

ASSIGNMENT

Assignment 1: Constant Variable Declaration

Objective: Learn to declare and initialize constant variables.

Write a program that declares a constant integer variable for the value of Pi (3.14) and prints it. Ensure that any attempt to modify this variable results in a compile-time error.

```
#include<stdio.h>

int const Pi=3.14;

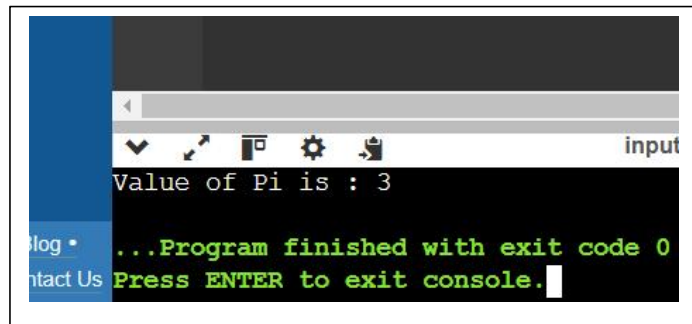
int main(){

    // Pi=4;

    printf("Value of Pi is : %d",Pi);

    return 0;

}
```



Assignment 2: Using const with Pointers

Objective: Understand how to use const with pointers to prevent modification of pointed values.

Create a program that uses a pointer to a constant integer. Attempt to modify the value through the pointer and observe the compiler's response.

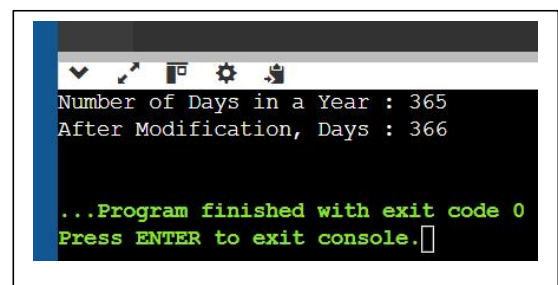
```
#include <stdio.h>

int main() {
    int days = 365;
    int const *pData = &days;

    printf("Number of Days in a Year : %d\n", *pData);

    days=366;
    printf("After Modification, Days : %d\n", *pData);

    return 0;
}
```



Assignment 3: Constant Pointer

Objective: Learn about constant pointers and their usage.

Write a program that declares a constant pointer to an integer and demonstrates that you cannot change the address stored in the pointer.

```
#include <stdio.h>
```

```
int main() {  
    int value1 = 10;  
    int value2 = 20;  
  
    int *const pValue = &value1;  
  
    printf("Value in Pointer : %d\n", *pValue);  
    pValue = &value2;  
    printf("Modified Value of Pointer: %d\n", *pValue);  
  
    return 0;  
}
```



Assignment 4: Constant Pointer to Constant Value

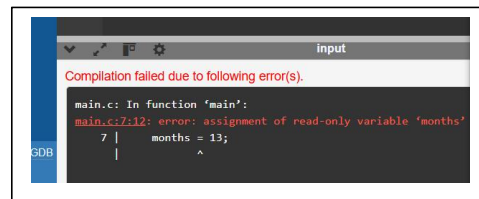
Objective: Combine both constant pointers and constant values.

Create a program that declares a constant pointer to a constant integer.

Demonstrate that neither the pointer nor the value it points to can be changed.

```
#include <stdio.h>
```

```
int main() {  
    const int months = 12;  
    int const* const pData = &months;  
  
    months = 13;  
    printf("Number of Months in a Year: %d\n", *pData);  
  
    return 0;  
}
```



Assignment 5: Using const in Function Parameters

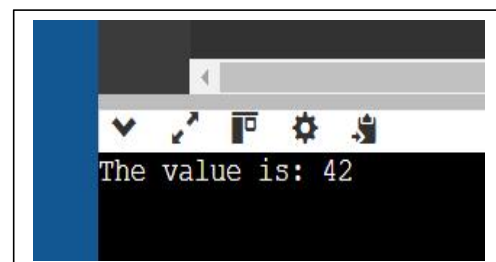
Objective: Understand how to use const with function parameters.

