SOULEIMAN AYOUB

I've studied at Polytechnique in software engineering. I describe myself as a person with integrity, hardworking and passionate. Combining my two greatest passions, mathematics and programming, I have been challenging myself by developing software for 8 years now. Finally, I think that good communication is what makes a great team.

CONTACT

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https://souleiman2.github.io/cv/

@souleiman2

in Souleiman Ayoub

SKILLS

Programming Languages

Python Java

TS/JS/HTML/CSS

C/C++ **Solidity**

Kotlin



Machine learning

(e.g. tf, sklearn, statsmodels ...)

Visualisation

(e.g. matplotlib, seaborn, ...)

Data handling/analysis

(e.g. numpy, scipy, pandas, ...)

Front End

(e.g. Angular, React, ...)

Back End

(e.g. Django, Flask, ...)

(e.g. lambda, opensearch, dynamodb, ...)

Azure

Languages

French English

S WORK HISTORY

Jan 2022 - Present

Consultant Omnia, Deloitte

- Developed a webapp in a team where I worked with React and Django
- Worked with a multitude of AWS services (Opensearch, DynamoDB, Lambda, ...)
- Another project used K8, Web3, React

May 2021 - Aug. 2021

Data Science Internship Desjardins Group, Montreal

- Designed an unsupervised model capable of consolidating the financial profile of multiple users
- Developed a Flask REST API
- Presented multiple times our team's work to Desjardins partners and in front of Guy Cormier

May 2020 - Aug. 2020

Data Science Internship Mitacs - Eduplan Solutions, Montreal

- Created many ML models in **Python** whose purpose would be to recommend means and goals to students then compared the models with each other thanks to performance metrics
- Extracted information from the database using SQL

Sept. 2019 - May 2020

Initiation to ML Research

- **♀** Polytechnique Montreal Brain segmentation of newborns from 3D MRI scans using Computer Vision
- Scraped a website to download the database

EDUCATION

Aug. 2018 - Dec. 2021

Polytechnique, Montreal

Bachelor in Software Engineering

May 2016 - May 2018

♀ College Bois-de-Boulogne

DEC in Computer Science & Math

ACHIEVEMENTS, HONOURS AND AWARDS

- ▼ Recipient of the AWS Certified Machine Learning Specialty certification
- Recipient of the AWS Cloud Practitioner certification
- Mention of Excellence for outstanding performance at Polytechnique Montreal (GPA: 3,63/4)
- ₱ Recipient of the Admission Excellence Scholarship at Polytechnique Montreal
- \bullet 2nd place in a pitch competition at Polytechnique Montreal
- \P 2nd place in a math competition at College Bois-de-Boulogne (COMC)

SOME COMPLETED PROJECTS

Unilinks | Ionic, Angular, Firebase

- Cross-platform Progressive Web App (IOS, Android, Web) which aims to highlight the interuniversity events of different associations.
- 60 downloads of the application

Exo Computer Vision Project - Fourth Year Project (LOG8985) | Python

- My team and I were tasked to determine the approximate occupancy rate of parking thanks to recordings of multiple cameras per parking
- Made complex algorithms, used PyTorch and Tensorflow and made a PostgreSQL Database

ChessAl | Python, Pygame

- Reprogrammed the chess engine that I made in high school but with a better architecture and in another language
- Als made from scratch: Supervised ML algorithm and Alpha-beta pruning
- https://github.com/souleiman2/ChessAl

Third Year Project (LOG3900) | Kotlin, Angular, Node, GraphQL

My team and I made a drawing app (similar to skribbl.io) that worked on PC
as well as Android. This program communicated thanks to a server which
we coded as well. We implemented virtual players (bots) that were able to
draw as well

HACKATHONS

- Google Tech Challenge
- McGill Physics Hackathon: Angular velocity in arbitrary dimensions (on github) 4th place
- Al Hackathon at UdeM 6th place
- HackQC (3 days): environmental website that took data from a database and used a back-end made with Django
- ConcordAl Artificial Intelligence Hackathon
- LHGames
- Hackathon BDC
- 2 Capture The Flag

References available upon request