

# Object Detection in Aerial Drone Videos



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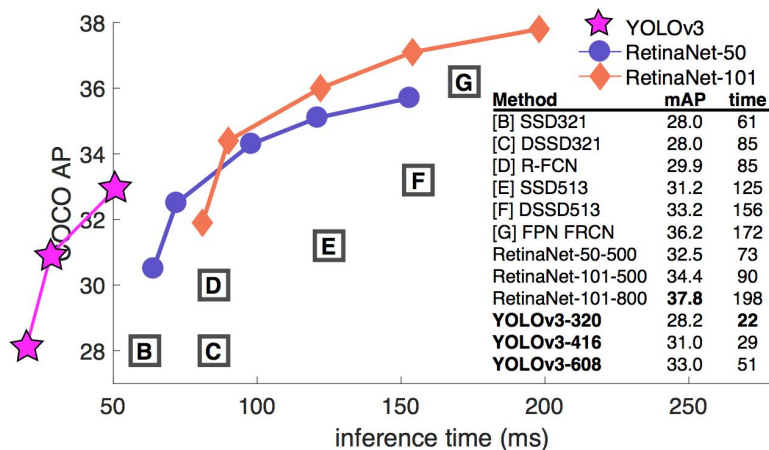
RKMVERI, Belur

# Problem Statement and Related works on Object Detection:

To detect and recognize the visible objects in a particular instance of a video captured from drone/UAV.

Dataset used: **Stanford Drone Dataset** ([can be found here](#))

**Other detectors:**



- *YOLOv3 at  $320 \times 320$ , 3 times faster than SSD*
- *compared to  $57.5 AP_{50}$  in 198 ms by RetinaNet, similar performance but  $3.8\times$  faster*

Source: J. Redmon, A. Farhadi  
YOLOv3: An Incremental Improvement

# Dataset Description:

- 60 videos(70 GB) from Stanford university campus captured from UAV/drone.
- Categorized into 8 unique scenes. Each video contains pedestrians, bicyclists, skateboarders, cars, buses, and golf carts.
- Ground Truth:

2 million+ annotations in text format consisting :

[ track id, xmin, ymin, xmax, ymax, frame, lost, occluded, appeared, class ]

- Training data: 17 videos chosen from all 8 different locations.
- Converted into PASCAL-VOC format. 1 in every 30 frames and corresponding labels are selected and put into the new dataset.

[class\_ID\_1 X\_CENTER\_NORM Y\_CENTER\_NORM WIDTH\_NORM HEIGHT\_NORM ]

— dataset

|— videos

└─ categories {bookstore, quad, .. etc}

└─ {video1, video2, ...}

└─ video.mov

|— annotations .....