Write a function that takes a constant integer as an argument and prints its value.

Attempting to modify this parameter inside the function should result in an error.

```
#include <stdio.h>
```

```
void printValue(const int value) {  
    printf("The value is: %d\n", value);  
  
    // value = 50;
```



```

}

int main() {

    int num = 42;

    printValue(num);

    return 0;

}

```

Assignment 6: Array of Constants

Objective: Learn how to declare and use arrays with `const`.

Create an array of constants representing days of the week. Print each day using a loop, ensuring that no modifications can be made to the array elements.

```

#include <stdio.h>

int main() {

    const char * const daysOfWeek[] = {"Sunday", "Monday", "Tuesday",
    "Wednesday", "Thursday", "Friday", "Saturday" };

    for (int i = 0; i < 7; i++) {

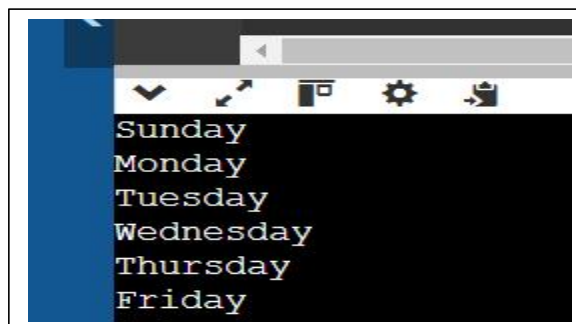
        printf("%s\n", daysOfWeek[i]);

    }

    return 0;

}

```



Assignment 7: Constant Expressions

Objective: Understand how constants can be used in expressions.

Write a program that uses constants in calculations, such as calculating the area of a circle using `const`.

```

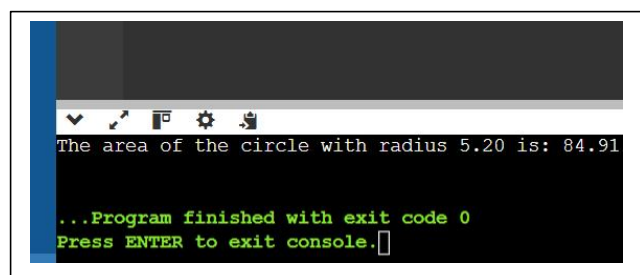
#include <stdio.h>

int main() {

    const float Pi = 3.14;

    const float radius = 5.2;

```



```

float area = Pi * radius * radius;

printf("The area of the circle with radius %.2f is: %.2f\n", radius, area);

return 0;

}

```

Assignment 8: Constant Variables in Loops

Objective: Learn how constants can be used within loops for fixed iterations. Create a program that uses a constant variable to define the number of iterations in a loop, ensuring it cannot be modified during execution.

```

#include <stdio.h>
int main() {

    const int num = 10;

    for (int i = 1; i <= num; i++) {
        printf("%d =>\t", i);
    }

    return 0;
}

```



Assignment 9: Constant Global Variables

Objective: Explore global constants and their accessibility across functions. Write a program that declares a global constant variable and accesses it from multiple functions without modifying its value.

```

#include <stdio.h>

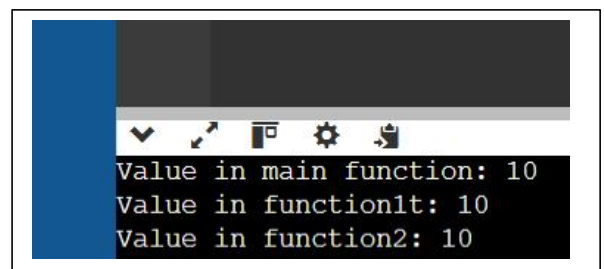
const int value = 10;
void function1() {
    printf("Value in function1t: %d\n", value);
}

void function2() {
    printf("Value in function2: %d\n", value);
}

int main() {
    printf("Value in main function: %d\n", value);

    function1();
    function2();
}

