

Things To Remember

Precedence Of Operators

In Decreasing Order (Arithmetic>Relational>Logical)

()
* *
+X -X ~X
/ // * %
+ -
<< >>
&
^
== < > <= >= !=
not
and
or

Built-in Functions

1. input()
enables user to accept an input. Default class is string
2. eval()
eval('10+15') >>25
evaluates the value of a string
3. composition
the value returned by a function may be used as an argument for another function in a nested manner
4. print()
prints or produce the output
***/n for new line /t for a tab(escape sequence characters)**
***use another backslash before an escape sequence character to avoid it**
***or use R or r before the string to do the same**
5. type()
To print the type of a variable
6. round()
rounds a number up to a specific number of decimal places
round(89.625,2) >>89.62
round(89.635) >>90
round(89.625,0) >>90.0
7. type conversion
8. min() and max()
to find the minimum and maximum value out of several values
9. pow()
pow(a,b) a^b
10. random number generation
import random
random.random() randint(1,n)

11. Functions from **math** module

import math

`ceil(x)` → returns the smallest integer greater than or equal to x

`floor(x)` → returns the smallest integer less than or equal to x

`fabs(x)` → returns the absolute value of x

`exp(x)` → returns the value of expression $e^{**}x$

`log(x,b)` → returns the log(x) to the base b(or else to the base e)

`log10(x)` → returns the log(x) to the base 10

`pow(x,y)`

`sqrt(x)` → returns the square root of x

`cos(x)` → returns the cosine of x radians

`sin(x)` → returns the sine of x radians

`tan(x)` → returns the tangent of x radians

`acos(x)` → returns the inverse cosine of x radians

`asin(x)` → returns the inverse sine of x radians

`atan(x)` → returns the inverse tangent of x radians

`degrees(x)` → returns the value in degree equivalent of input
value of x

`radians(x)` → returns the value in radian equivalent of input
value of x

If we want to see the complete list of Built-in functions we can use the built-in function `dir(__builtins__)`

Functions

def function_name(commaSeparatedListOfParameters):
 statements

→ calling a function

if __main__=='__main__':
 main()

→ Every Python module has a built-in variable called **__name__** containing the name of the module. When the module itself is being run as script, this variable **__name__** is assigned the string **'__main__'** designating it to be a **__main__** module.

→ If there is no return statement in a function, the function returns the value **None** to the caller function on the execution of the last statement of the function. The value being returned may be assigned to a variable.

→ The variables and expressions whose values are passed to the called function are called **arguments**.

→ Fruitful and Void Functions

A function that returns a value is often called **fruitful function**.

A function that does not return any value is often called **void function**.

→ Function **help**

can also be used to provide description of the function defined by user.

→ The function parameters may be assigned initial values also called **default parameter values**.

→ Keyword Arguments

parameterName=value

→ Importing User Defined Modules

import nameOfTheModule

We can access all the functions defined in it by using the following notation: **module_name.function_name**

import area

import sys print(area.areaRectangle(length,breadth))

➔ **assert** statement

Used for error checking. **assert** *condition*

For example the user has to enter marks obtained and the maximum marks, the range should be between 0-100. Now to make sure the input is not negative or the marks obtained is greater than maximum marks, **assert** function is used:

assert maxMarks >= 0 and maxMarks <=100

assert marks >= 0 and marks <= maxMarks