— dataset

|— images -- category\_videoono\_frame.jpg

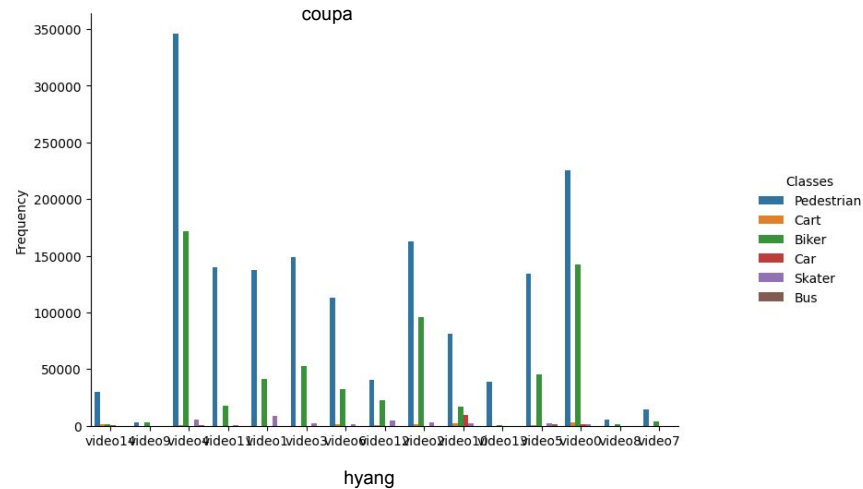
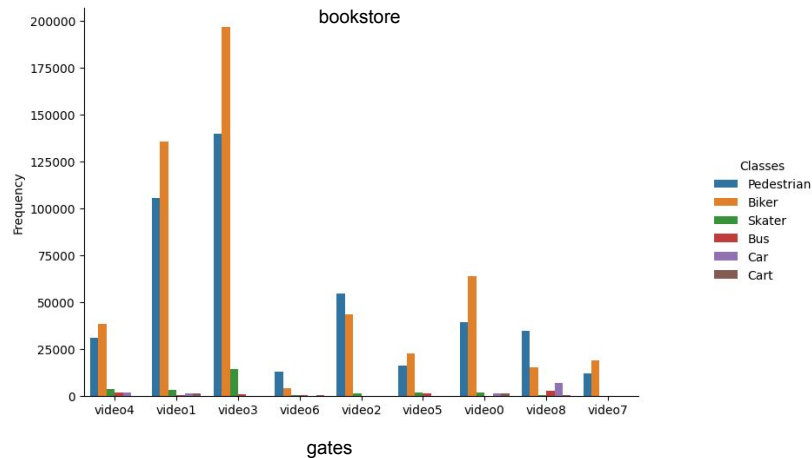
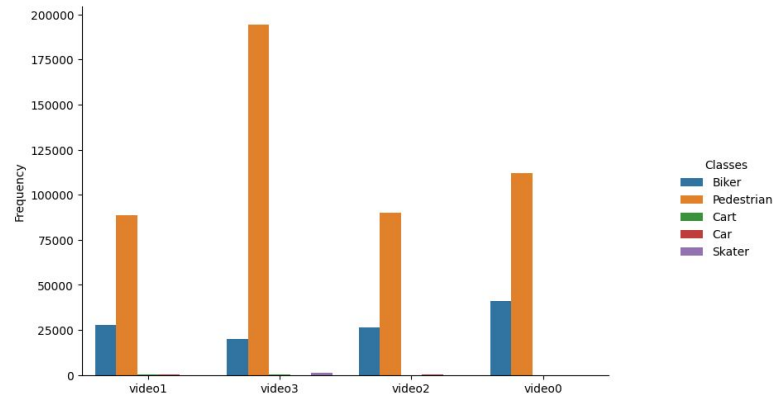
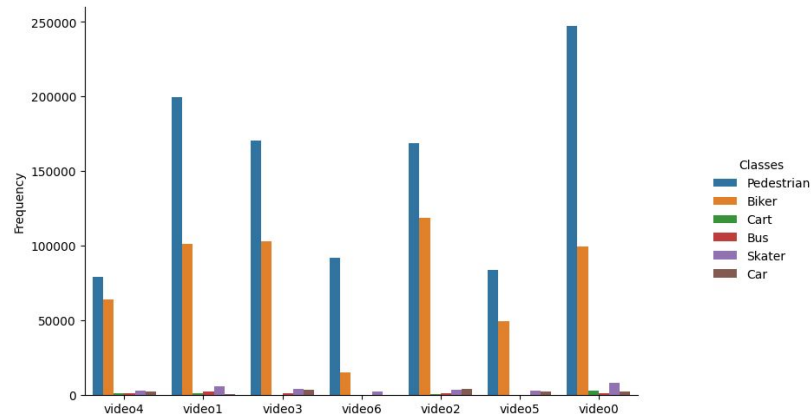
|— labels -- category\_videoono\_frame.txt

