure: expected:<[IX]> but was:<[VIV]>
at tdd.romannumerals.RomanNumeralsTestCase.testNine(RomanNum
```



# Roman Numerals



The screenshot shows a Java development environment with two open files and a JUnit runner.

**RomanNumeralsTestCase.java**

```

23
24  @Test
25  public void testTen() {
26      assertEquals("X", RomanNumerals.of(10));
27  }
28
29  @Test
30  public void testTwenty() {
31      assertEquals("XX", RomanNumerals.of(20));
32  }
33
34  @Test
35  public void testThirtyThree() {
36      assertEquals("XXXIII", RomanNumerals.of(33));
37  }
38
39  @Test | 
40  public void testFive() {
41      assertEquals("V", RomanNumerals.of(5));
42  }
43
44  @Test
45  public void testFour() {
46      assertEquals("IV", RomanNumerals.of(4));
47  }
48
49  @Test
50  public void testNine() {
51      assertEquals("IX", RomanNumerals.of(9));
52  }
53 }
54

```

**RomanNumerals.java**

```

8  public class RomanNumerals {
9      private static final Map<Integer, String> pairs = new LinkedHashMap<
10     static {
11         pairs.put(10, "X");
12         pairs.put(9, "IX");
13         pairs.put(5, "V");
14         pairs.put(4, "IV");
15         pairs.put(1, "I");
16     }
17
18     public static String of(int value) {
19         String romanValue = "";
20
21         for (Entry<Integer, String> pair : pairs.entrySet())
22             while (value >= pair.getKey()) {
23                 romanValue += pair.getValue();
24                 value -= pair.getKey();
25             }
26
27         return romanValue;
28     }
29
30 }

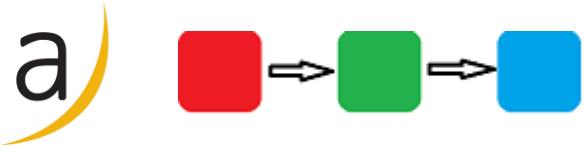
```

**JUnit**

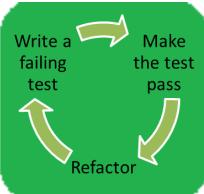
Finished after 0.021 seconds

Runs: 9/9 Errors: 0 Failures: 0

tdd.romannumerals.RomanNumeralsTestCase [Runner: JUnit 4] [0.0 Failure Trace]



# Roman Numerals



Screenshot of an IDE showing the implementation of Roman numerals and its corresponding unit tests.

**RomanNumeralsTestCase.java**

```

28
29     @Test
30     public void testTwenty() {
31         assertEquals("XX", RomanNumerals.of(20));
32     }
33
34     @Test
35     public void testThirtyThree() {
36         assertEquals("XXXIII", RomanNumerals.of(33));
37     }
38
39     @Test
40     public void testFive() {
41         assertEquals("V", RomanNumerals.of(5));
42     }
43
44     @Test
45     public void testFour() {
46         assertEquals("IV", RomanNumerals.of(4));
47     }
48
49     @Test
50     public void testNine() {
51         assertEquals("IX", RomanNumerals.of(9));
52     }
53
54     @Test // the final implementation is "obvious"
55     public void test2699() {
56         assertEquals("MMDCXCIX", RomanNumerals.of(2699));
57     }
58 }
```

**RomanNumerals.java**

