

Dynamic Memory Allocation

It is a way to allocate memory to a data structure during the runtime. With help of some functions we can allocate and free memory dynamically.

Functions for Dynamic Memory Allocation

1. `malloc()` - The `malloc` or memory allocation function in C is used to dynamically allocate a single large block of memory with the specified size. It returns a pointer of type `void` which can be cast into a pointer of any form. It doesn't initialize memory at execution time so that it has initialized each block with the default garbage value initially.

```
ptr = (*int) malloc(5 * sizeof(int))
```

2. `calloc()` - `calloc` or contiguous allocation function in C is used to dynamically allocate the specified number of blocks of memory of the specified type. it is very much similar to `malloc()` but has two different points and these are:
 - It initializes each block with a default value '0'.
 - It has two parameters or arguments as compare to `malloc()`.

```
ptr = (*int) calloc(5, sizeof(int))
```

3. `free()` - `free` function in C is used to dynamically de-allocate the memory. The memory allocated using functions `malloc()` and `calloc()` is not de-allocated on their own. Hence the `free()` function is used, whenever the dynamic memory allocation takes place. It helps to reduce wastage of memory by freeing it.

```
free(ptr);
```

4. `realloc()` - `realloc` or "re-allocation" function in C is used to dynamically change the memory allocation of a previously allocated memory. In other words, if the memory previously allocated with the help of `malloc` or `calloc` is insufficient, `realloc` can be used to dynamically re-allocate memory. re-allocation of memory maintains the already present value and new blocks will be initialized with the default garbage value.

```
ptr = realloc(ptr, newSize);
```

where `ptr` is reallocated with new size '`newSize`'.