

Modifying Kernel Boot Parameters

WHAT?

This article introduces the concepts, examples and modification process for kernel boot parameters to customize the boot process and optimize the resulting environment.

WHY?

Modifying kernel boot parameters is essential for achieving specific system configurations and addressing several scenarios, including performance optimization, better hardware compatibility, and troubleshooting issues such as graphics drivers.

EFFORT

It takes 15 minutes to fully understand the concepts and the process, and five minutes to modify kernel boot parameters and observe their effect after a reboot.

GOAL

Modify kernel parameters to customize the boot process and the subsequent environment.

REQUIREMENTS

Depending on whether you want to apply changes in kernel boot parameters to the upcoming boot process, or all subsequent boot processes, the requirements are as follows:

- To change kernel boot parameters on an experimental basis only for the upcoming boot process, there are no requirements.

- To change kernel boot parameters for all subsequent boot processes, you should have root or equivalent administrative privileges.

Publication Date: 02 Dec 2024

Contents

- 1 Introduction to kernel boot parameters 3
- 2 Difference between kernel boot parameters and linuxrc parameters 6
- 3 Temporarily modifying kernel boot parameters 8
- 4 Permanently modifying kernel boot parameters 9
- 5 Troubleshooting and FAQs 10
- 6 For more information 12
- 7 Legal Notice 12
- A GNU Free Documentation License 13

1 Introduction to kernel boot parameters

Before modifying kernel boot parameters, it is important to understand the basic concepts: definition, methods, benefits and examples of modifying kernel boot parameters.

1.1 What are kernel boot parameters?

Kernel boot parameters are configurations passed to the SUSE Linux Enterprise kernel during the boot process managed by the GRUB 2. The configurations are instructions to the GRUB 2 boot loader on how to configure certain features and make them behave in the intended manner. The method of modification depends on whether you want the changes to impact only the next boot, or all subsequent boots until further changes are made.

1.2 Methods of modification

You can modify the kernel boot parameters using the following methods:

Temporarily

Changes are held in memory and apply only to the upcoming boot process. These changes made through the GRUB 2 boot menu are not written to any configuration file and are discarded after reboot.

Permanently

Changes are written to /etc/default/grub file and persist across all subsequent boot processes. For permanent changes, we **recommend** using the *YaST Control Center* instead of directly editing the /etc/default/grub file.

However, if you directly edit the /etc/default/grub file, modify the GRUB_CMDLINE_LINUX or GRUB_CMDLINE_LINUX_DEFAULT variables. After modification, regenerate the GRUB 2 configuration by running the following command with administrative privileges.

```
> sudo grub2-mkconfig -o /boot/grub2/grub.cfg
```

1.3 Benefits of modifying kernel boot parameters

Modifying kernel boot parameters is essential for achieving specific system configurations and addressing several scenarios, including:

- **Performance optimization.** Tweaking parameters to enhance system performance, responsiveness, and overall efficiency based on specific system requirements. For example, using the `quiet` parameter suppresses most boot messages, reducing boot time and improving performance during startup.
- **Hardware compatibility.** Tailoring parameters to ensure compatibility with specific hardware components, addressing potential compatibility issues. For example, the `acpi=off` parameter can be used to disable the Advanced Configuration and Power Interface (ACPI) to resolve boot problems on older hardware.
- **Troubleshooting.** Altering parameters to troubleshoot issues such as graphics driver problems, ensuring a more stable and functional system. For instance, the `nomodeset` parameter can disable kernel mode setting, which is helpful when troubleshooting issues with graphics drivers that prevent the system from booting.

1.4 Examples of commonly modified kernel boot parameters

There are several kernel parameters that you can optionally modify to customize your boot process. Based on your use case, you can consider a few of the most commonly modified kernel boot parameters:

- `root=`: Specifies the path to the root file system.
- `quiet`: Suppresses most boot messages.
- `splash`: Displays a graphical boot splash screen.
- `nomodeset`: Disables kernel mode setting.
- `debug`: Enables debugging output.
- `acpi=`: Toggles the Advanced Configuration and Power Interface (ACPI) settings.

