

AUDIO TRANSCRIPT  
TRANSCRIPT START:

SUBJECT: The Fall of Arear and Subsequent Follow-Up

RECIPIENT: Agent Preacher, Grey City, Office 6

DATE: 29.9.675 SA

AUTHOR: Technical Officer Steady Hands, Arear, Office 9, (Technician First-Class, Office 3)

Agent Preacher. Pleasure to meet your acquaintance. It has come to my knowledge that you will be my main contact from here on out regarding my mission within the Faithful Company. I can assure you that my fellow "comrades" within the Company are fully convinced I am on their side. The members of the late Lt. Montaignou's team do not suspect a thing, nor do any fellow members of the Faithful Company. I am glad to see I am able to help uphold the State on such a large scale. While it is true I am not as adept at fieldwork as one would expect from me, I can assure you my abilities and efforts are not going to waste. My hope is that together you and your Office can help bring these traitors to justice.

Currently, myself, alongside Proof, fourteen other members of the Faithful Company, Lt. Montaignou's men, and fourteen members of Limbo, are en route to Gaunt in an airship stolen by Agran, leader of Limbo. We are in pursuit of Dr. Truth and Wrathful, a former Faithful turned by the Saith. After the fall of Arear, the team and I made for Liris, a small village the Company uses as a base. While residing there, Nu 5 returned to Arear and salvaged a warehouse and acquired many old crystal weapons and multiple barrels of M-class Moross. The Faithful Company is going to stage an attack on Gaunt in an attempt to acquire the Chalice of Erith. I recommend that the State send as many military forces to Gaunt as quickly as possible. It will take about six days to reach Gaunt and Dr. Truth will get there in about twenty days. I will continue to update you as frequently as possible, Agent Preacher. My only wish is to see the Faithful Company fall, and we have the means to do it. I shall not fail the State.

I have included a summary of the last few weeks of time while I have been under the banner of the Faithful Company, along with descriptions of the team and any other significant Company members.

TIMELINE:

-3.9.675 SA: Lt. Montaignou's men illegally acquire an Ebaugh Crab. Chief Arrow, Deputy Chief Harp, Captain Ainsley, Sergeant Locke, Lt. Montaignou, are murdered by Lt. Montaignou's own men at Waystation 14.

-3.9.675 SA, 8:00 P.M.: The crystal engines underneath Mortham Heights detonate, destroying the city of Arear.

-4.9.675 SA: Myself and the rest of the team, alongside former Office 9 member 90 Proof, make to the village of Liris, a fortified Faithful Company stronghold.

-26.9.675 SA, 10:00 A.M.: Myself and fellow Faithful Company members make to Truth's Hospital outside of Arear in order to raid it and clear it of saith. This raid failed as Dr. Truth and Wrathful (Faithful Ace turned by saith) destroyed the hospital with the airship, *Fairplay*. Truth escaped, while leaving massive amounts of civilian casualties.

-27.9.675 SA, 2:00 A.M.: Myself, the team, and fellow Faithful board another airship to Gaunt. This airship was acquired by Agran, a crime boss from Arear who has allied himself with the Faithful Company.

Members of Lt. Montaignou's team:

-Inspector Jaguar 6

-elderly man possessing deep knowledge of the inner working of Office 9, skilled at infiltration skills

-Inspector Swift Feet

-younger man with impressive marksman skill, meticulous, methodical, and an expert tactician

-Inspector Neutralization Unit 5

- heavy machine developed by Office 3 as a living weapons platform
- Inspector Kiralyf
  - mysterious undead with the power to resurrect deceased living organisms as his own troops

Faithful Company Members:

- Ex-Corporal Inspector 90 Proof
  - traitor from Office 9, former ally of Lt. Montaillou
- Ex-Private Divin
  - traitor from Office 7, excellent sniper
- Whitelock
  - mysterious individual, apparently possesses the power to raise the dead, further information needed
- Agran
  - crime boss hailing from Arear, leader of Limbo, wishes to see the State lose control of Arear, able to acquire multiple pieces of technology and weapons from illegal means, ally of the Faithful Company

Efficiency. Practicality. Ingenuity.

:TRANSCRIPT END