

CSC148H Week 5

February 2, 2015

Announcements

- ▶ Assignment 1
 - ▶ Due this Wednesday at 22:00
 - ▶ Submit using MarkUs (link posted on Portal and Piazza)
- ▶ Term Test 1
 - ▶ Next Friday at 17:00 in IB110
- ▶ Office Hours
 - ▶ DH3097 B

Maximum Element

```
def maximum_element(xs):  
    '''(list) -> int  
    Find the maximum element in a list of integers.  
    The list does not contain any nested lists.  
  
    >>> maximum_element([5, 1, 2])  
    5  
  
    >>> maximum_element([5, 1012, 21])  
    1012  
    '''
```

Maximum Element

```
def maximum_element(x):  
    if len(x)==0:  
        raise Exception("empty list")  
    elif len(x)==1:  
        return x[0]  
    else:  
        return max(x[0], maximum_element(x[1:]))
```

Reversing Strings

```
def reverse_string(xs):  
    '''(str) -> str  
    Get the reverse of a given string.  
  
    >>> reverse_string>Hello World)  
    dlroW olleH  
  
    >>> reverse_string(I love Toronto)  
    otnoroT evol I  
    '''
```

Reversing Strings

```
def reverse_string(x):  
    if len(x)==0:  
        raise Exception("Empty list")  
    if len(x)==1:  
        return x[0]  
    else:  
        return x[-1] + reverse_string(x[:-1])
```

Zip Lists

```
def zip_lists(x, y):  
    '''(list, list) -> tuple  
    Zip up two lists into a list of tuples  
  
    >>> zip_lists([1,2,3], [4,5,6])  
    [(1, 4), (2, 5), (3, 6)]  
  
    >>> zipL_lists([1,2,3], [4,5,6,9,10,11])  
    [(1, 4), (2, 5), (3, 6)]  
  
    >>> zip_lists([1,2,3,100,101,102], [4,5,6,9,10,11])  
    [(1, 4), (2, 5), (3, 6), (100, 9), (101, 10), (102, 11)]  
  
    >>> zip_lists(['Jack','Matt','Jane'], [45,51,68])  
    [('Jack', 45), ('Matt', 51), ('Jane', 68)]  
    '''
```

Zip Lists

```
def zip_lists(x, y):  
    if len(x)==0 or len(y)==0:  
        return []  
    return [(x[0],y[0])] + zip_lists(x[1:],y[1:])
```


Power Function

```
def power(x, n):  
    '''(int, int) -> int  
    Computing the power function.  
  
    >>> power(2, 3)  
    8  
    >>> power(4, 2)  
    16  
    >>> power(5, 0)  
    1  
    '''
```

Power Function

```
def power(x, n):  
    if n==0:  
        return 1  
    else:  
        return x*power(x, n-1)
```

Tracing Recursion

The recommended way to trace a recursive function:

- ▶ Trace the simplest (non-recursive) case
- ▶ Trace the next-most complex case; **plug in known results**
- ▶ Keep doing this until you trace the required (most-complex) case

Tracing Recursion...

- ▶ What is the base case?
- ▶ What is the recursive structure?

```
def rec_max(lst):  
    '''(list of int, can be nested) -> int  
    Return max number in possibly nested list of numbers.  
  
    >>> rec_max([17, 21, 0])  
    21  
    >>> rec_max([17, [21, 24], 0])  
    24  
    '''
```

Tracing Recursion, Base Case

- ▶ What is the base case?
- ▶ What is the recursive structure?

```
def rec_max(lst):  
    '''(list of int, can be nested) -> int  
    Return max number in possibly nested list of numbers.  
  
    >>> rec_max([17, 21, 0])  
    21  
    >>> rec_max([17, [21, 24], 0])  
    24  
    '''  
    nums = []  
    for element in lst:  
        if isinstance(element, int):  
            nums.append(element)  
    return max(nums)
```

Tracing Recursion...

```
def rec_max(lst):  
    '''(list of int, can be nested) -> int  
    Return max number in possibly nested list of numbers.  
  
    >>> rec_max([17, 21, 0])  
    21  
    >>> rec_max([17, [21, 24], 0])  
    24  
    '''  
    nums = []  
    for element in lst:  
        if isinstance(element, int):  
            nums.append(element)  
        else:  
            nums.append(rec_max(element))  
    return max(nums)
```

Tracing Recursion...

