# Report2

Thread

## What you should do

 Read some colour image jpg files and convert them to grayscale images in parallel (May use thread or fork).







# Sample program

- sample.c
  - opens a colour jpg, converts it to grayscale image and same it.
  - the colour image file can be specified as the 1<sup>st</sup> argument of main() function.
- JpegReadWrite.c
  - includes four functions;
    - (1)reads a jpg file
    - (2)converts to grayscale
    - (3)saves a jpg file
    - (4)releases memory space which is used in these functions.

## How to run sample program

- 1. Launch a terminal
- 2. % ./sample XX.jpg
  - XX.jpg is a jpg file.
    - sample.c accepts jpg file only.
  - sample file generates XX gray.jpg.

## How to compile sample file

- 1. Launch a terminal
- 2. Type *make sample*

An executable file(main), main.o and JpegReadWrite.o will be created

- 1. if you can't *make*, install make ( sudo apt install make)
- 2. If compile error occurs, install libjpeg ( sudo apt install libjpeg-dev)
- 3. When you type *make allclean* main sample sample.o, \*~ and \*gray\* will be removed.

#### Data and variables

```
typedef struct{
   unsigned char *data; //Original data of
image
   unsigned int width; //Width of image
   unsigned int height; // Height of image
   unsigned int ch; // Number of channel of
image
} RAWDATA t;
```

### main.c

- Save your program as main.c
- To compile your file, type make all
- To run, type ./main...
  - (example 1) ./make 1.jpg 2.jpg 3.jpg
    - converts each of jpg to grayscale in parallel by calling pthread\_create()
      or fork()
    - generates 1\_gray.jpg, 2\_gray.jpg and 3\_gray.jpg

#### Reference

 https://daeudaeu.com /programming/c-language/image-data/