```



```

    return 0;
}

```

ARRAYS

```
#include <stdio.h>
```

```
int main()
{
    int A[5];
```

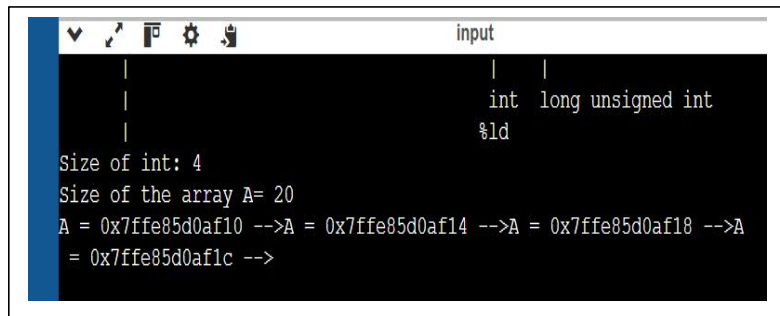
```

    printf("Size of int: %d \n",sizeof(int));
    printf("Size of the array A= %d\n",sizeof(A));
```

```

    for(int i=0;i<4;i++){
        printf("A = %p -->",(A+i));    //(A+i)=Base address of Array + (index value * size
                                         //of the datatype)
    }
    return 0;
}

```



```

input
|
|
|
|
Size of int: 4
Size of the array A= 20
A = 0x7ffe85d0af10 -->A = 0x7ffe85d0af14 -->A = 0x7ffe85d0af18 -->A
= 0x7ffe85d0af1c -->

```

Enter 5 elements into an array

```
#include<stdio.h>
```

```
int main(){
```

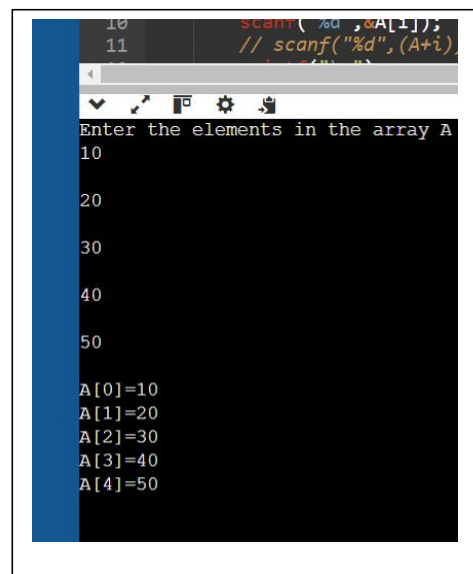
```

    int A[5];
    printf("Enter the elements in the array A \n");
```

```

    for(int i=0;i<5;i++){
        scanf("%d",&A[i]);
        // scanf("%d", (A+i));
        printf("\n");
    }
    for(int j=0;j<5;j++){
        printf("A[%d]=%d\n",j,A[j]);
    }
    return 0;
}

```



```

10
11
scanf("%d",&A[i]);
// scanf("%d", (A+i));
Enter the elements in the array A
10
20
30
40
50
A[0]=10
A[1]=20
A[2]=30
A[3]=40
A[4]=50

```

Average of 10 grades

```
#include <stdio.h>
```

```
int main()
{
```

```

    int grades[10];
```

```

int count=10;
long sum=0;
float average=0.0f;

printf("\n Enter the 10 grades:\n");

for(int i=0;i<count;++i){
    printf("%2u>",i+1);
    scanf("%d",&grades[i]);
    sum+=grades[i];
}
average=(float)sum/count;
printf("\nAverage of the ten grades entered is : %2f\n",average);

return 0;
}

```

```

Enter the 10 grades:
1>1
2>2
3>3
4>4
5>5
6>6
7>4
8>3
9>6
10>34
Average of the ten grades entered is : 7.200000

```

Days in a month(using designated initializers)

```

#include<stdio.h>
#define MONTHS 12

int main(void){

    int days[MONTHS]={31,28,[4]=31,30,31,[1]=29};
    int index;

    for(index=0;index<MONTHS;index++)
        printf("Month %d has %2d days\n",index+1,days[index]);

    return 0;
}

