



Prediction-based Resource Allocation

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Agenda

- Introduction
- Motivation
- Next activity and time prediction
- Resource allocation
- Experiments
- Results
- Future Work & Limitations

Introduction

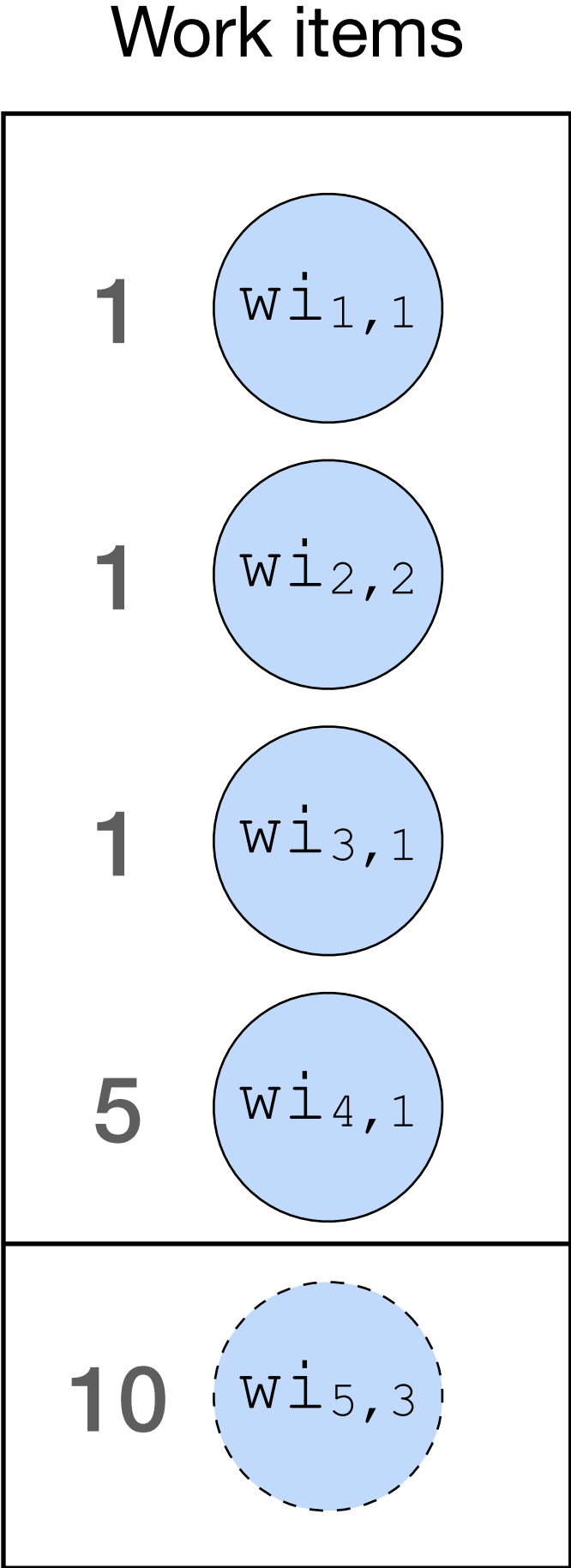
- Predictive Business Process Monitoring and Management
 - Efficient scheduling of activities
 - Efficient allocation of resources
- Use Machine Learning to improve Business Processes
- Assessment of the paper Prediction-based resource allocation [1]