For a detailed understanding of all available kernel parameters and their possible values, source documentation is available at <https://www.kernel.org/doc/Documentation/admin-guide/kernel-parameters.txt> .

1.5 General rules for specifying values of kernel boot parameters

When modifying kernel boot parameters, follow these essential formatting rules:

Basic Parameter Spacing

Separate individual parameters with a single space:

- In YaST, select *System > Boot Loader > Boot Loader Settings > Kernel Parameters*. Enter parameters in the *Optional Kernel Command Line Parameter* field with spaces between them.
- In the `/etc/default/grub` configuration file for GRUB 2, use spaces between kernel parameters when passing them as string values to the `GRUB_CMDLINE_LINUX` or `GRUB_CMDLINE_LINUX_DEFAULT` variables.
- At the boot menu, press **E** to edit, locate the line starting with `linux`, and add parameters with spaces.

EXAMPLE 1: SEPARATE INDIVIDUAL PARAMETERS WITH A SINGLE SPACE

```
root=/dev/sda1 quiet splash
```

Parameter Value Assignment

When assigning values, use the equals sign (`=`) without spaces:

EXAMPLE 2: CORRECT METHOD OF ASSIGNING VALUES TO KERNEL PARAMETERS

```
root=/dev/sda1 video=1920x1080
```

EXAMPLE 3: INCORRECT METHOD OF ASSIGNING VALUES TO KERNEL PARAMETERS

```
root = /dev/sda1 video = 1920x1080
```

Values Containing Spaces

For values containing spaces, the handling differs between methods:

YaST Control Center Boot Loader

Enter the value with quotes directly in the parameter field; the *YaST Control Center* handles the spacing appropriately before passing it on to GRUB 2.

EXAMPLE 4: KERNEL PARAMETER VALUES CONTAINING SPACES IN THE YAST CONTROL CENTER

```
root="/dev/mapper/USER VOLUME"
```

GRUB 2 configuration file

Use either double quotes with escape characters, or use backslashes.

EXAMPLE 5: KERNEL PARAMETER VALUES CONTAINING SPACES IN THE GRUB 2 CONFIGURATION FILE

```
GRUB_CMDLINE_LINUX="root=\"/dev/mapper/USER VOLUME\""
```

```
GRUB_CMDLINE_LINUX="root=/dev/mapper/USER\ VOLUME"
```

GRUB 2 Boot Menu

Use only double quotes for values containing spaces:

EXAMPLE 6: KERNEL PARAMETER VALUES CONTAINING SPACES IN THE GRUB 2 BOOT MENU

```
root="/dev/mapper/USER VOLUME"
```

Multiple values for a kernel parameter

Use commas without spaces to separate multiple values for a single parameter in all methods:

EXAMPLE 7: MULTIPLE VALUES FOR A KERNEL PARAMETER

```
console=tty0,tty1 video=HDMI-A-1:1920x1080@60,VGA-1:1024x768
```

2 Difference between kernel boot parameters and linuxrc parameters

Kernel boot parameters and linuxrc parameters are often similar in appearance, but conceptually they are entirely different. It is important that you do not confuse them and understand their basic difference.

2.1 What are linuxrc parameters and why are they different from kernel boot parameters?

In SUSE Linux Enterprise, the `linuxrc` script is executed during the boot process before the system's root file system is mounted. It acts as the initial RAM disk (initrd) entry point and sets up the environment needed for the kernel to load the root file system. `linuxrc` parameters are used to pass configurations that affect this early stage of the boot process, such as driver loading, debugging options, or hardware initialization.

In contrast, kernel boot parameters are passed to the kernel by the boot loader (such as GRUB 2) after the initial RAM disk has handed control to the kernel. The kernel boot parameters directly influence how the kernel operates and manages system features such as power management, debugging and hardware interaction after the root file system is mounted.

