Abstract Algebra A

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Lecture 1: Sets and relations

Definition 1.1 (Cartesian product)

Let A and B be sets. The Cartesian product of A and B, denoted by $A \times B$, is defined as

$$A \times B := \{(a, b) \mid a \in A, b \in B\}.$$

Definition 1.2 (Relation)

A relation R between sets A and B is a subset of $A \times B$. That is, $R \subseteq A \times B$.

We let $aRb \equiv (a, b) \in \mathbb{R}$ for each $a \in A$ and $b \in B$ where R is a relation. It is an implicit assumption that A and B have to be nonempty, otherwise, the relation is trivial.

Theorem 1.1

If A and B are finite sets, then there are $2^{|A|\cdot |B|} - 1$ relations.

Proof: Let A and B be finite sets. Then, the question is equivalent to finding the number of subsets of $A \times B$, which is $|\mathcal{P}(A \times B)| - 1 = 2^{|A \times B|} - 1 = 2^{|A| \cdot |B|} - 1$.

Definition 1.3 (Function)

A function ϕ mapping X into Y is a relation between X and Y with the property that each $x \in X$ appears as the first member of exactly one ordered pair $(x,y) \in \phi$ for all $y \in Y$.

Definition 1.4 (Domain, codomain, range)

Let $\phi: X \to Y$ be a function mapping X to Y. Then,

- X is the domain of ϕ ,
- Y is the codomain of ϕ ,
- $\phi[X]$ is the range of ϕ such that $\phi[X] = {\phi(x) \mid x \in X}.$

Another notation would be $X \xrightarrow{\phi} Y$ to denote the type signature, and $x \xrightarrow{\phi} y$ to denote the function definition.

Definition 1.5 (Injective function)

A function $\phi: X \to Y$ is *injective* or one-to-one (1-1) if, for all elements x_1 and x_2 of X, $\phi(x_1) = \phi(x_2)$ implies $x_1 = x_2$.

Example: Let $f: \mathbb{R} \to \mathbb{R}$ such that f(x) = 2x + 3 for all $x \in \mathbb{R}$. Is f injective?

Let x_1 and x_2 be arbitrary elements of \mathbb{R} , and suppose that $f(x_1) = f(x_2)$. Then,

$$f(x_1) = f(x_2)$$
$$2x_1 + 3 = 2x_2 + 3$$
$$2x_1 = 2x_2$$
$$x_1 = x_2$$

Hence, f is injective.

Example: Let $g: \mathbb{R} \to \mathbb{R}$ such that $g(x) = x^2$ for all $x \in \mathbb{R}$. Is g injective?

No, because g(-1) = 1, and g(1) = 1, but $-1 \neq 1$.

Definition 1.6 (Surjective function)

A function $\phi: X \to Y$ is surjective or onto if $\phi[X] = Y$. Equivalently, $\forall y \in Y \ \exists x \in X (\phi(x) = y)$.

Example: Let $F: \mathbb{R} \to \mathbb{R}$ defined by $F(x) = x^2$ for each $x \in \mathbb{R}$. Is F surjective?

Since $F(x) \ge 0$ for all $x \in \mathbb{R}$, then F(x) = -1 has no solution. Hence, F is not surjective.

Example: Let $G: \mathbb{N} \to \mathbb{N}$ such that G(x) = x + 1 for each $x \in \mathbb{N}$. We define $\mathbb{N} = \{1, 2, 3, ...\}$. Is G surjective? No, because G(x) = 1 has no solution in \mathbb{N} . Hence, G is not surjective.

Example: Let $\phi : \mathbb{N} \to \mathbb{N}$ such that $\phi(n)$ is the *n*th prime number for each $n \in \mathbb{N}$. Then, ϕ is injective. However, it is not surjective, because $\phi(x) = 4$ has no solution.

Example: Let $g: \mathbb{R} \to \mathbb{R}$ such that g(x) = x + 1 for each $x \in \mathbb{R}$. Prove that g is surjective.

