Graphical user interface (GUI)
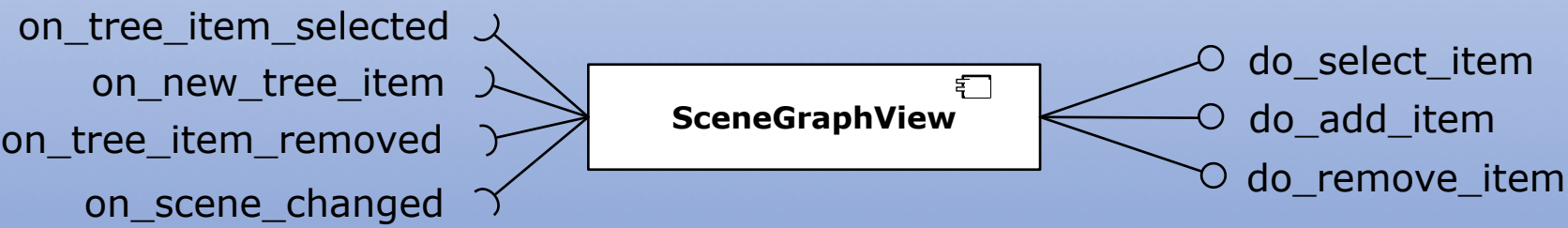
on_tree_item_selected
on_new_tree_item
on_tree_item_removed
on_scene_changed

SceneGraphView

do_select_item
do_add_item
do_remove_item

Application

on_tree_item_selected
on_new_tree_item
on_tree_item_removed

SceneGraphController

do_add_scene
do_remove_scene
do_select_scene

on_scene_added
on_scene_removed
on_scene_changed
on_node_model_selected
on_node_selected
on_node_deselected

SceneController

do_change_scene
do_select_node
do_deselect_node