- ▶ On each recursive call, the current call is suspended and a new copy of the function is executed with its own local variables
- ▶ The function executions work as a stack of function calls
- ▶ The last function call in is the first one out
- ▶ Let's trace the `rec_max` example as Python would run it ...

Tracing Recursion...

Evaluate when lst is [17, [21, 24], 0]

rec_max([17, [21, 24], 0])

```
def rec_max(lst):
    """(list of int, can be nested) -> int
    Return max number in possibly nested list of numbers.

    >>> rec_max([17, 21, 0])
    21
    >>> rec_max([17, [21, 24], 0])

    24
    """
    nums = []

    for element in lst:
        if isinstance(element, int):
            nums.append(element)
        else:
            nums.append(rec_max(element))
    return max(nums)
```

[17, [21, 24], 0]

↓

```
def rec_max(lst):
    """(list of int, can be nested) -> int
    Return max number in possibly nested list of numbers.

    >>> rec_max([17, 21, 0])
    21
    >>> rec_max([17, [21, 24], 0])

    24
    """
    nums = []

    17 —————> for element in lst:
        if isinstance(element, int):
            17 —————> nums.append(element)
        else:
            nums.append(rec_max(element))
    return max(nums)
```


Tracing Recursion...

[17, [21, 24], 0]

```
def rec_max(lst):  
    '''(list of int, can be nested) -> int  
    Return max number in possibly nested list of numbers.  
  
    >>> rec_max([17, 21, 0])  
    21  
    >>> rec_max([17, [21, 24], 0])  
  
    24  
    '''  
    nums = []  
    [21, 24] —————> for element in lst:  
        if isinstance(element, int):  
            nums.append(element)  
        else:  
            —————> rec_max([21, 24])  
            nums.append(rec_max(element))  
    return max(nums)
```

[21, 24]

```
def rec_max(lst):  
    '''(list of int, can be nested) -> int  
    Return max number in possibly nested list of numbers.  
  
    >>> rec_max([17, 21, 0])  
    21  
    >>> rec_max([17, [21, 24], 0])  
  
    24  
    '''  
    nums = []  
    21 —————> for element in lst:  
        if isinstance(element, int):  
            —————> 21  
            nums.append(element)  
        else:  
            nums.append(rec_max(element))  
    return max(nums)
```

Tracing Recursion...

[21, 24]

```
def rec_max(lst):  
    '''(list of int, can be nested) -> int  
    Return max number in possibly nested list of numbers.  
  
    >>> rec_max([17, 21, 0])  
    21  
    >>> rec_max([17, [21, 24], 0])  
  
    24  
    ...  
  
    nums = []  
    24 —————> for element in lst:  
                  |  
                  v  
            if isinstance(element, int):  
                |  
                v  
            nums.append(element) 24  
            else:  
                nums.append(rec_max(element))  
    return max(nums) ← 24
```

[17, [21, 24], 0]

```
def rec_max(lst):  
    '''(list of int, can be nested) -> int  
    Return max number in possibly nested list of numbers.  
  
    >>> rec_max([17, 21, 0])  
    21  
    >>> rec_max([17, [21, 24], 0])  
  
    24  
    ...  
  
    nums = []  
    [21, 24] —————> for element in lst:  
                        |  
                        v  
                if isinstance(element, int):  
                    |  
                    v  
                nums.append(element)  
                else:  
                    |  
                    v  
                nums.append(rec_max(element)) 24  
    return max(nums)
```