Let $y \in \mathbb{R}$ be arbitrary. Then, $g(x) = y \implies x + y = 1 \implies x = y - 1$. Since g(y - 1) = y - 1 + 1 = y, this means g is surjective.

Definition 1.7 (Bijective function)

If $\phi: X \to Y$ is both injective and surjective, then ϕ is bijective.

Definition 1.8 (Inverse)

Let $\phi: X \to Y$ be a bijective function. The inverse of ϕ , denoted by ϕ^{-1} , is the function $\phi^{-1}: Y \to X$ such that $\phi^{-1}(y) = x \Leftrightarrow \phi(x) = y$ for all $x \in X$ and $y \in Y$.

A representation for finite domain maps would be through a matrix representation like

$$\phi: \begin{bmatrix} x_1 & x_2 & \cdots & x_n \\ \phi(x_1) & \phi(x_2) & \cdots & \phi(x_n) \end{bmatrix}$$

Definition 1.9 (Function composition)

Let $\phi: A \to B$ and $\theta: B \to C$ be functions. The composition $\theta \phi$ is the function $\theta \phi: A \to C$ defined by $\theta \phi(a) = \theta(\phi(a))$ for each $a \in A$.

Definition 1.10 (Function equality)

Let
$$f: X \to Y$$
 and $g: X \to Y$. Then, $f = g$ if $\forall x \in X (f(x) = g(x))$.

Theorem 1.2

Given functions $\alpha: A \to B$, $\beta: B \to C$, and $\gamma: C \to D$, then:

- 1. $(\gamma \beta)\alpha = \gamma(\beta \alpha)$. That is, function composition is associative.
- 2. If α and β are both injective, then $\beta\alpha$ is injective.
- 3. If α and β are both surjective, then $\beta\alpha$ is also surjective.

Proof: We prove each property listed in the theorem:

• Suppose we have the functions $\alpha: A \to B$, $\beta: B \to C$, and $\gamma: C \to D$. Let $a \in A$ be arbitrary. Then,

$$(\gamma\beta)\alpha(a) = \gamma\beta\left(\alpha(a)\right)$$

$$(\gamma \beta)\alpha(a) = \gamma (\beta (\alpha(a)))$$

$$\gamma(\beta\alpha)(a) = \gamma\left(\beta\alpha(a)\right)$$

$$\gamma(\beta\alpha)(a) = \gamma\left(\beta\left(\alpha(a)\right)\right)$$

Hence, $(\gamma \beta)\alpha(a) = \gamma(\beta \alpha)(a)$. Therefore, $(\gamma \beta)\alpha = \gamma(\beta \alpha)$.

• Let $\alpha: A \to B$ and $\beta: B \to C$ be injective functions. Then, $\beta\alpha: A \to C$. Suppose that for all $a_1, a_2 \in A$, $\beta\alpha(a_1) = \beta\alpha(a_2)$. We get the following derivation:

$$\beta\alpha(a_1) = \beta\alpha(a_2)$$

$$\beta\left(\alpha(a_1)\right) = \beta\left(\alpha(a_2)\right)$$

$$\alpha(a_1) = \alpha(a_2)$$

$$a_1 = a_2$$

Therefore, $\beta \alpha$ is injective.

• Let $\alpha:A\to B$ and $\beta:B\to C$ be surjective functions. Let $c\in C$ be arbitrary. Then, there exists $b\in B$ such that $\beta(b)=c$. Since α is surjective, there exists $a\in A$ such that $\alpha(a)=b$. Then, $\beta(b)=\beta(\alpha(a))=\beta\alpha(a)=c$. Hence, there exists $a\in A$ such that $\beta\alpha(a)=c$, and so for all $c\in C$, there exists $a\in A$ such that $\beta\alpha(a)=c$. Therefore, $\beta\alpha$ is surjective.