The distinction is critical because `linuxrc` parameters are used to configure the environment before the kernel fully initializes, whereas kernel boot parameters control the behavior of the kernel after this point. Misinterpreting or interchanging the two can lead to improper configurations and boot failures.

To learn more about the `linuxrc` parameters and their usage, refer to <https://documentation.suse.com/sles/html/SLES-all/appendix-linuxrc.html>.

2.2 Examples of `linuxrc` parameters

The following examples highlight common `linuxrc` parameters and their use cases to configure the environment before the kernel initializes:

- `rd.driver.blacklist=:` Specifies drivers to be blocked in the `initrd`. For example, `rd.driver.blacklist=nouveau` prevents the `nouveau` graphics driver from loading during the early stages of boot. This can be useful when troubleshooting driver-related boot issues.
- `rd.break:` Interrupts the boot process and drops the system to a shell within the `initrd` for debugging purposes. This parameter is helpful for diagnosing issues related to the early boot process, such as driver loading or file system mounting errors.
- `rd.retry=:` Specifies the number of retries for device scanning in the `initrd`. For example, `rd.retry=3` configures the system to retry scanning devices three times before giving up, which can be critical for resolving transient hardware initialization issues.
- `rd.luks=1:` Enables support for encrypted devices in the `initrd`. This parameter is essential for systems that use encrypted root file systems, ensuring that decryption takes place during the initial boot stage.

By contrast, equivalent kernel boot parameters such as `quiet` or `nomodeset` are not used in the `initrd` phase but take effect after the kernel is fully initialized. This reinforces the need to distinguish between these two types of parameters.

3 Temporarily modifying kernel boot parameters

To change kernel boot parameters on an experimental basis only for the upcoming boot process, edit the options available on the GRUB 2 boot screen. Such changes are applied only to the upcoming boot process and the resulting session; the changes do not persist after reboot.

EXAMPLE 8: TEMPORARILY MODIFY KERNEL BOOT PARAMETERS USING THE GRUB 2 BOOT MENU

As an example of modifying kernel boot parameters for the upcoming boot process, we disable the splash screen that you can see during the boot.

1. Switch on your computer to start the boot process.
2. In the GRUB 2 boot screen, highlight the entry you want to modify using the arrow keys **↑** and **↓**.
3. Press the **E** key. You are presented with an editor and the content of the selected boot entry. It looks similar to the following:

```
setparams ' '  
...  
...  
echo 'Loading Linux KERNEL_VERSION ...'  
linux /boot/vmlinuz-KERNEL_VERSION  
root=UUID=56d052b3-9148-4161-8065-3d97378d5783 ${extra_cmdline} splash=silent  
resume=/dev/disk/by-uuid/69ff0e54-23a7-4ba8-8983-5a29c54ffa5e  
quiet security=apparmor crashkernel=301M,high crashkernel=72M,low  
mitigations=auto
```

4. Search for the string splash=silent and remove it.
5. To boot the entry, press **F10** or **Ctrl + X**.
To discard the changes and start anew, press the **Esc** key.

After executing the procedure and continuing with the boot process, no splash screen is observed for the current boot process. On the next boot, the splash screen reappears.

4 Permanently modifying kernel boot parameters

To change kernel boot parameters persistently for all subsequent boot processes, edit the kernel parameters using *YaST Control Center* as root or a user with equivalent administrative privileges.

EXAMPLE 9: PERMANENTLY MODIFY KERNEL BOOT PARAMETERS USING YAST CONTROL CENTER

As an example of modifying kernel boot parameters persistently for all subsequent boot processes, we disable the splash screen that you can see during the boot.



