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Year: UG-III (5th Semester)

Subject: Artificial Intelligence Laboratory

Assignment: 4.1: UCS and Iterative Lengthening

Date: 25.09.2021

Assignment Details:

Please use the following graph for the assignment. [Attached in Classroom announcement]

Things to do:

- 1. Implement both the algorithms
- 2. Execute both the implementations on traveling in Romania problem.
- 3. Write a document based on your observations of outputs of point 2 and compare and comment on the output..

Observations and Discussion:

1. Input file: input_Graph_83.txt

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Arad Bucharest 500

A	Arad				0		75		0	1	L18		0	0	0	140	0	0	0	0
6	9	0	0	0		0		0		0		0								
Zerind					75		0		71		0		0	0	0	0	0	0	0	0
6)	0	0	0		0		0		0		0								
C	rade		0		71		0		0		0	0	0	151	0	0	0	0		
6	9	0	0	0		0		0		0		0								
Timisoara			1	18		0		0		0	-	111	0	0	0	0	0	0	0	
6)	0	0	0		0		0		0		0								
Lugoj				0		0		0	1	L11		0	70	0	0	0	0	0	0	
6)	0	0	0		0		0		0		0								

Meha 0	dia 0	0	0	0	0	0	0	0	0	0	70	0	75	0	0	0	0	0
Dobr	eata 0	a 0	0	0	0	0	0	0	0	0	0	75	0	0	0	0	120	0
Shib	iu 0	0	1 0	40	0) 1 0	.51	0	0	0	0	0	0	0	80	0	0	99
Rimn:	icu 0	-Vilcea 0	0	0	0	0	0	0	0	0	0	0	0	80	0	97	146	0
Pite 101	sti (9 0		0 0	0		0 0		0 0		0 0	0	0	0	97	0	138	0
Crai	ova 0	0	0	0	0	0	0	0	0		0	0	120	0	146	138	0	0
Faga 211	ras (9 0		0 0	0		0 0		0 0		0 0	0	0	99	0	0	0	0
Buch	ares 90	st 85	0	0	0	0	0	0	0	0	0	0	0	0	0	101	0	211
Giur 90	giu 0	0	0	0	0	9 0	0	0	0	6	0	0	0	0	0	0	0	0
Urzi 85	ceni 0		142	0	0	9 0	0	98	0	6	0	0	0	0	0	0	0	0
Vasl	ui 0	142	0	0 9	12	0	0	0	0	0	0	0	0	0	0	0	0	0
Iasi 0	0	0	92	0	0) 87	0	0	0	0	0	0	0	0	0	0	0	0
Neam 0	t 0	0	0	0 8	6 37	9	0	0	0	0	0	0	0	0	0	0	0	0
Hirs 0	ova 0	98	0	0	0	0	0	0	0	36	0	0	0	0	0	0	0	0
Efor:	ie 0	0	0	0	0	9	0	36	0	0	0	0	0	0	0	0	0	0

2. Output

[Uniform Cost Search]

The Path between Arad and Bucharest is [Arad] ---> [Shibiu] --> [Rimnicu-Vilcea] ---> [Pitesti] ---> [Bucharest]
The Distance between source and destination is 418.0

[Iterative Lengthening Search]

Source city: Arad

Destination city: Bucharest Cost of optimal path: 500.0 For cost limit: 0.0 No Path Found For cost limit: 0.0 No Path Found For cost limit: 75.0 No Path Found For cost limit: 118.0 No Path Found For cost limit: 140.0 No Path Found For cost limit: 146.0 No Path Found For cost limit: 220.0 No Path Found For cost limit: 229.0 No Path Found For cost limit: 239.0 No Path Found For cost limit: 299.0 No Path Found For cost limit: 317.0 No Path Found For cost limit: 366.0 No Path Found For cost limit: 374.0 No Path Found For cost limit: 418.0 Path Taken:

[Arad] -> [Shibiu] -> [Rimnicu-Vilcea] -> [Pitesti] ->

3. Discussion and Comparison

[Bucharest]

<u>Uniform Cost Search</u>

<u>Iterative Lengthening Search</u>

In UCS, all nodes are put into priority queue and then searched for. Thus, a lot of memory is used.

In ILS, the repeatedly with therefore for each iteration it has to explore already explored graph, which leads to greater execution time of the algorithm.