|— train.csv

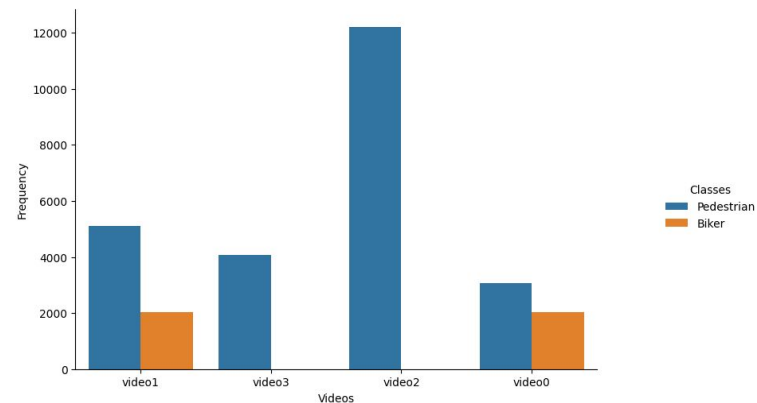
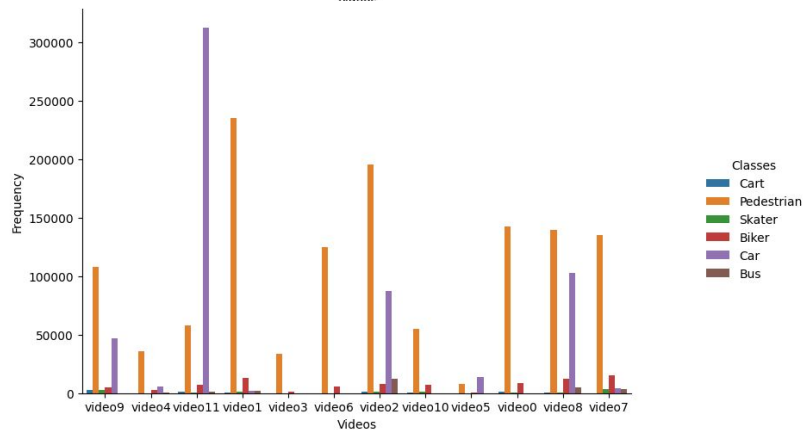
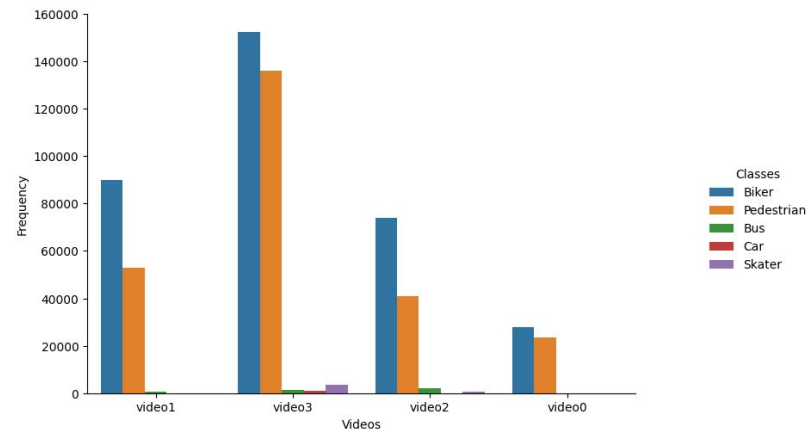
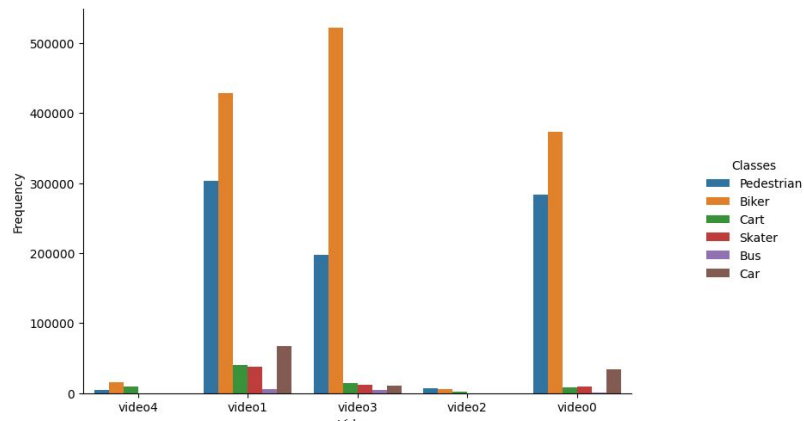
|— validation.csv