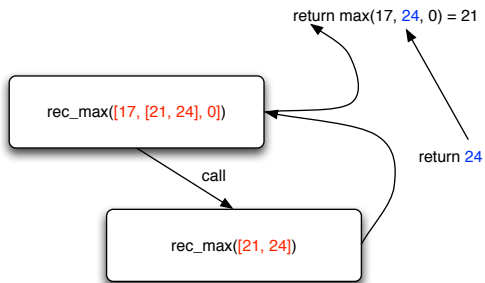
Tracing Recursion...

```
[17, [21, 24], 0]
  ↓
def rec_max(lst):
    """(list of int, can be nested) -> int
    Return max number in possibly nested list of numbers.

    >>> rec_max([17, 21, 0])
    21
    >>> rec_max([17, [21, 24], 0])

    24
    """
    nums = []
    0 ————— [17, [21, 24], 0]
    for element in lst:
        if isinstance(element, int):
            0 —————
            nums.append(element)
        else:
            nums.append(rec_max(element))
    return max(nums) ← return max([17, 24, 0])
                      return 24
```

Tracing Recursion...



Binary Recursion

- ▶ Describes a function that makes two recursive calls.
- ▶ With two or more elements, we can recursively compute the sum of the first half, and the sum of the second half, and add these sums together.

```
def binary_sum(S,start,stop):  
    ''' (list, int, int) -> int
```

```
>>> binary_sum([1, 2, 3, 4, 5, 6], 0, len([1, 2, 3, 4, 5, 6]))  
21  
'''
```

Binary Recursion

```
def binary_sum(S, start, stop):  
    '''  
    Calculate the total sum of a  
    given list of integers between  
    a start and stop value.  
    '''  
    if start >= stop:  
        raise Exception ("start is greater than stop")  
    elif start == stop-1:  
        return S[start]  
    else:  
        # // is floor division, discard the remainder  
        mid = (start + stop) // 2  
    return binary_sum(S, start, mid) + binary_sum(S, mid, stop)
```

Guessing Numbers

- ▶ Let's say I pick a number randomly from 1 to 100
- ▶ If you want to determine the number in as few guesses as possible, what strategy should you employ?
- ▶ If you want to guess all day, you can use a linear search strategy (guess each number from 1 to 100 in order)
- ▶ Improvement: you can always eliminate half the possible numbers by guessing the midpoint in the range of remaining possibilities.
- ▶ By eliminating half the remaining numbers on each guess, you can determine the number in no more than 7 steps.
- ▶ In general, if I'm thinking of a number from 1 to n , you can determine the number in no more than $\lceil \lg n \rceil$ steps

Guessing Numbers

```
def guess(low, high, actual):  
    '''(int, int, int) -> list of int  
    Return list of numbers to guess the actual  
    number in low..high.  
  
    >>> guess(1, 100, 51)  
    [50, 75, 62, 56, 53, 51]  
    '''  
    mid = (low + high) // 2  
    if mid == actual:  
        return [mid]  
    elif mid < actual:  
        return [mid] + guess(mid + 1, high, actual)  
    else:  
        return [mid] + guess(low, mid - 1, actual)
```


Tracing Recursion...

Evaluate when low is 1, high is 100 and actual is 51.

guess(1, 100, 51)

```
def guess(low, high, actual):  
    """(int, int, int) -> list of int  
    Return list of numbers to guess the actual  
    number in low..high.  
  
    >>> guess(1, 100, 51)  
    [50, 75, 62, 56, 53, 51]  
    """
```

```
mid = (low + high) // 2
```

```
if mid == actual:
```

```
    return [mid]
```

```
elif mid < actual:
```

```
    return [mid] + guess(mid + 1, high, actual)
```

```
else:
```

```
    return [mid] + guess(low, mid - 1, actual)
```

1 100 51

↓ ↓ ↓

```
def guess(low, high, actual):  
    """(int, int, int) -> list of int  
    Return list of numbers to guess the actual  
    number in low..high.  
  
    >>> guess(1, 100, 51)  
    [50, 75, 62, 56, 53, 51]  
    """
```

```
mid = (low + high) // 2   ← mid = (1 + 100) = 50
```

```
if mid == actual:
```

```
    return [mid]
```

```
elif mid < actual:
```

```
    return [mid] + guess(mid + 1, high, actual)
```

```
else:
```

```
    return [mid] + guess(low, mid - 1, actual)
```

↙ guess(51, 100, 51)

Tracing Recursion...

