

# Group assignment 3

## Advanced Algorithms and Data Structures

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### Hashing exercises

#### 2.1

The probability of sampling, with replacement, two of the same element from an independent, uniform distribution with  $|\Omega|$  possible outcomes is  $1/|\Omega|$ .

In our case, if  $h$  is a truly independent hash function from  $U$  to  $[m]$  with  $|[m]| = m$ , then we can view  $h$  as an independent distribution, and since keys hash independently, we can consider random variables from that distribution as being i.i.d..

Since we have  $|[m]| = m$ , we have that:

$$\Pr_h[h(x) = h(y)] = \frac{1}{|[m]|} = \frac{1}{m}.$$

Yes, the truly independent hash function  $h : U \rightarrow [m]$  is universal.

## 2.2

For a hash function  $h : U \rightarrow [m]$  to have collision probability 0, we must have  $m \geq |U|$ .

Consider hashing  $|U|$  keys with  $m \geq |U|$ . Placing each hash in a distinct bucket in  $[m]$ , then we will have  $|U|$  buckets with exactly 1 item in them and  $m - |U|$  empty buckets.

On the other hand, consider hashing  $|U|$  keys into  $m < |U|$ . First, we hash  $m$  items into distinct buckets in  $[m]$ . At this point, we have  $m$  buckets with exactly 1 item in them and  $m - m = 0$  empty buckets, but we still have  $|U| - m > 0$  keys left to hash. By the pigeonhole theorem, we will have at least 1 collision.

## 2.3

Yes, the identity function  $f$  is a universal hash function as long as  $u \leq m$ , since for distinct  $x$  and  $y$  we have:

$$\Pr_h[f(x) = f(y)] = \Pr_h[x = y] = 0 \leq \frac{1}{m}.$$

## 2.4

**Expected number of elements in  $L[h(x)]$  given  $x \in S$ .**

The first three steps of the derivation follow those in section 2.1 of the hashing notes:

$$\begin{aligned}
 \mathbb{E}_h \left[ |L[h(x)]| \right] &= \mathbb{E}_h \left[ \sum_{y \in S} \mathbb{I}(h(y) = h(x)) \right] \\
 &= \sum_{y \in S} \mathbb{E}_h \left[ \mathbb{I}(h(y) = h(x)) \right] \\
 &= \sum_{y \in S} \Pr_h [h(y) = h(x)] \tag{1}
 \end{aligned}$$

Since we know  $x$  to be in  $S$ , we can pull  $x$  out of the summation:

$$\begin{aligned}
 \sum_{y \in S} \Pr_h [h(y) = h(x)] &= \Pr_h [h(x) = h(x)] + \sum_{y \in S \setminus \{x\}} \Pr_h [h(y) = h(x)] \\
 &= 1 + |S \setminus \{x\}| \cdot \frac{1}{m} \\
 &= 1 + \frac{n-1}{m} \\
 &< 1 + \frac{m}{m} \\
 &= 2. \tag{2}
 \end{aligned}$$

Equation (2) follows from  $(n-1) < n \leq m$ .

**Assuming  $h$  is 2-approximately universal**

We start the derivation from Equation (1):

$$\sum_{y \in S} \Pr_h[h(y) = h(x)] = \sum_{y \in S} \frac{2}{m} \tag{3}$$

$$\begin{aligned} &= n \frac{2}{m} \\ &\leq m \frac{2}{m} \\ &= 2. \end{aligned} \tag{4}$$

Equation (3) uses 2-approximate universality of  $h$ , and Equation (4) uses  $n \leq m$ .

## 2.5

Probability of false positive for a given  $x \in U \setminus S$  for universal hash functions  $s : U \rightarrow [n^3]$  and  $h : U \rightarrow [n]$ :

$$\Pr_{h,s} [\exists y \in S : h(y) = h(x) \wedge s(y) = s(x)] \leq \sum_{y \in S} \Pr_{h,s} [h(y) = h(x) \wedge s(y) = s(x)] \quad (5)$$

$$= \sum_{y \in S} \Pr_h [h(y) = h(x)] \Pr_s [s(y) = s(x)] \quad (6)$$

$$= \sum_{y \in S} \frac{1}{n} \frac{1}{n^3}$$

$$= |S| \frac{1}{n} \frac{1}{n^3}$$

$$= \frac{|S|}{n^4}.$$

Equation (5) follows from the union bound, and Equation (6) uses independence of  $h$  and  $s$ .

