

AP assignment 1: Boa Interpreter

sortraev, wlc376

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0 Design and Implementation

In this section, I present and explain key features of my implementation: `operate`, `apply`, and `eval`. The rest of the implementation is largely trivial, but can be viewed in appendix A.

The handed-in code in `code/part2/src` is supplied with simple code comments where appropriate.

0.1 Implementing `operate`

Implementation of `operate` is quite straightforward, and resembles that of `evalErr` from last weeks assignment.

Even cases such as `operate Eq` and `operate In` are trivial, since `Value` derives the `Eq` type class:

```
1 operate Eq a b = Right $ truthy' $ a == b           -- since Value implements Eq.
2 ...
3 operate In a (ListVal xs) = Right $ truthy' $ elem a xs -- again, simple solution since Value implements Eq.
```

0.1.1 `operate` error handling

`operate` can produce two types of errors: zero divisor errors in division and modulo operations, and type errors when attempting arithmetic or less/greater than-comparison using non-integers; and when using `In` with a non-list as second argument. These errors are handled as such:

```
1 operate Div  (IntVal a) (IntVal b) = if b /= 0 then Right $ IntVal $ div a b
2                                     else Left  "Div error: zero divisor"
3 operate Mod  (IntVal a) (IntVal b) = if b /= 0 then Right $ IntVal $ mod a b
4                                     else Left  "Mod error: zero divisor"
5 ...
6 operate op _ _ = Left $ "Type mismatch for " ++ show op
```

0.2 Implementing `apply`

For now, the implementation should only handle the functions `print` and `range`. As such, I let `apply` return an `abort (EBadFun fname)` for any other `fname`.

0.2.1 `apply "print"`

The `print` case uses the output operation for the `Comp` monad, which appends a string to the current output state of the program. I map each argument in the argument list to a print string using `showVal`, and concatenate this list of strings with the built-in unwords such that `eg print(True, None, 3+4)` produces the array `["True None 7"]` rather than `["True", "None", "7"]`.

```
1 apply "print" args = output (unwords $ map showVal args) -- unwords necessary in order to format correctly.
2                       >> return NoneVal
3   where showVal NoneVal = "None"
4         ...
```

The print function produces no errors.

0.2.2 apply "range"

The range case is a little more tricky. Let's first see the entire piece of code before breaking it down. Below is a snippet of the apply "range" case:

```
1 apply "range" args = -- apply "range" is a mess, but it works.
2   case args of
3     [IntVal hi]           -> boaRange 0 hi 1
4     [IntVal lo, IntVal hi] -> boaRange lo hi 1
5     [IntVal lo, IntVal hi, IntVal step] -> boaRange lo hi step
6     args -> abort $ EBadArg $ argError $ length args
7
8   where argError num_args = "range expects " ++
9     if elem num_args [1..3] then "integer arguments only"
10    else "1-3 arguments, got " ++ show num_args
11   boaRange lo hi step =
12     if step == 0 then abort (EBadArg "range arg 3 must not be zero")
13     else return $ ListVal $ map IntVal $
14       [lo, lo+step..hi + (if step < 0 then 1 else -1)]
```

Building a Pythonic range

Python and Haskell ranges are exclusive and inclusive, respectively. This is accounted for by adding or subtracting one to the hi argument, depending on whether the step is negative or positive, respectively. A range with a

apply "range" error handling

Wrt. number of arguments, I choose to not distinguish between zero and more than 3 arguments, showing an error with the message range expects 1-3 arguments, got <n>, where <n> is the number of arguments given (line 10).

A generic type error is thrown if the list contains the right number of arguments but did not match either of the three cases discussed in the previous paragraph (line 9).

If three integer arguments are given but the third is zero, an abort EBadArg is returned with an error message resembling that of Python's range () (line 12).

0.3 Implementing eval

As far as eval goes, the most interesting case is, of course, comprehensions. All other cases are largely trivial or self-explanatory.

0.3.1 buildCompr helper function

I tried to build the Compr case directly into eval but I could simply not get correct results with more than one list generator in the comprehension; for example, the comprehension:

$$[x + y \mid x \leftarrow [1, 2], y \leftarrow [3, 4]]$$

would evaluate to `[[4, 5], [5, 6]]`, and not the correct `[4, 5, 5, 6]`. I tried everything in my Haskell capabilities to concatenate the return values of the `mapM`, but found a solution in using a helper function with the return type `Comp [Value]`, whose result could be `fmap`'ed with `ListVal` to create the needed `Comp Value` (line 12 below). This helper function is seen in the below snippet:

```
1 buildCompr :: Comp Value -> [CClause] -> Comp [Value]
2 buildCompr out [] = ([:]) <$> out
3 buildCompr out (CCFor v e:cs) = eval e >=> \e_val ->
4   case e_val of -- bind xs to v; evaluate rest of clauses; concat results.
5     ListVal xs -> concatMapM (\x -> withBinding v x (buildCompr out cs)) xs
6     _          -> abort $ EBadArg "Compr error: generator expects list expression"
7   where concatMapM f xs = concat <$> mapM f xs
8
9 buildCompr out (CCIf e:cs) = eval e >=> \cond ->
10   if truthy cond then buildCompr out cs else return [] -- stop generating!
11 ...
12 eval (Compr e cs) = Listval <$> buildCompr (eval e) cs
```

