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KnightL on a Chessboard ☆

by bayleef

Problem

Submissions

Leaderboard

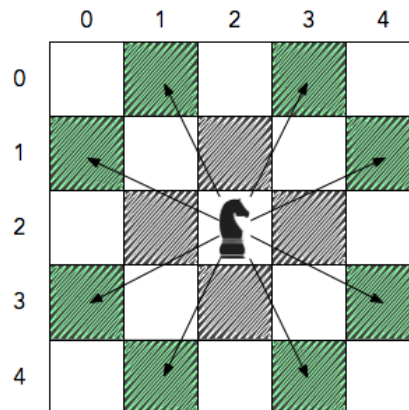
Discussions

Editorial

KnightL is a chess piece that moves in an L shape. We define the possible moves of **KnightL**(a, b) as any movement from some position (x_1, y_1) to some (x_2, y_2) satisfying either of the following:

- $x_2 = x_1 \pm a$ and $y_2 = y_1 \pm b$, or
- $x_2 = x_1 \pm b$ and $y_2 = y_1 \pm a$

Note that (a, b) and (b, a) allow for the same exact set of movements. For example, the diagram below depicts the possible locations that **KnightL**(1, 2) or **KnightL**(2, 1) can move to from its current location at the center of a 5×5 chessboard:



Observe that for each possible movement, the Knight moves 2 units in one direction (i.e., horizontal or vertical) and 1 unit in the perpendicular direction.

Given the value of n for an $n \times n$ chessboard, answer the following question for each (a, b) pair where $1 \leq a, b < n$:

- What is the minimum number of moves it takes for **KnightL**(a, b) to get from position $(0, 0)$ to position $(n - 1, n - 1)$? If it's not possible for the Knight to reach that destination, the answer is -1 instead.

Then print the answer for each **KnightL**(a, b) according to the *Output Format* specified below.

Input Format

A single integer denoting n .

Constraints

- $5 \leq n \leq 25$

Output Format