51 100 51
↓ ↓ ↓
def guess(low, high, actual):
 """(int, int, int) -> list of int
 Return list of numbers to guess the actual
 number in low..high.
 >>> guess(1, 100, 51)
 [50, 75, 62, 56, 53, 51]
 """

mid = (low + high) // 2 ← mid = (51 + 100) = 75

if mid == actual:

return [mid]

elif mid < actual:

return [mid] + guess(mid + 1, high, actual)

else:

return [mid] + guess(low, mid - 1, actual)

51 74 51
↓ ↓ ↓
def guess(low, high, actual):
 """(int, int, int) -> list of int
 Return list of numbers to guess the actual
 number in low..high.
 >>> guess(1, 100, 51)
 [50, 75, 62, 56, 53, 51]
 """

mid = (low + high) // 2 ← mid = (51 + 74) = 62

if mid == actual:

return [mid]

elif mid < actual:

return [mid] + guess(mid + 1, high, actual)

else:

return [mid] + guess(low, mid - 1, actual)

Tracing Recursion...

51 61 51
↓ ↓ ↓

```
def guess(low, high, actual):  
    """(int, int, int) -> list of int  
    Return list of numbers to guess the actual  
    number in low..high.  
  
    >>> guess(1, 100, 51)  
  
    [50, 75, 62, 56, 53, 51]  
    """  
  
    mid = (low + high) // 2 ← mid = (51 + 61) = 56  
    if mid == actual:  
        return [mid]  
    elif mid < actual:  
        return [mid] + guess(mid + 1, high, actual)  
    else:  
        ↙ guess(51, 55, 51)  
        return [mid] + guess(low, mid - 1, actual)
```

51 55 51
↓ ↓ ↓

```
def guess(low, high, actual):  
    """(int, int, int) -> list of int  
    Return list of numbers to guess the actual  
    number in low..high.  
  
    >>> guess(1, 100, 51)  
  
    [50, 75, 62, 56, 53, 51]  
    """  
  
    mid = (low + high) // 2 ← mid = (51 + 55) = 53  
    if mid == actual:  
        return [mid]  
    elif mid < actual:  
        return [mid] + guess(mid + 1, high, actual)  
    else:  
        ↙ guess(51, 52, 51)  
        return [mid] + guess(low, mid - 1, actual)
```

Tracing Recursion...

51 52 51
↓ ↓ ↓

```
def guess(low, high, actual):  
    '''(int, int, int) -> list of int  
    Return list of numbers to guess the actual  
    number in low..high.  
  
    >>> guess(1, 100, 51)  
  
    [50, 75, 62, 56, 53, 51]  
  
    '''  
  
    mid = (low + high) // 2 ← mid = (51 + 52) = 51  
    if mid == actual:  
        return [mid] ← return [51]  
    elif mid < actual:  
        return [mid] + guess(mid + 1, high, actual)  
    else:  
        return [mid] + guess(low, mid - 1, actual)
```

51 55 51
↓ ↓ ↓

```
def guess(low, high, actual):  
    '''(int, int, int) -> list of int  
    Return list of numbers to guess the actual  
    number in low..high.  
  
    >>> guess(1, 100, 51)  
  
    [50, 75, 62, 56, 53, 51]  
  
    '''  
  
    mid = (low + high) // 2 ← mid = (51 + 55) = 53  
    if mid == actual:  
        return [mid]  
    elif mid < actual:  
        return [mid] + guess(mid + 1, high, actual)  
    else:  
        ← [53]      ← guess(51, 52, 51) = [51]  
        return [mid] + guess(low, mid - 1, actual) ← return [53, 51]
```

Tracing Recursion...