The only types of errors here are non-list values in generator expressions (line 6).

1 Testing

In this section, I discuss my validation test plan and report the results of testing.

1.1 Reproduction of tests

I use Tasty for testing. All of my tests can be viewed in `code/part2/tests`. To reproduce tests, navigate to `code/part2` and run `stack test`.

1.2 Test plan and execution

The goal of the test plan is to attain full edge case coverage with unit testing of each implemented function and helper function. I also want to test each possible type of error in the program.

After unit testing, I want to test the entire interpreter with a number of hard-coded syntax trees, and for example assert correct variable overshadowing, printing, and error propagation in a larger program with multiple errors.

For the arithmetic operators in `operate`, I would also like to test some simple, well-known identities (eg. $a \cdot 0 = 0 \cdot a = 0$ for all a).

However, due to deadline constraints, I have resorted to full code coverage of each case of `operate` and `apply`, but only the comprehension case of `eval`. In addition, I construct a number of ASTs in `part2/tests/progs` with which to test correct output.

I write a total of 70 test cases, which can be inspected in the print-out of `stack test` or in appendix B.

1.3 Validation testing results

All of my validation tests (as well as all the supplied onlineTA tests) are successful.

1.4 Evaluation

As explained, I unfortunately did not attain full coverage of the code or the possible edge cases. However, I feel satisfiably confident that my implementation is correct.

Appendix

A Code: Implementation

A.1 code/part2/src/BoaInterp.hs

```
1  -- Skeleton file for Boa Interpreter. Edit only definitions with 'undefined'
2
3  module BoaInterp
4    (Env, RunError(..), Comp(..),
5     abort, look, withBinding, output,
6     truthy, operate, apply,
7     eval, exec, execute)
8    where
9
10   import BoaAST
11   import Control.Monad
12   import Data.List
13
14   type Env = [(VName, Value)]
15
16   data RunError = EBadVar VName | EBadFun FName | EBadArg String
17     deriving (Eq, Show)
18
19   newtype Comp a = Comp {runComp :: Env -> (Either RunError a, [String]) }
20
21   instance Monad Comp where
22     return a = Comp (\_ -> (return a, mempty))
23     m >=> f =
24       Comp (\env -> case runComp m env of
25         (Left re, s) -> (Left re, s)
26         (Right a, s) -> (a', mappend s s')
27           where (a', s') = runComp (f a) env)
28
29   -- You shouldn't need to modify these
30   instance Functor Comp where
31     fmap = liftM
32   instance Applicative Comp where
33     pure = return
34     (<*>) = ap
35
36   -- Operations of the monad
37   abort :: RunError -> Comp a
38   abort err = Comp (\_ -> (Left err, mempty))
39
40   look :: VName -> Comp Value
41   look v = Comp $ \env -> let res = maybe (Left $ EBadVar v) Right (find v env)
42     in (res, mempty)
43   where find :: VName -> Env -> Maybe Value
44         find v ((w, val):xs) = if v == w then Just val else find v xs
45         find _ [] = Nothing
46
47
48   withBinding :: VName -> Value -> Comp a -> Comp a
```

```

50 withBinding v val m = Comp $ \env -> runComp m ((v, val):env)
51
52
53 output :: String -> Comp ()
54 output s = Comp $ \_ -> (Right (), [s])
55
56
57 truthy :: Value -> Bool
58 truthy NoneVal = False
59 truthy FalseVal = False
60 truthy TrueVal = True
61 truthy (IntVal n) = n /= 0
62 truthy (StringVal s) = not $ null s
63 truthy (ListVal xs) = not $ null xs
64
65
66 -- the reverse of truthy :)
67 truthy' :: Bool -> Value
68 truthy' True = TrueVal
69 truthy' False = FalseVal
70
71
72 operate :: Op -> Value -> Value -> Either String Value
73 operate Plus (IntVal a) (IntVal b) = Right $ IntVal $ a + b
74 operate Minus (IntVal a) (IntVal b) = Right $ IntVal $ a - b
75 operate Times (IntVal a) (IntVal b) = Right $ IntVal $ a * b
76
77 operate Div (IntVal a) (IntVal b) = if b /= 0 then Right $ IntVal $ div a b
78                                     else Left "Div error: zero divisor"
79 operate Mod (IntVal a) (IntVal b) = if b /= 0 then Right $ IntVal $ mod a b
80                                     else Left "Mod error: zero divisor"
81
82 operate Eq a b = Right $ truthy' $ a == b -- a single case, since Value implements Eq.
83 operate Less (IntVal a) (IntVal b) = Right $ truthy' $ a < b
84 operate Greater (IntVal a) (IntVal b) = Right $ truthy' $ a > b
85
86 operate In a (ListVal xs) = Right $ truthy' $ elem a xs -- again, simple solution since Value implements Eq.
87
88 operate op _ _ = Left $ "Type mismatch for " ++ show op
89
90
91 apply :: FName -> [Value] -> Comp Value
92 apply "print" args = output (unwords $ map showVal args) -- unwords necessary in order to format correctly.
93                     >> return NoneVal
94   where showVal NoneVal = "None"
95         showVal TrueVal = "True"
96         showVal FalseVal = "False"
97         showVal (IntVal n) = show n
98         showVal (StringVal s) = s
99         showVal (ListVal xs) = "[" ++ intercalate ", " (map showVal xs) ++ "]"
100
101 apply "range" args = -- apply "range" is a mess, but it works.
102   case args of
103     [IntVal hi] -> boaRange 0 hi 1
104     [IntVal lo, IntVal hi] -> boaRange lo hi 1
105     [IntVal lo, IntVal hi, IntVal step] -> boaRange lo hi step
106     args -> abort $ EBadArg $ argError $ length args
107
108   where argError num_args = "range expects " ++
109     if elem num_args [1..3] then "integer arguments only"
110     else "1-3 arguments, got " ++ show num_args
111     boaRange lo hi step =
112       if step == 0 then abort $ EBadArg "range arg 3 must not be zero"
113       else return $ ListVal $ map IntVal $
114         [lo, lo+step..hi + (if step < 0 then 1 else -1)]

