Programming assignment 1.

Due date: Monday, August 30, 2021 at 11:59pm

In this lab we practice writing simple functions in MATLAB

Remember:

- ✓ You can look up all the functions in matlab by typing <u>help/doc in the command window</u>. (e.g. doc sort)
- ✓ "clear": removes all the variables from the workspace
- ✓ "who": gives the list of variables in your active workspace
- √ "whos": gives you the list of variables, their sizes, and types in your active workspace

Part A

Define the below matrices:

$$A = \begin{bmatrix} 1 & -2 & 4 & 5 \\ 3 & -1 & 9 & -7 \\ 8 & 5 & 4 & 0 \\ 0 & -3 & 2 & 1 \end{bmatrix} \quad B = \begin{bmatrix} 3 & 1 & 2 & 7 \\ 4 & 6 & 5 & 0 \\ -1 & 3 & 2 & 5 \\ -6 & -13 & 0 & -2 \end{bmatrix}$$

- 1. How many rows A has?
- 2. Show the whole first to third rows of A?
- 3. Show the sub-matrix of A starting from second row to the last row, and third column to the fourth one.
- 4. Add 10 to the first row of B, then add the first row to the second row (row1 = 10 + row1, row2 = row1 + row2). Next replace the first row of A with the second row of B.
- 5. Find the elements of A less than 5 and greater or equal to -2. What are their indices?
- 6. Find the <u>first</u> 6 indices corresponding to the nonzero entries of A.
- 7. What is the smallest, largest, and average value of A?
- 8. Write a vector with equally spaced elements from 5 to 0, with a step of 0.3, but in decreasing order. What will be the size?
- 9. Create a 3x4 matrix of random numbers between 0 and 1

Part B

Implement <u>binarySearch(a,key)</u> function.

- 1. Request the user to enter a positive integer, and call it **n**.
- 2. Generate $\bf n$ random integers between $\underline{-10}$ to $\underline{10}$ and save them in array $\bf a$.
- 3. Sort **a** and print the values.
- 4. Request the user to enter a positive integer and call it key.
- 5. Call the binary search algorithm to search for the key in **a**.