## 2.6

This task will look at the hashing function defined by

$$h_{a,b}(x) = ((ax + b) \bmod p) \bmod m,$$

where  $(a, b) \in [p]^2$ .

### (a) $h$ may not be universal

If we choose  $a = 0$  the hashing function no longer depends on the value of  $x$  and will give the the same answer for all  $x \in [p]$ :

$$h_{a=0, b} = (b \bmod p) \bmod m.$$

The collision probability is therefore 1, and the hashing function is therefore not universal.

### (b) $h$ is 2-approximately universal

In the following, we assume  $1 < m < u \leq p$ , as is assumed in

For uniformly random  $(a, b) \in [p]^2$  we have

$$\begin{aligned} \Pr_{(a,b) \in [p]^2} [h_{a,b}(x) = h_{a,b}(y)] &= \Pr[a \neq 0] \cdot \Pr_{a \in [p]_+, b \in [p]} [h_{a,b}(x) = h_{a,b}(y)] \\ &\quad + \Pr[a = 0] \cdot \Pr_{b \in [p]} [h_{0,b}(x) = h_{0,b}(y)] \\ &\leq \frac{p-1}{p} \frac{1}{m} + \frac{1}{p} \cdot 1 \end{aligned} \tag{7}$$

$$\begin{aligned} &= \frac{p+m-1}{mp} \\ &< \frac{2p}{mp}, \\ &= \frac{2}{m}. \end{aligned} \tag{8}$$

Equation (7) follows from universality of  $h_{a,b}$  when  $a \in [p]_+$ , and from  $\Pr_{b \in [p]} [h_{0,b}(x) = h_{0,b}(y)] = 1$ , while Equation (8) follows from  $m < u \leq p$ .

### 3.1

Hash function  $h : [u] \mapsto [m]$  is 3-independent if the probability of every three-wise event is  $\frac{1}{m^3}$ . Following observation 3.1 from Thorup's notes, it can be expressed in an equivalent manner: 3-independence means that each key is hashed uniformly into  $[m]$ , and that every three distinct keys are hashed independently.

Thus,  $k$ -independence is a symmetrical abstraction obtained by simply exchanging the threes in the above explanation of 3-independence with  $k$ 's.

We define  $k$ -independence mathematically as such:

$$\Pr \left[ \bigwedge_{i=1}^k h(x_i) = y_i \right] = \frac{1}{m^k}.$$



## 3.2

The definition of a strongly universal hashing function,  $h$ , says that every pair of distinct keys hash independently and for every key  $x \in U$  and hash value  $q \in [m]$ , we have  $\Pr[h(x) = q] \leq c/m$ . Following the notation of the notes by Mikkel Thorup,  $x, y \in [u]$  is a given pair of distinct keys. Using the definition of a strongly universal hashing function, the upper bound for the pairwise event probability is

$$\begin{aligned}\Pr[h(x) = q \wedge h(y) = r] &= \Pr[h(x) = q] \Pr[h(y) = r] \\ &\leq \frac{c^2}{m^2}.\end{aligned}$$

### 3.3

Since the random hash function  $h : U \mapsto [m]$  is  $c$ -approximately strongly universal we know that for every key  $x \in [u]$  and every hash value  $q \in [m]$  the probability of  $h(x) = q$  is:

$$\Pr[h(x) = q] \leq \frac{c}{m}.$$

Strong universality also requires that every pair of distinct keys,  $x, y \in [u]$ , hash independently. Then if  $h$  is  $c$ -approximately strongly universal, it is also  $c$ -approximately universal since:

$$\begin{aligned} \Pr[h(x) = h(y)] &= \sum_{q \in [m]} \Pr[h(x) = q \wedge h(y) = q] \\ &= \sum_{q \in [m]} \Pr[h(x) = q] \cdot \Pr[h(y) = q] \\ &\leq \sum_{q \in [m]} \Pr[h(x) = q] \cdot \frac{c}{m} \\ &= \frac{c}{m} \cdot \sum_{q \in [m]} \Pr[h(x) = q] \\ &= \frac{c}{m} \cdot 1 = \frac{c}{m} \end{aligned}$$

The second equality is a consequence of independence, while the inequality is due to the collision probability since  $h(x) = q$ . Lastly, since  $h(x) = q$  we have that  $\sum_{q \in [m]} \Pr[h(x) = q] = 1$ . Thus,  $\Pr[h(x) = h(y)] \leq \frac{c}{m}$  and  $h$  is also  $c$ -approximately universal.