```

```

115
116 apply fname _ = abort $ EBadFun fname
117
118
119 buildCompr :: Comp Value -> [CCclause] -> Comp [Value]
120 buildCompr out [] = ([:[]]) <$> out
121 buildCompr out (CCFor v e:cs) = eval e >>= \e_val ->
122   case e_val of    -- bind xs to v; evaluate rest of clauses; concat results
123     ListVal xs -> concatMapM (\x -> withBinding v x (buildCompr out cs)) xs
124     _         -> abort $ EBadArg "Compr error: generator expects list expression"
125   where concatMapM f xs = concat <$> mapM f xs
126
127 buildCompr out (CCIf e:cs) = eval e >>= \cond ->
128   if truthy cond then buildCompr out cs else return [] -- stop generating!
129
130
131 eval :: Exp -> Comp Value
132 eval (Const val) = return val
133 eval (Var v)     = look v
134
135 eval (Oper op e1 e2) = eval e1 >>= \e1_val -> eval e2 >>= \e2_val ->
136   either (abort . EBadArg) return (operate op e1_val e2_val)
137
138 eval (Not e)         = 'truthy' . not . truthy <$> eval e
139
140 eval (Call f args) = mapM eval args >>= apply f
141
142 eval (List es)      = ListVal <$> mapM eval es
143 eval (Compr e cs) = ListVal <$> buildCompr (eval e) cs
144
145
146 exec :: Program -> Comp ()
147 exec (SDef v e:stms) = eval e >>= \e_val -> withBinding v e_val $ exec stms
148 exec (SExp e:stms)  = eval e >> exec stms
149 exec []              = return ()
150
151
152 execute :: Program -> ([String], Maybe RunError)
153 execute program = let (res, output) = runComp (exec program) []
154                   status           = either Just (\_ -> Nothing) res
155                   in (output, status)

```

B Code: Testing

B.1 code/part2/tests/Test.hs

```
1 import Test.Tasty
2 import Test.Tasty.HUnit
3
4 import OperateTests
5 import ApplyTests
6 import EvalTests
7 import AstTests
8
9 tests :: TestTree
10 tests = testGroup "All tests"
11   [
12     operateTests
13   , applyTests
14   , evalTests
15   , astTests
16   ]
17
18 main :: IO ()
19 main = defaultMain $ localOption (mkTimeout 1000000) tests
```

