```
In [3]:
          1 class Hexapod:
                 #config HW_1 self,upper_rad=300/2, lower_rad=500/2,upper_lim=1000,low
          2
          3
                 #config HW_3,HW_4 self,upper_rad=250/2, lower_rad=650/2,upper_lim=110
                  def __init__(self,upper_rad=300/2, lower_rad=650/2,upper_lim=1100,low
          4
          5
                      alpha=40,beta=80,euler order='xyz'):
          6
                      self.alpha = alpha
          7
                      self.beta = beta
          8
                      self.upper_rad = upper_rad
          9
                      self.lower_rad = lower_rad
         10
                      self.upper lim = upper lim
         11
                      self.lower lim = lower lim
         12
                      self.euler_order = euler_order
         13
                     self.create base()
                     self.create_body()
         14
         15
                     self.create_legs()
         16
                     # self.leg_vectors()
         17
         18
                 def ik(self,pose):
         19
                      upper lim = self.upper lim
         20
                      lower_lim = self.lower_lim
         21
                      self.transform_body(pose)
         22
                      for leg_length in self.leg_lengths:
                          assert leg_length>lower_lim and leg_length<upper_lim</pre>
         23
         24
                      return self.leg_vectors
         25
         26
                 def fk(self,leg_lengths,error,guess_pose):
         27
                      self.transform_body(guess_pose)
         28
                      delta_1 = np.array(leg_lengths) - self.leg_lengths
         29
                      print(delta 1)
                      print((error>=delta_1))
         30
         31
                      if (error >= delta_l).all():
         32
                          ("here")
         33
                          return guess_pose
         34
                      else:
         35
                          print("else called")
         36
                          return self.fk(error=error,guess_pose = guess_pose + self.JT_
         37
         38
                 def show robot(self):
         39
                      self.calc Rsi()
         40
                      #create figure
         41
                      fig = plt.figure()
         42
                      ax = fig.add_subplot(111,projection = '3d')
         43
         44
                      #create axes
         45
                      base radius = self.lower rad
         46
                      nominal_leg_length = 100
                      ax.set_xlim(-base_radius, base_radius)
         47
         48
                      ax.set ylim(-base radius, base radius)
         49
                      ax.set_zlim(0, nominal_leg_length * 2)
         50
                      ax.set_xlabel('X')
         51
                      ax.set ylabel('Y')
         52
                      ax.set_zlabel('Z')
         53
         54
         55
                      #create base and body points
         56
                      base_c = self.base_center
         57
                      body c = self.body center
```

```
58
             ax.scatter(base_c[0],base_c[1],base_c[2],marker='.',c='red',s=100
 59
             ax.scatter(body_c[0],body_c[1],body_c[2],marker='.',c='k',s=50)
 60
             bp = self.base points
 61
             bdp = self.body points
 62
             for i in range(6):
 63
                 ax.plot(bp[i][0],bp[i][1],bp[i][2],marker='.',color='red')
 64
                 ax.plot(bdp[i][0],bdp[i][1],bdp[i][2],marker='.',color='k')
 65
 66
             #create base and body boundaries
 67
             for i in range(-1,5):
                 ax.plot([bp[i][0],bp[i+1][0]],[bp[i][1],bp[i+1][1]],[bp[i][2]
 68
 69
                 ax.plot([bdp[i][0],bdp[i+1][0]],[bdp[i][1],bdp[i+1][1]],[bdp[
 70
 71
             #create legs
 72
             lg = self.legs
 73
             ni = self.ni
 74
             for i in range(6):
 75
                 ax.plot([lg[i][0][0],lg[i][1][0]],[lg[i][0][1],lg[i][1][1]],[
 76
                 ax.plot([lg[i][0][0],lg[i][0][0]+ni[i][0]],[lg[i][0][1],lg[i]
 77
                         [lg[i][0][2],lg[i][0][2]+ni[i][2]],color = 'blue')
 78
 79
             #show R si (Debugging aid)
             R si = self.R si
 80
 81
             for i in range(6):
 82
                 ax.plot([body_c[0],body_c[0]+R_si[i][0]],[body_c[1],body_c[1]]
 83
                         [body_c[2],body_c[2]+R_si[i][2]],color = 'green')
 84
 85
 86
             #show the damn plot
 87
             plt.show()
 88
 89
         def create base(self):
 90
             self.base_center = np.array([0,0,0])
 91
             alpha = self.alpha
 92
             interval = 120 - alpha
 93
             r = self.lower rad
 94
             self.base_points = []
 95
             theta = np.deg2rad(-alpha/2)
 96
             for i in range(6):
 97
                 x = np.cos(theta)*r
 98
                 # print("x is ",x)
 99
                 y = np.sin(theta)*r
100
                 # print("y is ",y)
101
                 z = 0
102
                 self.base points.append(np.array([x,y,z]))
103
104
                 if is_even(i):
105
                     theta += np.deg2rad(alpha)
106
                 else:
107
                     theta += np.deg2rad(interval)
108
                 # print(theta)
109
             # print()
             # print("base points are")
110
             # print(self.base points)
111
112
113
         def calc_Rsi(self):
114
             #R si calculations
```

