

Assignment

Assignment no-09

Submission date- 24.04.2020

Course Title-Computer Programming 1 lab

Course Code: CSE-1121

Submited toMr. Jamil As-ad
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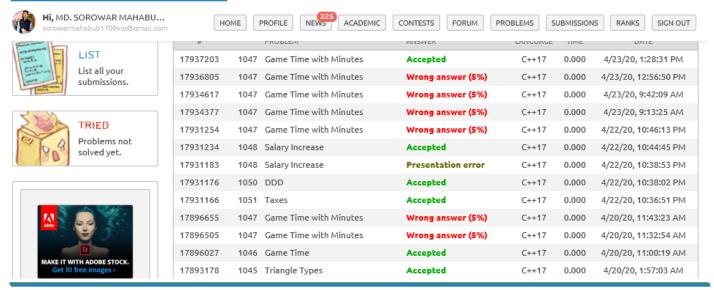
Submitted by-

MD. SOROWAR MAHABUB RABBY

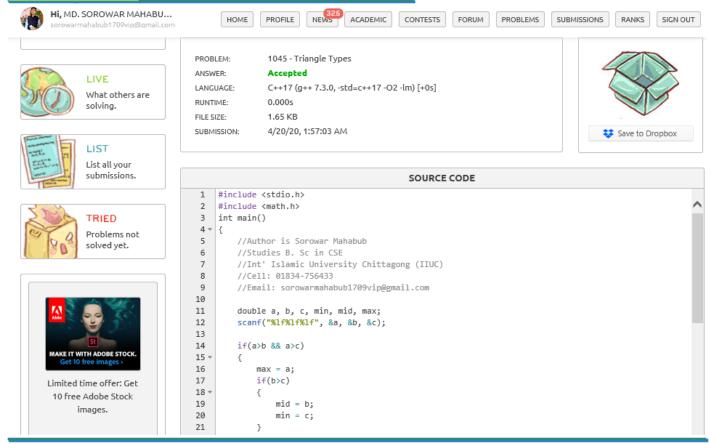
Matric ID: C201032, Section: A

URI 1045, 1046, 1047*, 1048, 1050, 1051*

All Submissions:



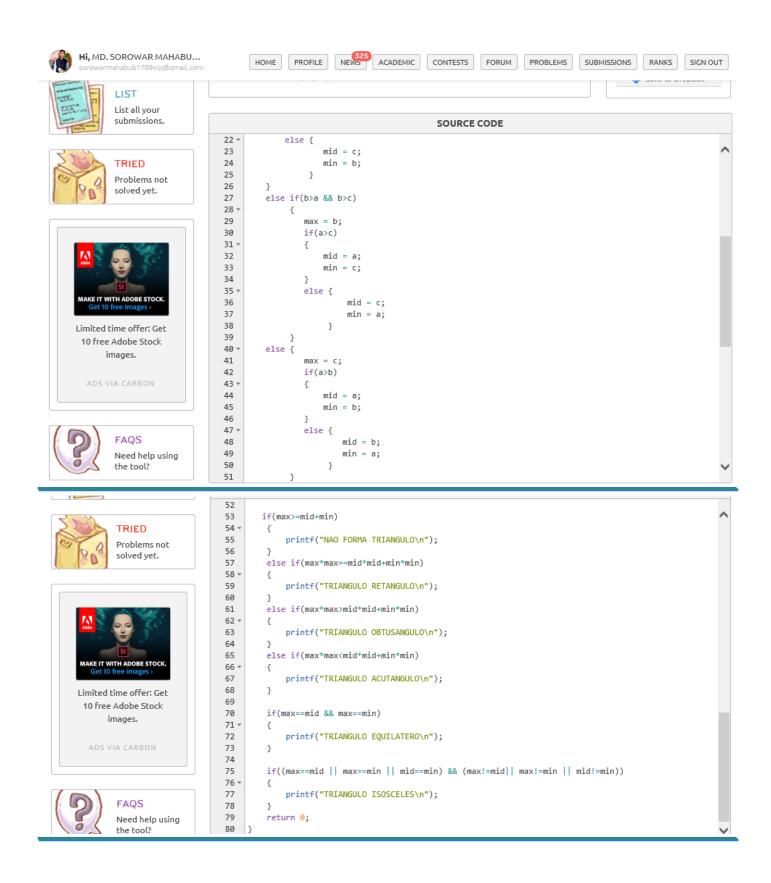
Accepted all with source code:



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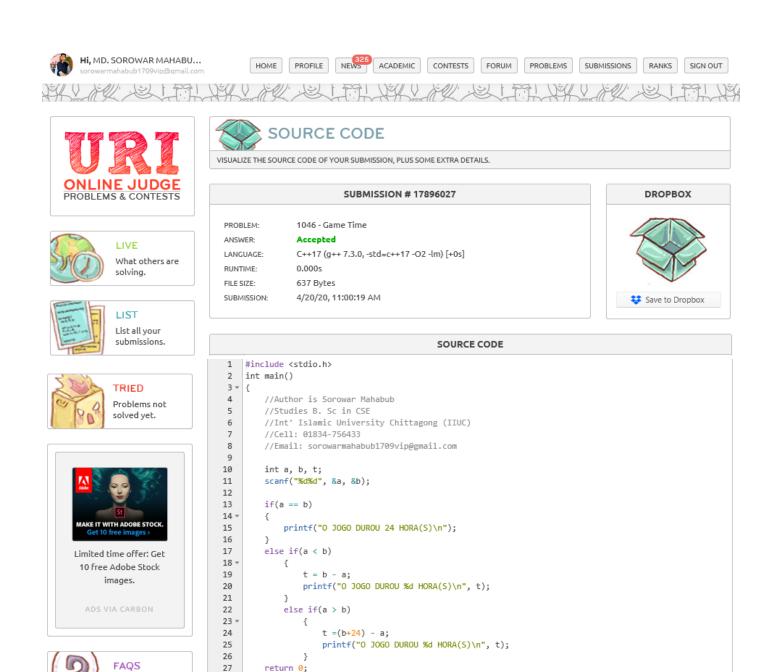
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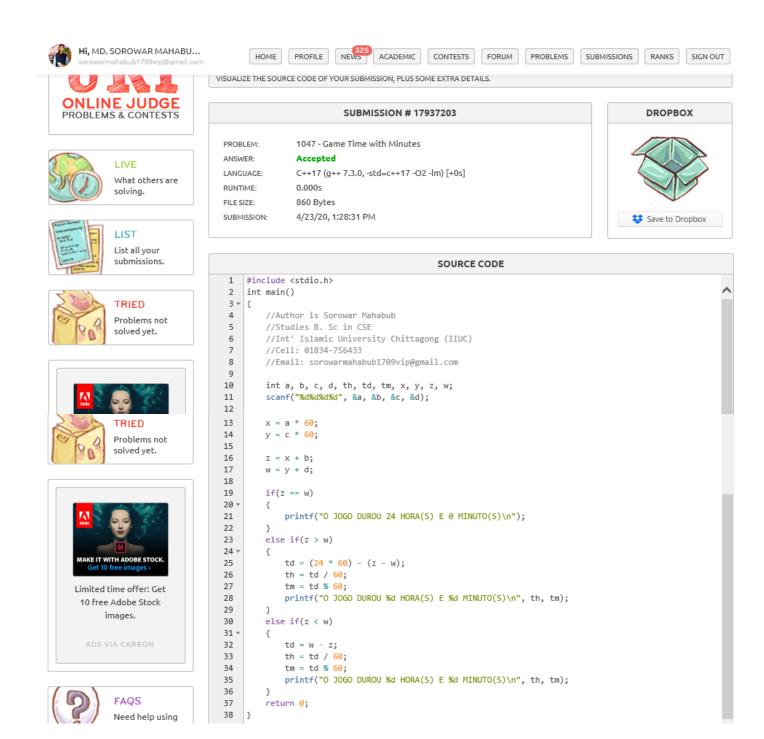
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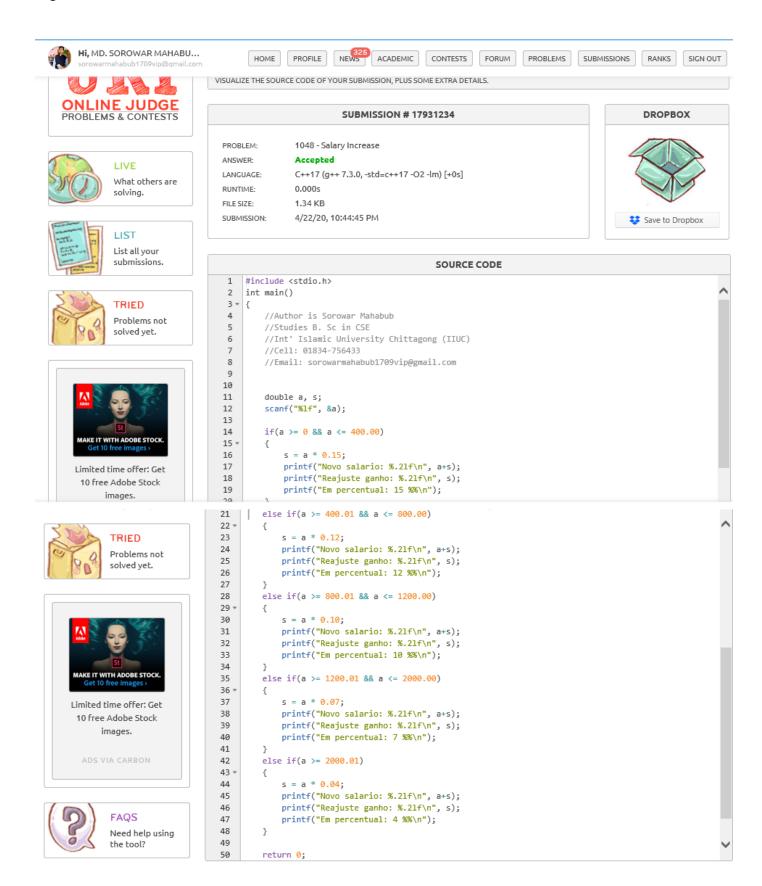
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Need help using