```

8     public class RomanNumerals {
9         private static final Map<Integer, String> pairs = new LinkedHashMap<
10            static {
11                pairs.put(1000, "M");
12                pairs.put(900, "CM");
13                pairs.put(500, "D");
14                pairs.put(400, "CD");
15                pairs.put(100, "C");
16                pairs.put(90, "XC");
17                pairs.put(50, "L");
18                pairs.put(40, "XL");
19                pairs.put(10, "X");
20                pairs.put(9, "IX");
21                pairs.put(5, "V");
22                pairs.put(4, "IV");
23                pairs.put(1, "I");
24            };
25
26            public static String of(int value) {
27                String romanValue = "";
28
29                for (Entry<Integer, String> pair : pairs.entrySet())
30                    while (value >= pair.getKey()) {
```

**JUnit**

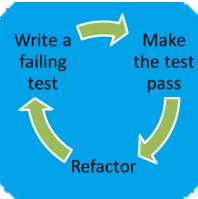
Finished after 0.025 seconds

Runs: 10/10 Errors: 0 Failures: 0

tdd.romannumerals.RomanNumeralsTestCase [Runner: JUnit 4] (0.0 Failure Trace)

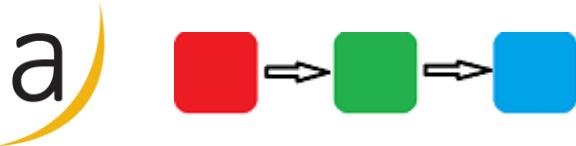


# Roman Numerals

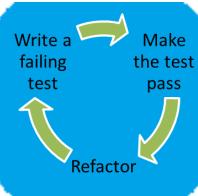


```
private static final Map<Integer, String> pairs = new LinkedHashMap<Integer, String>();  
static {  
    pairs.put(1000, "M");  
    pairs.put(900, "CM");  
    pairs.put(500, "D");  
    pairs.put(400, "CD");  
    pairs.put(100, "C");  
    pairs.put(90, "XC");  
    pairs.put(50, "L");  
    pairs.put(40, "XL");  
    pairs.put(10, "X");  
    pairs.put(9, "IX");  
    pairs.put(5, "V");  
    pairs.put(4, "IV");  
    pairs.put(1, "I");  
};
```

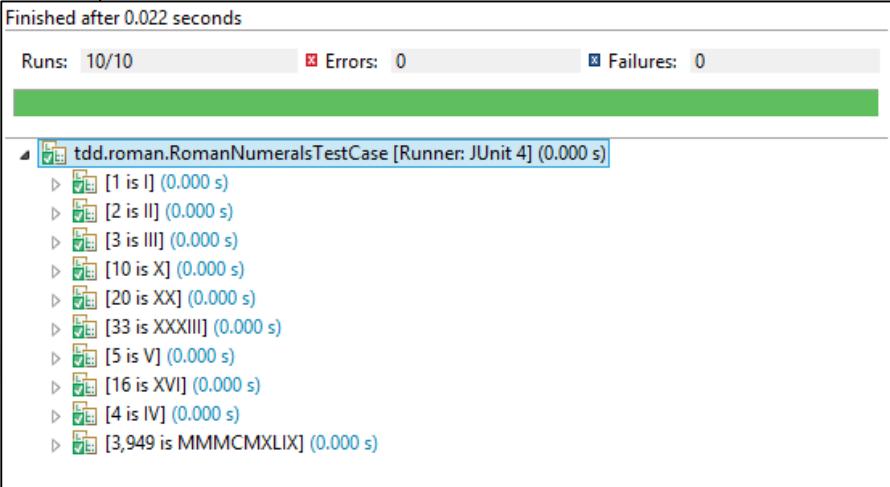
```
public static String of(int value) {  
    String romanValue = "";  
  
    for (Entry<Integer, String> pair : pairs.entrySet()) {  
        while (value >= pair.getKey()) {  
            romanValue += pair.getValue();  
            value -= pair.getKey();  
        }  
  