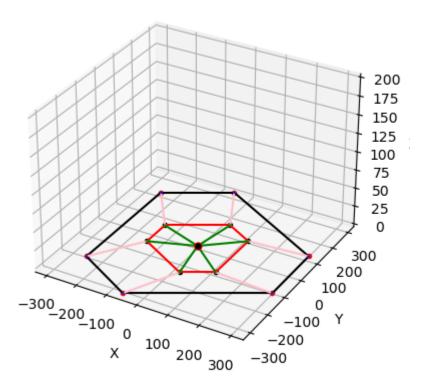
```
115
             # print()
116
             # print("Current body points are")
117
             # print(self.body_points)
             # print("Current body center is")
118
119
             # print(self.body center)
120
             # print()
121
             self.R si = []
122
             for j in range(6):
123
                 self.R_si.append(self.body_points[j]-self.body_center)
             # print("self R_si :")
124
125
             # print(self.R si)
126
         def create body(self):
127
             #print("create body called:")
128
129
             self.body_center=np.array([0,0,0])
             r = self.upper rad
130
131
             self.body points = []
             #print(self.body_points)
132
             beta= self.beta
133
134
             interval = 120 - beta
135
             theta = np.deg2rad(-beta/2)
             for i in range(6):
136
137
                 x = np.cos(theta)*r
138
                 y = np.sin(theta)*r
139
                 z = 0
140
                 self.body_points.append(np.array([x,y,z]))
141
                 if is_even(i):
142
                     theta += np.deg2rad(beta)
143
144
                 else:
                     theta += np.deg2rad(interval)
145
146
             #self.calc Rsi()
147
             # print()
             # print("body points are")
148
149
             # print(self.body points)
150
             # print(len(self.body_points))
151
             # print()
152
         def create legs(self):
153
154
             self.legs = []
             self.leg vectors = []
155
156
             for i in range(6):
157
                 self.legs.append((self.base_points[i],self.body_points[i]))
158
                 self.leg vectors.append(self.body points[i]-self.base points[
             self.ni = [] #This is the list of leg unit vectors
159
             self.leg lengths = []
160
             for vector in self.leg_vectors:
161
                 1 = np.linalg.norm(vector)
162
                 self.leg_lengths.append(1)
163
164
                 self.ni.append(vector/1)
165
166
167
         def euler_to_R(self,theta_list):
             self.R mat = np.identity(3)
168
             for index,theta in enumerate(theta list):
169
170
                 c = self.euler_order[index]
171
                 if c.lower() == 'x':
```

```
172
                     rotation = self.rotation x(np.deg2rad(theta))
173
                 elif c.lower() == 'y':
174
                     rotation = self.rotation_y(np.deg2rad(theta))
175
                 else:
176
                     rotation = self.rotation z(np.deg2rad(theta))
177
                 self.R_mat = self.R_mat@rotation
178
179
180
         def rotation x(self,roll):
181
182
             return np.array([[1, 0, 0],
183
                             [0,np.cos(roll), np.sin(roll)],
184
                             [0,np.sin(roll),np.cos(roll)]])
185
186
         def rotation_y(self,pitch):
             return np.array([[np.cos(pitch), 0,np.sin(pitch)],
187
188
                             [0, 1, 0],
189
                             [np.sin(pitch), 0,np.cos(pitch)]])
190
         def rotation_z(self,yaw):
191
192
             return np.array([[np.cos(yaw), np.sin(yaw), 0],
193
                             [np.sin(yaw),np.cos(yaw), 0],
194
                             [0, 0, 1]]
195
196
         def T_mat(self):
197
             pose = self.pose
198
             theta list = pose[3::]
199
             p = self.pose[0:3]
             self.euler to R(theta list=theta list)
200
             R_mat = self.R_mat
201
202
203
             #print("P is ",p)
204
             #where R_mat is the rotation matrix and p is the displacement ved
205
             self.T_matrix = np.array([[R_mat[0][0],R_mat[0][1],R_mat[0][2],p[
206
                                   [R mat[1][0],R mat[1][1],R mat[1][2],p[1]],
207
                                   [R_mat[2][0],R_mat[2][1],R_mat[2][2],p[2]],
208
                                  [0,0,0,1]]
209
             #print("T_matrix is ",self.T_matrix)
210
211
         def transform body(self,pose):
             self.create body()
212
213
             self.pose = pose
214
             self.T_mat()
215
             body = self.body points
216
             T mat = self.T matrix
             self.body_center = T_mat[0:3,3]
217
             #print("body center is at: ", self.body_center)
218
219
             for i,point in enumerate(body):
                 self.body_points[i] = np.dot(T_mat,np.append(point,1))[0:3]
220
221
             self.calc_Rsi()
             # print("body points are")
222
             # print(self.body_points)
223
             self.create_legs()
224
225
             self.Jacobian()
226
             self.JT_mat()
227
228
         def euler to angular(self,alpha dot):
```

```
229
             #This is essentially the matrix that we need to create
230
             #In order to convert alpha_dot to omega
231
             #A slightly modified Euler_to_R should work for this purpose
             #And along the way, I can also populate the B matrix
232
             w = np.array([0,0,0])
233
             R_mat = np.identity(3)
234
             for index,theta in enumerate(self.pose[3:]):
235
236
                 c = self.euler_order[index]
237
                 i = 0
                 if c.lower() == 'x':
238
239
                     rotation = self.rotation x(theta)
                 elif c.lower() == 'y':
240
241
                     rotation = self.rotation y(theta)
242
                     i+=1
243
                 else:
244
                     rotation = self.rotation z(theta)
245
                     i+=2
246
                 R_mat = R_mat@rotation
247
                 w = R_mat[:,i]*alpha_dot[index]+w
248
             self.omega = w
249
250
251
         def B matrix(self):
252
             a = self.pose[3]
253
             b = self.pose[4]
254
             self.B_mat = np.array([[1,0,np.sin(b)],[0,np.cos(a),-np.sin(a)*np.sin(b)])
255
256
         def Jacobian(self):
257
258
             #We are going to create the Jacobian now
259
             #[ni,[Rsi x ni]]
260
             Jacobian = []
             for index, ni in enumerate(self.ni):
261
262
                 Jacobian.append(np.hstack((ni,np.cross(self.R_si[index],ni)))
263
             self.J = np.array(Jacobian)
264
             # print("Jacobian is ", self.J)
265
266
         def JT mat(self):
267
             self.B matrix()
268
             Top = np.hstack((np.identity(3),np.zeros((3,3))))
269
             Bottom = np.hstack((np.zeros((3,3)),self.B mat))
270
             T alpha = np.vstack((Top,Bottom))
271
             self.JT_matrix = self.J@T_alpha
272
             # print()
273
             # print()
274
             # print("JT")
275
             # print(self.JT_matrix)
276
             self.JT inv = np.linalg.inv(self.JT matrix)
277
```

