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Table. 1: Samples of characters

III. PROPERTIES OF DIGITAL BENGALI FONTS

It is particularly important to understand how computerized digital Bengali fonts work while developing an OCR. In Bengali ‘ঋ’ is a character that is a combination of ‘অ’ and the short form of vowel ‘আ’. This short form is represented by the short form itself with a circle concatenated with it. Here are few examples of them.

া ে ু ী ি

These circles cause difficulty to make the character set of an OCR. It is therefore important for the developers to cover each and every pattern of a character that exists in Bengali language. A certain character ‘ঋ’ can have various patterns. These are shown below.

ঋ ঋ ঋ ঋ ঋ ঋ ঋ ঋ ঋ ঋ

Not only the characters can have such forms but also they may be combined to special characters which alone do not have any meaning. One of such special character is ‘Chandrabinu’. It remains on top of some characters such as ‘বঁ’ to give them special pronunciation. Because of these very complex characteristics of digital Bengali fonts which are actually far different from real life’s handwritten font, it is very important to cope up with the differences of real life perception about fonts and the digital Bengali fonts that have their completely different ways of working.

IV. SYSTEM OVERVIEW

The system is based on Tesseract OCR Engine with the user interface developed in the Java Graphical User Interface platform [6]. The OCR Engine needs a library file called ‘traineddata’ to work on Bengali inputs. This file is consisted of some other files and a concatenation of those files. When the library file is put into a specific location, Tesseract can access it for its scanning and text generating purpose. Tesseract has a level of accuracy in its engine which is standard. This engine can work to its full potential provided the library file is accurate and rich. In our system, we have implemented the library file or traineddata in a very detailed manner. We have covered all sorts of Bengali letters for the ‘Solaimanlipi’ font. Bengali, as a language is quite complicated and it has got various types of letters including vowel, consonants, combined characters and other special types. We have developed a huge character set. It is important to mention that we need to uniquely identify each and every character in our system so that if the input file contains the character, the OCR recognizes it.

It is important to make all letters that are covered in the newspapers, books, journals, etc. We have prepared ‘tif’ formatted image files of them. Then those images are used to make the training files of the traineddata. Because of the complexity of the character set, the OCR may not always detect a character correctly even if the character is included in training files. Tesseract can be manipulated in both Windows and Linux. As Windows is relatively popular operating system, we have preferred to work on it and have installed the executable file of Tesseract in windows. In the

command line of windows, we have executed several commands to prepare our training files from the images. Then those files are concatenated using commands to make the traineddata.

We have used NetBeans IDE to make the user interface. The entire system is formed as a zip package. The input can be selected using the interface. Output will be saved in the project’s folder. Then the user can use the OCR through the interface.

The accuracy of the output will vary according to the quality of input images. If the input file is a photo taken by a camera, it is important to notice if there is any shadow. If there is shadow, it will cause trouble for the OCR to differentiate between the shadow and the text. If the input file is obtained by scanning a document, it is likely to produce better quality outputs. The resolution of the scanned files should not be less than 400 dpi. If the input file is an electronically converted image, for instance, a converted image from a text file, the output is likely to be very good.

V. TRAINING PROCEDURE

A. Setting up the OCR Engine

We have installed Tesseract in Windows Operating System with the installer provided by Google. There is no user interface of Tesseract so we launched it by writing several commands in the command line of Windows.

B. Preparing text Files

Tesseract takes tiff formatted images files as inputs to make the training files. The image files can be a scanned image of a printed paper, an electronically converted image from a text file or an image taken by a camera. The usual practice is to convert text files to prepare images. We prepared eleven text files. It is important to note that the encoding of the text files needs to be UTF-8 otherwise the converter will not be able to read the Bengali text [9]. The first six text files contain the Bengali vowels, consonants, combined characters and unclassified characters. The last five text files contain paragraphs. In the first six files, each character is separated by a space. Each text file contains 1000 to 1700 characters. We had a long research and then gathered all possible patterns of characters in Bengali language and then repeated them for 5 to 10 times to fulfill the training requirement. Fig. 1 shows a sample text file that we used.

