STORY

Sosnovka Militiray Base... September 14, 2030 Time :- 16:00 hrs

A test run for the newly developed chemical formula was going on in the laboratory of the military base. Scientists belieeved that if this compound was to be successful, it could take modern medicine to a whole new level. During the tests, the compund showed excellent results with test dummies. People thought that it could even be added to the periodic table! But then, everything changed when they brought a real test subject. They infused the compound with the subject's blood. The results were excellent but soon, the subject reported dizziness and weakness. After a few minutes, the subject fainted. The chemical compound was discarded and the laab was shut down. Two weeks after the incident, the guards who were patrolling the perimeter around the laboratory heard something inside. When they went in, they saw that the lab was destryed which was impossible since the lab was shut down with everything inside it intact. Then....they heard a low growl followed by footsteps. It was the subject who had his bood infused with the chemical....except...he was no more human. News got out that the subject had escaped the military base and was now free. He could be anywhere...hunting for blood.....

OBJECTIVE

You are Sergeant Rover and your mission is to hunt down the escaped subject. If you fail to do so, it would mean apocalypse.

ELEMENTS

There will be NPCs all around the map. They will be marked as white dots on your mini map. Your enemies would be marked as red and you will be marked blue. Objectives will be marked with a white waypoint. Special objectives will be marked as purple waypoints..

CONTROLS

For PC:-

Use W,A,S,D to move Press spacebar to jump Press right mouse button to aim and left mouse button to shoot Use number keys to scroll through weapons

For Mobile:-

Use touch pad to move Press jump button to jump Press prone to crouch anad hold to prone Use your finger to look left, right, up or down Press fire button to shoot and scope button to zoom Select different weapons by double tapping the screen

SCORING SYSTEM

In this game, you will have to shoot blood thirsty mutants before they go on a rampage. To score points, you need to aim for the head. By doing so, they are immediately killed and you are awarded with 500 points. To beat the level, you need to score 30,000 points. However, if you mutant manages to get to you and slash/bite you, then you lose a life and respawn. In total you have 5 lives. If you don't pass the level till then, you will have to restart with all progress lost. The strenght and speed of the mutants will increase gradually as you proceed further.