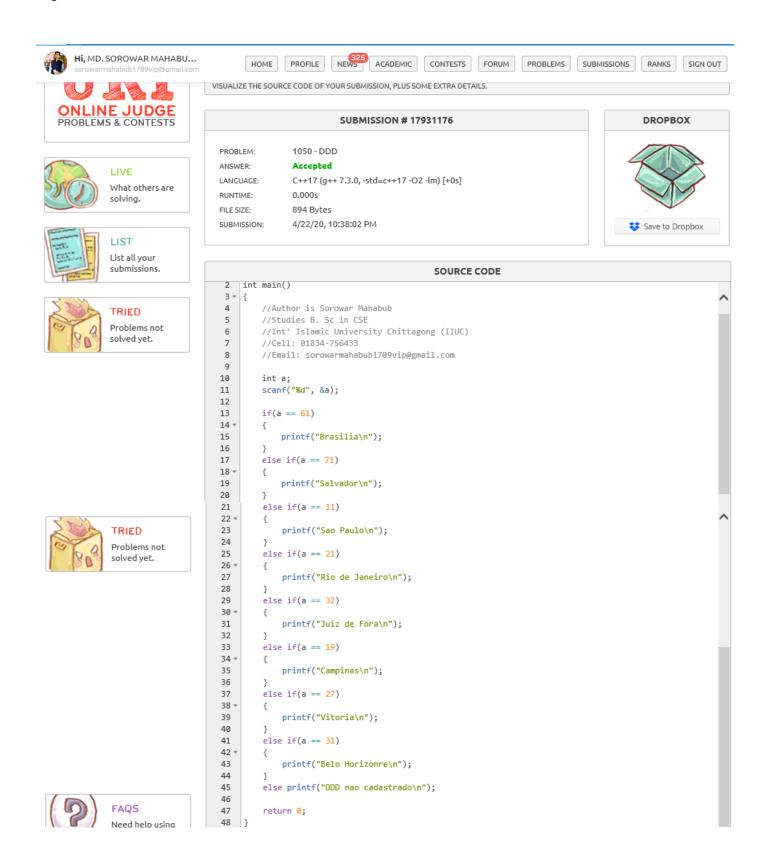
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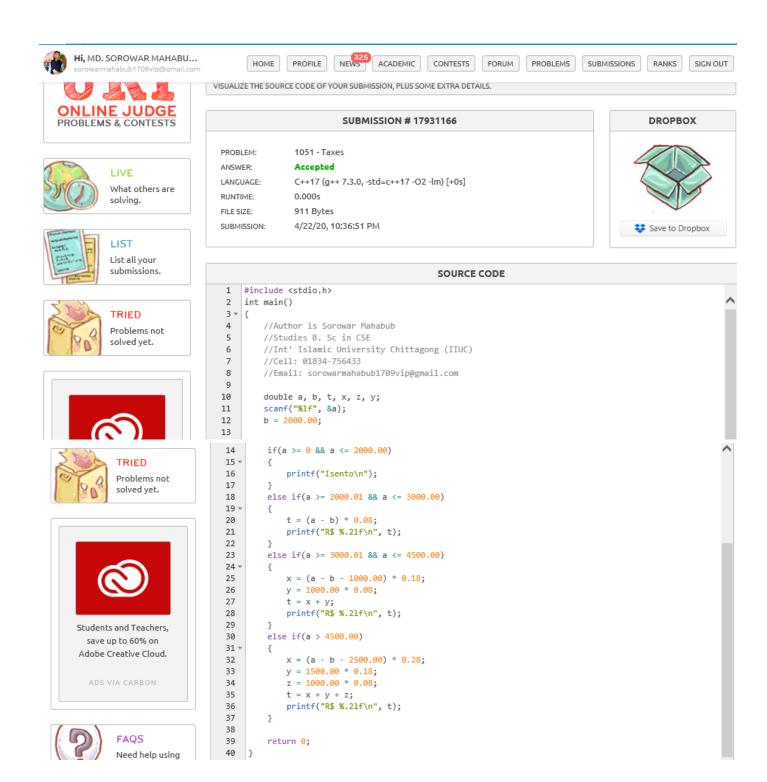
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You know how to play rock paper scissor game. For two input of two different players you have to tell whether Player 1 wins or Player 2 wins or it's a Draw.