|— test.csv

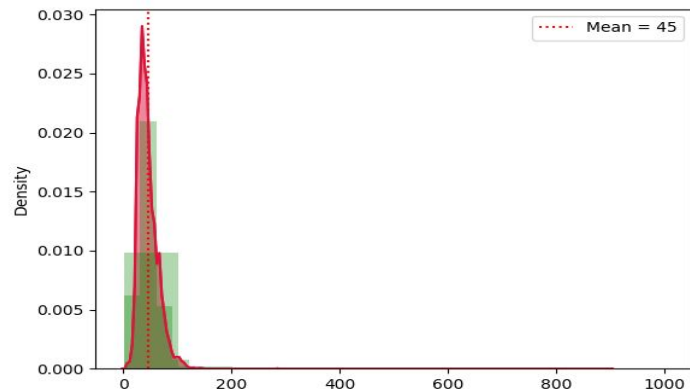
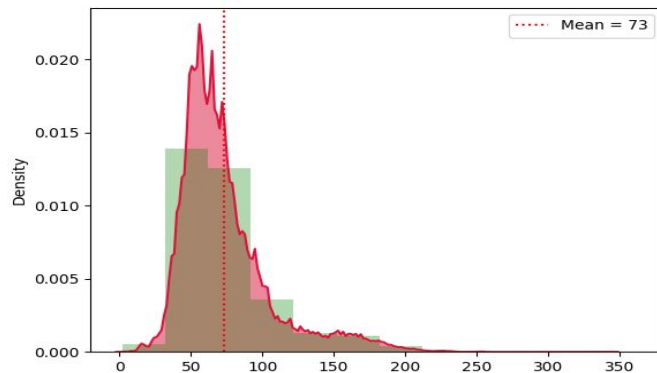
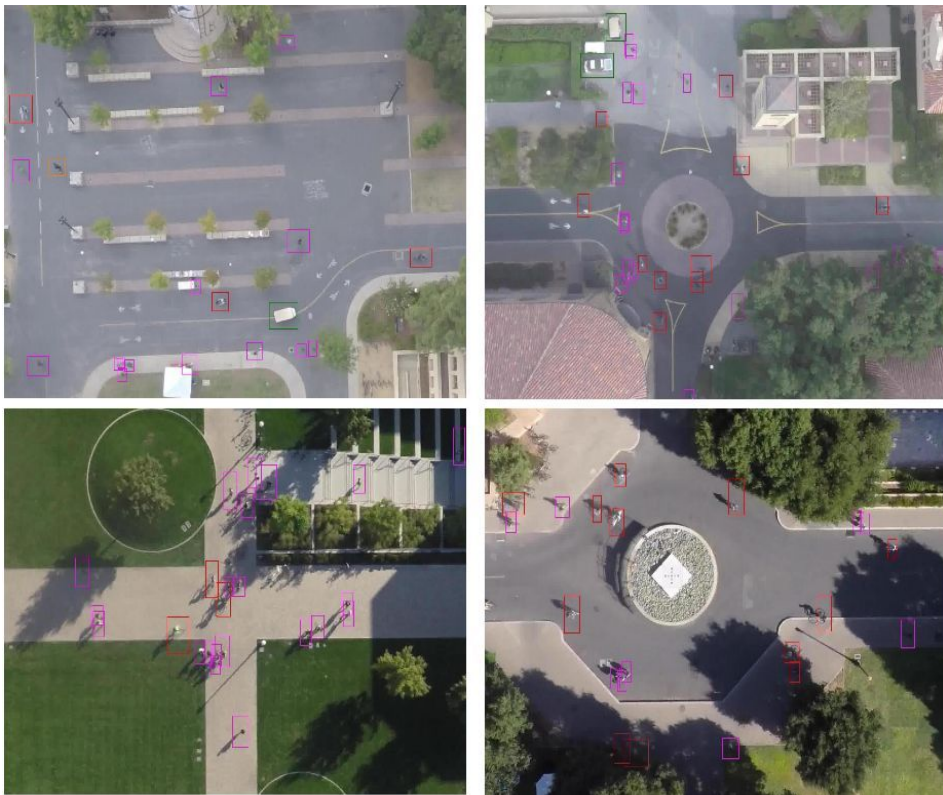
# Analysis of the Dataset