51 61 51
↓ ↓ ↓

```
def guess(low, high, actual):  
    '''(int, int, int) -> list of int  
    Return list of numbers to guess the actual  
    number in low..high.  
  
    >>> guess(1, 100, 51)  
    [50, 75, 62, 56, 53, 51]  
    ...  
  
    mid = (low + high) // 2 ← mid = (51 + 61) = 56  
    if mid == actual:  
        return [mid]  
    elif mid < actual:  
        return [mid] + guess(mid + 1, high, actual)  
    else:  
        return [mid] + guess(low, mid - 1, actual) ← return [56, 53, 51]
```

51 74 51
↓ ↓ ↓

```
def guess(low, high, actual):  
    '''(int, int, int) -> list of int  
    Return list of numbers to guess the actual  
    number in low..high.  
  
    >>> guess(1, 100, 51)  
    [50, 75, 62, 56, 53, 51]  
    ...  
  
    mid = (low + high) // 2 ← mid = (51 + 74) = 62  
    if mid == actual:  
        return [mid]  
    elif mid < actual:  
        return [mid] + guess(mid + 1, high, actual)  
    else:  
        return [mid] + guess(low, mid - 1, actual) ← return [62, 56, 53, 51]
```

Tracing Recursion...

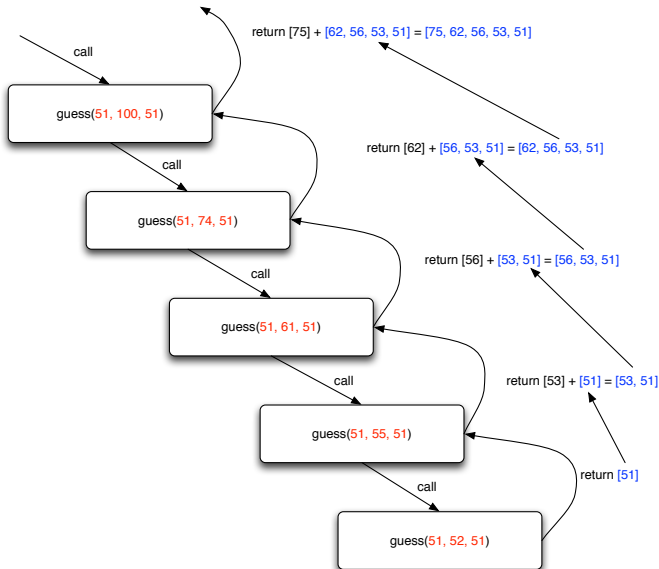
51 100 51
↓ ↓ ↓

```
def guess(low, high, actual):  
    """(int, int, int) -> list of int  
    Return list of numbers to guess the actual  
    number in low..high.  
  
    >>> guess(1, 100, 51)  
    [50, 75, 62, 56, 53, 51]  
    ...  
  
    mid = (low + high) // 2 ← mid = (51 + 100) = 75  
    if mid == actual:  
        return [mid]  
    elif mid < actual:  
        return [mid] + guess(mid + 1, high, actual)  
    else:  
        ↓ [75]      ↓ guess(51, 74, 51) = [62, 56, 53, 51]  
        return [mid] + guess(low, mid - 1, actual) ← return [75, 62, 56, 53, 51]
```

1 100 51
↓ ↓ ↓

```
def guess(low, high, actual):  
    """(int, int, int) -> list of int  
    Return list of numbers to guess the actual  
    number in low..high.  
  
    >>> guess(1, 100, 51)  
    [50, 75, 62, 56, 53, 51]  
    ...  
  
    mid = (low + high) // 2 ← mid = (1 + 100) = 50  
    if mid == actual:  
        return [mid]  
    elif mid < actual: [50]      ↓ guess(51, 100, 51)  
        return [mid] + guess(mid + 1, high, actual) ← return [50, 75, 62, 56, 53, 51]  
    else:  
        return [mid] + guess(low, mid - 1, actual)
```

Tracing Recursion...