Motivation

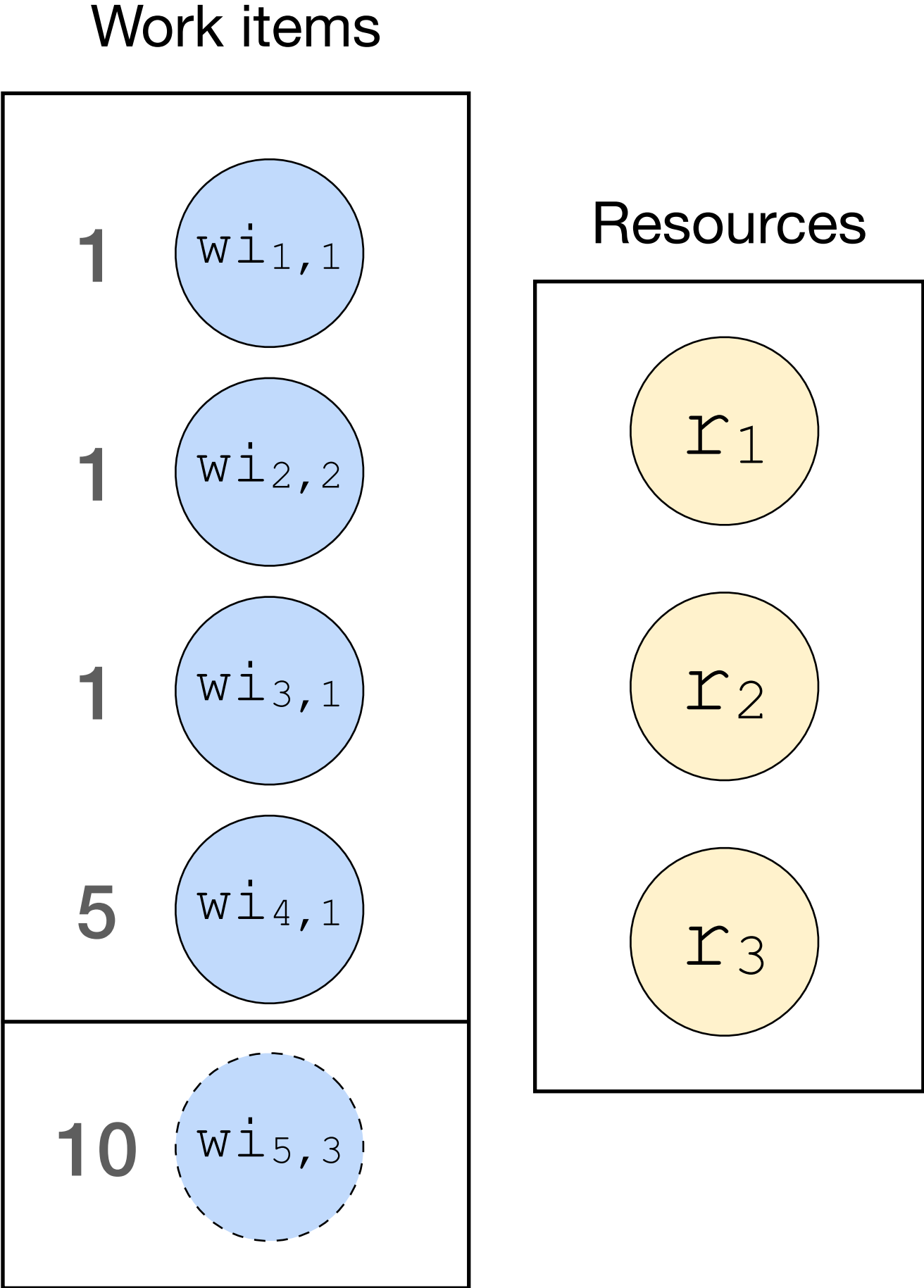
- Resource allocation
 - Improved productivity
 - Reduced execution costs
 - Balanced resource usage
- Non-clairvoyant online-over time problem [2]