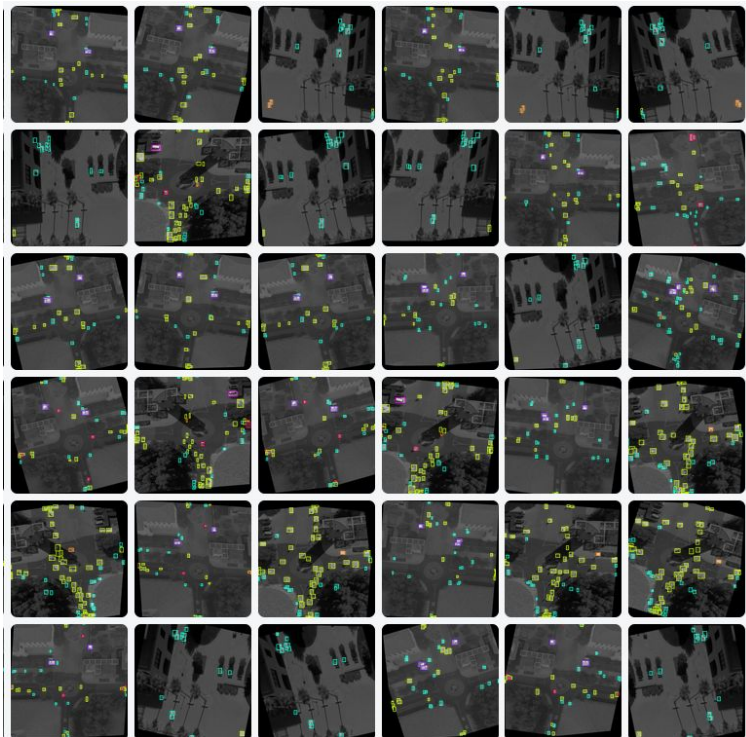
# Analysis of the Dataset



# Analysis of the Dataset



# Data Preprocessing & Preparation



Flip: Horizontal

Rotation: Between  $-15^\circ$  and  $+15^\circ$

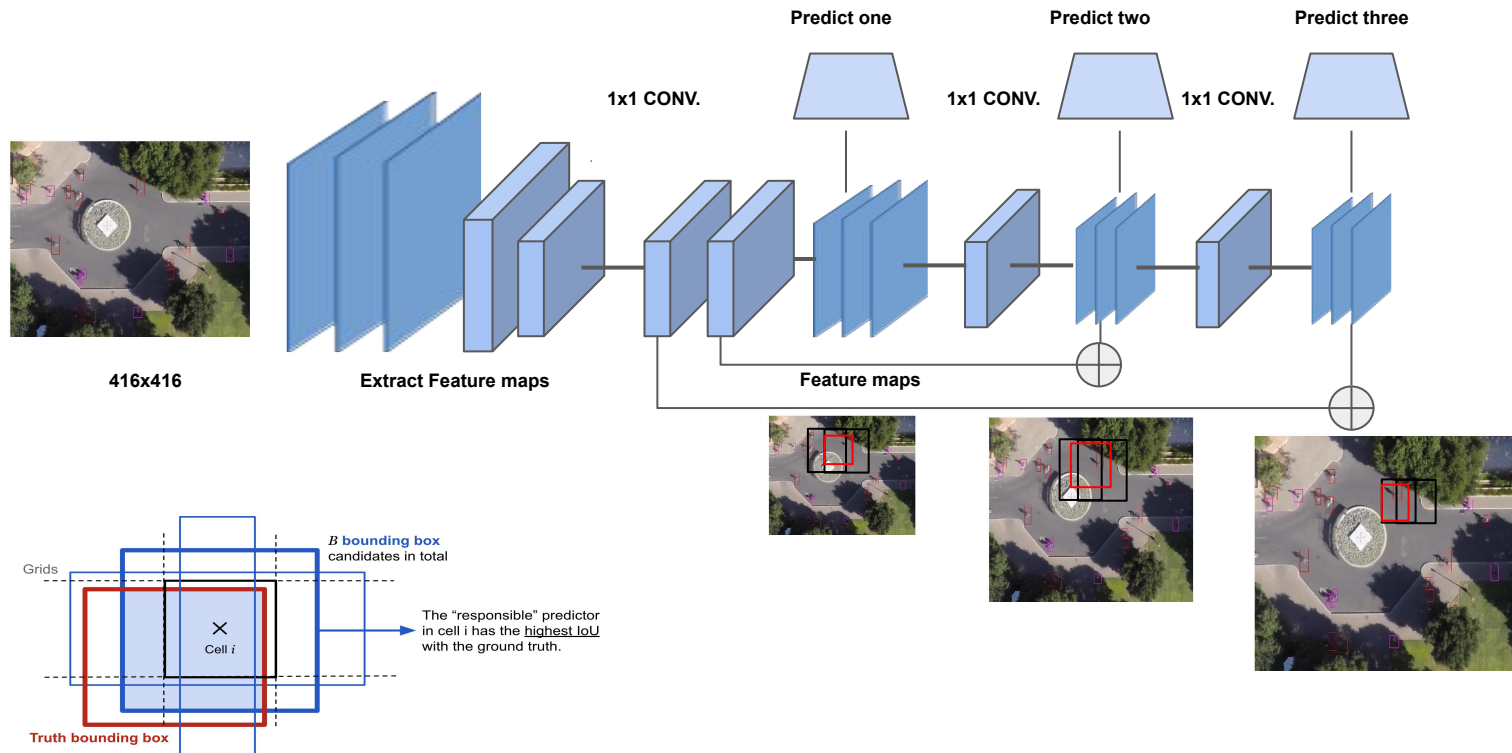
Shear:  $\pm 15^\circ$  Horizontal,  $\pm 15^\circ$  Vertical