Warning

Before modifying kernel boot parameters, create a copy of the existing stable GRUB 2 configuration (`/etc/default/grub`) somewhere outside of your system. If the boot loader gets corrupted and your system fails to boot, or you face problems after booting your system, the backup helps you compare and restore the parameters to the last known working configuration.

1. Log in to your system as root, or switch to a user with equivalent administrative privileges after logging in to your system.
2. In your running system, open a root shell and run the following command:

```
# yast bootloader
```

Alternatively, open the *YaST Control Center* application and select *System > Boot Loader*.

3. Under the *Kernel Parameters* tab, edit the string for the *Optional Kernel Command Line Parameter* field.

```
splash=silent resume=/dev/disk/by-uuid/69ff0e54-23a7-4ba8-8983-5a29c54ffa5e  
quiet security=apparmor crashkernel=301M,high crashkernel=72M,low
```

As you can see, the string `splash=silent` is printed. Remove `splash=silent` from the string.

4. Select *OK* to save the boot loader configuration.

5. Reboot. You should see that the splash screen does not appear.

After executing the procedure and rebooting the system, we do not observe any splash screen for all subsequent boot processes.



Note: Editing the GRUB 2 configuration file

If you directly edit the `/etc/default/grub` file, modify the `GRUB_CMDLINE_LINUX` or `GRUB_CMDLINE_LINUX_DEFAULT` variables. After modification, regenerate the GRUB 2 configuration by running the following command with administrative privileges.

```
> sudo grub2-mkconfig -o /boot/grub2/grub.cfg
```

5 Troubleshooting and FAQs

While modifying kernel boot parameters, challenges may arise, potentially leading to system instability or boot failure. It is important to understand the potential challenges and systematic approaches to resolving configuration issues.

5.1 Troubleshooting kernel boot parameter modifications

Effective troubleshooting requires a methodical investigation of system behaviors and configuration changes. A few troubleshooting strategies and steps to address a few common issues are listed in this section.

5.1.1 Identifying and correcting parameter issues

1. Validate parameter syntax and configuration:
 - a. Verify the spelling accuracy of all kernel parameters.
 - b. Check for correct formatting without unnecessary spaces.

- c. Confirm that the parameters are recognized by the kernel. If you are modifying a parameter that is already part of the standard configuration, check the output of the `cat /proc/cmdline` command. For a complete list of allowed parameters, refer to the kernel documentation at <https://www.kernel.org/doc/Documentation/admin-guide/kernel-parameters.txt>.

2. Investigate system logs for detailed error information:

```
> sudo dmesg | grep -i error
```

```
> sudo journalctl -b | grep -i "kernel parameter"
```

3. Temporarily enable or disable suspicious parameters to isolate issues. For example, use `nomodeset` to troubleshoot device driver issues related to graphics cards.

5.1.2 Recovering from boot failures

1. Access system recovery options:

- Use the GRUB 2 recovery mode during system startup.
- Select advanced boot options to enter a minimal working environment.

2. Restoration methods for different configuration approaches:

YaST Control Center modifications

1. Open the YaST Boot Loader module.
2. Revert to the previous working boot configuration.
3. Save changes and reboot.

Direct GRUB 2 configuration restoration

1. Restore from pre-modification backup:

```
> sudo cp /etc/default/grub.bak /etc/default/grub
```

2. Regenerate the GRUB 2 configuration:

```
> sudo grub2-mkconfig -o /boot/grub2/grub.cfg
```

5.1.3 Managing system stability

1. Perform a comprehensive system log analysis:

```
> sudo journalctl -xe
```

```
> sudo dmesg | tail
```

```
> sudo systemd-analyze verify
```

2. Systematically remove the recently added kernel parameters.
3. Create configuration backups before modifications:

```
> sudo cp /etc/default/grub /etc/default/grub.bak
```

```
> sudo cp /boot/grub2/grub.cfg /boot/grub2/grub.cfg.bak
```
4. If the issues persist, consider restoring the working configurations from a backup or booting using a previously working system snapshot.