    }  
  
    return romanValue;  
}
```



# Roman Numerals



```
13
14 @RunWith(Parameterized.class)
15 public class RomanNumeralsTestCase {
16     private final int arabic;
17     private final String roman;
18
19     public RomanNumeralsTestCase(int arabic, String roman) {
20         this.arabic = arabic;
21         this.roman = roman;
22     }
23
24     @Parameters(name="{0} is {1}")
25     public static List<Object[]> parametersFeed() {
26         List<Object[]> feed = new ArrayList<Object[]>();
27
28         feed.add(new Object[] {1, "I"});
29         feed.add(new Object[] {2, "II"});
30         feed.add(new Object[] {3, "III"});
31         feed.add(new Object[] {10, "X"});
32         feed.add(new Object[] {20, "XX"});
33         feed.add(new Object[] {33, "XXXIII"});
34         feed.add(new Object[] {5, "V"});
35         feed.add(new Object[] {16, "XVI"});
36         feed.add(new Object[] {4, "IV"});
37         feed.add(new Object[] {3949, "MMMCMXLIX"});
38
39         return feed;
40     }
41
42     @Test
43     public void transform() {
44         assertEquals(roman, get(arabic));
45     }
46 }
```





# Array Sort



# Array Sort

8	7	9	21	5	9	5
5	5	7	8	9	9	21

Comparison sorts						
Name	Best	Average	Worst	Memory	Stable	Online
Quicksort	$n \log n$ variation is $n$	$n \log n$	$n^2$	$\log n$ on average, worst case is $n$ ; Sedgewick variation is $\log n$ worst case	typical in-place; stable; stable w/ pivot	Yes
Merge sort	$n \log n$	$n \log n$	$n \log n$	$n$	Yes	Yes
In-place merge sort	—	—	$n \log^2 n$	1	Yes	Yes
Heapsort	$n \log n$	$n \log n$	$n \log n$	1	No	Yes
Insertion sort	$n$	$n^2$	$n^2$	1	Yes	Yes
Introsort	$n \log n$	$n \log n$	$n \log n$	$\log n$	No	Yes
Selection sort	$n^2$	$n^2$	$n^2$	1	No	Yes
Timsort	$n$	$n \log n$	$n \log n$	$n$	Yes	Yes





# Array Sort

```
5 import static tdd.bowlingscore.SortUtil.sort;
6
7 import org.junit.Test;
8
9 public class SortTestCase {
10
11     @Test
12     public void sortNullArray() {
13         assertArrayEquals(null, sort(null));
14     }
15
16     @Test
17     public void sortOneElement() {
18         assertArrayEquals(new int[] {1}, sort(new int[] {1}));
19     }
20
21
22     @Test
23     public void sortTwoInOrder() {
24         assertArrayEquals(new int[] {1, 2}, sort(new int[] {1, 2}));
25     }
26
27
28     @Test
29     public void sortTwoReversed() {
30         assertArrayEquals(new int[] {1, 2}, sort(new int[] {2, 1}));
31     }
32
33
34     @Test
35     public void sortThreeInOrder() {
36         assertArrayEquals(new int[] {1, 2, 3}, sort(new int[] {1, 2, 3}));
37     }
38
39
40     @Test
41     public void sortThreeLastTwoReversed() {
42         assertArrayEquals(new int[] {1, 2, 3}, sort(new int[] {1, 3, 2}));
43     }
44
45
46     @Test
47     public void sortThreeFirstTwoReversed() {
48         assertArrayEquals(new int[] {1, 2, 3}, sort(new int[] {2, 1, 3}));
49     }
50
51
52     @Test
53     public void sortThreeReversed() {
54         assertArrayEquals(new int[] {1, 2, 3}, sort(new int[] {3, 2, 1}));
55     }
56
57
58     @Test
59     public void sortAllTheSame() {
60         assertArrayEquals(new int[] {1, 1, 1}, sort(new int[] {1, 1, 1}));
61     }
62
63
64     @Test
65     public void sortComplexArray() {
66         assertArrayEquals(new int[] {1, 1, 2, 3, 4, 5, 5, 5, 8, 9, 10}, sort(new int[] {5, 10, 1, 3, 2, 1, 4, 5, 5, 8, 9}));
67     }
68
69 }
```



# Array Sort