### 3.4

We want to show that not all pairs of keys hash independently. To see this, we will consider all pairs  $(x, x + k \cdot 2^w)$  for any  $k \in \mathbb{Z}$ .

But first, recall the following three basic properties of modular arithmetic:

$$mn \bmod n = 0. \quad (9)$$

$$(m \bmod n) \bmod n = m \bmod n. \quad (10)$$

$$(a + b) \bmod n = \left[ (a \bmod n) + (b \bmod n) \right] \bmod n. \quad (11)$$

Where  $m, n, a, b$  are all integers<sup>1</sup>.

Using these rules, we will show that  $h_a(x) = h_a(x + k2^w)$  for all  $x$  and  $k$ :

$$\begin{aligned} h_a(x) &= \left\lfloor (ax \bmod 2^w) / 2^{w-\ell} \right\rfloor \\ &= \left\lfloor ([ax \bmod 2^w] \bmod 2^w) / 2^{w-\ell} \right\rfloor \end{aligned} \quad (12)$$

$$= \left\lfloor \left( [(ax \bmod 2^w) + \underbrace{(ak2^w \bmod 2^w)}_{= 0 \text{ by eq. (9)}}] \bmod 2^w \right) / 2^{w-\ell} \right\rfloor \quad (13)$$

$$\begin{aligned} &= \left\lfloor ((ax + ak2^w) \bmod 2^w) / 2^{w-\ell} \right\rfloor \\ &= \left\lfloor (a(x + k2^w) \bmod 2^w) / 2^{w-\ell} \right\rfloor \\ &= h_a(x + k2^w). \end{aligned} \quad (14)$$

Equation (12) follows from eq. (10) (identity of mod); Equation (13) follows from eq. (9) (and, of course, the fact that it is always legal to add 0); Equation (14) follows from eq. (11) (distributivity), and the final two derivations use simply distributivity of multiplication and the definition of  $h_a(x)$ .

Hence there is a dependency between all pairs  $(x, x + k2^w)$  for any integers  $x$  and  $a$ , and non-negative integers  $w$  and  $\ell$  with  $w \geq \ell$ .

---

<sup>1</sup>Equation 9 follows directly from the definition of the mod operator, while equations 10 and 11 are identity and distributivity of the mod operator, respectively.

### 3.5

Given  $S_{h,t}(B)$  and  $S_{h,t}(C)$ , the size of the symmetric difference  $(B \setminus C) \cup (C \setminus B)$  can be calculated by re-expressing the symmetric difference in terms of  $S_{h,t}(B)$  and  $S_{h,t}(C)$  as such:

$$\mathbb{E} [| (B \setminus C) \cup (C \setminus B) |] = \mathbb{E} [| (B \cup C) \setminus (B \cap C) |] \quad (15)$$

$$= \mathbb{E} [|B| + |C| - 2|B \cap C|] \quad (16)$$

$$= \mathbb{E} [|B|] + \mathbb{E} [|C|] - 2\mathbb{E} [|B \cap C|] \quad (17)$$

$$= \frac{m}{t} |S_{h,t}(B)| + \frac{m}{t} |S_{h,t}(C)| - 2\frac{m}{t} |S_{h,t}(B \cap C)| \quad (18)$$

$$= \frac{m}{t} \left( |S_{h,t}(B)| + |S_{h,t}(C)| - 2|S_{h,t}(B) \cap S_{h,t}(C)| \right) \quad (19)$$

where eq. (15) uses that the symmetric difference between  $B$  and  $C$  is equivalent to the difference between their union and their intersection; eq. (16) expresses the cardinality of this difference as the sum of cardinalities of  $B$  and  $C$  minus twice the cardinality of their intersection; eq. (17) uses linearity of expectation; eq. (18) uses  $\mathbb{E} [|A|] = \frac{m}{t} |S_{h,t}(A)|$  (as per Thorup's notes, section 3.1); and eq. (19) uses  $S_{h,t}(X \cap Y) = S_{h,t}(X) \cap S_{h,t}(Y)$  (ibid.) and distributivity of multiplication.