Resize: Stretch to 416x416

Grayscale: Applied

Dataset	No of images	Labels
Train set	4563	50,000+
Validation Set	1543	-
Test Set	1510	-
Total	7486 images	2,08000+

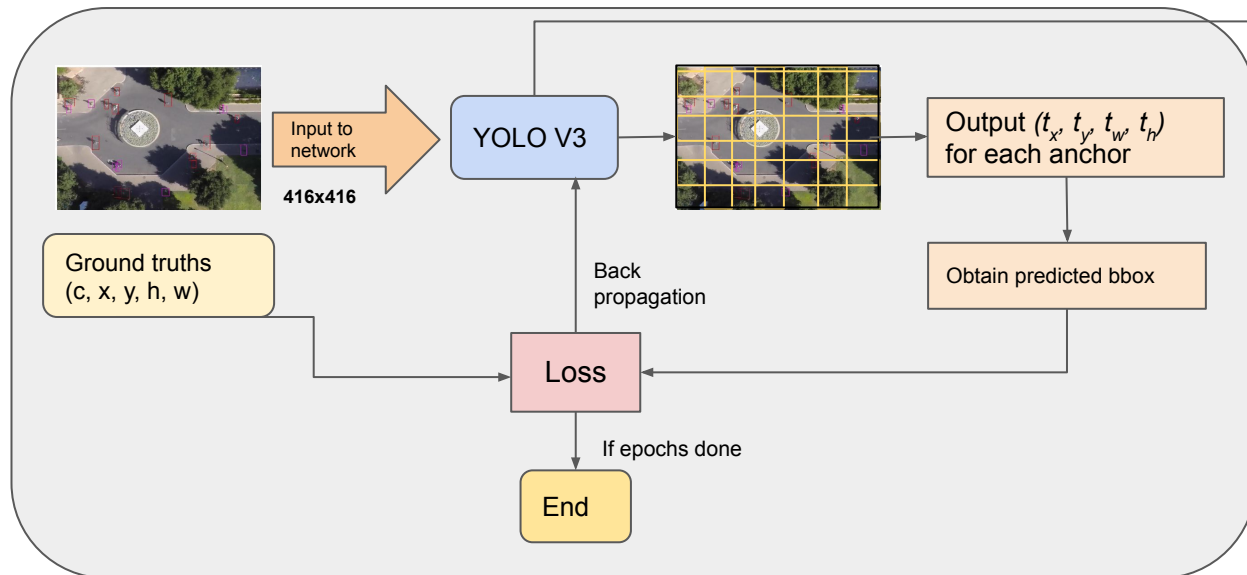
# Network Architecture



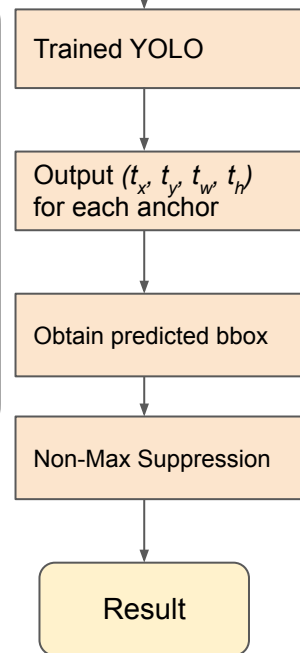


# Workflow

## Training Phase



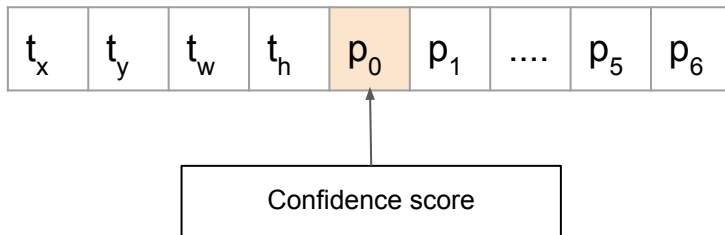
## Inference



# Loss and Other Maths

## 4 Losses:

1. MSE of center X, center Y, Width and Height of bounding box
