DATA TRANSMISSION THROUGH LIFI USING ARDUINO



KALYANI GOVERNMENT ENGINEERING COLLEGE - 102

TOPIC NAME - DATA TRANSMISSION THROUGH LIFI USING ARDUINO

(Mini Project- EC681)

GROUP NO. – 12

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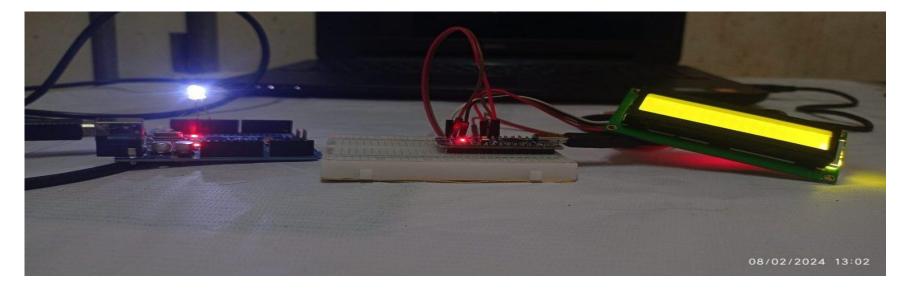
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Overview

• Li-Fi (Light Fidelity) uses visible light to wirelessly transmit data. With Arduino, an LED acts as the transmitter by blinking to encode data, while a light sensor on another Arduino decodes the light pulses.

• This setup offers high-speed data transfer, immunity to electromagnetic interference, and added security. It's a low-cost, efficient method ideal for educational and practical wireless communication

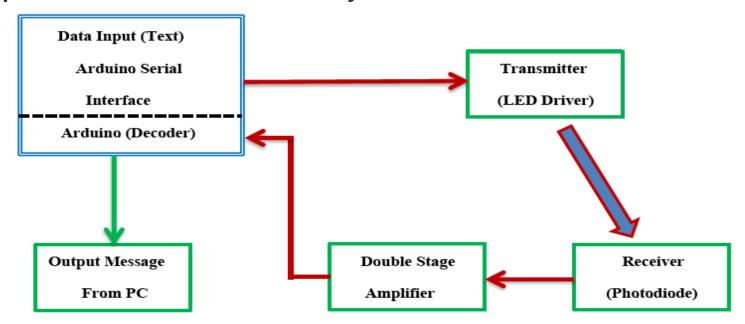
projects.



Img1: Basic lifi image

Introduction

- In the digital age, where data transmission is at the heart of connectivity, innovative technologies constantly emerge to enhance efficiency and reliability.
- One such groundbreaking innovation is Li-Fi, poised to revolutionize data transmission through light. This introduction delves into the realm of Li-Fi, shedding light on its principles, applications, and potential impact on the future of connectivity.



IMG 2; lifi BASIC BLOCK DIAGRAM

Components

Serial numb er	Component used	Quantity
1	Arduino Nano	1
2	Arduino Uno	1
3	LED'S	3
4	TRANSISTOR	1
5	Mini solar panel	1
6	Connecting Wires	some

Transmitter Side:

Components

- Arduino Uno
- Registers
- Leds
- Transistor

Receiver Side:

Components

- Arduino Nano
- 16*2 LCD Display.
- LCD module
- Solar panel(30mA,5v)
- Jumpers

Data Transmission & Display and Output:

Data Transmission:

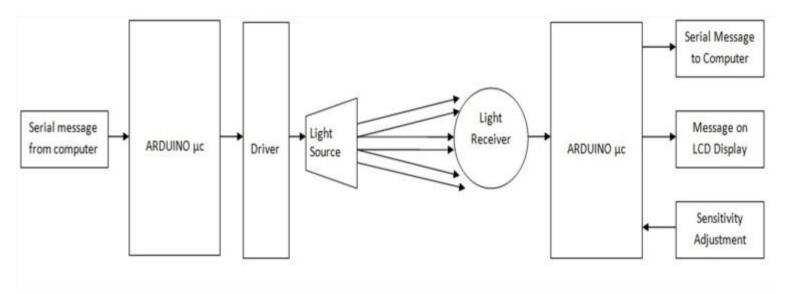
- The transmitter Arduino encodes data into light pulses by modulating the LED's intensity.
- The receiver Arduino captures the light pulses using the solar panel
- The received light signals are decoded by the receiver Arduino, converting them back into binary data.