Example

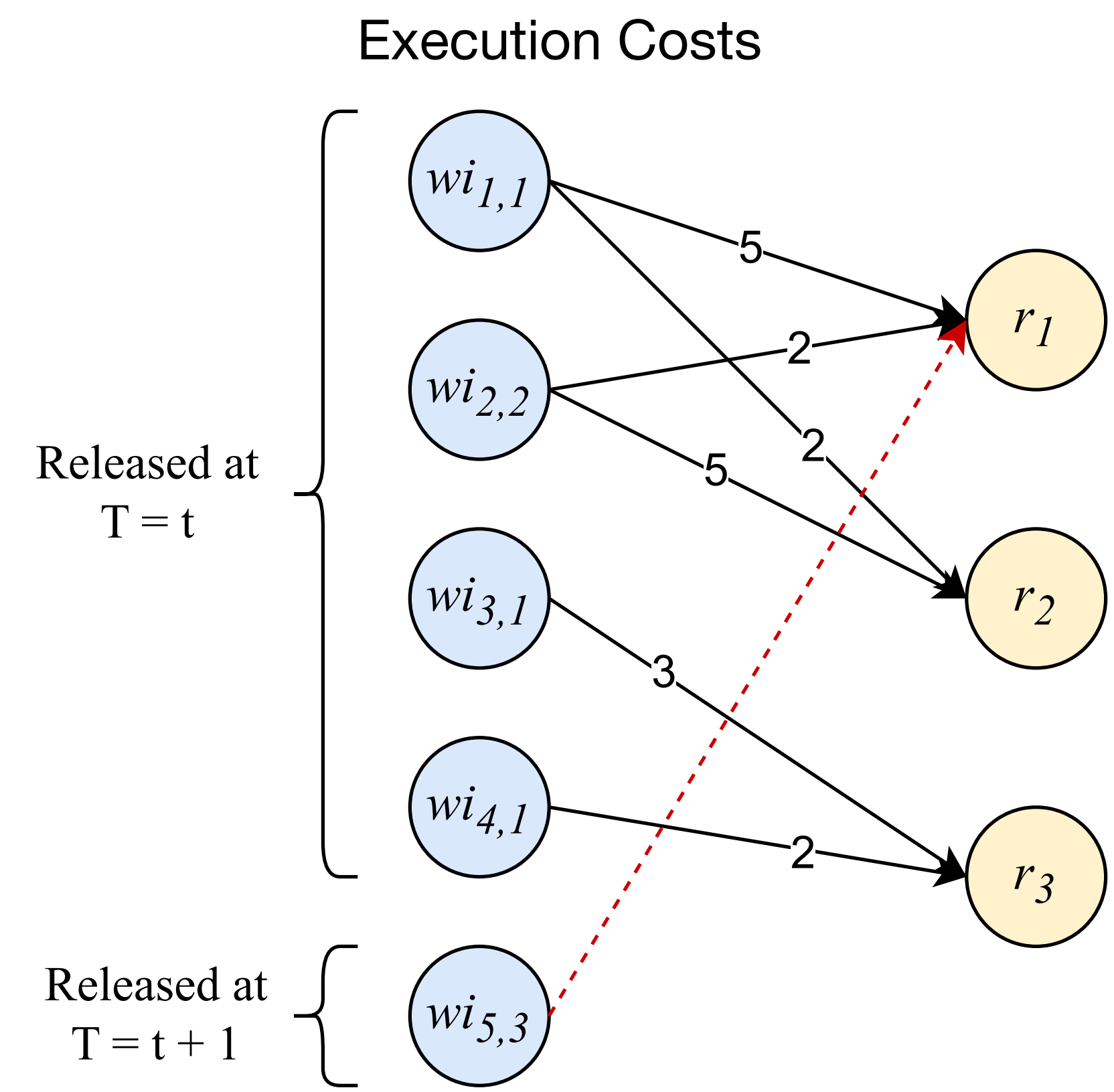
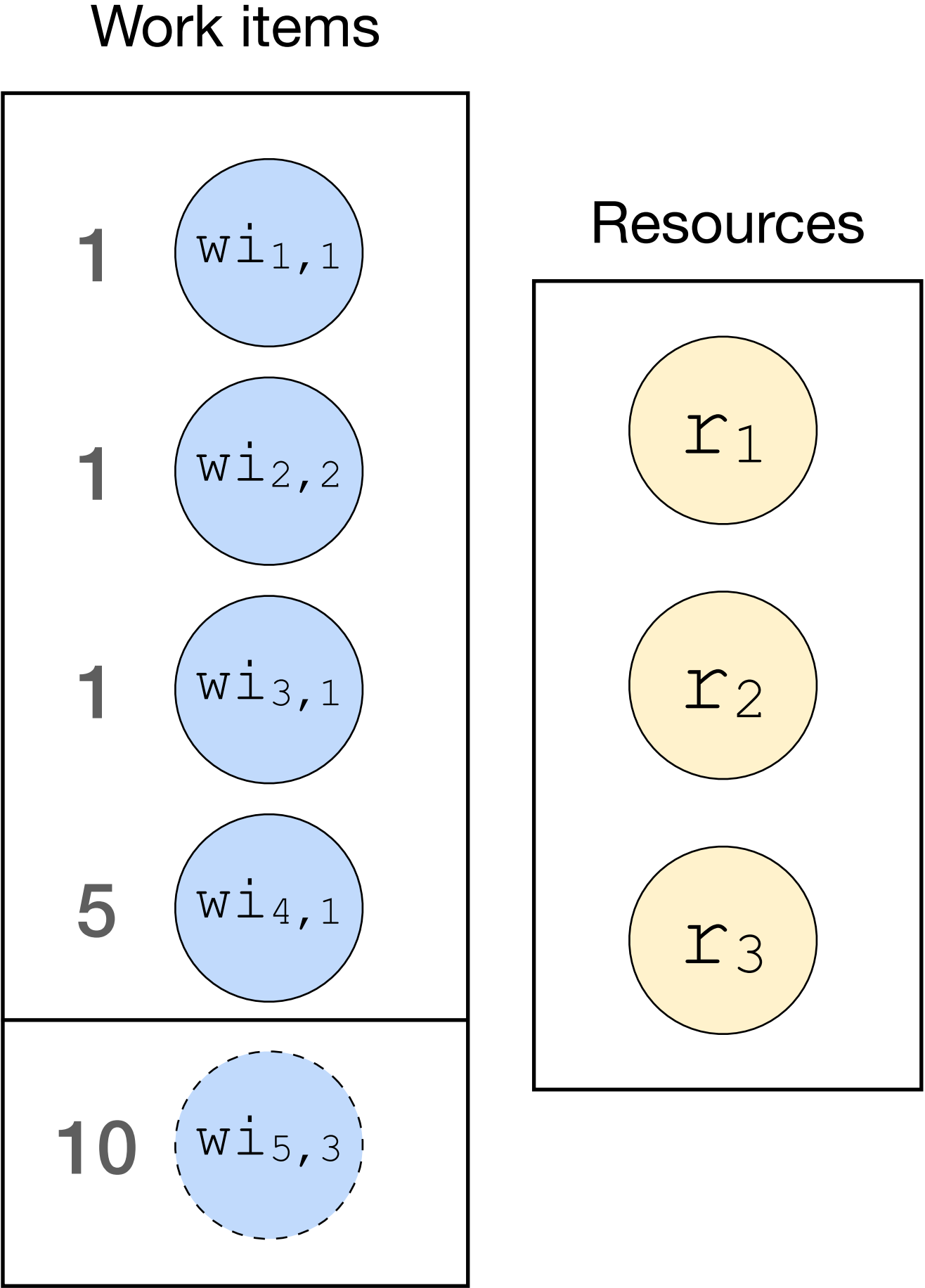