6 For more information

- Detailed information about the parameters in the GRUB 2 configuration file for SUSE Linux Enterprise is available at <https://documentation.suse.com/sles/html/SLES-all/cha-grub2.html#sec-grub2-etc-default-grub>.
- Detailed information about boot parameters for SUSE Linux Enterprise is available at <https://documentation.suse.com/sles/html/SLES-all/cha-boot-parameters.html>.

7 Legal Notice

Copyright© 2006–2024 SUSE LLC and contributors. All rights reserved.

Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.2 or (at your option) version 1.3; with the Invariant Section being this copyright notice and license. A copy of the license version 1.2 is included in the section entitled “GNU Free Documentation License”.

For SUSE trademarks, see <https://www.suse.com/company/legal/> . All other third-party trademarks are the property of their respective owners. Trademark symbols (®, [™] etc.) denote trademarks of SUSE and its affiliates. Asterisks (*) denote third-party trademarks.

All information found in this book has been compiled with utmost attention to detail. However, this does not guarantee complete accuracy. Neither SUSE LLC, its affiliates, the authors, nor the translators shall be held liable for possible errors or the consequences thereof.

A GNU Free Documentation License

Copyright (C) 2000, 2001, 2002 Free Software Foundation, Inc. 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA. Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

0. PREAMBLE

The purpose of this License is to make a manual, textbook, or other functional and useful document "free" in the sense of freedom: to assure everyone the effective freedom to copy and redistribute it, with or without modifying it, either commercially or non-commercially. Secondly, this License preserves for the author and publisher a way to get credit for their work, while not being considered responsible for modifications made by others.

This License is a kind of "copyleft", which means that derivative works of the document must themselves be free in the same sense. It complements the GNU General Public License, which is a copyleft license designed for free software.

We have designed this License to use it for manuals for free software, because free software needs free documentation: a free program should come with manuals providing the same freedoms that the software does. But this License is not limited to software manuals; it can be used for any textual work, regardless of subject matter or whether it is published as a printed book. We recommend this License principally for works whose purpose is instruction or reference.

1. APPLICABILITY AND DEFINITIONS

This License applies to any manual or other work, in any medium, that contains a notice placed by the copyright holder saying it can be distributed under the terms of this License. Such a notice grants a world-wide, royalty-free license, unlimited in duration, to use that work under

the conditions stated herein. The "Document", below, refers to any such manual or work. Any member of the public is a licensee, and is addressed as "you". You accept the license if you copy, modify or distribute the work in a way requiring permission under copyright law.

A "Modified Version" of the Document means any work containing the Document or a portion of it, either copied verbatim, or with modifications and/or translated into another language.

A "Secondary Section" is a named appendix or a front-matter section of the Document that deals exclusively with the relationship of the publishers or authors of the Document to the Document's overall subject (or to related matters) and contains nothing that could fall directly within that overall subject. (Thus, if the Document is in part a textbook of mathematics, a Secondary Section may not explain any mathematics.) The relationship could be a matter of historical connection with the subject or with related matters, or of legal, commercial, philosophical, ethical or political position regarding them.

The "Invariant Sections" are certain Secondary Sections whose titles are designated, as being those of Invariant Sections, in the notice that says that the Document is released under this License. If a section does not fit the above definition of Secondary then it is not allowed to be designated as Invariant. The Document may contain zero Invariant Sections. If the Document does not identify any Invariant Sections then there are none.

The "Cover Texts" are certain short passages of text that are listed, as Front-Cover Texts or Back-Cover Texts, in the notice that says that the Document is released under this License. A Front-Cover Text may be at most 5 words, and a Back-Cover Text may be at most 25 words.