Lecture 2: Sets and relations, continued

Theorem 2.1

Let $\alpha:A\to B$ be a bijective function. Then there exists a function $\theta:B\to A$ such that $\forall a\in A\,(\theta\alpha(a)=a)$ and $\forall b\in B\,(\alpha\theta(b)=b)$. The function θ is called the inverse of α and is denoted by $\theta=\alpha^{-1}$.

Proof: Suppose $\alpha: A \to B$ is a bijective function. Construct a function $\theta: B \to A$ satisfying the properties $\forall a \in A \ (\theta \alpha(a) = a)$ and $\forall b \in B \ (\alpha \theta(b) = b)$. We define $\theta: B \to A$ by $\theta(b) = a$ iff $\alpha(a) = b$.

Let $a \in A$ be arbitrary. Consider $\theta \alpha(a)$. Suppose $\alpha(a) = b$. Then, $\theta \alpha(a) = \theta(\alpha(a)) = \theta(b) = a$.

Let $b \in B$ be arbitrary. Consider $\alpha\theta(b)$. Suppose $\theta(b) = a$. Then, $\alpha\theta(b) = \alpha(\theta(b)) = \alpha(a) = b$.

Definition 2.1 (Identity function)

The identity function is a function having the same domain and codomain such that $x \mapsto x$ for all x in the domain.

Theorem 2.2

Let $\alpha: A \to B$ be a bijective function. Then, $\alpha^{-1}: B \to A$ is bijective.

Proof: We first prove that α^{-1} is injective. Let b_1, b_2 be arbitrary elements from B, and suppose that $\alpha^{-1}(b_1) = \alpha^{-1}(b_2)$. Then,

$$\alpha^{-1}(b_1) = \alpha^{-1}(b_2)$$
$$\alpha\alpha^{-1}(b_1) = \alpha\alpha^{-1}(b_2)$$
$$b_1 = b_2$$

Hence, α^{-1} is injective.

We now prove that α^{-1} is surjective. Let $a \in A$. We know that $\alpha^{-1}\alpha(a) = a$. Since $\alpha(a) \in B$, this means that there is an element $b \in B$ such that $\alpha^{-1}(b) = a$. Hence, for all $a \in A$, there exists an element $b \in B$ such that $\alpha^{-1}(b) = a$, and so α^{-1} is surjective.

Therefore, α^{-1} is surjective.

Definition 2.2 (Equivalence relation)

R is called an equivalence relation on a set S if R is a relation from S to S and it satisfies the following:

- 1. $\forall a \in S(aRa)$.
- $2. \ \forall a,b \in S(aRb \implies bRa).$
- 3. $\forall a, b, c \in S(aRb \land bRc \implies aRc)$.

Example: Define R on \mathbb{R}^* such that $aRb \Leftrightarrow ab > 0$ for all $a, b \in \mathbb{R}^*$. Let $a, b, c \in \mathbb{R}^*$ be arbitrary. Since $a \in \mathbb{R}^*$, we have $a \neq 0$, and since $x^2 > 0$ for all nonzero real numbers, we get aa > 0 which is equivalent to aRa. Thus, R is reflexive. Now, suppose aRb. Then, ab > 0. Multiplication under real numbers is commutative, hence, ba > 0, and so bRa. This means R is symmetric. Lastly, suppose aRb and bRc. Then, ab > 0 and bc > 0. We get $ab^2c > 0$, and dividing both sides by b^2 , we get ac > 0. Hence, aRc, and so R is transitive.

Therefore, R is an equivalence relation.

Example: Define \sim on \mathbb{Z} by $a \sim b \Leftrightarrow a \equiv b \pmod{4}$. We verify if \sim is an equivalence relation on \mathbb{Z} .

We have $4 \mid 0 \implies 4 \mid a-a$, and so $a \equiv a \pmod 4$. Hence, \sim is reflexive. Now, suppose $a \sim b$. Then, $4 \mid a-b \implies 4 \mid (-1)(a-b) \implies 4 \mid b-a$. Hence, $b \sim a$, and \sim is symmetric. Lastly, suppose $a \sim b$ and $b \sim c$. Then, $4 \mid a-b$ and $4 \mid b-c$. We have $4 \mid a-b+b-c \implies 4 \mid a-c$. Hence, aRc, and so R is transitive.