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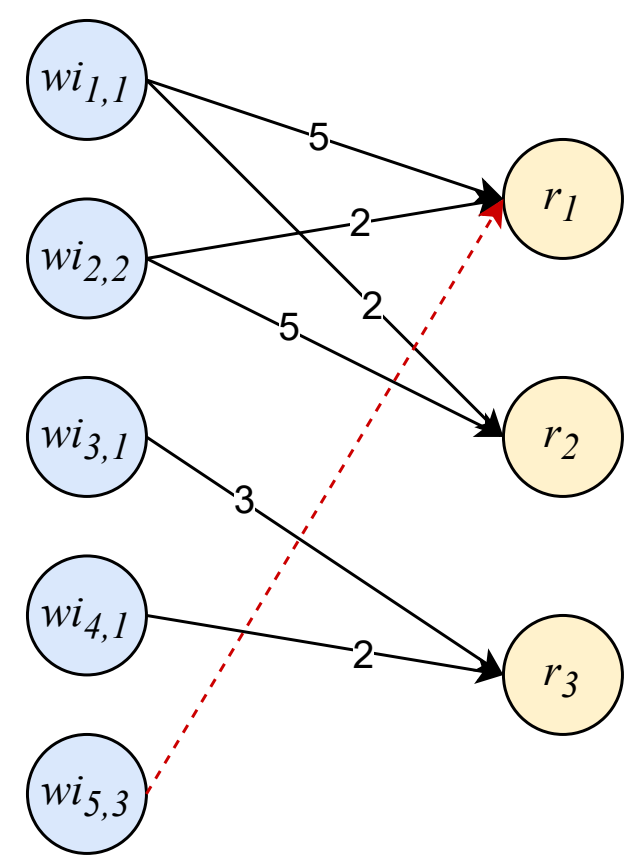
Example