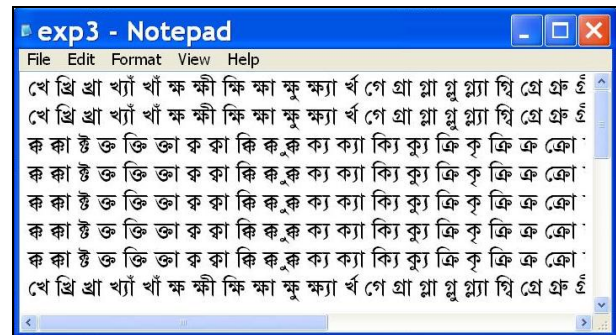


Fig. 1: Sample text file for training

C. Making Image Files with Noise Margin

We have converted text files to images through a converter. The software is 'jTessBoxEditor' and it is used for training Tesseract. This software is based on java and it requires the java runtime environment (JRE) [8].

We converted the text files to tiff images using the editor. It is good to add some artificial noise to the training images which helps the OCR to work better on scanned image files. Noise refers to the uneven brightness in different parts of an image [5]. We set the noise margin's value as 5 in jTessBoxEditor. The Editor generated a text file called box file for each tiff image that contains the characters of the images. Each character has a certain abstract edge and the edge is called a box. Each box has top, bottom, left, right coordinate value. For instance a particular box will have coordinates like the following example
ক 100 200 350 400

D. Editing Box Files

In Bengali fonts, short forms of vowels such as া ু ি ী are treated as separate characters. So, jTessBoxEditor which has Tesseract inside it split the short form of vowels. So, we needed to merge them to make characters like মা (ম+া) হা (হ+আ) সু (স+ু), শি (শ+ি). We merged them to get the requisite formatted characters such as মা, বা, চা. In total, we merged around 10,000 characters manually. Fig. 2 shows the merging process.

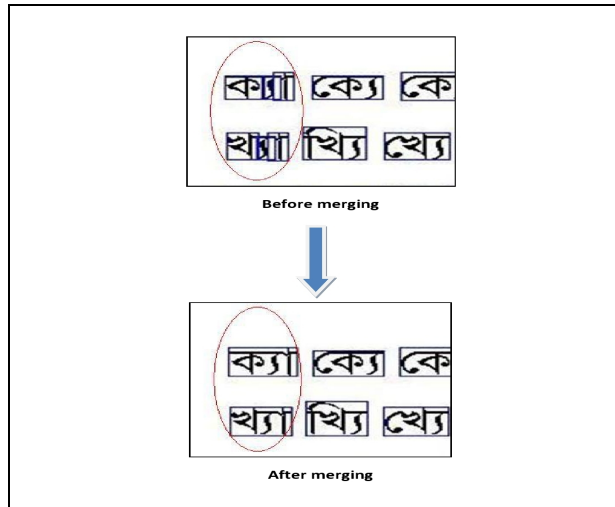


Fig. 2: Merging process

Fig. 3 shows a merged box file with coordinates.

1	ক্যা	99	3168	137	3193	0
2	কা	146	3168	185	3190	0
3	ক্যা	194	3168	241	3193	0
4	কি	248	3168	285	3198	0
5	কী	293	3168	332	3199	0
6	কু	339	3162	369	3190	0
7	কূ	377	3160	408	3190	0
8	ক্যা	415	3168	454	3193	0
9	কা	462	3168	501	3190	0
10	ক্যা	510	3168	557	3193	0

Fig. 3: Merged box file with coordinates

E. Running Tesseract for Training

For each pair of tiff image and box file, Tesseract is run in the training mode. It generates a file with file extension 'tr' for each pair of tiff image and box file. These files contain the training information.

F. Generating the Unicharset File

Tesseract needs to know the set of possible characters it can generate as output. For this reason, it needs a file named unicharset. To generate the file, we used the unicharset command provided in Tesseract's manual.