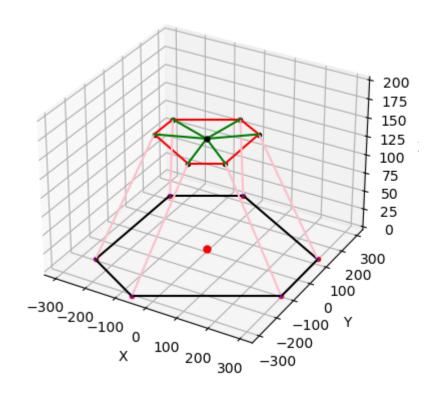
```
In [4]: 1 my_hexa = Hexapod()
```

In [5]: 1 my_hexa.show_robot()



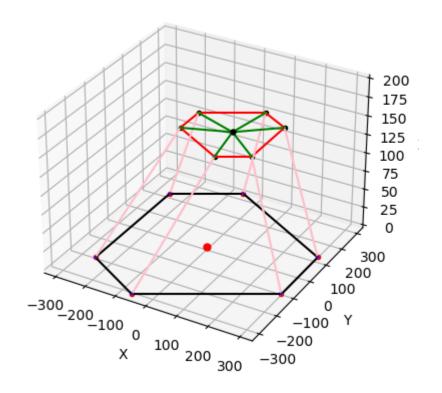
```
In [6]:
            my_hexa.transform_body([0,0,150,0,0,0])
In [7]:
          1 my_hexa.body_points
Out[7]: [array([114.90666647, -96.41814145, 150.
                                                        ]),
         array([114.90666647, 96.41814145, 150.
                                                        ]),
         array([ 26.04722665, 147.72116295, 150.
                                                        ]),
                                                          ]),
         array([-140.95389312, 51.3030215, 150.
         array([-140.95389312, -51.3030215, 150.
                                                           ]),
         array([ 26.04722665, -147.72116295, 150.
                                                           ])]
```

In [8]: 1 my_hexa.show_robot()