Example



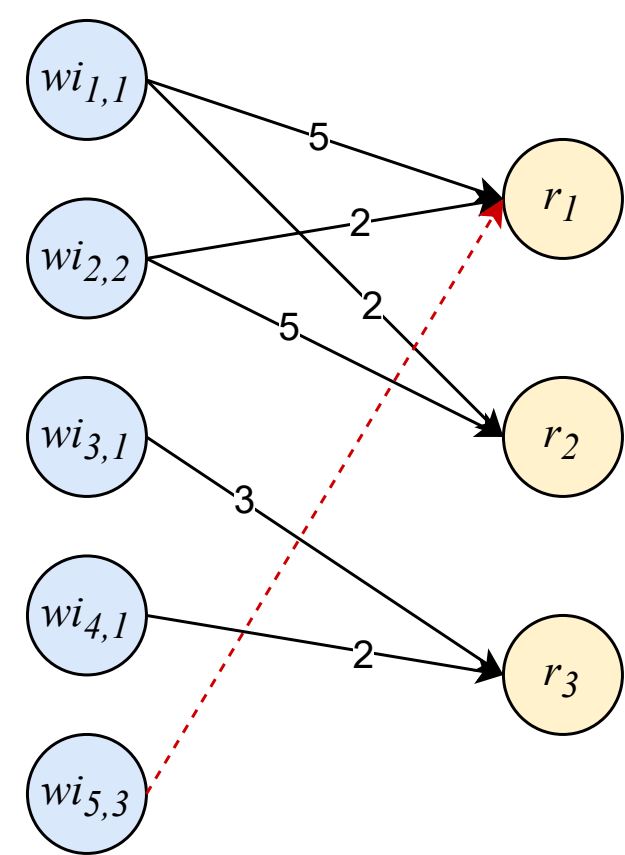
Baseline



resource	t	t+1	t+2	t+3	t+4	t+5	t+6	$\sum c_i w_i$
r ₁								
r ₂								
r ₃								

Table. Baseline Resource allocation

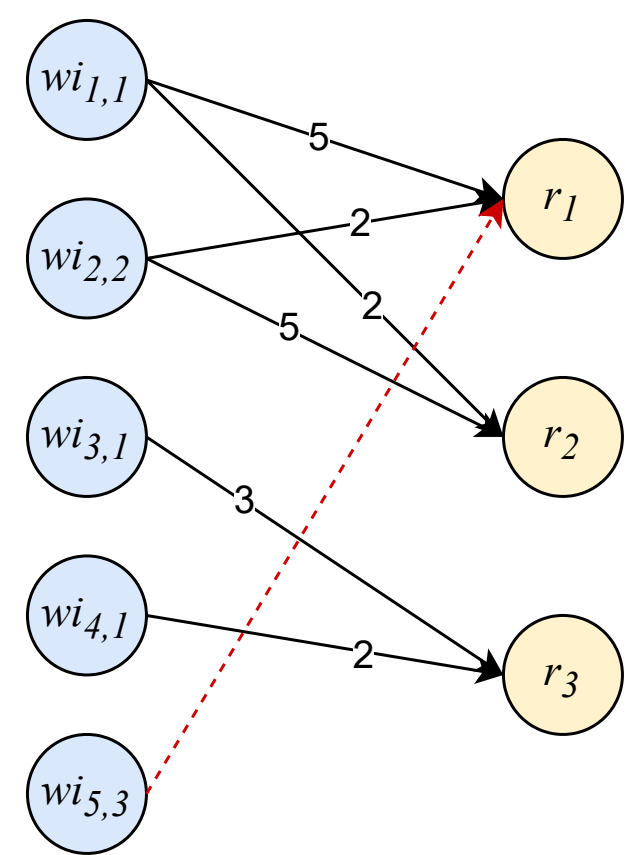
Baseline



resource	t	t+1	t+2	t+3	t+4	t+5	t+6	$\sum c_i w_i$
r₁	w _{1,1}							
r₂	w _{2,2}							
r₃	w _{4,1}							