G. Setting Font Properties

The latest version of Tesseract needs us to set the font's properties for our language. Font properties indicate to the different properties a particular font can assume. For instance, an English font can have the properties of bold and italic. However, since Bengali can only be bold, it has only one property. In Tesseract, it is set by a text file that contains a line for each font. Since we worked on a single font, our file has only one line. The line is as follows:

solaimanlipi 0 1 0 0 0

This line refers to the following line

<fontname> <italic> <bold> <fixed> <serif> <fraktur>

We made the position of bold to 1 to make it set while we reset everything else. The font properties file is a UTF-8 encoded text file.

H. Clustering

When the alphabetical features of all the training images have been extracted, we need to cluster them to generate the prototypes. The character shape features can be clustered using the shapeclustering, mfttraining and cntraining programs that are part of the OCR engine. We have used several commands to run those programs. We created three files named inttemp, pffintable and normproto. The normproto data file contains the character normalization sensitivity prototype.

I. Making Optional Dictionary Data

We can use up to eight dictionary data files to train Tesseract but only two of them are relevant to our project. These files are optional and assist Tesseract to decide the probability of occurrence of different possible character combinations. They are the wordlist and the frequent wordlist. Our wordlist file contains around 2000 general

random Bengali words and the frequent wordlist file contains around 600 very common Bengali words.

We have prepared a text file for each type of list in UTF-8 encoded form. In each file, a word is written in every line. It looks like the following lines:

আকাশ
বাতাস
মাটি

Then we have created two dawg (Directed Acyclic Word Graph) files using commands.

J. Generating Traineddata

After all these files have been prepared, we can run the final command to concatenate them to generate our traineddata[7]. The traineddata is now our library for working with Bengali letters. Tesseract's OCR engine uses its algorithm on this traineddata to produce Bengali outputs on inputs. The traineddata contains 18110 characters and 2617 words. Fig. 4 shows different files that have been generated in various steps and the concatenated traineddata.

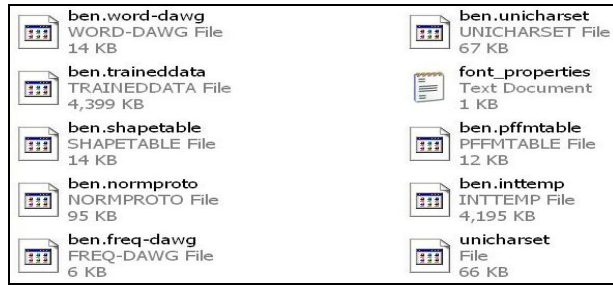


Fig. 4: Training files and the traineddata

We need to add the 'ben' prefix to each filename as a requisite as 'ben' is the selected prefix for Bengali by International Organization for Standardization (ISO) for training Tesseract.

k. Managing Versions

Version 3.03 of Tesseract OCR is used for generating outputs from Bengali text files. It is a beta version so it cannot be used for training the OCR engine and we have used the version 3.02 instead for making the library or traineddata for the OCR. Version 3.03 has been integrated to the system and has given better performance than that of Version 3.02. Though the entire training procedure is based on version 3.02, the integration has been good enough to produce the desired outputs.

l. Developing Graphical User Interface

We developed a graphical user interface as there is no user interface in Tesseract. This interface is implemented in NetBeans IDE using the built-in exec method in java. [10]

m. Packaging

The executable user interface file and the OCR are needed to be packaged. For this purpose, we have created a folder and placed three files in the folder. These files are the OCR's scanner, traineddata and the user interface's

executable file. After launching the user interface file, one can select the inputs and the process them via the system. The outputs will be automatically generated in the package's folder. The user interface allows the users to name the output files. Fig. 5 shows the package of the system.