2. BCE of objectness score of a bounding box
3. BCE of no objectness score of a bounding box
4. BCE of multi-class predictions of a bounding box



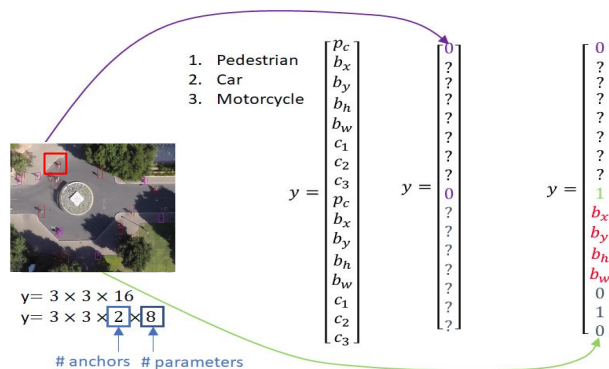
$$b_x = \sigma(tx) + cx$$

$$b_y = \sigma(ty) + cy$$

$$b_w = p_w * e^{tw}$$

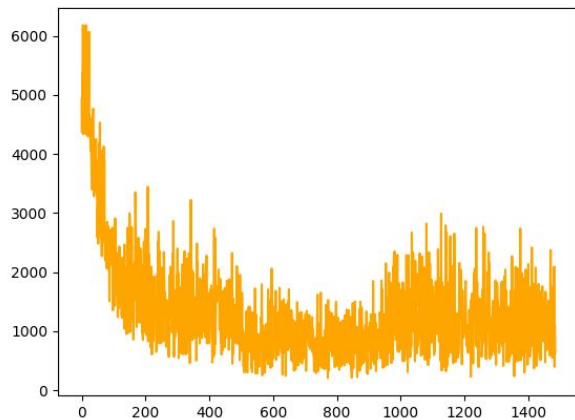
$$b_h = p_h * e^{th}$$

$$\begin{aligned} &Pr(class_i | object) * IOU(b, object) * Pr(object) \\ &= Pr(class) * IOU \end{aligned}$$