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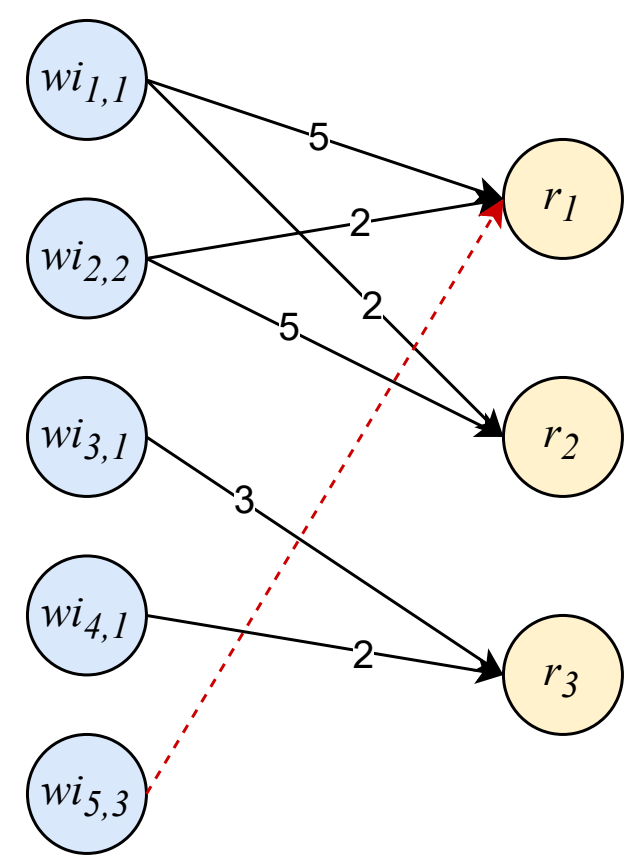
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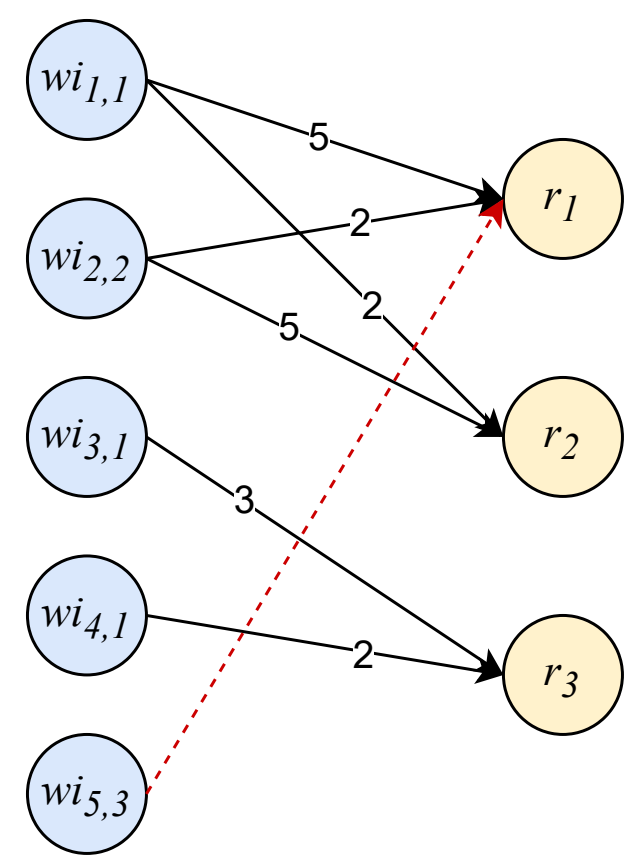
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resource	t	t+1	t+2	t+3	t+4	t+5	t+6	$\sum c_i w_i$
r₁	$w_{i_1,1}$					$w_{i_5,1}$		
r₂	$w_{i_2,2}$							
r₃	$w_{i_4,1}$		$w_{i_3,1}$					

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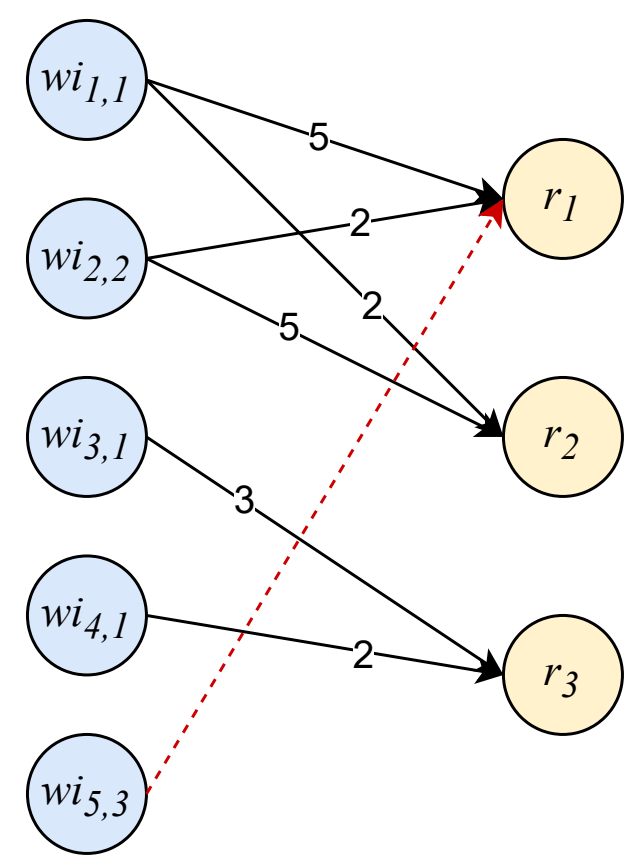
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resource	t	t+1	t+2	t+3	t+4	t+5	t+6	$\sum c_i w_i$
r₁	$w_{i_1,1}$					$w_{i_5,1}$		65
r₂	$w_{i_2,2}$							
r₃	$w_{i_4,1}$		$w_{i_3,1}$					