Binary Search

- ▶ We can apply this same idea when searching for an item in a sorted list.
- ▶ As with the guessing numbers game, we can eliminate about half of the list on each iteration
- ▶ The strategy is to find the midpoint of the current list
- ▶ We then compare our item with this midpoint item
- ▶ Based on this comparison, we know that our item can exist in only one of the two halves, so we recursively search there
- ▶ This yields an $O(\lg n)$ function, where n is the length of the list to search
- ▶ Running time is proportional to the number of recursive calls performed

Binary Search

- ▶ Used to efficiently locate a value in a **sorted** sequence of n elements
- ▶ When the sequence of n elements is **sorted** and **indexable**, we can use a much more efficient algorithm (binary search)
- ▶ When the sequence is unsorted, the standard approach is to search for the value using a loop (known as a sequential search algorithm)
 - ▶ This yields an $O(n)$ function (linear time), where n is the length of the list to search
 - ▶ The worst case scenario is that every element is searched

Binary Search, Basic Version

```
def binary_search(lst, s):  
    '''(list of float) -> bool  
    Return True iff s is found in lst.  
  
    >>> binary_search([1, 2, 3, 4], 2)  
    True  
    '''
```

Binary Search, Updated Version

```
def binary_search(lst, s):  
    '''(list of float) -> int  
    Return the index of s in lst, or -1 if s is not in Lst.  
    lst must be a sorted list  
    '''  
  
    #BASE CASE: If lst is empty, return -1  
    if lst == []:  
        return -1
```

Binary Search

```
def binary_search(lst, s):  
    '''(list of float) -> int  
    Return the index of s in lst, or -1 if s is not in Lst.  
    lst must be a sorted list  
    '''  
  
    #BASE CASE: If lst is empty, return -1  
    if lst == []:  
        return -1  
  
    #GENERAL CASE  
    #get the middle value of lst. If it's larger than s, then s must be in  
    #the first half of the list, so call binary_search on the first half.  
    #Otherwise, call it on the second half of lst. if it's equal to s, then  
    #we've found s and we can stop
```

Binary Search

```
def binary_search(lst, s):  
    '''(list of float) -> int  
    Return the index of s in lst, or -1 if s is not in Lst.  
    lst must be a sorted list  
    '''  
  
    #BASE CASE: If lst is empty, return -1  
    if lst == []:  
        return -1  
    #GENERAL CASE  
    #get the middle value of lst. If it's larger than s, then s must be in  
    #the first half of the list, so call binary_search on the first half.  
    #Otherwise, call it on the second half of lst. if it's equal to s, then  
    #we've found s and we can stop  
  
    mid_index = len(lst)//2  
    mid = lst[mid_index]  
  
    if mid == s:  
        #found it, return its index  
        return mid_index
```

Binary Search

```
def binary_search(lst, s):  
    '''(list of float) -> int  
    Return the index of s in lst, or -1 if s is not in Lst.  
    lst must be a sorted list  
    '''  
  
    #BASE CASE: If lst is empty, return -1  
    if lst == []:  
        return -1  
  
    mid_index = len(lst)//2  
    mid = lst[mid_index]  
  
    if mid == s:  
        #found it, return its index  
        return mid_index  
    elif mid > s:  
        #if s is in lst, it must be in the first half of the list  
        #so just perform a binary search on the first half of the list  
        #and return that search's result  
        return binary_search(lst[0:mid_index],s)  
    else:  
        #if s is in lst, it must be in the latter half of the list  
        #so perform a binary search on the latter half of the list,  
        #however, this time, if we do get a result, we have to return  
        #its offset from our current midpoint  
        result = binary_search(lst[mid_index+1:],s)  
        if result == -1:  
            #didn't find it, just pass on the bad news  
            return result  
        else:  
            #found it, now we must add its index to our midpoint to get  
            #the index in the whole list  
            return result + mid_index + 1
```