A "Transparent" copy of the Document means a machine-readable copy, represented in a format whose specification is available to the general public, that is suitable for revising the document straightforwardly with generic text editors or (for images composed of pixels) generic paint programs or (for drawings) some widely available drawing editor, and that is suitable for input to text formatters or for automatic translation to a variety of formats suitable for input to text formatters. A copy made in an otherwise Transparent file format whose markup, or absence of markup, has been arranged to thwart or discourage subsequent modification by readers is not Transparent. An image format is not Transparent if used for any substantial amount of text. A copy that is not "Transparent" is called "Opaque".

Examples of suitable formats for Transparent copies include plain ASCII without markup, Texinfo input format, LaTeX input format, SGML or XML using a publicly available DTD, and standard-conforming simple HTML, PostScript or PDF designed for human modification. Examples of transparent image formats include PNG, XCF and JPG. Opaque formats include proprietary

formats that can be read and edited only by proprietary word processors, SGML or XML for which the DTD and/or processing tools are not generally available, and the machine-generated HTML, PostScript or PDF produced by some word processors for output purposes only.

The "Title Page" means, for a printed book, the title page itself, plus such following pages as are needed to hold, legibly, the material this License requires to appear in the title page. For works in formats which do not have any title page as such, "Title Page" means the text near the most prominent appearance of the work's title, preceding the beginning of the body of the text.

A section "Entitled XYZ" means a named subunit of the Document whose title either is precisely XYZ or contains XYZ in parentheses following text that translates XYZ in another language. (Here XYZ stands for a specific section name mentioned below, such as "Acknowledgements", "Dedications", "Endorsements", or "History".) To "Preserve the Title" of such a section when you modify the Document means that it remains a section "Entitled XYZ" according to this definition.

The Document may include Warranty Disclaimers next to the notice which states that this License applies to the Document. These Warranty Disclaimers are considered to be included by reference in this License, but only as regards disclaiming warranties: any other implication that these Warranty Disclaimers may have is void and has no effect on the meaning of this License.

2. VERBATIM COPYING

You may copy and distribute the Document in any medium, either commercially or non-commercially, provided that this License, the copyright notices, and the license notice saying this License applies to the Document are reproduced in all copies, and that you add no other conditions whatsoever to those of this License. You may not use technical measures to obstruct or control the reading or further copying of the copies you make or distribute. However, you may accept compensation in exchange for copies. If you distribute a large enough number of copies you must also follow the conditions in section 3.

You may also lend copies, under the same conditions stated above, and you may publicly display copies.

3. COPYING IN QUANTITY

If you publish printed copies (or copies in media that commonly have printed covers) of the Document, numbering more than 100, and the Document's license notice requires Cover Texts, you must enclose the copies in covers that carry, clearly and legibly, all these Cover Texts: Front-Cover Texts on the front cover, and Back-Cover Texts on the back cover. Both covers must also

clearly and legibly identify you as the publisher of these copies. The front cover must present the full title with all words of the title equally prominent and visible. You may add other material on the covers in addition. Copying with changes limited to the covers, as long as they preserve the title of the Document and satisfy these conditions, can be treated as verbatim copying in other respects.

If the required texts for either cover are too voluminous to fit legibly, you should put the first ones listed (as many as fit reasonably) on the actual cover, and continue the rest onto adjacent pages.

If you publish or distribute Opaque copies of the Document numbering more than 100, you must either include a machine-readable Transparent copy along with each Opaque copy, or state in or with each Opaque copy a computer-network location from which the general network-using public has access to download using public-standard network protocols a complete Transparent copy of the Document, free of added material. If you use the latter option, you must take reasonably prudent steps, when you begin distribution of Opaque copies in quantity, to ensure that this Transparent copy will remain thus accessible at the stated location until at least one year after the last time you distribute an Opaque copy (directly or through your agents or retailers) of that edition to the public.

It is requested, but not required, that you contact the authors of the Document well before redistributing any large number of copies, to give them a chance to provide you with an updated version of the Document.