```

```

Month 1 has 31 days
Month 2 has 29 days
Month 3 has 0 days
Month 4 has 0 days
Month 5 has 31 days
Month 6 has 30 days
Month 7 has 31 days
Month 8 has 0 days
Month 9 has 0 days
Month 10 has 0 days

```

Initializing all elements to the same value

```

#include<stdio.h>

int main(void){
    int array_values[10]={0,1,4,9,16};
    int i;

    for(i=5;i<10;++i)
        array_values[i]=i*i;

    for(i=0;i<10;++i)
        printf("array_values[%i]=%i\n",i,array_values[i]);
}

```

```

array_values[0]=0
array_values[1]=1
array_values[2]=4
array_values[3]=9
array_values[4]=16
array_values[5]=25
array_values[6]=36
array_values[7]=49
array_values[8]=64
array_values[9]=81

```

```
return 0;
}
```

Task: Initializing Arrays

Requirements

- In this challenge, you are going to create a program that will find all the prime numbers from 3-100
- there will be no input to the program
- The output will be each prime number separated by a space on a single line
- You will need to create an array that will store each prime number as it is generated
- You can hard-code the first two prime numbers (2 and 3) in the primes array
- You should utilize loops to only find prime numbers up to 100 and a loop to print out the primes array

```
#include <stdio.h>
#include <stdbool.h>
```

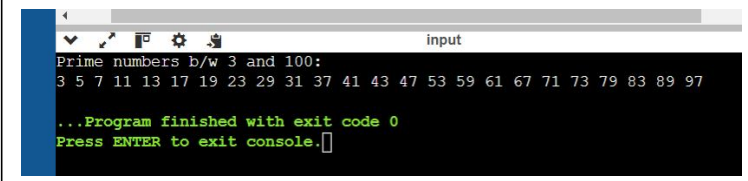
```
int main() {
    int prime_array[100];
    int index = 0;

    for (int i = 3; i <= 100; i++) {
        bool is_Prime = true;

        for (int j = 2; j < i; j++) {
            if (i % j == 0) {
                is_Prime = false;
                break;
            }
        }

        if (is_Prime) {
            prime_array[index] = i;
            index++;
        }
    }
}
```

```
printf("Prime numbers b/w 3 and 100:\n");
for (int i = 0; i < index; i++) {
    printf("%d ", prime_array[i]);
}
```



```
input
Prime numbers b/w 3 and 100:
3 5 7 11 13 17 19 23 29 31 37 41 43 47 53 59 61 67 71 73 79 83 89 97
...Program finished with exit code 0
Press ENTER to exit console.
```

```

    }

    return 0;
}

```

Create a program that reverses the elements of an array. Prompt the user to enter values and print both the original and reversed arrays.

```
#include <stdio.h>
```

```

int main() {
    int n;
    printf("Enter the number of elements: ");
    scanf("%d", &n);

    int array[n], reverse_array[n];

    printf("Enter %d elements: ", n);
    for (int i = 0; i < n; i++) {
        scanf("%d", &array[i]);
    }

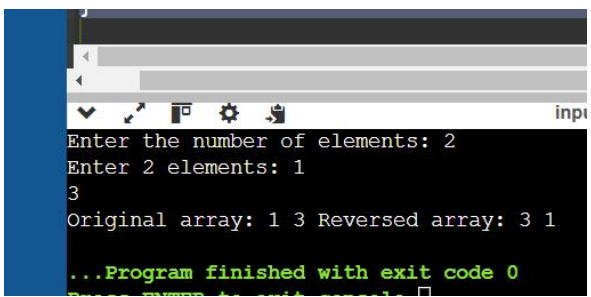
    printf("Original array: ");
    for (int i = 0; i < n; i++) {
        printf("%d ", array[i]);
    }

    for (int i = 0; i < n; i++) {
        reverse_array[i] = array[n - 1 - i];
    }

    printf("Reversed array: ");
    for (int i = 0; i < n; i++) {
        printf("%d ", reverse_array[i]);
    }

    return 0;
}

```



```

Enter the number of elements: 2
Enter 2 elements: 1
3
Original array: 1 3 Reversed array: 3 1
...Program finished with exit code 0
Press ENTER to exit console.

