## Protractor \ E2E tests

E2E TESTING FOR ANGULAR JS

### What is Protractor

Protractor is an end-to-end test framework for AngularJS applications. Protractor runs tests against your application running in a real browser, interacting with it as a user would.

#### Test Like a User

Protractor is built on top of WebDriverJS, which uses native events and browserspecific drivers to interact with your application as a user would.

#### For AngularJS Apps

Protractor supports
Angular-specific locator
strategies, which allows
you to test Angular-specific
elements without any
setup effort on your part.

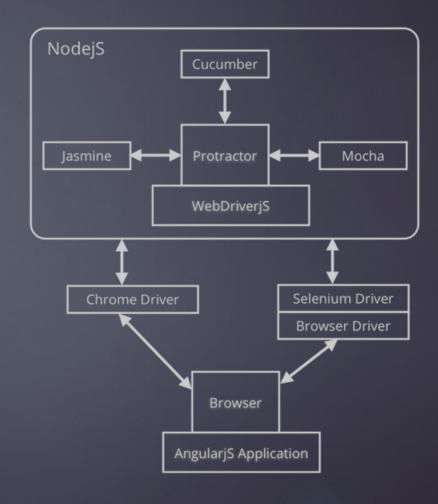
#### **Automatic Waiting**

You no longer need to add waits and sleeps to your test. Protractor can automatically execute the next step in your test the moment the webpage finishes pending tasks, so you don't have to worry about waiting for your test and webpage to sync.

### Protractor + BDD frameworks

#### **BDD Frameworks**

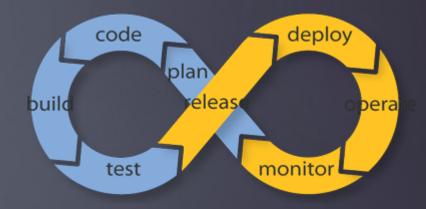
Protractor supports four behavior driven development (BDD) test frameworks: Jasmine 1.3, Jasmine 2.0, Mocha, and Cucumber. These frameworks are based on JavaScript and Node.js and provide the syntax, scaffolding, and reporting tools you will use to write and manage your tests.



## Protractor and Continous Integration

#### Support for many CI environments

- ► Protractor suport for Continous Integration environment is strictly connected with BDD frameworks abilities.
- Jasmine is a default BDD framework in protractor, it supports Jenkins, TeamCity, Hudson and many more CI environments.
- CI reporters can be easly attached to any test suite using Protractor config file



## Getting started with Protractor

#### To get Protractor working:

- Download Protractor using npm (npm install -g protractor@1.8.0)
- Download the Chrome Driver & Selenium Server (already in repo)
- Create the folder where tests & config file will be stored ...
- Prepare config file for protractor (basic config already in repo)
- Write simple test (already in repo)
- Run Protractor

## Protractor config file

#### The minimal config should contains following sections:

- exports.config = {} as a configuration frame
- seleniumServerJar or seleniumAddress pointing to the Selenium Server
- chromeDriver pointing to the chromedriver (in case we are using Chrome)
- suites or specs pointing to the path with tests
- ▶ framework if other than Jasmine 1.3

## Protractor config file

#### Additional important sections:

- capabilities section defining browser details
- baseUrl the default test URL
- onPrepare function here you can atttach reporter to the CI system.
- jasmineNodeOpts / cucumberOpts / mochaOpts options of individual frameworks

## Jasmine tests syntax

Following code represents basic Jasmine syntax:

```
describe ('My first test suite', function(){
   it('Will do nothing', function(){
    });
   it('Will also do nothing', function(){
    });
});
```

## Jasmine assertions (matchers)

#### Basic schema of assertion: expect (A) .matcher (B);

#### Following matchers are avaliable by default:

The 'toMatch' matcher is for regular expressions

The 'toBeDefined' matcher compares against `undefined`

The 'toBeUndefined' matcher compares against 'undefined'