4. MODIFICATIONS

You may copy and distribute a Modified Version of the Document under the conditions of sections 2 and 3 above, provided that you release the Modified Version under precisely this License, with the Modified Version filling the role of the Document, thus licensing distribution and modification of the Modified Version to whoever possesses a copy of it. In addition, you must do these things in the Modified Version:

- A. Use in the Title Page (and on the covers, if any) a title distinct from that of the Document, and from those of previous versions (which should, if there were any, be listed in the History section of the Document). You may use the same title as a previous version if the original publisher of that version gives permission.
- B. List on the Title Page, as authors, one or more persons or entities responsible for authorship of the modifications in the Modified Version, together with at least five of the principal authors of the Document (all of its principal authors, if it has fewer than five), unless they release you from this requirement.
- C. State on the Title page the name of the publisher of the Modified Version, as the publisher.
- D. Preserve all the copyright notices of the Document.
- E. Add an appropriate copyright notice for your modifications adjacent to the other copyright notices.
- F. Include, immediately after the copyright notices, a license notice giving the public permission to use the Modified Version under the terms of this License, in the form shown in the Addendum below.
- G. Preserve in that license notice the full lists of Invariant Sections and required Cover Texts given in the Document's license notice.
- H. Include an unaltered copy of this License.
- I. Preserve the section Entitled "History", Preserve its Title, and add to it an item stating at least the title, year, new authors, and publisher of the Modified Version as given on the Title Page. If there is no section Entitled "History" in the Document, create one stating the title, year, authors, and publisher of the Document as given on its Title Page, then add an item describing the Modified Version as stated in the previous sentence.

- J. Preserve the network location, if any, given in the Document for public access to a Transparent copy of the Document, and likewise the network locations given in the Document for previous versions it was based on. These may be placed in the "History" section. You may omit a network location for a work that was published at least four years before the Document itself, or if the original publisher of the version it refers to gives permission.
- K. For any section Entitled "Acknowledgements" or "Dedications", Preserve the Title of the section, and preserve in the section all the substance and tone of each of the contributor acknowledgements and/or dedications given therein.
- L. Preserve all the Invariant Sections of the Document, unaltered in their text and in their titles. Section numbers or the equivalent are not considered part of the section titles.
- M. Delete any section Entitled "Endorsements". Such a section may not be included in the Modified Version.
- N. Do not retitle any existing section to be Entitled "Endorsements" or to conflict in title with any Invariant Section.
- O. Preserve any Warranty Disclaimers.

If the Modified Version includes new front-matter sections or appendices that qualify as Secondary Sections and contain no material copied from the Document, you may at your option designate some or all of these sections as invariant. To do this, add their titles to the list of Invariant Sections in the Modified Version's license notice. These titles must be distinct from any other section titles.

You may add a section Entitled "Endorsements", provided it contains nothing but endorsements of your Modified Version by various parties--for example, statements of peer review or that the text has been approved by an organization as the authoritative definition of a standard.

You may add a passage of up to five words as a Front-Cover Text, and a passage of up to 25 words as a Back-Cover Text, to the end of the list of Cover Texts in the Modified Version. Only one passage of Front-Cover Text and one of Back-Cover Text may be added by (or through arrangements made by) any one entity. If the Document already includes a cover text for the same cover, previously added by you or by arrangement made by the same entity you are acting on behalf of, you may not add another; but you may replace the old one, on explicit permission from the previous publisher that added the old one.

The author(s) and publisher(s) of the Document do not by this License give permission to use their names for publicity for or to assert or imply endorsement of any Modified Version.

5. COMBINING DOCUMENTS

You may combine the Document with other documents released under this License, under the terms defined in section 4 above for modified versions, provided that you include in the combination all of the Invariant Sections of all of the original documents, unmodified, and list them all as Invariant Sections of your combined work in its license notice, and that you preserve all their Warranty Disclaimers.