```

2. Write a program that to find the maximum element in an array of integers. The program should prompt the user for input and display the maximum value.

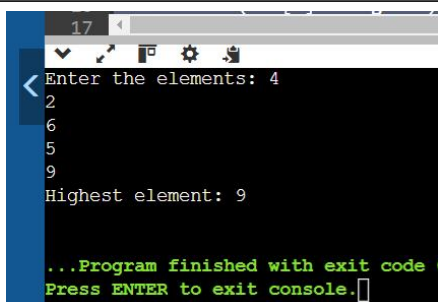
```
#include <stdio.h>
```

```

int main() {
    int arr[5];

    printf("Enter the elements: ");
    for(int i = 0; i < 5; i++) {
        scanf("%d", &arr[i]);
    }
}

```



```

17
Enter the elements: 4
2
6
5
9
Highest element: 9
...Program finished with exit code 0
Press ENTER to exit console.

```



```

int highest = arr[0];

for(int i = 1; i < 5; i++) {
    if (arr[i] > highest) {
        highest = arr[i];
    }
}

printf("Highest element: %d\n", highest);

return 0;
}

```

Write a program that counts and displays how many times a specific integer appears in an array entered by the user.

```
#include <stdio.h>
```

```

int main() {
    int arr[5], count = 0, number;

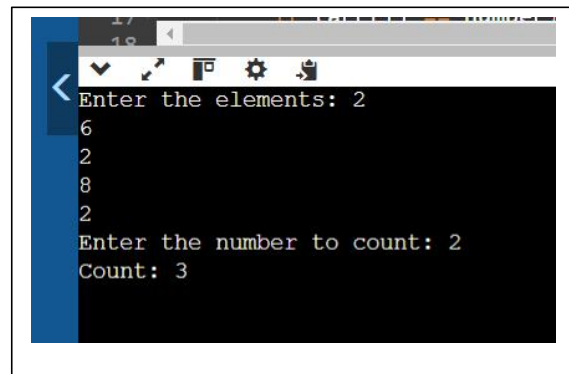
    printf("Enter the elements: ");
    for(int i = 0; i < 5; i++) {
        scanf("%d", &arr[i]);
    }
    printf("Enter the number to count: ");
    scanf("%d", &number);

    for(int i = 0; i < 5; i++) {
        if (arr[i] == number) {
            count++;
        }
    }

    printf("Count: %d\n", count);

    return 0;
}

```



```

Enter the elements: 2
6
2
8
2
Enter the number to count: 2
Count: 3

```

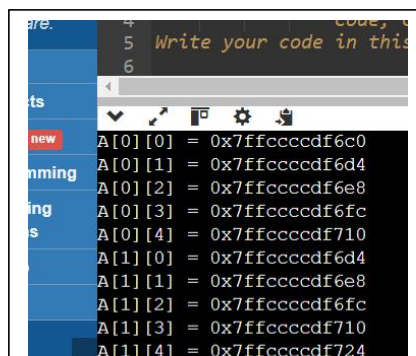
MULTIDIMENSIONAL ARRAYS

```
#include <stdio.h>
```

```

int main()
{

```



```

A[0][0] = 0x7ffcccdcf6c0
A[0][1] = 0x7ffcccdcf6d4
A[0][2] = 0x7ffcccdcf6e8
A[0][3] = 0x7ffcccdcf6fc
A[0][4] = 0x7ffcccdcf710
A[1][0] = 0x7ffcccdcf6d4
A[1][1] = 0x7ffcccdcf6e8
A[1][2] = 0x7ffcccdcf6fc
A[1][3] = 0x7ffcccdcf710
A[1][4] = 0x7ffcccdcf724

```

```

int A[4][5];

for(int j=0;j<4;j++){
    for(int k=0;k<5;k++){
        printf("A[%d][%d] = %p\n",j,k,(A+j+k));
    }
}
}
}