### 3.6

We are going to use lemma 3.2 of Thorup's notes to compute the bound, which states that if  $X$  is a sum of pairwise independent 0-1 indicator variables  $X_a = [h(a) < t]$  with expected mean  $\mu$ , then:

$$\Pr [|X - \mu| \geq q\sqrt{\mu}] \leq \frac{1}{q^2}.$$

In this particular case, we have  $\mu = 10^6$ , and hence:

$$\begin{aligned} q\sqrt{\mu} &= q\sqrt{10^6} = 10,000 \\ \Leftrightarrow \quad q &= 10. \end{aligned}$$

By lemma 3.2, our bound is then:

$$\begin{aligned} \Pr [|X - \mu| \geq 10,000] &\leq \frac{1}{10^2} \\ &= \frac{1}{100} = \frac{t}{m} = p. \end{aligned}$$

## vEB-tree exercises

### CLRS 20.3-1

#### Membership testing in $O(1)$ time and $\theta(u)$ space

As stated in the hint for exercise 20.3-4, we can modify the vEB structure to include a size  $u$  array of bits, where the  $i$ 'th entry is 1 if key  $i$  is a member of  $V$ ; else it is 0. This membership array uses  $\theta(u)$  space. Since this membership array uses  $\theta(u)$  space, it does not affect asymptotic space usage of vEB, and, in addition, the array can be used to test membership in  $O(1)$  time.

Let  $\text{vEB-Tree-Members}(V)$  be a function which, given a top-level tree  $V$ , returns a reference to such a membership array for  $V$ . We can then test membership of  $x$  by inspecting the element  $\text{vEB-Tree-Members}(V)[x]$ . The array is zero-initialized upon creation of an empty tree, and the  $x$ 'th entry is modified upon insertion/deletion of key  $x$ .

#### Supporting duplicate keys

Let  $A = \text{vEB-Tree-Members}(V)$ .

Instead of setting  $A[x] = 1$  upon insertion, each time a given key  $x$  is inserted into the tree, the corresponding entry in  $A$  is incremented by one. The actual operation  $\text{vEB-Tree-Insert}(V, x)$  is only called if the corresponding index,  $A[x]$  is zero, since otherwise the element is already in the tree. The course of action is similar when deleting an element, except that the actual call to  $\text{vEB-Tree-Delete}(V, x)$  is only made when we are deleting the last occurrence of  $x$ .

Below snippet shows pseudocode for the modified operations. Neither operation assumes anything about the number of occurrences of  $x$  presently in  $V$ .

---

```
1 vEB-Tree-Insert'(V, x):
2   if vEB-Tree-Members(v)[x] == 0:
3     vEB-Tree-Insert(V, x)
4     vEB-Tree-Members(v)[x] += 1
5
6 vEB-Tree-Delete'(V, x):
7   if vEB-Tree-Members(V)[x] <= 0:
8     return
9   elseif vEB-Tree-Members(v)[x] == 1:
10    vEB-Tree-Delete(V, x)
11    vEB-Tree-Members(v)[x] -= 1
```

---

## CLRS 20.3-2

In our solution 20.3-1, we used an auxiliary array  $A$  to keep count of the number of occurrences of each key in  $V$ .

Our solution to supporting satellite data is similar and also uses  $\text{vEB-Tree-Members}(V)$ , but in this case the entries of  $A$  are either 0 or 1 since we no longer support duplicate keys.

Assuming any single piece of satellite data uses  $O(1)$  space, we can store satellite data in a second, auxiliary size  $V.u$  array for an asymptotic space contribution of  $\theta(u)$ .

This auxiliary satellite data array is accessed using the function  $\text{vEB-Tree-Satellites}(V)$ , which, given a vEB tree  $V$ , returns a reference to an array of references to satellite data, where the  $i$ 'th element is a reference to the satellite data for key  $i$  if  $i$  is in  $V$ , and else NIL.

Below snippet shows pseudocode for extracting satellite data, as well as the modified insert and delete operations:

---

```
1  vEB-Get-Satellite(V, x):
2      return vEB-Tree-Satellites(V)[x] // returns NIL if x is not in V.
3
4  vEB-Tree-Insert'(V, x, data):
5      if vEB-Tree-Members(V)[x] == 0:
6          vEB-Tree-Insert(V, x)
7          vEB-Tree-Members(V)[x] = 1
8          vEB-Tree-Satellites(V)[x] = data
9
10 vEB-Tree-Delete'(V, x):
11     if vEB-Tree-Members(V)[x] == 1:
12         vEB-Tree-Delete(V, x)
13         vEB-Tree-Members(V)[x] = 0
14         vEB-Tree-Satellites(V)[x] = NIL
```

---

If we enforce the rule that all keys in  $V$  must have associated satellite data, then we can omit the membership array and instead use the existence of satellite data to determine membership – however, this does not affect asymptotic space usage.