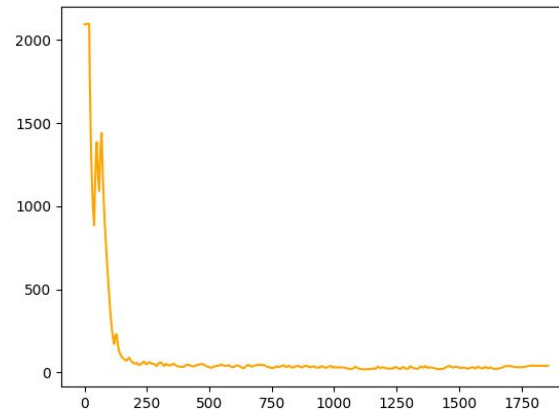
# Experiments & Results

## YOLO-V4 Pytorch Implementation (Training Loss)



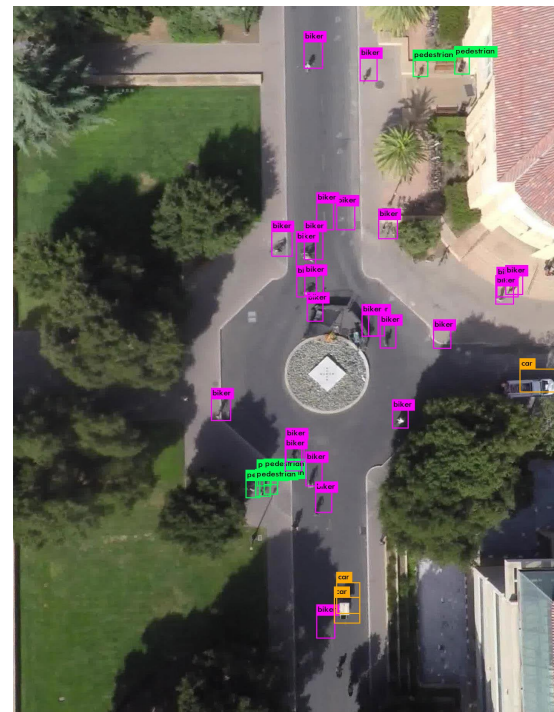
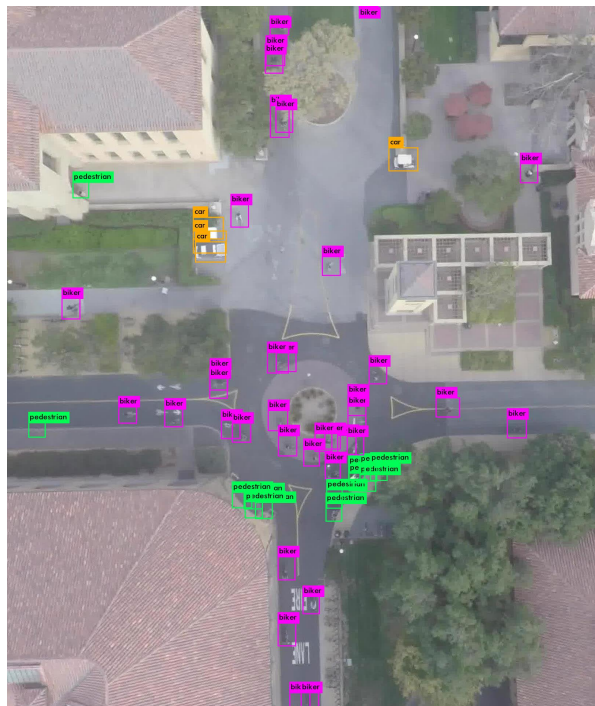
Learning rate	epochs	mAP	Batch size
5e-3	60/250	0.0000	4
1e-4	61/250	0.0000	8

## In DarkNet Framework (Training Loss)



Learning rate	iterations	mAP	Train Set	Test Set
1e-3	2000	26.07%	1000+	200+

# Visualization of Output(Demo)



# To Dos

- ✓ Clean and Get the new Video data
- ✓ Convert into frames and take frames in 1 sec interval
- ✓ Get labels of each frames
- ✓ Split into train, test, validation
- ✓ Define the anchor values
- ✗ Train Yolo V3 network on it
- ✓ Train on DarkNet Framework
- ✓ Evaluation

# References:

1. A. Robicquet, A. Sadeghian, A. Alahi, S. Savarese, *Learning Social Etiquette: HumanTrajectory Prediction In Crowded Scenes in European Conference on Computer Vision(ECCV)*, 2016.
2. Joseph Redmon, Santosh Divvala, Ross Girshick, Ali Farhadi [You Only Look Once: Unified, Real-Time Object Detection](#)
3. Joseph Redmon, Ali Farhadi *YOLOv3: [An Incremental Improvement](#)*
4. Alexey Bochkovskiy, Chien-Yao Wang, Hong-Yuan Mark Liao [YOLOv4: Optimal Speed and Accuracy of Object Detection](#)