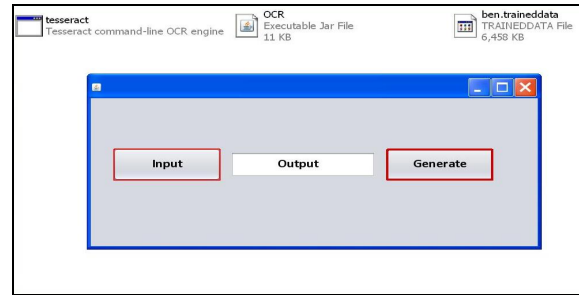


Fig. 5: System package

VI. ALGORITHM OF TESSERACT

Tesseract has a sophisticated algorithm. It uses search and fetch policy for generating output. When a character is read from the input file, Tesseract searches for a matching character in the images that are trained to the traineddata file. If it finds a matching character, it gets the coordinates of the character in that image and uses that coordinates to find the required position in the corresponding box file. It fetches the character from the box file with those particular coordinates and writes it to the output file. If there is no matching character, it fetches the character that resembles most to the character of the input file. However, if the character set is too large, it may mismatch a character with another character and that's why it doesn't always generate fully accurate output.

VII. RESULT

We have tested the OCR with two different sets of inputs. One set of inputs contains converted images from text and the other set contains scanned images of printed documents. In each set, there were 100 inputs and around 25 words and 70 characters in each input. The OCR does not detect the spaces among words in various cases. We have separated them manually to test the accuracy and calculated accuracy rate based on characters and words separately. Word accuracy checking policy is very strict. We have not considered any word as accurate which has a single mismatched character. We have calculated the accuracy of the OCR with the following equations.

$$\text{Accuracy rate (Character)} = (\text{Number of correct characters} / \text{Number of total characters}) \times 100\%$$

$$\text{Accuracy rate (Word)} = (\text{Number of correct Words} / \text{Number of total Words}) \times 100\%$$

For scanned image files, the highest accuracy based on characters is 87.30% and the highest accuracy based on words is 40%. For image files that have been obtained by converting text files, the highest accuracy based on characters is 97.56% and the highest accuracy based on words is 90%. It is to be noted that there is significant

difference between the percentage of accurate words for converted images and scanned images. This results from various factors. Firstly, a converted image is a perfect image with no skewness and perfect background. However, in case of scanned images, there may be skewness and the background may not be perfect. Moreover, scan quality also varies from machine to machine which has significant impact on the accuracy of an output. The OCR cannot handle it alone. The solution of this issue depends largely on the scanner's quality and images' resolutions. If the scanner used for capturing images is very good and the resolution is very high, the output will also be better. It is also a point to be noted that a single mismatched character excludes a word from the calculation of accurate words so word based accuracy level differs a lot from character based accuracy level for scanned images.

Fig. 6(a) shows a sample input and Fig. 6(b) shows a sample output.

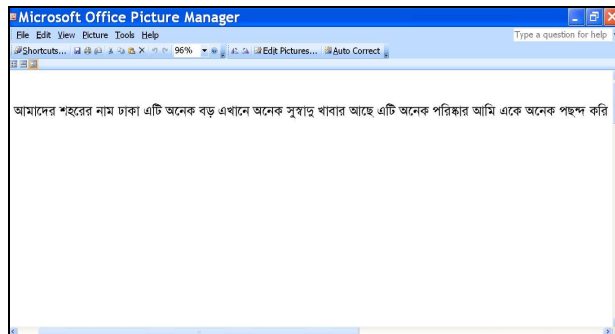


Fig. 6(a): Sample input image for testing

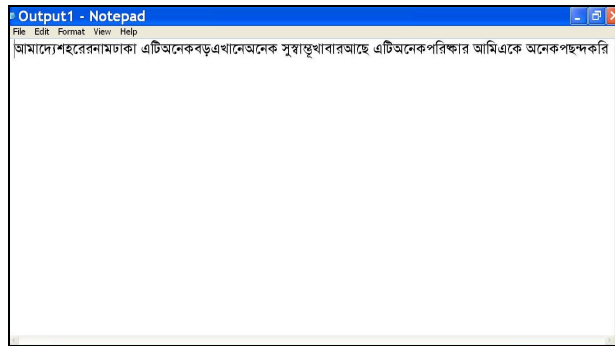


Fig. 6(b): Output file of the sample input

Fig. 7(a), Fig. 7(b), Fig. 7(c) and Fig. 7(d) show the accuracies based on characters and words for converted and scanned images respectively.