## CLRS 20.3-3

As per CLRS 20.3, a  $\text{vEB}(u)$  tree consists of a  $u$ ,  $\text{min}$ , and  $\text{max}$  field, and, if  $u$  is strictly greater than 2, it also consists of a *summary* reference to a  $\text{vEB}(\sqrt[4]{u})$  tree as well as a size  $\sqrt[4]{u}$  array *cluster*, each element of which is a reference to a  $\text{vEB}(\sqrt[4]{u})$  tree.

Using this, our pseudocode for creating new vEB trees is:

---

```
1  vEB-Tree-Create(u):
2      if u <= 2:
3          V; // allocate memory for u, min, and max fields, and
4              // store a reference to this memory in variable V.
5      else:
6          upper_sqrt_u = 2 ** ceil (log2(u) / 2)
7          lower_sqrt_u = 2 ** floor(log2(u) / 2)
8
9          V; // allocate memory for u, min, and max fields, as well as
10             // a summary reference and upper_sqrt_u cluster references,
11             // and store a reference to this memory in variable V.
12
13          V.summary = vEB-Tree-Create(upper_sqrt_u);
14          for i = 0 to upper_sqrt_u - 1:
15              V.cluster[i] = vEB-Tree-Create(lower_sqrt_u)
16
17          V.u    = u
18          V.min  = NIL
19          V.max  = NIL
20          return V
```

---



## CLRS 20.3-4

### Inserting existing keys

Since  $x$  already exists in  $V$ , we will never have  $V.min = NIL$ , and hence the else-block on line 3 executes, and again, since  $x$  is in  $V$ , we can neither have  $x < V.min$  nor  $x > V.max$ , so lines 4 and 11 are never reached.

The relevant lines of code are then 5-9. If we have  $V.u > 2$ , we enter the if-block, but since  $x$  is in  $V$  the if-statement on line 6 is never executed (since  $x \in V$  implies that its associated cluster must be non-empty). Hence the recursive call on line 9 is always made. Eventually recursion reaches one of two possible cases: if recursion reaches a non-base case tree  $V$  with  $V.min = x$ , then a spurious extra copy of  $x$  is inserted in a base-case tree of size 1 with  $x$  as the minimum, which is unintended behavior.

On the other hand, if recursion reaches a base-case tree  $V$  with  $V.u \leq 2$ , then no further code is executed, and behavior is as expected (and in this base-case tree  $x$  exists as either  $V.min$  or  $V.max$ ).

### Deleting non-existing keys

For our analysis of  $vEB\text{-Tree-Delete}(V, x)$ , we assume that  $0 \leq x < V.u$ , as is assumed in CLRS.

First, if  $V.min = V.max$ , ie.  $V$  contains exactly one element, then  $vEB\text{-Tree-Delete}(V, x)$  sets  $V.min := V.max := NIL$ , effectively deleting the singular item in  $V$  regardless of its value, which is unwanted and adverse behavior.

Else, if  $V.u = 2$  and  $x \in U$ , then  $V$  must contain either 0 or 1 item since we know that  $x \notin V$ . However, the case where  $V$  contains 1 item has already been handled, and hence this elseif-block will only evaluate true when the tree is empty, which is completely unintended behavior, and in fact this has the adverse effect of inserting a 0 or a 1 into the previously empty  $V$ .

Else, the else-block on line 9 will evaluate. First, since  $x \notin V$ , we cannot have  $x = V.min$ , so this if-block is ignored. Next, the call to  $vEB\text{-Tree-Delete}(V.cluster[high(x)], low(x))$  on line 13 will always be made, but since  $x \notin V$ , we cannot have  $low(x) \in V.cluster[high(x)]$  – in fact, we cannot even be sure that this particular cluster even exists, and if it does not then we have undefined behavior upon indexing it.

If it *does* exist, however, then the indexing is well-defined but the recursive deletion may (and will) provoke the unintended/undefined behavior (as described above) in the sub-trees.