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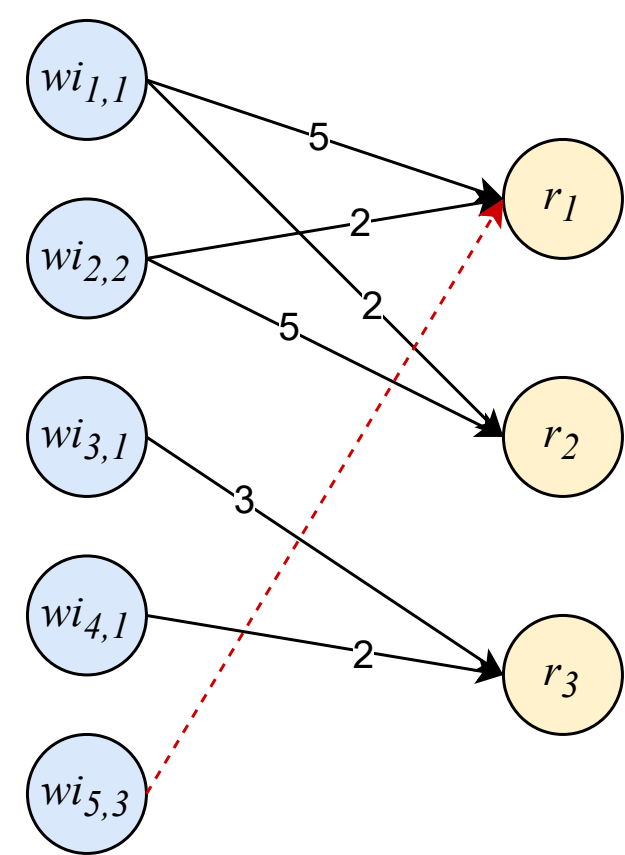
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r₂	$w_{2,2}$							5
r₃	$w_{4,1}$		$w_{3,1}$					