The 'toBeNull' matcher compares against null

The 'toBeTruthy' matcher is for boolean casting testing

The 'toBeFalsy' matcher is for boolean casting testing

The 'toContain' matcher is for finding an item in an Array

The 'toBelessThan' matcher is for mathematical comparisons

The 'toBeGreaterThan' matcher is for mathematical comparisons

The 'toBeCloseTo' matcher is for precision math comparison

The 'toThrow' matcher is for testing if a function throws an exception

The 'toThrowError' matcher is for testing a specific thrown exception

- All matchers can be negated by adding .not before matcher
- User can define own matchers in the tests code

### Web elements locators

Protractor supports it's own implementation of web elements locators, which is fully compilant with webdrivers implementation and extended by Angular-specific locators:

Locators in protractor are defined as follows:

```
element/all (by.locator(<locator string>))
```

#### Avaliable locators:

- css
- id
- xpath
- tagName
- Binding (ng-binding)
- Repeater (ng-repeat)
- model (ng-model)
- Name
- exactBinding
- buttonText

#### Locators can be combined:

```
element(by.id(<someId>)).
element(by.css(<someCss>)).
element(by.tagName(<someTag>)).
all(by.repeater(<someRepeater>))
etc.
```

CSS Locators can be used as other basic locators:

```
element(by.css(".class")) = css locator
element(by.css("button")) = tag locator
element(by.css("#ideee")) = id locator
```

CSS Locators can be combined:

```
element(by.css(".class_button #id"))
```

CSS Locators can be used for advanced search:

```
element(by.css(`buton[class*="foo"]`)) -> find buton with class name
containing "foo" string

element(by.css(`.someCss:not(.ng-hide)`)) -> find only visible elements
with css = .someCss

element(by.css(`a:contains("Change password")`)) -> find only links
elements with text= "Change password"
```

CSS Locators can be used for horizontal search:

```
element(by.css(`.ng-binding.ng-show.dimmed`)) -> find element with given 3 classes at the same level
```

## Actions on objects

Protractor supports a range of default actions on located web elements:

```
- click()
- sendKeys()
- getAttribute()
- isPresent()
- isDisplayed()
- clear()
- getText()
- Many many more: (protractor API)
```

!!! All of above actions return **promisses** and need to be **solved** by using **then** function

## Writing tests in Protractor(exercise 1)

Write your first test using sample structure given in repo

#### Pre-requirements:

- Protractor correctly installed
- We are using yesterday's application
- Node server started on localhost:8080 (hosting our web app) (lesson-6-path/node server.js)
- Test must be runned from the Lesson 6 folder directly using CMD

#### Requirements:

- Locate input box of tested application
- Give a unique name of your new ToDo task
- Add the task
- Check if the task is displayed on the list (by name)

## Writing tests in Protractor(exercise 2)

Write your first test using sample structure given in repo

#### Pre-requirements:

- Protractor correctly installed
- We are using yesterday's application
- Node server started on localhost:8080 (hosting our web app)
  (lesson-6-path/node server.js)
- Test must be runned from the Lesson 6 folder directly using CMD

#### Requirements:

- Locate input box of tested application
- Give a unique name of your new ToDo task
- Add the task
- Check if the task is displayed on the list (by name)
- Click on added element
- Check if is marked as done
- Verify if All and ToDo counters have correct values

## E2E tools tribute – page objects

Let's analyse the code of our POP library and see how the informations from previous part of course can be used in real live

Layer 1: **POP library** 

Layer 2:

Defining page
objects

Layer 3: Writing tests

### HTTP backend mocks 4 Protractor

HttpBackend workflow is quite simple:

On browser.get() a mock module is injected to your angularjs application

On when or when you call manually backend.sync(), fixtures is synchronised with your angularjs app.

### HTTP backend mocks 4 Protractor

```
var HttpBackend = require('httpbackend');
var backend = null;
describe('Test Http backend methods', function() {
        backend = new HttpBackend(browser);
        backend.clear();
        backend.whenGET(/result/).respond('raoul');
        browser.get('http://127.0.0.1:8080');
        var result = element(by.binding('result'));
        expect(result.getText()).toEqual('raoul');
});
```

## Thank You

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