1.

```c
#include <stdio.h>

int main()
{
    int n;
    scanf("%d",&n);
    printf("%d",n%10);

}
```

2.

```c
#include <stdio.h>

int main()
{
    int n;
    scanf("%d",&n);
    printf("%d",n/10);

}
```

3.

```c
#include <stdio.h>

int main()
{
    int n1,n2;
    scanf("%d %d",&n1,&n2);
```

```c
    int temp= n1;

    n1=n2;

    n2=temp;

    printf("%d %d",n1,n2);


}
```

4.

```c
#include <stdio.h>

int main()
{
    int n1,n2;
    scanf("%d %d",&n1,&n2);
    n1=n1+n2;
    n2=n1-n2;
    n1=n1-n2;
    printf("%d %d",n1,n2);

}
```

5.

```c
#include <stdio.h>

int main()
{
    int n1,sum=0;
    printf("Enter three digit number :");
    scanf("%d",&n1);
    for(int i=1;i<4;i++)
    {
        sum=sum+n1%10;
        n1=n1/10;

    }
    printf("%d",sum);

}
```

6.

```c
#include <stdio.h>

int main()
{
    char c;
    scanf("%c",&c);
    int sum=c;
    printf("%d",sum);
```

```
}
```

8.

```c
#include <stdio.h>

int main()
{
    int x=6;
    int result=x&1;
    if(result==1)
        printf("Odd");
    else
        printf("Even");



}
```

9.

```c
#include <stdio.h>

int main()
{
    int x=6;
    float y=2.5;
    char c='a';
```

```c
    printf("Size of int %d\n",sizeof(x));

    printf("Size of float %d\n",sizeof(y));

    printf("Size of char %d\n",sizeof(c));




}
```

10.
```c
#include <stdio.h>

int main()
{
    int x=2345;
    x=x-x%10;


    printf("%d",x);




}
```

11.
```c
#include <stdio.h>

int main()
```

```c
{
    int x,y;
    printf("Number: ");
    scanf("%d",&x);
    printf("Append Number: ");
    scanf("%d",&y);

    x=x*10+y;
    printf("After appending %d",x);



}
```

12.

```c
#include <stdio.h>

int main()
{
    float x;
    printf("INR to USD : ");
    scanf("%f",&x);
    x=x/76.23;
    printf("In USD: %f",x);
```

}

13.

```c
#include <stdio.h>

int main()
{
    int x,y;
    scanf("%d",&x);
    y=x%10;
    x=x/10;
    x=y*100+x;
    printf("%d",x);


}
```