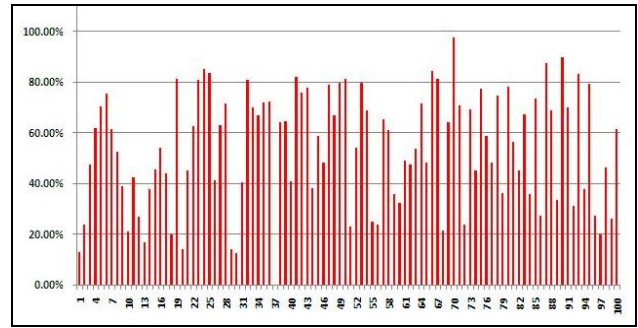


Fig. 7(a): Accuracy of converted images based on character

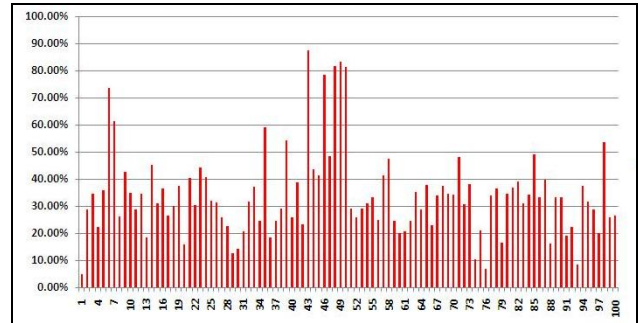


Fig. 7(b): Accuracy of scanned images based on character

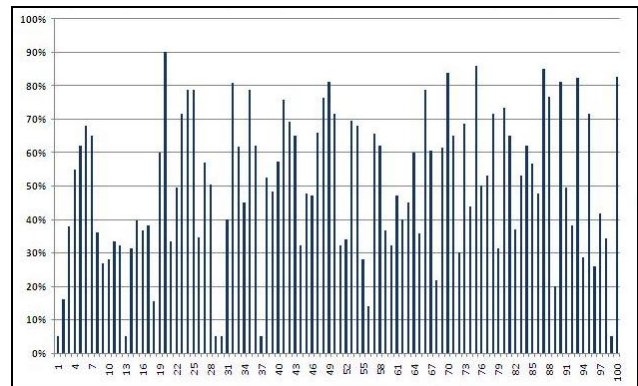


Fig. 7(c): Accuracy of converted images based on word

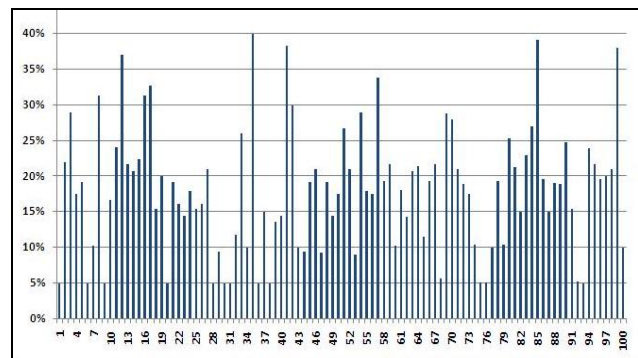


Fig. 7(d): Accuracy of scanned images based on word

VIII. CONCLUSION

The OCR is implemented on research purpose. It has got its limitations but it is an example of training an engine with expertise. We have gone through a lot of trial and error processes to find out which will be the best method to prepare images files from text and we have finally used the dedicated jTessBoxEditor. Lots of efforts have also been put in modifying the box files. Java GUI is used for the simplicity of the software. We have developed it as a desktop application so that it can be used offline. This project will be available for general purpose use for common users after adding further improvements such as integration of a spell checker with the OCR [2].

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