Binary Search

```
def binary_search(lst, s):  
    '''(list of float) -> int  
    Return the index of s in lst, or -1 if s is not in Lst.  
    lst must be a sorted list  
    '''  
  
    if lst == []:    #base case  
        return -1  
  
    mid_index = len(lst)//2  
    mid = lst[mid_index]  
  
    if mid == s:  
        return mid_index  
    elif mid > s:  
        return binary_search(lst[0:mid_index],s)  
    else:  
        result = binary_search(lst[mid_index+1:],s)  
        if result == -1:  
            return result  
        else:  
            return result + mid_index + 1
```

Binary Search

Evaluate when list is [1,2, 3, 4] and s is 2
binary_search([1, 2, 3, 4], 4)

```
def binary_search(lst, s):  
    '''(list of float) -> int  
  
    Return the index of s in lst, or -1 if s is not in Lst.  
  
    lst must be a sorted list  
    '''  
  
    if lst == []: #base case  
        return -1  
  
    mid_index = len(lst) // 2  
    mid = lst[mid_index]  
  
    if mid == s:  
        return mid_index  
  
    elif mid > s:  
        return binary_search(lst[0:mid_index], s)  
  
    else:  
        result = binary_search(lst[mid_index+1:], s)  
  
        if result == -1:  
            return result  
        else:  
            return result + mid_index + 1
```

[1, 2, 3, 4] 4

```
def binary_search(lst, s):  
    '''(list of float) -> int  
  
    Return the index of s in lst, or -1 if s is not in Lst.  
  
    lst must be a sorted list  
    '''  
  
    if lst == []: #base case  
        return -1  
  
    mid_index = len([1, 2, 3, 4]) // 2 = 2  
    mid = lst[2] = 3  
    mid_index = len(lst) // 2  
    mid = lst[mid_index]  
  
    if mid == s:  
        return mid_index  
  
    elif mid > s:  
        return binary_search(lst[0:mid_index], s)  
  
    else:  
        result = binary_search(lst[mid_index+1:], s)  
        # binary_search(lst[2+1:], 4)  
        # binary_search(lst[3:], 4)  
  
        if result == -1:  
            return result  
        else:  
            return result + mid_index + 1
```


Binary Search

[4] **4**
↓ ↓
`def binary_search(lst, s):`
 `'''(list of float) -> int`

 Return the index of s in lst, or -1 if s is not in Lst.

 lst must be a sorted list
 '''

 if lst == []: #base case
 return -1

 $\text{mid_index} = \text{len}([4]) // 2 = 0$
 ↓
 $\text{mid} = \text{lst}[0] = 4$ $\text{mid_index} = \text{len}(\text{lst}) // 2$
 ↓
 $\text{mid} = \text{lst}[\text{mid_index}]$

 if mid == s:
 return mid_index ← **return 0**

 elif mid > s:
 return binary_search(lst[0:mid_index], s)

 else:
 result = binary_search(lst[mid_index+1:], s)

 if result == -1:
 return result
 else:
 return result + mid_index + 1

Evaluate when lst is [1,2, 3, 4] and s is 2
binary_search([1, 2, 3, 4], 4)

[1, 2, 3, 4] **4**
↓ ↓
`def binary_search(lst, s):`
 `'''(list of float) -> int`

 Return the index of s in lst, or -1 if s is not in Lst.

 lst must be a sorted list
 '''

 if lst == []: #base case
 return -1

 $\text{mid_index} = \text{len}([1, 2, 3, 4]) // 2 = 2$
 ↓
 $\text{mid} = \text{lst}[2] = 3$ $\text{mid_index} = \text{len}(\text{lst}) // 2$
 ↓
 $\text{mid} = \text{lst}[\text{mid_index}]$

 if mid == s:
 return mid_index

 elif mid > s:
 return binary_search(lst[0:mid_index], s)

 else:
 $\text{binary_search}(\text{lst}[2+1:], 4)$
 $\text{binary_search}(\text{lst}[3:], 4) = 0$
 ↓
 result = binary_search(lst[mid_index+1:], s)

 if result == -1:
 return result
 else:
 return result + mid_index + 1 ← **return 0 + 2 + 1 = 3**

Binary Search

