Onam Fun Games 2014

## Musical Chair

***Game rounds***

1. 3 rounds
2. 1st round with Bridge warrior team and the top five will be selected
3. 2nd round for team Kokkacheese and the top five will be selected
4. The final round between the top 10 members selected from both the teams

***Game rules***

1. All participants have to move clockwise without touching the person ahead, once the music starts.
2. When the music stops, those right in front of chair can sit there itself and those ahead of chair has to complete the round and then occupy the empty chair. Not supposed to move behind and sit on a chair and no pushing

## Smiley Catch

***Game rounds***

1. 2 rounds
2. 1st round with Bridge warrior team and 10 random members will be selected by the captain/volunteers
3. 2nd round for team Kokkacheese and 10 random members will be selected by the captain/volunteers

***Game rules***

1. One member from the playing team shud tie the basket to the head with a ribbon
2. A fixed distance will be maintained between the thrower and catchee.
3. All 10 members should throw the ball one by one
4. If the maintained distance is modified then even if ball falls into the basket it will not be counted
5. Only 1 hand should be used to throw the ball
6. No of balls inside the basket will be counted
7. The team with the maximum no. of balls in the basket will be the winner
8. 2nd round will be conducted for a tie breaker and best of 3 will be counted

## Fruit Shake

***Game rounds***

1. 3 rounds
2. 1st round with Bridge warrior team and the top 5 will be selected
3. 2nd round for team Kokkacheese and the top 5 will be selected
4. The final round between the top 10 members selected from both the teams

***Game rules***

1. All volunteers from 1st team arrange in a semi circle
2. All keep your hands on your waist
3. 1st round : Left: Lime; Right: Rye/Raspberry; Front: Mango; Back: Peaches
4. All volunteers from Bridge Warriors arrange in a semi circle
5. 2nd round: Left: Lie; Right: Run; Front: Fun; Back: Buy
6. Final members from both teams come up and start
7. 3rd round: Left: I; Right: rock; Front: roll; Back: dance
8. Wrong moves will be out.

## Balloon Blast

***Game rounds***

1. 3 rounds
2. 1st round with Bridge warrior team and the top 5 will be selected
3. 2nd round for team Kokkacheese and the top 5 will be selected
4. The final round between the top 10 members selected from both the teams

***Game rules***

1. 1 Balloon tied on each leg of the participant
2. Participants are supposed to break the balloons tied on others leg using their legs.
3. The participants’ who’s both the balloons are broken are out of the game.
4. No hand usage during the game
5. The participant who survives till the end with both the balloons/ at least 1 is the winner

## Tug of War

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***Game rules***

1. 10 members from each team on either side of the rope
2. The rope is marked with a "center line" and two markings four metres either side of the center line
3. The teams start with the rope's center line directly above a line marked on the ground, and once the contest (the "pull") has commenced, attempt to pull the other team such that the marking on the rope closest to their opponent crosses the centre line.
4. The opponents commit a foul (such as a team member sitting or falling down).
5. Lowering ones elbow below the knee during a 'pull' - known as 'Locking' - is a foul, as is touching the ground for extended periods of time.
6. Pulling the rope over the shoulders may be considered a foul.