B.2 code/part2/tests/OperateTests.hs

```
1  module OperateTests where
2
3  import Test.Tasty
4  import Test.Tasty.HUnit
5
6  import BoaAST
7  import BoaInterp
8  -----
9  ----- operate tests -----
10 -----
11  a' = 42
12  b' = -1337
13
14  a = IntVal a'
15  b = IntVal b'
16  zero = IntVal 0
17  one = IntVal 1
18
19  plus1 = operate Plus a b
20  plus2 = operate Plus a zero
21  plus3 = operate Plus zero a
22
23  minus1 = operate Minus a b
24  minus2 = operate Minus a zero
25  minus3 = operate Minus zero a
26
27  times1 = operate Times a b
28  times2 = operate Times a zero
29  times3 = operate Times zero b
30  times4 = operate Times b one
31  times5 = operate Times one a
32
33  div1 = operate Div a b
34  div2 = operate Div a zero
35  div3 = operate Div zero b
36  div4 = operate Div b one
37  div5 = operate Div one a
38  div6 = operate Div one b
39  div7 = operate Div one one
40
41  mod1 = operate Mod a b
42  mod2 = operate Mod a zero
43  mod3 = operate Mod zero b
44  mod4 = operate Mod b one
45  mod5 = operate Mod one b
46
47  less1 = operate Less a b
48  less2 = operate Less b a
49  less3 = operate Less a a
50  greater1 = operate Greater a b
51  greater2 = operate Greater b a
52  greater3 = operate Greater a a
53
54  eq1 = operate Eq a a
55  eq2 = operate Eq a b
56  eq3 = operate Eq TrueVal FalseVal
57  eq4 = operate Eq NoneVal (ListVal [IntVal 3, StringVal "hej"])
58  eq5 = operate Eq (StringVal "abba") (StringVal "abbc")
59  eq6 = operate Eq (StringVal "123") (StringVal "123")
60
```

```

61
62 fooList1 = [TrueVal, IntVal 3, StringVal "hey", NoneVal, StringVal "hej", IntVal 4]
63 fooList2 = [TrueVal, IntVal 3, StringVal "hey!", NoneVal, StringVal "hej", IntVal 4]
64 fooList3 = (replicate 10000 (ListVal fooList1)) ++ [ListVal fooList2] ++
65             (replicate 10000 (ListVal fooList1))
66
67 in1 = operate In (IntVal 3) (ListVal [])
68 in2 = operate In (StringVal "hej") (ListVal fooList1)
69 in3 = operate In TrueVal (ListVal [FalseVal, IntVal 3])
70 in4 = operate In (IntVal 1728329) (ListVal $ map IntVal [1..1728329*2])
71 in5 = operate In TrueVal (ListVal $ map IntVal [1..1728329*2])
72 in6 = operate In (ListVal fooList2) (ListVal fooList3)
73 in7 = operate In (ListVal fooList3) (ListVal fooList3)
74
75
76 operateTests :: TestTree
77 operateTests = testGroup ("operate tests - with (a, b) := (" ++
78                           show a' ++ ", " ++ show b' ++ ")")
79 [testCase "Plus1: a + b"      $ plus1  @?= (Right $ IntVal $ a' + b')
80 ,testCase "Plus2: a + 0"      $ plus2  @?= (Right a)
81 ,testCase "Plus3: 0 + a"      $ plus3  @?= (Right a)
82
83 ,testCase "Minus1: a - 0"      $ minus2  @?= (Right a)
84 ,testCase "Minus2: 0 - a"      $ minus3  @?= (Right $ IntVal (-a'))
85
86 ,testCase "Minus3: a - b"      $ minus1  @?= (Right $ IntVal $ a' - b')
87 ,testCase "Minus4: a - 0"      $ minus2  @?= (Right a)
88 ,testCase "Minus5: 0 - a"      $ minus3  @?= (Right $ IntVal (-a'))
89
90 ,testCase "Times1: a * b"      $ times1  @?= (Right $ IntVal $ a' * b')
91 ,testCase "Times2: a * 0 == 0" $ times2  @?= (Right zero)
92 ,testCase "Times3: 0 * b == 0" $ times3  @?= (Right zero)
93 ,testCase "Times4: b * 1 == b" $ times4  @?= (Right b)
94 ,testCase "Times5: 1 * a == a" $ times5  @?= (Right a)
95
96 ,testCase "Div1: a / b"        $ div1    @?= (Right $ IntVal $ div a' b')
97 ,testCase "Div2: zero div error" $ div2    @?= (Left "Div error: zero divisor")
98 ,testCase "Div3: 0 / b == 0"    $ div3    @?= (Right zero)
99 ,testCase "Div4: b / 1 == b"    $ div4    @?= (Right b)
100 ,testCase "Div5: 1 / a == 0 for a > 1" $ div5    @?= (Right zero)
101 ,testCase "Div6: 1 / b == -1 for b < 0" $ div6    @?= (Right $ IntVal (-1))
102 ,testCase "Div7: 1 / 1 == 1"    $ div7    @?= (Right one)
103
104 ,testCase "Mod1: a % b"          $ mod1    @?= (Right $ IntVal $ mod a' b')
105 ,testCase "Mod2: zero div error" $ mod2    @?= (Left "Mod error: zero divisor")
106 ,testCase "Mod3: 0 % a == 0"     $ mod3    @?= (Right zero)
107 ,testCase "Mod4: 1 % 1 == 0 for b < 0" $ mod4    @?= (Right zero)
108 ,testCase "Mod5: 1 % b == b+1 for b < 0" $ mod5    @?= (Right $ IntVal $ b' + 1)
109
110 ,testCase "Less1: a < b"          $ less1   @?= (Right $ FalseVal)
111 ,testCase "Less2: b < a"          $ less2   @?= (Right $ TrueVal)
112 ,testCase "Less3: a < a"          $ less3   @?= (Right $ FalseVal)
113
114 ,testCase "Greater1: a < b"        $ greater1 @?= (Right $ TrueVal)
115 ,testCase "Greater2: b < a"        $ greater2 @?= (Right $ FalseVal)
116 ,testCase "Greater3: a < a"        $ greater3 @?= (Right $ FalseVal)
117
118 ,testCase "Eq1: 42 == 42"          $ eq1    @?= (Right $ TrueVal)
119 ,testCase "Eq2: 42 == -1337"       $ eq2    @?= (Right $ FalseVal)
120 ,testCase "Eq3: true == false"     $ eq3    @?= (Right $ FalseVal)
121 ,testCase "Eq4: None == [3, \"hej\"]" $ eq4    @?= (Right $ FalseVal)
122 ,testCase "Eq5: \"abba\" == \"abbc\"" $ eq5    @?= (Right $ FalseVal)
123 ,testCase "Eq6: \"123\" == \"123\"" $ eq6    @?= (Right $ TrueVal)
124
125 ,testCase "In1: empty list"         $ in1    @?= (Right FalseVal)