Sample Input	Sample Output
R S	Player 1 wins
PS	Player 2 wins
S S	Draw

Answer for above question:

```
Coding C
                                                RUN
                                                       MENU
  Auto saved at 09:23:50
1#include <stdio.h>
2 int main()
з {
      char p1, p2;
4
      scanf('''‰' ‰''', &p1, &p2);
5
6
      if(p1 == p2)
      {
8
           printf("Draw\n");
9
      }
10
      else if(p1 == "R" && p2 == "P")
11
12
           printf("Player 2 wins√n");
13
14
      else if(p1 == "R" && p2 == "S")
15
      {
16
           printf("Player 1 wims\m");
17
18
      else if(p1 == "P" && p2 == "R")
19
      {
20
           printf("Player 1 wins\n");
21
22
      else if(p1 == ^{\circ}S^{\circ} && p2 == ^{\circ}R^{\circ})
23
      €
24
           printf(™Player 2 wins√n™);
25
26
      else if(p1 == "P" && p2 == "S")
27
28
           printf("Player 2 wins\n");
29
30
      else if(p1 == "S" && p2 == "P")
31
      {
32
           printf("Player 1 wins\n");
33
34
      return 0;
35
36 }
```

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Compile Result

R S Player 1 wins

[Process completed - press Enter]

Compile Result

P S Player 2 wins

[Process completed - press Enter]

Compile Result

S S Draw

[Process completed - press Enter]

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