

## Solo Project: Community Driven Game Data (Tekken 7 Frame Data)

**Github:** <https://github.com/sosurman/tekkenmatchup.git>

### Project Description:

A website that lets users create data points for frame data based on character match ups. Users can view posts, and post, edit, or delete their own post.

### Features:

#### MVPs:

- 1) Login/registration page with validations for user input
- 2) Dashboard
  - a) Logged-in user can view a list of all data points
  - b) Logged-in user can add/view/edit/remove data points from his/her/their posts
  - c) Logged-in user can view data points from others
  - d) Logged-in user can add any registered user
- 3) Show Specific Data Point
  - a) Display character match up (opponent and user character)
  - b) Display moves from each character
  - c) Display frame data for the opponents move
  - d) Display user character move that beats (punishes) opponent's move
  - e) Display who submitted the data point.
- 4) Page to edit account settings
  - a) At a minimum, logged-in user can edit his/her username (with validations)
- 5) Log out feature
  - a) Clears user from session
  - b) User will no longer be able to access dashboard and other pages

#### Extras:

- 1) Get game info from an API instead of an existing database
- 2) Assign characters to friends, so you can bring up the match ups faster
- 3) Create/pull from an API that has the GIFs of moves to identify moves faster