Display and Output:

The decoded data is displayed on the 16*2 LCD connected to the receiver Arduino.

Block Diagram of data transmission through li-fi using Arduino

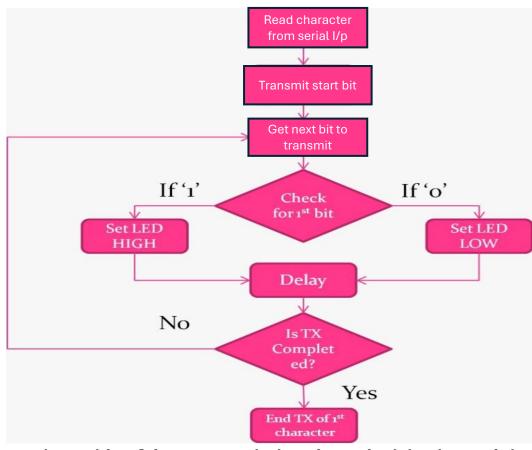
• Below is a block diagram explanation of the data transmission through Li-Fi using Arduino and LED in the transmitter, and a 16*2 LCD and Arduino in the receiver.



Img3: Block diagram explanation of the data transmission through LiFi using Arduino and LED

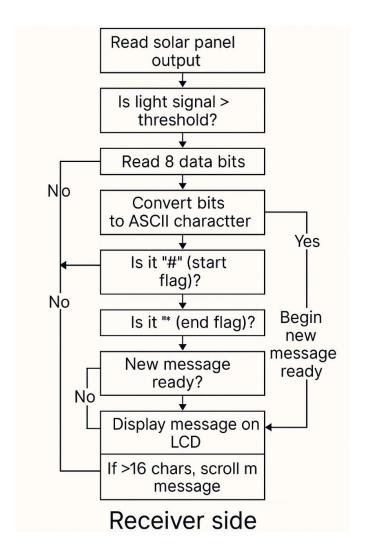
Flow chart

• Flow Chart Transmitter side



Img 4: Flow chart of the transmitter side of data transmission through LiFi using Arduino.

• Flow Chart Receiver side:

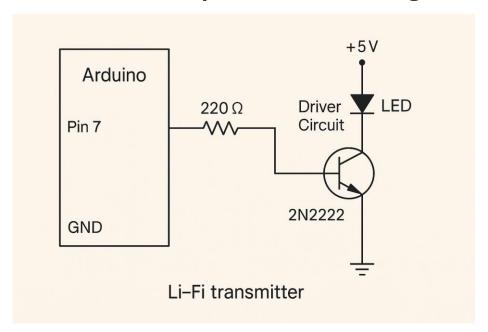


Img 5: Flow chart of the transmitter side of data transmission through LiFi using Arduino.

Circuit Diagram

Circuit Diagram Transmitter Side

 Below is a simple circuit diagram for the transmitter side of data transmission through Li-Fi using Arduino, with the LEDs connected to pin number 7 through a transistors and resistors

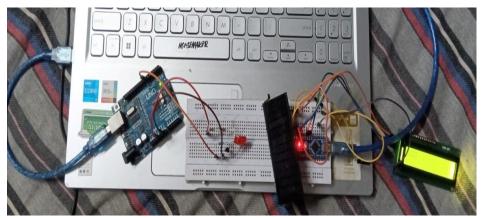


img 6: Circuit diagram for the transmitter side of data transmission through Li-Fi using Arduino.

Circuit explanation:

In this circuit:

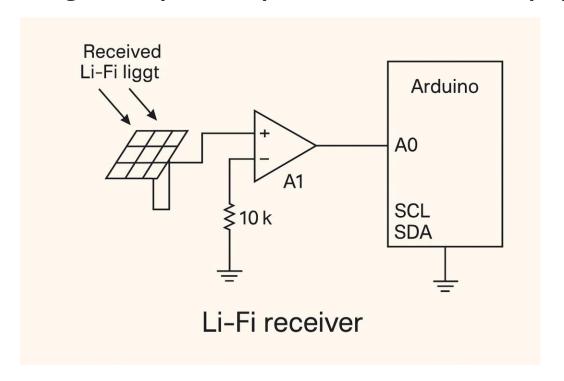
- The Arduino is powered by connecting its +5V (VCC) pin
- Its GND pin to the ground (GND).
- The LEDS(3LED) is connected to digital pin 7 (Pin 12) of the Arduino through transistor and resistance.



