What is Jumping Statements?

It is a statement that can transfer the program control a different part of the program.

Types:-

- goto The C++ continue statement is used to execute other parts of the loop while skipping some parts declared inside the condition, rather than terminating the loop, it continues to execute the next iteration of the same loop. It is used with a decision-making statement which must be present inside the loop.
- Break The C++ break statement is used to terminate the whole loop if the condition is met. Unlike the continue statement after the condition is met, it breaks the loop and the remaining part of the loop is not executed.
- Continue The C++ continue statement is used to execute other parts of the loop while skipping some parts declared inside the condition, rather than terminating the loop, it continues to execute the next iteration of the same loop. It is used with a decision-making statement which must be present inside the loop.
- **return** The return statement takes control out of the <u>function</u> itself. It is stronger than a break. It is used to terminate the entire function after the execution of the function or after some condition.