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NPTEL (<https://swayam.gov.in/explorer?ncCode=NPTEL>) » **Problem Solving Through Programming In C (course)**

Week 3 : Programming Assignment 2

Due on 2023-08-17, 23:59 IST

Write a C program to check if a given Number is zero or Positive or Negative Using if...else statement.

[Week 3 programming assignments will not be considered for final evaluation]

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Course outline

How does an NPTEL online course work? ()

Week 0 : ()

Week 1 ()

Week 2 ()

Week 3 ()

Week 4 ()

Week 5 ()

Private Test cases used for evaluation

Test Case 1

Input

6.45

Expected Output

Positive number.

Actual Output

Positive number.

Status

Passed

Test Case 2

0

The number is 0.

The number is 0.

Passed

The due date for submitting this assignment has passed.

2 out of 2 tests passed.

You scored 100.0/100.

Assignment submitted on 2023-08-16, 00:30 IST

Your last recorded submission was :

```
1 #include <stdio.h>
2 int main()
3 {
4     double number;
5     scanf("%lf", &number);
6
7     /* The number is entered automatically from the test cases and executed */
8     /* Write the rest of the code in the box below
9     As the output should exactly match with the output mentioned in the test
10    so copy and paste the following printf statements wherever and whichever
11    printf("The number is 0.");
12    printf("Negative number.");
13    printf("Positive number.");
14    Do not use any other scanf statements */
15    if(number<0)
```

Week 6 ()

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Solving
Session -
July 2023 ()**

```

16 {
17     printf("Negative number.");
18 }
19 else if(number>0)
20 {
21     printf("Positive number.");
22 }
23 else{
24     printf("The number is 0.");
25 }
26 return 0;
27 }

```

Sample solutions (Provided by instructor)

```

1 #include <stdio.h>
2 int main()
3 {
4     double number;
5     scanf("%lf", &number);
6
7     /* The number is entered automatically from the test cases and executed */
8     /* Write the rest of the code in the box below
9     As the output should exactly match with the output mentioned in the test
10    so copy and paste the following printf statements wherever and whichever
11    printf("The number is 0.");
12    printf("Negative number.");
13    printf("Positive number.");
14    Do not use any other scanf statements */
15    if (number <= 0.0)
16    {
17        if (number == 0.0)
18            printf("The number is 0.");
19        else
20            printf("Negative number.");
21    }
22    else
23        printf("Positive number.");
24 }

```