

## # Pre-Placements checklist

### # Data Structures:

#### 1. Array:

1. Kaden's Algorithm
2. N/2, N/3 greatest Number
3. Merge overlapping intervals
4. Rotate matrix
5. Buy / Sell stocks - I, II, III: <https://leetcode.com/problems/best-time-to-buy-and-sell-stock/>

#### 2. Strings:

1. Pattern matching algorithms (KMP + Rabin Karp)
2. Using StringBuilder class -> Add, Multiply Strings
3. String compression algorithm

#### 3. LinkedLists:

1. Implementation of Linkedlist
2. Detect cycle in a linkedlist - Floyd Algo
3. Reverse a linkedlist + reverse in groups

#### 4. Stacks:

1. Implementation of Stack
2. Balance parenthesis
3. Trapping rain water
4. Implement min stack

#### 5. Queues:

1. Implementation of Queue + Deque
2. Sliding window maximum
3. Implement BFS
4. Implement Level order in Binary tree

#### 6. PriorityQueues or Heaps:

1. Implementation of Heap Data structure
2. Connect n ropes with min cost: <https://www.geeksforgeeks.org/connect-n-ropes-minimum-cost/>
3. Median of running stream: <https://www.geeksforgeeks.org/median-of-stream-of-running-integers-using-stl/>
4. LRU and LFU cache

## 7. Sets & Maps:

1. Internal working of HashMap
2. 4-sum
3. Longest substring without repeat:  
<https://www.interviewbit.com/problems/longest-substring-without-repeat/>

## 8. Binary Trees:

1. Implementation: insert, delete, traverse: <https://youtu.be/QhIM-G7FAow>
2. Print top level, left level, right level, level order, zig-zag traversal of Binary tree
3. Invert a binary tree: <https://leetcode.com/problems/invert-binary-tree/>
4. Lowest common ancestor

## 9. Binary Search Trees:

1. Implementation
2. Check if a tree is BST or not
3. AVL tree and rotation

## 10. Graphs:

1. Implementation, BFS and DFS traversals
2. Topological sorting
3. Bellman ford Algorithm
4. Dijkstra's Algorithm
5. Prim's Algorithm
6. Kruskal's Algorithm
7. Unique Islands Problem: <https://www.geeksforgeeks.org/find-the-number-of-distinct-islands-in-a-2d-matrix/>

## 11. Tries:

1. Implementation

## 12. Segment Trees : More important in CP

1. Implementation

# # Algorithms:

## 1. Two pointers Algorithm

1. 3-Sum
2. Container with most water

## 2. Math

1. Fast Power: <https://www.youtube.com/watch?v=dyrRM8dTEus>
2. Euclid GCD
3. Sieve of Eratosthenes

### **3. Recursion + Backtracking**

1. Sudoku solver
2. N-Queens Problem
3. Permutation and Combinations (Bruteforce)
4. Sort the array containing only 0, 1 and 2

### **4. Bits Manipulation + Mathematics**

1. Find one non-repeating number, find two
2. Count 1 bits in a number

### **5. Divide & Conquer**

1. Merge Sort
2. Median of two sorted arrays

### **6. Binary Searching**

1. Find upper and lower bound using Binary search
2. Allocate books: <https://www.interviewbit.com/problems/allocate-books/>

### **7. Greedy Programming**

1. Candy distribution: <https://www.interviewbit.com/problems/distribute-candy/>
2. Gas station: <https://www.interviewbit.com/problems/gas-station/>
3. Fractional Knapsack

### **8. Dynamic Programming**

1. 0/1 Knapsack: <https://www.youtube.com/watch?v=y6kpGJBI7t0>
2. Longest increasing subsequence
3. Matrix chain multiplication
4. Coin change problem

## **# Operating System:**

1. Basics of Threads
2. Process scheduling algorithms
3. Critical section Problem
4. Deadlock
5. Memory management
  1. Paging
  2. Segmentation
6. Page replacement algorithms
7. Disk scheduling algorithms

## **# DBMS:**

1. Types of Keys: Candidate, Super, Foreign keys

2. Normal Forms
3. Joins
4. SQL queries
5. ACID properties
6. Indexing: B trees, B+ trees concepts

## # Systems Design:

### 1. Low level design:

1. Class, ER diagrams
2. OOPS concepts
3. Design Elevator system, Parking Lot, MakeMyTrip System

### 2. High level design

1. Scaling
2. Distributed systems
3. Microservice and Monolithic architecture
4. Load balancing
5. Message queue
6. Design Whatsapp, Tinder, Uber system