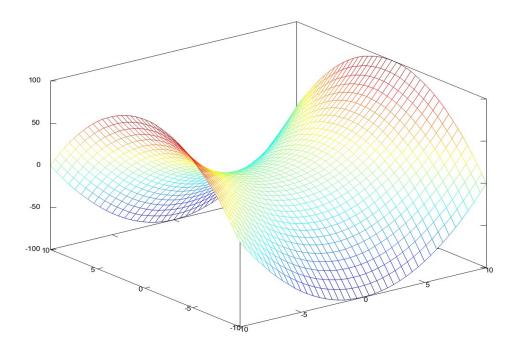
**Question:** Maximize  $x^2 - y^2$  subject to the constraint 2x + y - 3 = 0.

This is a supplement to the argument I gave in class on Wednesday 2/29, where I argued that the point (2, -1) that we found using the Lagrange method was indeed a maximum. This is mostly to help you visualize the problem.

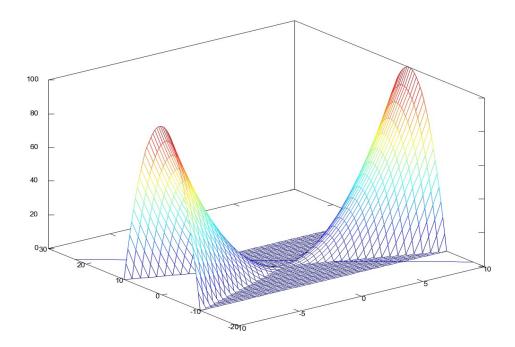
The following is a visualization <sup>1</sup> of the surface  $z = x^2 - y^2$ .



On the next page, I've changed things a little to show you how the constraint fits in.

<sup>&</sup>lt;sup>1</sup>The graphics in this writeup were produced using GNU Octave.

I've suppressed the part of the surface below the z=0 plane (that is, where the surface dips below "ground level"), and I've added the line y=3-2x, which represents the constraint (it is the solid blue line in the base of the box).



By tracing along the constraint, you can see the point (x,y) = (2,-1) that we found in class using the Lagrange method corresponds to a maximum of the value of  $x^2 - y^2$ . Over this point, the surface is "highest" over the blue constraint line.