```

After adding elements

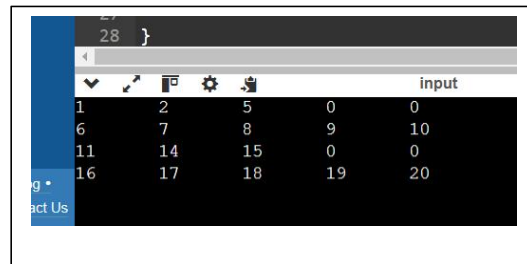
```
#include <stdio.h>
```

```

int main()
{
    int A[4][5]={
        {1,2,5},
        {6,7,8,9,10},
        {11,14,15},
        {16,17,18,19,20}
    };

    for(int j=0;j<4;j++){
        for(int k=0;k<5;k++){
            printf("%d\t",A[j][k]);
        }
        printf("\n");
    }
}

```



	0	1	2	3	4
0	1	2	5	0	0
1	6	7	8	9	10
2	11	14	15	0	0
3	16	17	18	19	20

Using Designated Initializers

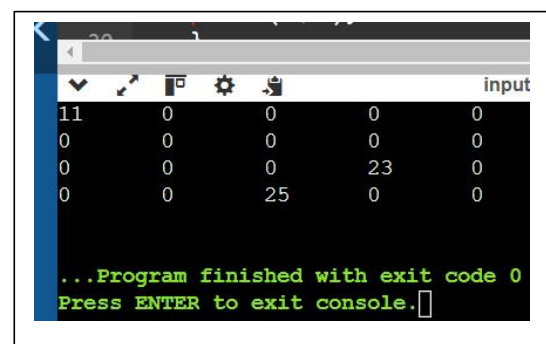
```
#include <stdio.h>
```

```

int main()
{
    int A[4][5]={0}[0]=11,[2][3]=23,[3][2]=25};

    for(int j=0;j<4;j++){
        for(int k=0;k<5;k++){
            printf("%d\t",A[j][k]);
        }
        printf("\n");
    }
}

```



	0	1	2	3	4
0	11	0	0	0	0
1	0	0	0	0	0
2	0	0	0	23	0
3	0	0	25	0	0

...Program finished with exit code 0
Press ENTER to exit console.

3 DIMENSIONAL ARRAY

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int sum=0;
```

```
    int num[2][2][2]={
```

```
        {
```

```
            {1,2},
```

```
            {3,4}
```

```
        },
```

```
        {
```

```
            {5,6},
```

```
            {7,8}
```

```
        }
```

```
    };
```

```
    for (int i=0;i<2;i++){ //represent no. of stacks
```

```
        for(int j=0;j<=2;j++){
```

```
            for(int k=0;k<2;k++){
```

```
                sum+=num[i][j][k];
```

```
            }
```

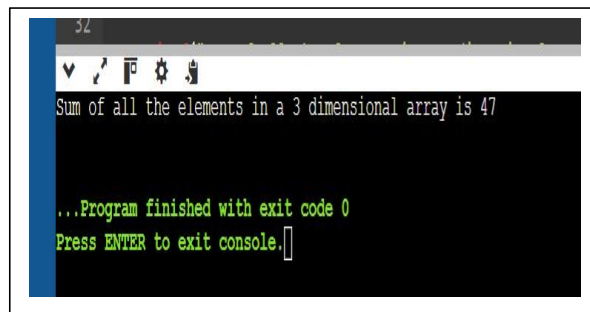
```
        }
```

```
    }
```

```
    printf("Sum of all the elements in a 3 dimensional array is %d \n",sum);
```

```
    return 0;
```

```
}
```

A screenshot of a terminal window showing the output of a C program. The first line of output is "Sum of all the elements in a 3 dimensional array is 47". The second line is "...Program finished with exit code 0". The third line is "Press ENTER to exit console." with a cursor at the end.

Assignment

By EOD

Requirements

- In this challenge, you are to create a C program that uses a two-dimensional array in a weather program.
- This program will find the total rainfall for each year, the average yearly rainfall, and the average rainfall for each month
- Input will be a 2D array with hard-coded values for rainfall amounts for the past 5 years
 - The array should have 5 rows and 12 columns
 - rainfall amounts can be floating point numbers

Example output

YEAR	RAINFALL (inches)
2010	32.4
2011	37.9
2012	49.8
2013	44.0
2014	32.9

The yearly average is 39.4 inches.

MONTHLY AVERAGES:

Jan	Feb	Mar	Apr	May	Jun	Jul	Aug	Sep	Oct	Nov	Dec
7.3	7.3	4.9	3.0	2.3	0.6	1.2	0.3	0.5	1.7	3.6	6.7