Therefore, \sim is an equivalence relation on \mathbb{Z} .

Definition 2.3 (Equivalence class)

Let \sim be an equivalence relation on S. Let $a \in S$, The equivalence containing a, denoted by [a], is the set defined by

$$[a] := \{ x \in S \mid a \sim x \}.$$

Example: We have shown that R is an equivalence relation on \mathbb{R}^* . Finding the equivalence class containing 2,

$$[2] = \{x \in \mathbb{R}^* \mid 2Rx\}$$

$$[2] = \{x \in \mathbb{R}^* \mid 2x > 0\}$$

$$[2] = \{x \in \mathbb{R}^* \mid x > 0\}$$

$$[2] = \mathbb{R}^+$$

Finding the equivalence class containing $\sqrt{2}$,

$$[\sqrt{2}] = \{x \in \mathbb{R}^* \mid \sqrt{2}Rx\}$$
$$[\sqrt{2}] = \{x \in \mathbb{R}^* \mid \sqrt{2}x > 0\}$$
$$[\sqrt{2}] = \{x \in \mathbb{R}^* \mid x > 0\}$$
$$[\sqrt{2}] = \mathbb{R}^+$$

Finding the equivalence class containing -e,

$$[-e] = \{x \in \mathbb{R}^* \mid -eRx\}$$

$$[-e] = \{x \in \mathbb{R}^* \mid -ex > 0\}$$

$$[-e] = \{x \in \mathbb{R}^* \mid x < 0\}$$

$$[-e] = \mathbb{R}^-$$

Example: We have shown that \sim is an equivalence relation on \mathbb{Z} where $a \sim b \Leftrightarrow a \equiv b \pmod{4}$.

Finding the equivalence class containing a,

$$\begin{split} [a] &= \{x \in \mathbb{Z} \ | \ x \sim a \} \\ [a] &= \{x \in \mathbb{Z} \ | \ x \equiv a \pmod 4 \} \\ [a] &= \{x \in \mathbb{Z} \ | \ 4 \ | \ x - a \} \\ [a] &= \{x \in \mathbb{Z} \ | \ 4 \ | \ x - a \} \\ [a] &= \{x \in \mathbb{Z} \ | \ 4k = x - a, k \in \mathbb{Z} \} \\ [a] &= \{x \in \mathbb{Z} \ | \ 4k + a = x, k \in \mathbb{Z} \} \\ [a] &= \{4k + a \ | \ k \in \mathbb{Z} \} \end{split}$$

Hence, the equivalence class containing 0 is just $\{4k \mid k \in \mathbb{Z}\}$. The equivalence class containing 1 is $\{4k+1 \mid k \in \mathbb{Z}\}$, $\{4k+2 \mid k \in \mathbb{Z}\}$ for the equivalence class containing 2, and $\{4k+3 \mid k \in \mathbb{Z}\}$ for the equivalence class containing 3. The equivalence class containing 5 is just [1] since $5 \in [1]$. Finally, $\mathbb{Z} = [0] \cup [1] \cup [2] \cup [3]$.

Definition 2.4 (Partition, cells)

A partition P of a set S is a collection of nonempty disjoint subsets of S whose union is S. Each element of P is called a *cell*.

Example: In \mathbb{Z} , one such partition is $\{\mathbb{Z}^-, \mathbb{Z}^+, \{0\}\}$

Example: Let $S = \{1, 2, 3, 4, 5\}$. One partition would be $P_1 = \{\{1\}, \{2\}, \{3\}, \{4\}, \{5\}\}\}$. Another partition would be $P_2 = \{\{1, 2\}, \{3\}, \{4\}, \{5\}\}\}$. The number of 2-cell partitions of S would be $\binom{5}{2}$.

