

## MinHardware

- + LED\_FUNC
- + LED\_VALUE
- + SW\_PLAY
- + SW\_FUNC\_DEC
- + SW\_FUNC\_INC
- + SW\_VAL\_DEC
- + SW\_VAL\_INC
- + SW\_BANK
- + HOLD\_EVENT\_TICKS
- + SYSEX\_PRODUCT
- + LED\_FLASH\_SCALE

- + construct()
- + getAnlControl()
- + getAnlControl()
- + getSwitch()
- + getSwitch()
- + getLed()
- + getLed()
- + getFirstBoot()
- + setFirstBoot()
- + refreshLEDs()
- and 6 more...
- + getInstance()
- + flushMidi()