```
2
3 public class SortUtil {
4
5     public static int[] sort(int[] elements) {
6         if (elements == null) {
7             return null;
8         }
9
10        boolean changed = true;
11        while (changed) {
12            changed = false;
13            for (int i = 0; i < elements.length - 1; i++) {
14                if (elements[i] > elements[i+1]) {
15                    int aux = elements[i+1];
16                    elements[i+1] = elements[i];
17                    elements[i] = aux;
18
19                    changed = true;
20                }
21            }
22        }
23
24        return elements;
25    }
26}
```



# Fizz Buzz (Bolt)



# Fizz Buzz (Bolt)

## Fizz buzz

From Wikipedia, the free encyclopedia

**Fizz buzz** is a group word game for children to teach them about division.<sup>[1]</sup> Players take turns to count incrementally, replacing any number divisible by three with the word "fizz", and any number divisible by five with the word "buzz".

1, 2, Fizz, 4, Buzz, Fizz, 7, 8, Fizz, Buzz, 11, Fizz, 13, 14, Fizz Buzz, 16, 17, Fizz, 19, Buzz, Fizz, 22, 23, Fizz, Buzz, 26, Fizz, 28, 29, Fizz Buzz, 31, 32, Fizz, 34, Buzz, Fizz, ...



# Fizz Buzz (Bolt)

```
9  public class FizzBuzzTestCase {  
10  
11     @Test  
12     public void testOne() {  
13         assertEquals("1", say(1));  
14     }  
15  
16     @Test  
17     public void testTwo() {  
18         assertEquals("2", say(2));  
19     }  
20  
21     @Test  
22     public void testThree() {  
23         assertEquals("Fizz", say(3));  
24     }  
25  
26     @Test  
27     public void testFive() {  
28         assertEquals("Buzz", say(5));  
29     }  
30
```

```
30  
31     @Test  
32     public void testSix() {  
33         assertEquals("Fizz", say(6));  
34     }  
35  
36     @Test  
37     public void testTen() {  
38         assertEquals("Buzz", say(10));  
39     }  
40  
41     @Test  
42     public void testFifteen() {  
43         assertEquals("FizzBuzz", say(15));  
44     }  
45 }  
46
```



# Fizz Buzz (Bolt)

```
2
3 public class FizzBuzz {
4
5     public static String say(int n) {
6         String sayWhat = String.valueOf(n);
7         if (divisible(n, 3))
8             sayWhat = "Fizz";
9
10        if (divisible(n, 5))
11            sayWhat = "Buzz";
12
13        if (divisible(n, 15))
14            sayWhat = "FizzBuzz";
15
16        return sayWhat;
17    }
18
19    private static boolean divisible(int n, int divisor) {
20        return n % divisor == 0;
21    }
22}
```



# TDD – Why ?

1. Tests are the documentation – what does this function do ? How is that supposed to work ?
2. 10 minutes ago everything worked and was shippable
3. Small steps – avoid existing bugs from breaking your new code
4. The test is not there to only validate your code – use it as a design, use it for examples, use it for expectations



# TDD – Why ?

5. Requires examples prior to implementation (we need what, not how)
6. QA = quality assurance – focus on performance, on UI, on UX, on features, on anything other than “does it work”
7. Would you accept anything less than a tested application ? Would you fly on a plane with software developed without any tests ?
8. It is not complete yes – but it is correct; At least to this point in time;



# TDD – Why ?

8. How much debugging do you imagine doing ? (if it all worked 5 minutes ago).
9. You see bad, ugly, old, messy code. Someone needs to clean it – but not me; Because I might break it;
10. We want our code flexible, maintainable; A perfectly designed system with no tests, we will be afraid to change it and it will rot;



# TDD – Why ?

11. If we had 90-95% coverage; When the tests all pass – we can ship it – we are confident it “works”
12. When (if) you write the tests at the end – you just write them because someone said you should. You already trust it works because you tested it manually - but – would you change and clean it a month later – with complete confidence ? How about 6 months later ?



# TDD – Why not ...

1. It's harder
2. It takes longer
3. When you change something – you also have the tests to bother with
4. I don't have all the answers (examples / requirements) yet
5. The project is too easy to require TDD



# References

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