```
#include <stdio.h>
```

```
int main() {  
    float rainfall[5][12] = {  
        {10, 11, 18, 18.2, 25, 22, 25, 24, 20.1, 17.8, 14.5, 11.2},  
        {11.5, 1, 18, 19.5, 21.8, 24.1, 26.4, 24.7, 21.4, 19.1, 15, 12.5},  
        {90.8, 12.1, 15.4, 17.8, 20, 22.4, 24.7, 23, 19.7, 17.4, 14.1, 18},  
        {32, 10.5, 17.8, 282, 22, 248, 27.1, 25.4, 22.1, 19.8, 16, 13.2},  
        {19, 1.2, 13, 18.9, 21.2, 23.5, 29.8, 24.1, 20.8, 18.5, 15.2, 11}  
    };  
};
```

```
float total_yearly_rainfall[5] = {0};  
float total_monthly_rainfall[12] = {0};
```

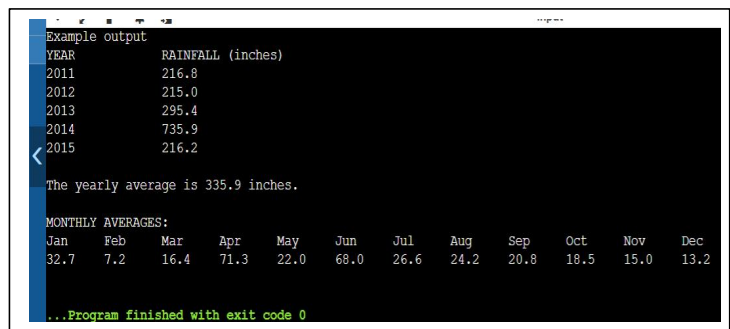
```
for (int i = 0; i < 5; i++) {  
    for (int j = 0; j < 12; j++) {  
        total_yearly_rainfall[i] += rainfall[i][j];  
    }  
}
```

```
for (int i = 0; i < 12; i++) {  
    for (int j = 0; j < 5; j++) {  
        total_monthly_rainfall[i] += rainfall[j][i];  
    }  
}
```

```
float average_yearly_rainfall = 0;  
for (int i = 0; i < 5; i++) {  
    average_yearly_rainfall += total_yearly_rainfall[i];  
}  
average_yearly_rainfall /= 5;
```

```
float average_monthly_rainfall[12];  
for (int i = 0; i < 12; i++) {  
    average_monthly_rainfall[i] = total_monthly_rainfall[i] / 5;  
}
```

```
printf("Example output\n");  
printf("YEAR\t\tRAINFALL (inches)\n");
```



```
Example output  
YEAR      RAINFALL (inches)  
2011      216.8  
2012      215.0  
2013      295.4  
2014      735.9  
2015      216.2  
  
The yearly average is 335.9 inches.  
  
MONTHLY AVERAGES:  
Jan   Feb   Mar   Apr   May   Jun   Jul   Aug   Sep   Oct   Nov   Dec  
32.7   7.2   16.4   71.3   22.0   68.0   26.6   24.2   20.8   18.5   15.0   13.2  
  
...Program finished with exit code 0
```

```
for (int i = 0; i < 5; i++) {  
    printf("201%d\t\t%.1f\n", i + 1, total_yearly_rainfall[i]);  
}  
  
printf("\nThe yearly average is %.1f inches.\n\n", average_yearly_rainfall);  
  
printf("MONTHLY AVERAGES:\n");  
printf("Jan\tFeb\tMar\tApr\tMay\tJun\tJul\tAug\tSep\tOct\tNov\tDec\n");  
  
for (int i = 0; i < 12; i++) {  
    printf("%.1f\t", average_monthly_rainfall[i]);  
}  
  
printf("\n");  
  
return 0;  
}
```