Img7: Lifi receving side using Arduino and Led

Circuit Diagram Receiver Side

• Below is the circuit diagram for the receiver side of data transmission through Li-Fi using Arduino, including a solar panel for power and a 16*2 LCD display connected via I2C.

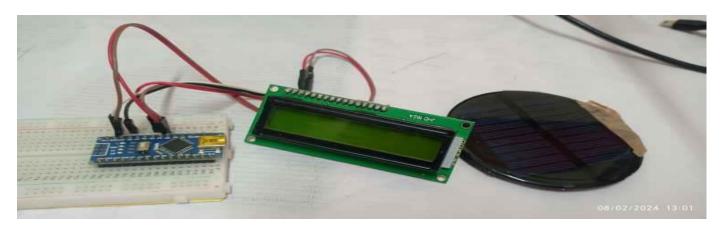


Img 8 :circuit diagram of receiver side through Arduino Nano and Lcd Display and solar panel

Circuit explanation of receiver side

In this circuit:

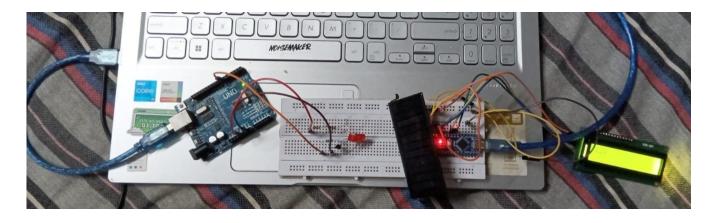
- The Arduino is powered by connecting its +5V (VCC) pin .
- The positive (+) terminal of the solar panel is connected to A3, and the negative (-) terminal is connected to the ground (GND) of the Arduino.
- The 16*2 LCD display is connected to the Arduino using the I2C protocol.
- The VCC pin of the LCD is connected to +5V (VCC) of the Arduino, the GND pin is connected to GND, the SDA pin is connected to analog pin A4 (SDA), and the SCL pin is connected to analog pin A5 (SCL).



Img 9: Connection diagram for the receiver side of data transmission through Li-Fi using Arduino.

Working Principle

Circuit explanation:



Img10: data transmission through LiFi using Arduino

- In our Li-Fi system, we have implemented the RS232 standard for data transmission, ensuring reliable communication between the transmitter and receiver.
- Let us assume we are transmitting the data "hello world," each character is converted into its respective ASCII code and then into binary representation.
- The binary data is stored in a register and left rotation is performed.

Circuit explanation:

- 1. <u>Transmitter Side</u>: Text input from the serial monitor is converted to binary, then transmitted via 3 LEDs modulated using a transistor for amplification.
- 2. Modulation Logic: Each character is sent as a start bit, 8 data bits, and a stop bit by toggling the LEDs ON/OFF for fixed durations.
- 3. <u>Receiver Side:</u> A solar panel detects light intensity changes and sends analog voltage to the Arduino Nano, which reads and decodes the binary data.
- 4. <u>Display:</u> The decoded characters are printed to the serial monitor or displayed on an LCD using the I2C module for real-time message viewing.

Program or Source code Transmitter side:

```
// Final Transmitter Code
const int ledPin = 7;
int dotDuration = 10; // Duration for each bit in ms
void setup() {
pinMode(ledPin, OUTPUT);
Serial.begin(9600);
Serial.println("Enter text to transmit via Li-Fi:");
}void loop() {
if (Serial.available()) {
 String message = Serial.readStringUntil('\n');
 transmitMessage(message);
 Serial.println("Message Sent!"); }. }
void transmitMessage(String msg) {
for (int i = 0; i < msg.length(); i++) {
 transmitChar(msg[i]);
```

```
void transmitChar(char c) {
 // Send start bit (HIGH)
 digitalWrite(ledPin, HIGH);
 delay(dotDuration);
 // Send 8 data bits
for (int i = 7; i >= 0; i--) {
  int bitValue = bitRead(c, i);
  digitalWrite(ledPin, bitValue);
 delay(dotDuration);
 // Send stop bit (LOW)
 digitalWrite(ledPin, LOW);
 delay(dotDuration);
```