Theorem 2.3

The equivalence classes of an equivalence relation on a set S constitute a partition of S.

Proof: Let \sim be an equivalence relation on S. For any $a \in S$, we have $a \in [a]$. Let $a, b \in S$ such that $[a] \neq [b]$. There will be two cases:

- The intersection of [a] and [b] is nonempty. This means that there exists an element x in both [a] and [b]. Then, $x \sim a$ and $x \sim b$, so $a \sim b$. Let $y \in S$ be arbitrary. Suppose $y \in [a]$. Then, $y \sim a$. Since $a \sim b$, then $y \sim b$, so $y \in [b]$. Hence, $[a] \subseteq [b]$. Similarly, suppose $y \in [b]$. Then, $y \sim b$. Then, $a \sim b$ implies $b \sim a$, so $y \sim a$. Hence, $y \in [a]$, and so $[b] \subseteq [a]$. Hence, [a] = [b]. This contradicts our assumption that $[a] \neq [b]$. Hence, $[a] \cap [b] = \emptyset$.
- The intersection of [a] and [b] is empty. Hence, $[a] \cap [b] = \emptyset$.

In either case, we get $[a] \cap [b] = \emptyset$.

Since each equivalence class is disjoint to another, and every element belongs to an equivalence class containing it, this means that the collection of all equivalence classes of S is a partition of S.

Lecture 3: Operations

Definition 3.1 (Binary operation)

A binary operation * on a set S is a function $*: S \times S \rightarrow S$.

We let $a * b \equiv *((a, b))$ for each $a, b \in S$.

Definition 3.2 (Closure)

If * is a binary operation on S, then S is closed under *.

Example:

- + is a binary operation on \mathbb{R} because the signature of + is $\mathbb{R} \times \mathbb{R} \to \mathbb{R}$.
- - is a binary operation on \mathbb{R} since $-: \mathbb{R} \times \mathbb{R} \to \mathbb{R}$.
- \div is not a binary operation on \mathbb{R} since $a \div 0$ is not in \mathbb{R} . However, \div is a binary operation on $\mathbb{R} \setminus \{0\}$.
- Define θ on \mathbb{R}^+ by $a\theta b = a^b$. Then, θ is a binary operation on \mathbb{R}^+ .
- Define ϕ on \mathbb{R} by $a\phi b = \sqrt{ab}$. Then, ϕ is not a binary operation on \mathbb{R} since if ab < 0, then $\sqrt{ab} \notin \mathbb{R}$.

Note 3.1 (Ordinary addition, ordinary multiplication)

We call $+: \mathbb{R} \times \mathbb{R} \to \mathbb{R}$ as ordinary addition, and $\cdot: \mathbb{R} \times \mathbb{R} \to \mathbb{R}$.

Definition 3.3 (Commutative binary operation)

A binary operation * on S is commutative iff $\forall a, b \in S \ (a * b = b * a)$.

Definition 3.4 (Set of $m \times n$ matrices)

We define $M_{mn}(\mathbb{R})$ as the set of all $m \times n$ matrices whose entries belong to \mathbb{R} .

Definition 3.5 (General linear matrix set)

We define $GL(n, \mathbb{R})$ as the set of $n \times n$ nonsingular matrices with real entries.

Example:

- In $M_{mn}(\mathbb{R})$, matrix addition is a binary operation. It is also commutative.
- In $GL(n,\mathbb{R})$, matrix multiplication is a binary operation but it is not commutative. Matrix addition is not a binary operation, i.e., $I_n + (-1)I_n$ is not in $GL(n,\mathbb{R})$.

Definition 3.6 (Associative binary operation)

A binary operation * on S is an associative binary operation iff $\forall a, b, c \in S$ (a*(b*c) = (a*b)*c).

Example: Define the operation * on \mathbb{R} by a*b=a+b+ab. Is * an associative binary operation?