```

```

126 ,testCase "In2: element in list"          $ in2  @?= (Right TrueVal)
127 ,testCase "In3: not in list"             $ in3  @?= (Right FalseVal)
128 ,testCase "In4: element in large list"   $ in4  @?= (Right TrueVal)
129 ,testCase "In5: element not in large list" $ in5  @?= (Right FalseVal)
130 ,testCase "In6: list in list of lists"   $ in6  @?= (Right TrueVal)
131 ,testCase "In7: list of lists not in itself" $ in7 @?= (Right FalseVal)
132 ,operateNegTests
133 ]
134
135 operateTypeError1 = operate Greater FalseVal b
136 operateTypeError2 = operate In (ListVal [b]) NoneVal
137 operateTypeError3 = operate Div (StringVal "hej") (IntVal 0)
138
139 operateNegTests :: TestTree
140 operateNegTests = testGroup "operate negative tests"
141 [testCase "operate type mismatch test 1" $
142   operateTypeError1 @?= (Left "Type mismatch for Greater")
143 ,testCase "operate type mismatch test 2" $
144   operateTypeError2 @?= (Left "Type mismatch for In")
145 ,testCase "operate type mismatch test 3" $
146   operateTypeError3 @?= (Left "Type mismatch for Div")
147 ]

```

B.3 code/part2/tests/ApplyTests.hs

```
1 module ApplyTests where
2
3 import Test.Tasty
4 import Test.Tasty.HUnit
5
6 import BoaAST
7 import BoaInterp
8
9 -----
10 ----- apply tests -----
11 -----
12 --- print tests ---
13 emptyPrint = apply "print" []
14
15 printTests :: TestTree
16 printTests = testGroup "print tests"
17   [testCase "print(), empty call" $ runComp emptyPrint [] @?= (Right NoneVal, [])]
18   ]
19
20
21 --- range tests ---
22
23 rangeOneArg   = apply "range" [IntVal 219]
24 rangeTwoArgs  = apply "range" [IntVal (-427), IntVal 50]
25 rangeThreeArgs = apply "range" [IntVal 273, IntVal (-100), IntVal (-20)]
26 rangeEmpty    = apply "range" [IntVal 3, IntVal 4, IntVal (-1)]
27
28 rangeTests :: TestTree
29 rangeTests = testGroup "range() positive tests"
30   [
31     testCase "range: one arg"    $ runComp rangeOneArg [] @?=
32       (Right (ListVal $ map IntVal [0..218]), [])
33   , testCase "range: two args"   $ runComp rangeTwoArgs [] @?=
34       (Right (ListVal $ map IntVal [-427..49]), [])
35   , testCase "range: three args" $ runComp rangeThreeArgs [] @?=
36       (Right (ListVal $ map IntVal [273, 273-20..(-100)]), [])
37   , testCase "range: hi > lo, step < 0" $ runComp rangeEmpty [] @?=
38       (Right (ListVal []), [])
39   ]
40
41 rangeZeroArgs = apply "range" []
42 rangeSeventeenArgs = apply "range" $ map IntVal [4..20]
43
44 rangeTypeErr1 = apply "range" [NoneVal]
45 rangeTypeErr2 = apply "range" [IntVal 1, TrueVal]
46 rangeTypeErr3 = apply "range" [IntVal 1, StringVal "hej", IntVal 3]
47
48 rangeNegTests :: TestTree
49 rangeNegTests = testGroup "range negative tests"
50   [testCase "range: zero args" $ runComp rangeZeroArgs [] @?=
51     (Left $ EBadArg "range expects 1-3 arguments, got 0", [])
52   , testCase "range: too many args" $ runComp rangeSeventeenArgs [] @?=
53     (Left $ EBadArg "range expects 1-3 arguments, got 17", [])
54   , testCase "range: type error test 1" $ runComp rangeTypeErr1 [] @?=
55     (Left $ EBadArg "range expects integer arguments only", [])
56   , testCase "range: type error test 2" $ runComp rangeTypeErr2 [] @?=
57     (Left $ EBadArg "range expects integer arguments only", [])
58   , testCase "range: type error test 3" $ runComp rangeTypeErr3 [] @?=
