CSYE 7270  
Building Virtual Environments

Mid-Term Project

* **YouTube Link:**
* **Description:**
  + How to play the game: Building a clone of game Super starfish, adding the basic mechanics where the player can move left or right to avoid hazards and collect stars to increase score.
  + what testing was done for the game:
  + what code was adapted
  + what assets you made
* **Features added** 
  + A menu with options of New Game.
  + Adding the background music as the game starts
  + Adding sound effects for coin collection
  + Adding sound effects for score
  + Adding sound effect when player collides with hazard