It is trivial that * is a binary operation. Checking if it is associative,

$$a*(b*c) = a*(b+c+bc)$$

$$a*(b*c) = a+(b+c+bc) + a(b+c+bc)$$

$$a*(b*c) = a+b+c+bc+ab+ac+abc$$

$$(a*b)*c = (a+b+ab)*c$$

$$(a*b)*c = (a+b+ab) + c + (a+b+ab)c$$

$$(a*b)*c = a+b+ab+c+ac+bc+abc$$

We see that a*(b*c)=(a*b)*c. Hence, * is an associative binary operation.

Example: Let $S = \left\{ \begin{bmatrix} a & -b \\ b & a \end{bmatrix} \middle| a, b \in \mathbb{R} \right\}$. Let * be matrix multiplication. Verify if * is a commutative or associative binary operation on S.

Let
$$A = \begin{bmatrix} a & -b \\ b & a \end{bmatrix}$$
 where $a, b \in \mathbb{R}$, and $B = \begin{bmatrix} c & -d \\ d & c \end{bmatrix}$ where $c, d \in \mathbb{R}$. Then,

$$AB = \begin{bmatrix} a & -b \\ -b & a \end{bmatrix} * \begin{bmatrix} c & -d \\ d & c \end{bmatrix}$$

$$AB = \begin{bmatrix} ac - bd & -ad - bc \\ ad + bc & ac - bd \end{bmatrix}$$

$$AB = \begin{bmatrix} ac - bd & -(ad + bc) \\ ad + bc & ac - bd \end{bmatrix}$$

This means $AB \in S$. Solving for BA,

$$BA = \begin{bmatrix} c & -d & d & c \end{bmatrix} * \begin{bmatrix} a & -b \\ -b & a \end{bmatrix}$$

$$BA = \begin{bmatrix} ac - bd & -bc - ad \\ ad + bc & -bd + ac \end{bmatrix}$$

$$BA = \begin{bmatrix} ac - bd & -(ad + bc) \\ ad + bc & ac - bd \end{bmatrix}$$

This also means that $BA \in S$. Note that AB = BA. Hence, matrix multiplication is commutative. It is also associative, since the general matrix multiplication is associative.

Example: Let $S = \{a, b, c\}$. Define * on S by

Is * a binary operation? If it is, is it commutative and/or associative?

The operation * is a binary operation since every output of * is in S. It is not commutative, since $a*c \neq c*a$. Checking if it is associative is left for the reader.

Theorem 3.1

There are n^{n^2} binary operations on a set S such that |S| = n.

Proof: We have n choices for each cell in the table. There are n^2 cells in the matrix, so there will be n^{n^2} combinations for the matrix. Hence, there are n^{n^2} binary operations on a set S such that |S| = n.

Definition 3.7 (Group)

A group $\langle G, * \rangle$ is a set G, closed under the binary operation * such that the following axioms hold:

- \mathcal{G}_1 : $\forall a, b, c \in G(a * (b * c) = (a * b) * c)$.
- \mathcal{G}_2 : $\exists e \in G \ \forall a \in G(e * a = a * e = a)$.
- \mathcal{G}_3 : $\forall a \in G \ \exists a' \in G(a * a' = a' * a = e)$.

In the third axiom, a' is called the inverse of a. We let $a^{-1} \equiv a'$ for each $a \in G$.

Example:

- Is $\langle \mathbb{R}, + \text{ a group} ?$
 - Yes, $\langle \mathbb{R}, + \text{ is a group because:}$
 - + is associative,
 - + has an identity element which is 0,
 - An arbitrary element a from \mathbb{R} has an inverse -a such that a+(-a)=0.
- Is $GL(2,\mathbb{R})$ a group? Yes, $GL(2,\mathbb{R})$ is a group because:
 - Matrix multiplication is associative,
 - + has an identity element which is I_2 ,
 - A nonsingular 2×2 matrix has a nonsingular inverse, which is in $GL(2,\mathbb{R})$.