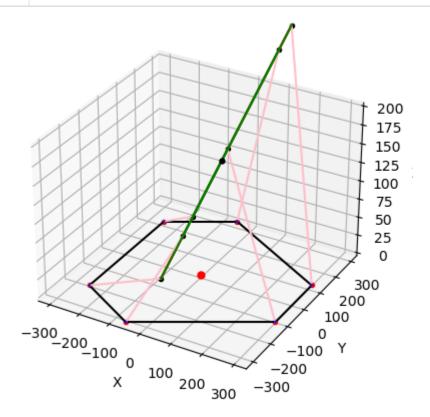


In [9]: 1 my_hexa.transform_body([50,60,150,0,0,0])

In [10]: 1 my_hexa.show_robot()



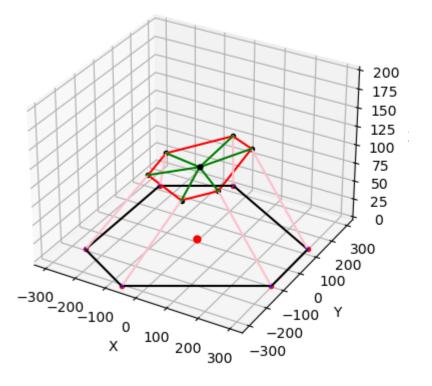
```
In [11]:
           1 my hexa.body points
Out[11]: [array([164.90666647, -36.41814145, 150.
                                                          ]),
          array([164.90666647, 156.41814145, 150.
                                                          ]),
          array([ 76.04722665, 207.72116295, 150.
                                                          ]),
          array([-90.95389312, 111.3030215, 150.
                                                          ]),
          array([-90.95389312,
                                 8.6969785 , 150.
                                                          ]),
          array([ 76.04722665, -87.72116295, 150.
                                                          ])]
In [12]:
             my hexa.leg vectors
Out[12]: [array([-140.49343529,
                                   74.73840513,
                                                 150.
                                                             ]),
          array([-140.49343529,
                                   45.26159487,
                                                 150.
                                                             ]),
          array([ 132.48288439, -112.34135678,
                                                 150.
                                                             ]),
          array([158.0105509, -97.60295165, 150.
                                                          ]),
          array([158.0105509 , 217.60295165, 150.
                                                          ]),
          array([132.48288439, 232.34135678, 150.
                                                          ])]
In [13]:
           1 my hexa.ni
Out[13]: [array([-0.64243918, 0.34175888, 0.68591017]),
          array([-0.66760229,
                               0.21507584,
                                             0.71277596]),
          array([ 0.57725626, -0.48949532,
                                            0.65358208]),
          array([ 0.66187012, -0.40883648,
                                             0.62831575),
          array([0.51314467, 0.70667303, 0.48713013]),
          array([0.43203289, 0.75767604, 0.48915702])]
In [14]:
           1 my_hexa.body_points
Out[14]: [array([164.90666647, -36.41814145, 150.
                                                          ]),
          array([164.90666647, 156.41814145, 150.
                                                          ]),
          array([ 76.04722665, 207.72116295, 150.
                                                          ]),
          array([-90.95389312, 111.3030215, 150.
                                                          ]),
          array([-90.95389312,
                                  8.6969785 , 150.
                                                          ]),
          array( 76.04722665, -87.72116295, 150.
                                                          ])]
             my hexa.transform body([40,50,150,45,30,45])
In [15]:
```



```
In [17]:
           1 my_hexa.Jacobian()
In [18]:
           1 my_hexa.JT_mat()
In [19]:
             my_hexa.ik([10,0,100,5,5,0])
         AssertionError
                                                     Traceback (most recent call last)
         Cell In[19], line 1
         ----> 1 my_hexa.ik([10,0,100,5,5,0])
         Cell In[3], line 23, in Hexapod.ik(self, pose)
               21 self.transform_body(pose)
              22 for leg_length in self.leg_lengths:
                      assert leg_length>lower_lim and leg_length<upper_lim</pre>
         ---> 23
               24 return self.leg_vectors
```

AssertionError:

In [20]: 1 my_hexa.show_robot()



```
In [21]:
          1 np.linalg.norm([-84.1,-39,88.7])
Out[21]: 128.30237721881852
In [22]:
          1 my_hexa.leg_lengths
Out[22]: [208.1065721744376,
          216.68483189079612,
          227.19672990984185,
          218.63130879145527,
          213.43423601299608,
          215.6126851102431]
In [23]:
          1 my_hexa.fk([250.1730, 247.7072, 253.3073, 277.6336, 278.4548, 254.3322],g
         [61.35822782 53.76310951 46.89817558 74.96062888 79.14316529 54.20685909]
         [False False False False False]
         else called
         [-229.22965347 -252.83666588 -208.69772404 -145.75814045 -133.65875007
          -176.07464177]
         [ True True True True True]
Out[23]: array([-57.6704923 , 43.21846314, 400.25446317, 13.85278789,
                  5.62334991, 8.93065528])
```