Program or Source code Receiver side Program

```
#include <Wire.h>
#include <LiquidCrystal_I2C.h>
// Initialize the LCD (Address: 0x27, 16 columns, 2
   rows)
LiquidCrystal_I2C lcd(0x27, 16, 2);
const int sensorPin = A0;
int threshold = 175; // Adjust based on your
   sensor's output
int dotDuration = 10; // Must match transmitter
String receivedMessage = ""; // Store current
   message
bool receiving Message = false; // Flag to track
   message reception
bool newMessageReady = false; // Flag to trigger
   display
void setup() {
Serial.begin(9600);
lcd.init();
lcd.backlight();
lcd.setCursor(0, 0);
lcd.print("Listening...");
```

```
void loop() {
 if (detectStartBit()) {
 char receivedChar = receiveChar();
 if (isPrintable(receivedChar)) {
  if (receivedChar == '#') { // Start of message flag
    receivedMessage = ""; // Clear old message
   receivingMessage = true;
  } else if (receivedChar == '*') { // End of message flag
    receivingMessage = false; // Message complete
    newMessageReady = true; // Ready to display
   } else if (receivingMessage) { // Only store characters
   between flags
    receivedMessage += receivedChar;
```

```
if (newMessageReady) {
 Serial.println(receivedMessage);
 lcd.clear();
 if (receivedMessage.length() <= 16) {
  lcd.setCursor(0, 0);
  lcd.print(receivedMessage);
 } else {
  scrollMessage(receivedMessage);
 newMessageReady = false; // Message
  displayed,
wait for next
```

```
bool detectStartBit() {
int value = analogRead(sensorPin);
if (value > threshold) { // Detected a
  HIGH start bit
  delay(dotDuration / 2); // Center
  timing on the first data bit
 return true;}
return false;}
char receiveChar() {
byte receivedByte = 0; // Read 8 data
  bits
for (int i = 7; i \ge 0; i--) {
 delay(dotDuration);
 int value = analogRead(sensorPin);
 if (value > threshold) {
bitWrite(receivedByte, i, 1);} }
else {
  bitWrite(receivedByte, i, 0);
```

```
// Read stop bit (optional)
delay(dotDuration);
return char(receivedByte);
bool isPrintable(char c) {
return (c >= 32 && c <= 126); // Accept only standard printable
  ASCII characters
void scrollMessage(String msg) {
int messageLength = msg.length();
 String displayString = msg + " "; // Add spacing for smooth
  scrolling
for (int pos = 0; pos <= displayString.length() - 16; pos++) {
 lcd.setCursor(0, 0);
 lcd.print(displayString.substring(pos, pos + 16));
 delay(300); // Scroll speed (adjustable)
```

Output

Here is the output of the mini project

https://drive.google.com/drive/folders/1m8N3WvXmHl4WW3wuRABYoxVQzsRWEJsG

FUTURE SCOPE

- 1. High-Speed Wireless Communication
- 2. Applications in Hospitals and Medical Devices
- 3. Enhanced Security
- 4. Educational and Industrial Use
- 5. Low-Power Applications

Limitations

- 1. Low Data Transfer Speed: Arduino's processing delay
- Line of Sight (LOS) Required: The solar panel must be directly aligned with the LED
- 3. Low Range: Normal 3mm LEDs have a short effective range (5–30 cm).
- 4. <u>Ambient Light Interference</u>: Sunlight or room lights can disturb or distort the signal received by the solar panel.
- 5. <u>One-Way Communication</u>: In your project, data flows only from transmitter to receiver.
- 6. <u>Limited Bit Accuracy</u>: Solar panel + analog Read is not designed for precise binary decoding.

Conclusion of Li-Fi Data Transmission System:

- This project demonstrated that Li-Fi can effectively transmit alphanumeric data with high speed and minimal interference, especially in electromagnetic-sensitive environments.
- The system showcases potential for real-world applications in areas like hospitals, aircraft, underwater communication, and secure data networks.
- Furthermore, by extending the system to support sound and higher data rates, Li-Fi can emerge as a sustainable and cost-effective alternative or complement to existing wireless technologies.
- Overall, the project emphasizes the viability and future scope of Li-Fi in creating faster, safer, and greener communication infrastructures.

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Thank you