The combined work need only contain one copy of this License, and multiple identical Invariant Sections may be replaced with a single copy. If there are multiple Invariant Sections with the same name but different contents, make the title of each such section unique by adding at the end of it, in parentheses, the name of the original author or publisher of that section if known, or else a unique number. Make the same adjustment to the section titles in the list of Invariant Sections in the license notice of the combined work.

In the combination, you must combine any sections Entitled "History" in the various original documents, forming one section Entitled "History"; likewise combine any sections Entitled "Acknowledgements", and any sections Entitled "Dedications". You must delete all sections Entitled "Endorsements".

6. COLLECTIONS OF DOCUMENTS

You may make a collection consisting of the Document and other documents released under this License, and replace the individual copies of this License in the various documents with a single copy that is included in the collection, provided that you follow the rules of this License for verbatim copying of each of the documents in all other respects.

You may extract a single document from such a collection, and distribute it individually under this License, provided you insert a copy of this License into the extracted document, and follow this License in all other respects regarding verbatim copying of that document.

7. AGGREGATION WITH INDEPENDENT WORKS

A compilation of the Document or its derivatives with other separate and independent documents or works, in or on a volume of a storage or distribution medium, is called an "aggregate" if the copyright resulting from the compilation is not used to limit the legal rights of the compilation's users beyond what the individual works permit. When the Document is included in an aggregate, this License does not apply to the other works in the aggregate which are not themselves derivative works of the Document.

If the Cover Text requirement of section 3 is applicable to these copies of the Document, then if the Document is less than one half of the entire aggregate, the Document's Cover Texts may be placed on covers that bracket the Document within the aggregate, or the electronic equivalent of covers if the Document is in electronic form. Otherwise they must appear on printed covers that bracket the whole aggregate.

8. TRANSLATION

Translation is considered a kind of modification, so you may distribute translations of the Document under the terms of section 4. Replacing Invariant Sections with translations requires special permission from their copyright holders, but you may include translations of some or all Invariant Sections in addition to the original versions of these Invariant Sections. You may include a translation of this License, and all the license notices in the Document, and any Warranty Disclaimers, provided that you also include the original English version of this License and the original versions of those notices and disclaimers. In case of a disagreement between the translation and the original version of this License or a notice or disclaimer, the original version will prevail.

If a section in the Document is Entitled "Acknowledgements", "Dedications", or "History", the requirement (section 4) to Preserve its Title (section 1) will typically require changing the actual title.

9. TERMINATION

You may not copy, modify, sublicense, or distribute the Document except as expressly provided for under this License. Any other attempt to copy, modify, sublicense or distribute the Document is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

10. FUTURE REVISIONS OF THIS LICENSE

The Free Software Foundation may publish new, revised versions of the GNU Free Documentation License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns. See <https://www.gnu.org/copyleft/>.

Each version of the License is given a distinguishing version number. If the Document specifies that a particular numbered version of this License "or any later version" applies to it, you have the option of following the terms and conditions either of that specified version or of any later version that has been published (not as a draft) by the Free Software Foundation. If the Document does not specify a version number of this License, you may choose any version ever published (not as a draft) by the Free Software Foundation.

ADDENDUM: How to use this License for your documents

```
Copyright (c) YEAR YOUR NAME.  
Permission is granted to copy, distribute and/or modify this document  
under the terms of the GNU Free Documentation License, Version 1.2  
or any later version published by the Free Software Foundation;  
with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts.  
A copy of the license is included in the section entitled "GNU  
Free Documentation License".
```

If you have Invariant Sections, Front-Cover Texts and Back-Cover Texts, replace the "with...Texts." line with this:

```
with the Invariant Sections being LIST THEIR TITLES, with the  
Front-Cover Texts being LIST, and with the Back-Cover Texts being LIST.
```

If you have Invariant Sections without Cover Texts, or some other combination of the three, merge those two alternatives to suit the situation.

If your document contains nontrivial examples of program code, we recommend releasing these examples in parallel under your choice of free software license, such as the GNU General Public License, to permit their use in free software.