## Modifying insert and delete

Our solution to this is practically identical to our pseudocode for exercise 20.3-2, in which we modified insert and delete operations to support satellite data, except here, the lines of code pertaining to satellite data are omitted:

---

```
1 vEB-Tree-Insert'(V, x):
2   // if x not in V: insert x and mark x present.
3   if vEB-Tree-Members(V)[x] == 0:
4     vEB-Tree-Insert(V, x)
5     vEB-Tree-Members(V)[x] = 1
6
7 vEB-Tree-Delete'(V, x):
8   // if x in V: delete x and mark x not present.
9   if vEB-Tree-Members(V)[x] == 1:
10    vEB-Tree-Delete(V, x)
11    vEB-Tree-Members(V)[x] = 0
```

---

### CLRS 20.3-5

The running times of the vEB tree is given by the recurrence given in (20.4). Consider the same recurrence with clusters of universe size  $u^{1-\frac{1}{k}}$ :

$$T(u) \leq T(u^{1-\frac{1}{k}}) + O(1)$$

This recurrence is solved similarly to recurrence (20.4) using the master method. We can rewrite by letting  $m = \log u$ :

$$T(2^m) \leq T(2^{m(1-\frac{1}{k})}) + O(1) = T(2^{\frac{m(k-1)}{k}}) + O(1)$$

Letting  $S(m) = T(2^m)$  we get:

$$S(m) \leq S\left(\frac{m(k-1)}{k}\right) + O(1) = S\left(\frac{m}{\frac{k}{k-1}}\right) + O(1)$$

Here we have that  $a = 1$ ,  $b = \frac{k}{k-1}$ ,  $f(m) = O(1)$  and  $m^{\log_b a} = m^{\log_{1/(k-1)}(1)} = O(m^0) = O(1)$ . Since  $f(m) = O(n^{\log_b a}) = O(1)$ , case 2 of the master method applies and we get:

$$S(m) = O(m^{\log_{k/(k-1)}(1)} \log(m)) = O(\log m)$$

We see that the solution  $S(m) = O(\log m)$  is the same as for recurrence (20.4), so we have  $T(u) = T(2^m) = S(m) = O(\log m) = O(\log \log u)$ . As a concluding remark, it is evident that the operations run in the same time even though the trees are constructed to have  $u^{1/k}$  clusters.

### CLRS 20.3-6

The cost of performing  $n$  operations is the time taken to create a vEB tree plus the time spent performing  $n$  operations:  $u + n \log \log u$ . Spreading this cost across  $n$  operations, we get that the cost of each operation is  $O(\log \log u)$ . Isolating  $n$  in the expression we get that  $n \geq \frac{u}{\log \log u}$  is the smallest number of operations  $n$  for which the amortized time of each operation in a vEB tree is  $O(\log \log u)$ .

# Summaries

psl788

## Hashing

- Introduction to hashing
- Hashing properties: strongly and  $c$ -approximately universal hash functions
- Applications: coordinated sampling and hash tables with chaining

## van Emde Boas Trees

- Introduction and reasoning behind van Emde Boas trees
- Illustrating structure using a small example
- Analysis of running time

## wlc376 – exam presentation dispositions

### Hashing

1. intro: what is hashing (mapping values from a larger set to a smaller set), and why is it useful (turning variable-length keys into fixed-length keys; improving complexities of various algorithms which require associative arrays)
2. (c-approximate) universality and (c-approximate) strong universality
3. example application: coordinated sampling (?)

### Van Emde Boas trees

1. intro: serves same purpose as binary search trees, but with better time complexity ( $O(\log \log |U|)$  for most operations) so long as the universe  $U$  of possible keys is bounded, but *considerably* worse space complexity  $\theta(|U|)$ , which is only efficient for reasonably small  $|U|$ , eg.  $|U| \leq 2^{32}$ . can improve on space usage, but this is outside of scope for this presentation.
2. intuition: keep a tree structure over the levels of the tree
3. give small example for eg.  $U = 16$  (too large??).
4. proof: not quite a proof, but can show run-time of insert (and how omitting recursive storage of min results in the  $O(\log \log |U|)$  complexity.)

## **knx373**

### **Hashing**

- Definition and purpose of a hashing function
- Importance of space to represent  $h$ , time to compute  $h(x)$  and properties of the random variable
- Universality, including strong- and  $c$ -approximately universal
- Analysis of example hash function: Multiply-mod-prime or multiply-shift
- Application: Coordinated sampling

### **van Emde Boas trees**

- Introduction to the vEB structure
- Show small example with for example  $u = 4$
- What enables the  $\lg(\lg(u))$  running time insert, delete and successor? Min, max, summary, do not propagate min
- Show running time for insert operation
- Application: Network routers