59     (Left $ EBadArg "range expects integer arguments only", [])
60   ]
```

```

61   ]
62
63
64   --- apply, unknown functions ---
65   unknownFun1 = apply "myFun" []
66   unknownFun2 = apply "main()" [IntVal 2, ListVal [StringVal "argv"]]
67
68   applyUnknownFunTests :: TestTree
69   applyUnknownFunTests = testGroup "Negative apply tests"
70     [testCase "apply, unknown function 1" $ runComp unknownFun1 [] @?= (Left $ EBadFun "myFun", [])
71     ,testCase "apply, unknown function 2" $ runComp unknownFun2 [] @?= (Left $ EBadFun "main()", [])
72     ]
73
74   applyTests :: TestTree
75   applyTests = testGroup "apply tests"
76     -- printTests ++ rangeTests ++ rangeNegTests ++ applyUnknownFunTests
77     [
78       printTests
79     , rangeTests
80     , rangeNegTests
81     , applyUnknownFunTests
82     ]

```

B.4 tests/EvalTests.hs

```
1 module EvalTests where
2
3 import Test.Tasty
4 import Test.Tasty.HUnit
5
6 import BoaAST
7 import BoaInterp
8
9 -----
10 ----- eval tests -----
11 -----
12 range_x = Call "range" $ map (Const . IntVal) [-50, 51]
13 range_z = Call "range" $ map (Const . IntVal) [1, 501, 100]
14 from = Const $ IntVal 127
15 to   = Const $ IntVal $ -208
16 step = Const $ IntVal $ -24
17 range_y = Call "range" $ map (Const . IntVal) [127, -208, -24]
18
19 compr1 = Compr (Var "z") [CCFor "z" range_z, CCIf (Oper Greater (Var "z") (Const $ IntVal 500))]
20 compr1_expected = ListVal []
21
22 compr2 = Compr (Var "z") [CCIf (Const TrueVal), CCFor "z" range_z]
23 compr2_expected = ListVal $ map IntVal [1, 101..500]
24
25 compr3 = Compr (Var "x") [CCFor "x" range_x, CCIf (Not (Oper Mod (Var "x") (Const $ IntVal 7)))]
26 compr3_expected = ListVal $ map IntVal [x | x <- [-50..50], mod x 7 == 0]
27
28
29 compr4_cond = Oper Greater (Oper Mod (Oper Plus (Var "x") (Var "y")) (Const $ IntVal 27))
30               (Oper Plus (Var "y") (Const (IntVal 13)))
31 compr4 = Compr (Oper Div (Oper Times (Var "x") (Var "y")) (Var "z"))
32           [CCFor "x" range_x, CCFor "y" range_y, CCIf compr4_cond, CCFor "z" range_z]
33 compr4_expected = ListVal $ map IntVal [div (x * y) z | x <- [-50..50],
34                                                       y <- [127, 103..(-208)],
35                                                       mod (x + y) 27 > y + 13,
36                                                       z <- [1, 101..500]]
37
38 comprTests :: TestTree
39 comprTests = testGroup "Compr tests"
40 [
41   testCase "Compr1: empty result" $
42     runComp (eval compr1) [] @?= (Right compr1_expected, [])
43 , testCase "Compr2: first clause an if" $
44     runComp (eval compr2) [] @?= (Right compr2_expected, [])
45 , testCase "Compr3: simple comprehension" $
46     runComp (eval compr3) [] @?= (Right compr3_expected, [])
47 , testCase "Compr4: contrived comprehension" $
48     runComp (eval compr4) [] @?= (Right compr4_expected, [])
49 ]
50
51
52
53
54 compr5 = Compr (Var "x") [CCFor "x" (Const $ IntVal 4)]
55
56 comprNegTests :: TestTree
57 comprNegTests = testGroup "Compr negative tests"
58 [
59   testCase "Compr5: non-list in generator" $ runComp (eval compr5) []
60     @?= (Left $ EBadArg "Compr error: generator expects list expression", [])
61 ]
```

```
61     ]
62
63
64     evalTests :: TestTree
65     evalTests = testGroup "eval tests"
66     [
67         comprTests
68         , comprNegTests
69     ]
```

