

# Data Structures and Algorithms Fundamentals Quiz

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**Topic:** Data Structures and Algorithms (DSA) | **Questions:** 10 | **Time:** 15 mins | **Passing:** 70%

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## Q1. What is the primary characteristic of an array as a data structure?

*Difficulty: easy | Topic: Arrays*

- **A)** It has a dynamic size that changes automatically.
- **B)** Elements are stored in contiguous memory locations.
- **C)** Elements can only be accessed sequentially.
- **D)** Data is organized in a hierarchical manner.

**Answer: B**

**Explanation:** Arrays store elements in contiguous memory locations, which allows for constant-time ( $O(1)$ ) random access to any element using its index.

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## Q2. An algorithm must always terminate after a finite number of steps.

*Difficulty: easy | Topic: Algorithm Basics*

- **A)** True
- **B)** False

**Answer:** True

**Explanation:** One of the fundamental properties of an algorithm is finiteness, meaning it must always complete after a finite number of steps for all valid inputs.

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**Q3. The notation used to describe the upper bound of an algorithm's running time is called \_\_\_\_.**

*Difficulty: easy | Topic: Asymptotic Analysis*

**Answer:** Big O notation

**Explanation:** Big O notation provides an asymptotic upper bound on the growth rate of a function, indicating the maximum time or space an algorithm might take in the worst-case scenario.

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**Q4. Which data structure is most efficient for inserting and deleting elements at arbitrary positions, given that elements are not frequently accessed by index?**

*Difficulty: medium | Topic: Linked Lists*

- **A)** Array
- **B)** Linked List
- **C)** Hash Table
- **D)** Stack

**Answer:** B

**Explanation:** Linked lists allow O(1) insertion and deletion operations (after the position is found), as only pointers need to be updated. Arrays require shifting elements, making these operations O(n).

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## Q5. What is the worst-case time complexity for Bubble Sort?

Difficulty: medium | Topic: Sorting Algorithms

- A)  $O(n \log n)$
- B)  $O(n)$
- C)  $O(n^2)$
- D)  $O(\log n)$

**Answer:** C

**Explanation:** In the worst-case scenario (e.g., a reverse-sorted array), Bubble Sort performs approximately  $n^2$  comparisons and swaps, leading to an  $O(n^2)$  time complexity.

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## Q6. The algorithm used to find the shortest path from a single source vertex to all other vertices in a graph with non-negative edge weights is known as \_\_\_\_ algorithm.

Difficulty: medium | Topic: Graph Algorithms

**Answer:** Dijkstra's

**Explanation:** Dijkstra's algorithm is a greedy algorithm that efficiently finds the shortest paths from a single source node to all other nodes in a graph with non-negative edge weights.

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## **Q7. In-order traversal of a Binary Search Tree (BST) always produces elements in sorted order.**

*Difficulty: medium | Topic: Trees*

- A) True

- B) False

**Answer:** True

**Explanation:** By definition, a Binary Search Tree maintains the property that all nodes in the left subtree are smaller than the root, and all nodes in the right subtree are larger. In-order traversal visits the left subtree, then the root, then the right subtree, thus yielding elements in non-decreasing order.

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## **Q8. For implementing an 'undo' functionality in an application, which data structure is most appropriate?**

*Difficulty: medium | Topic: Data Structure Applications*

- A) Queue

- B) Stack

- C) Heap

- D) Graph

**Answer:** B

**Explanation:** An 'undo' operation requires reversing the most recent action, which follows the Last-In, First-Out (LIFO) principle. A stack is the perfect data structure for LIFO operations.

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**Q9. Which of the following data structures has an amortized  $O(1)$  time complexity for its 'add' (append) operation, but can have a worst-case  $O(n)$  complexity?**

*Difficulty: hard | Topic: Amortized Analysis*

- **A)** Fixed-size Array
- **B)** Singly Linked List
- **C)** Dynamic Array (e.g., ArrayList, vector)
- **D)** Doubly Linked List

**Answer: C**

**Explanation:** Dynamic arrays (like ArrayList in Java or vector in C++) typically double their capacity when full. This reallocation and copying of elements leads to an  $O(n)$  worst-case time for a single 'add' operation, but over a sequence of operations, the average (amortized) time complexity is  $O(1)$ .

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**Q10. The Bellman-Ford algorithm is capable of detecting negative cycles in a graph because:**

*Difficulty: hard | Topic: Graph Algorithms*

- **A)** It uses a priority queue to optimize path selection.
- **B)** It relaxes edges  $V-1$  times and then checks for further relaxation in the  $V$ -th iteration.

- C) It only works on Directed Acyclic Graphs (DAGs).
- D) It uses a depth-first search approach to explore paths.

**Answer:** B

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**Explanation:** The Bellman-Ford algorithm correctly finds shortest paths in  $V-1$  iterations. If, after  $V-1$  iterations, an edge can still be relaxed in the  $V$ -th iteration, it implies the existence of a negative cycle reachable from the source vertex.