B.5 code/part2/tests/AstTests.hs

```
1  module AstTests where
2
3  import Test.Tasty
4  import Test.Tasty.HUnit
5
6  import BoaAST
7  import BoaInterp
8
9  -----
10 ----- programs from ASTs -----
11 -----
12 astTests :: TestTree
13 astTests = testGroup "Programs in ASTs from files"
14   [
15     testProgFromFile "misc" Nothing
16   , testProgFromFile "contrived_comprehension" Nothing
17   , testProgFromFile "variable_overshadowing" Nothing
18   , testProgFromFile "print_bomb" Nothing
19   , testProgFromFile "name_error" (Just (EBadVar "composites"))
20   , testProgFromFile "zero_div_error" (Just (EBadArg "Div error: zero divisor"))
21   -- TODO: add more negative tests
22   ]
23
24
25 baseTestDir = "tests/progs/"
26
27 testProgFromFile :: String -> Maybe RunError -> TestTree
28 testProgFromFile testName maybeError =
29   let ast_file = baseTestDir ++ testName ++ ".ast"
30       out_file = baseTestDir ++ testName ++ ".out"
31       test_name = "Running AST from " ++ ast_file
32   in testCase test_name $
33     read <$> readFile ast_file
34       >>= \ast_in -> readFile out_file
35       >>= \expected_out -> execute ast_in @?= (lines expected_out, maybeError)
```

C Code: Warmup exercise

C.1 code/part1/Warmup.hs

```
1  -- Edit all the definitions with "undefined"
2  module Warmup where
3
4  import Control.Monad
5
6  type ReadData = Int
7  type WriteData = String -- must be an instance of Monoid
8  type StateData = Double
9
10 -- Plain version of RWS monad
11 newtype RWSP a = RWSP {runRWSP :: ReadData -> StateData -> (a, WriteData, StateData)}
12
13 -- complete the definitions
14 instance Monad RWSP where
15     return a = RWSP $ \_ s -> (a, mempty, s)
16     m >= f = RWSP $ \r s -> let (a, w, s') = runRWSP m r s
17                               (a', w', s'') = runRWSP (f a) r s'
18                               in (a', mappend w w', s'')
19
20
21 -- No need to touch these
22 instance Functor RWSP where
23     fmap = liftM
24 instance Applicative RWSP where
25     pure = return
26     (<*>) = ap
27
28 -- returns current read data
29 askP :: RWSP ReadData
30 askP = RWSP (\r s -> (r, mempty, s)) -- freebie
31
32 -- runs computation with new read data
33 withP :: ReadData -> RWSP a -> RWSP a
34 withP r' m = RWSP (\_ s -> runRWSP m r' s)
35
36 -- adds some write data to accumulator
37 tellP :: WriteData -> RWSP ()
38 tellP w = RWSP (\_ s -> ((), w, s))
39
40 -- returns current state data
41 getP :: RWSP StateData
42 getP = RWSP (\_ s -> (s, mempty, s))
43
44 -- overwrites the state data
45 putP :: StateData -> RWSP ()
46 putP s' = RWSP (\_ _ -> ((), mempty, s'))
47
48 -- sample computation using all features
49 type Answer = String
50 sampleP :: RWSP Answer
51 sampleP =
52     do r1 <- askP
53        r2 <- withP 5 askP
54        tellP "Hello, "
55        s1 <- getP
56        putP (s1 + 1.0)
```

```

57     tellP "world!"
58     return $ "r1 = " ++ show r1 ++ ", r2 = " ++ show r2 ++ ", s1 = " ++ show s1
59
60 type Result = (Answer, WriteData, StateData)
61
62 expected :: Result
63 expected = ("r1 = 4, r2 = 5, s1 = 3.5", "Hello, world!", 4.5)
64
65 testP = runRWSP sampleP 4 3.5 == expected
66
67 -- Version of RWS monad with errors
68 type ErrorData = String
69 newtype RWSE a = RWSE {runRWSE :: ReadData -> StateData ->
70                             Either ErrorData (a, WriteData, StateData)}
71
72 -- Hint: here you may want to exploit that "Either ErrorData" is itself a monad
73 instance Monad RWSE where
74     return a = RWSE $ \_ s -> Right (a, mempty, s)
75     m >>= f = RWSE $ \r s -> runRWSE m r s >>=
76         \ (a, w, s') -> runRWSE (f a) r s' >>=
77         \ (a', w', s'') -> Right (a', mappend w w', s'')
78
79
80 instance Functor RWSE where
81     fmap = liftM
82 instance Applicative RWSE where
83     pure = return
84     (<*>) = ap
85
86 askE :: RWSE ReadData
87 askE = RWSE (\r s -> Right (r, mempty, s))
88
89 withE :: ReadData -> RWSE a -> RWSE a
90 withE r' m = RWSE (\_ s -> runRWSE m r' s)
91
92 tellE :: WriteData -> RWSE ()
93 tellE w = RWSE (\_ s -> Right ((), w, s))
94
95 getE :: RWSE StateData
96 getE = RWSE (\_ s -> Right (s, mempty, s))
97
98 putE :: StateData -> RWSE ()
99 putE s' = RWSE (\_ _ -> Right ((), mempty, s'))
100
101 throwE :: ErrorData -> RWSE a
102 throwE e = RWSE (\_ _ -> Left e)
103
104 sampleE :: RWSE Answer
105 sampleE =
106     do r1 <- askE
107        r2 <- withE 5 askE
108        tellE "Hello, "
109        s1 <- getE
110        putE (s1 + 1.0)
111        tellE "world!"
112        return $ "r1 = " ++ show r1 ++ ", r2 = " ++ show r2 ++ ", s1 = " ++ show s1
113
114 -- sample computation that may throw an error
115 sampleE2 :: RWSE Answer
116 sampleE2 =
117     do r1 <- askE
118        x <- if r1 > 3 then throw "oops" else return 6
119        tellE "Blah"
120        return $ "r1 = " ++ show r1 ++ ", x = " ++ show x
121

```

```

122 testE = runRWSE sampleE 4 3.5 == Right expected
123 testE2 = runRWSE sampleE2 4 3.5 == Left "oops"
124
125 -- Generic formulations (nothing further to add/modify)
126
127 -- The class of monads that support the core RWS operations
128 class Monad rws => RWSMonad rws where
129   ask :: rws ReadData
130   with :: ReadData -> rws a -> rws a
131   tell :: WriteData -> rws ()
132   get :: rws StateData
133   put :: StateData -> rws ()
134
135 -- And those that additionally support throwing errors
136 class RWSMonad rwse => RWSEMonad rwse where
137   throw :: ErrorData -> rwse a
138
139 -- RWSP is an RWS monad
140 instance RWSMonad RWSP where
141   ask = askP
142   with = withP
143   tell = tellP
144   get = getP
145   put = putP
146
147 -- So is RWSE
148 instance RWSMonad RWSE where
149   ask = askE
150   with = withE
151   tell = tellE
152   get = getE
153   put = putE
154
155 -- But RWSE also supports errors
156 instance RWSEMonad RWSE where
157   throw = throwE
158
159 -- Generic sample computation, works in any RWS monad
160 sample :: RWSMonad rws => rws Answer
161 sample =
162   do r1 <- ask
163      r2 <- with 5 ask
164      tell "Hello, "
165      s1 <- get
166      put (s1 + 1.0)
167      tell "world!"
168      return $ "r1 = " ++ show r1 ++ ", r2 = " ++ show r2 ++ ", s1 = " ++ show s1
169
170 -- Generic sample computation, works in any RWS monad supporting errors
171 sample2 :: RWSEMonad rwse => rwse Answer
172 sample2 =
173   do r1 <- ask
174      x <- if r1 > 3 then throw "oops" else return 6
175      tell "Blah"
176      return $ "r1 = " ++ show r1 ++ ", x = " ++ show x
177
178 testP' = runRWSP sample 4 3.5 == expected
179 testE' = runRWSE sample 4 3.5 == Right expected
180 testE2' = runRWSE sample2 4 3.5 == Left "oops"
181
182 allTests = [testP, testP', testE, testE2, testE', testE2']

```