Table. Baseline Resource allocation

Baseline

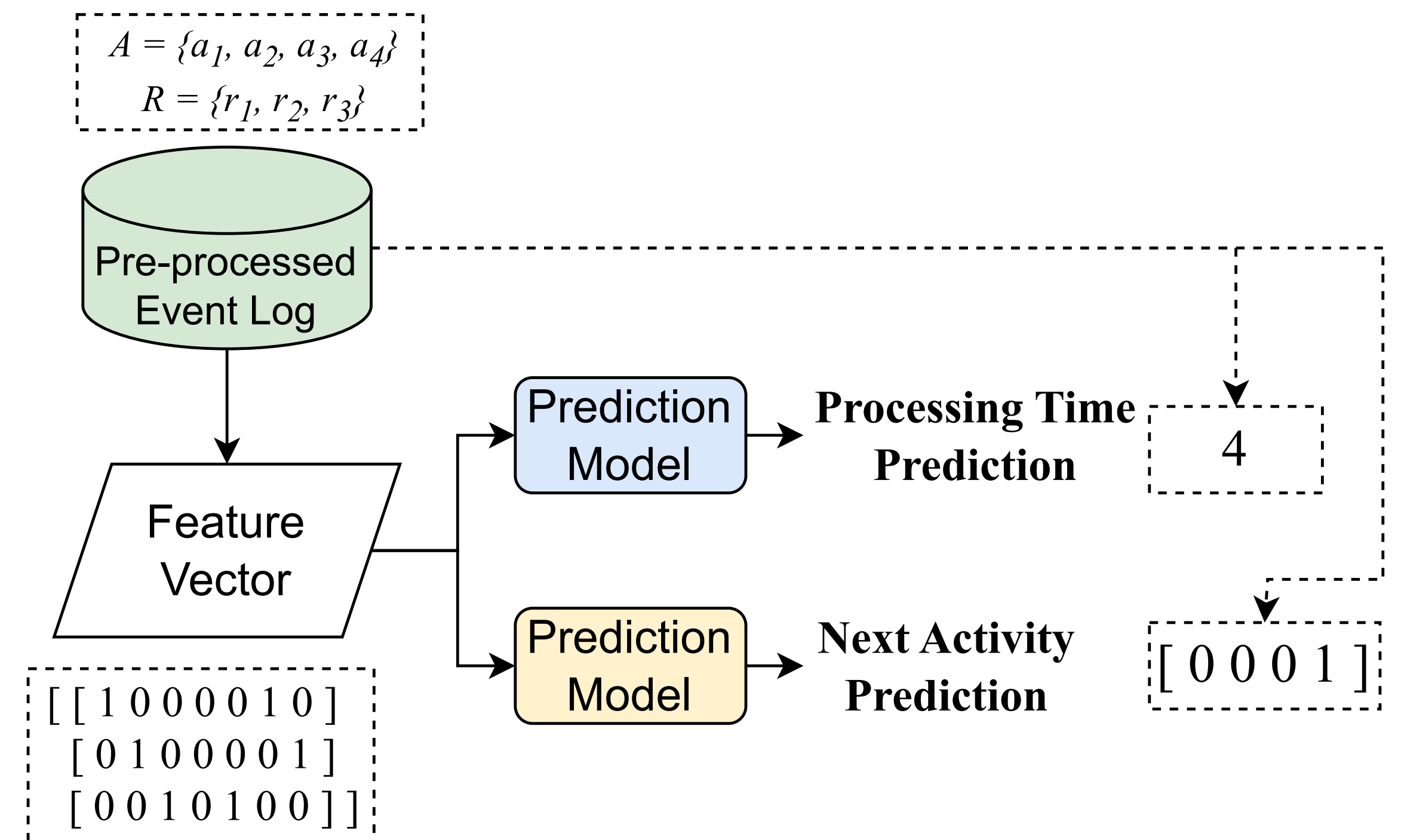


resource	t	t+1	t+2	t+3	t+4	t+5	t+6	$\sum c_i w_i$
r₁	w _{i₁,1}					w _{i₅,1}		65
r₂	w _{i₂,2}							5
r₃	w _{i₄,1}		w _{i₃,1}					15

Table. Baseline Resource allocation

Next activity & Time prediction

- User one-hot encoded resource and activities as input
- Processing time prediction: numerical value
- Next activity prediction: one-hot-encoded activity values



Resource allocation

Algorithm 1 Resource Scheduling algorithm

Input: $\hat{W}I, \hat{R}$

Output: Psuedo-Assignment \hat{M}

Produce source node s , sink node t

for node $wi_{i,k} \in \hat{W}I$ **do**

 add edge $(s, wi_{i,k}, (0, 1))$

end for

for node $r_j \in \hat{R}$ **do**

 add edge $(r_j, t, (0, 1))$

end for

for node $wi_{i,k} \in \hat{W}I$ **do**

for node $r_j \in \hat{R}$ **do**

$c \leftarrow (p_{i,k,j} + \max(r_{i_i}, r_{r_j}, 0))/w_i$

 add edge $(wi_{i,k}, r_j, (c, 1))$

end for

end for

$M \leftarrow \text{MinCostMaxFlow}(s, t)$

return M

Resource allocation

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2

Resource allocation

Algorithm 1 Resource Scheduling algorithm

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Cost

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Cost

- $p_{i,k,j}$: processing time for work item $wi_{i,k}$ by resource r_j

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return M

Cost

- $p_{i,k,j}$: processing time for work item $wi_{i,k}$ by resource r_j
- ri_i : remaining time for item i

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return M

Cost

- $p_{i,k,j}$: processing time for work item $wi_{i,k}$ by resource r_j
- r_{i_i} : remaining time for item i
- rr_j : remaining time for resource r_j to be ready

3

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end for

end for

$M \leftarrow \text{MinCostMaxFlow}(s, t)$

return M

Cost

- $p_{i,k,j}$: processing time for work item $wi_{i,k}$ by resource r_j
- r_{i_i} : remaining time for item i
- rr_j : remaining time for resource r_j to be ready
- w_i : weight of item i

3

Resource allocation

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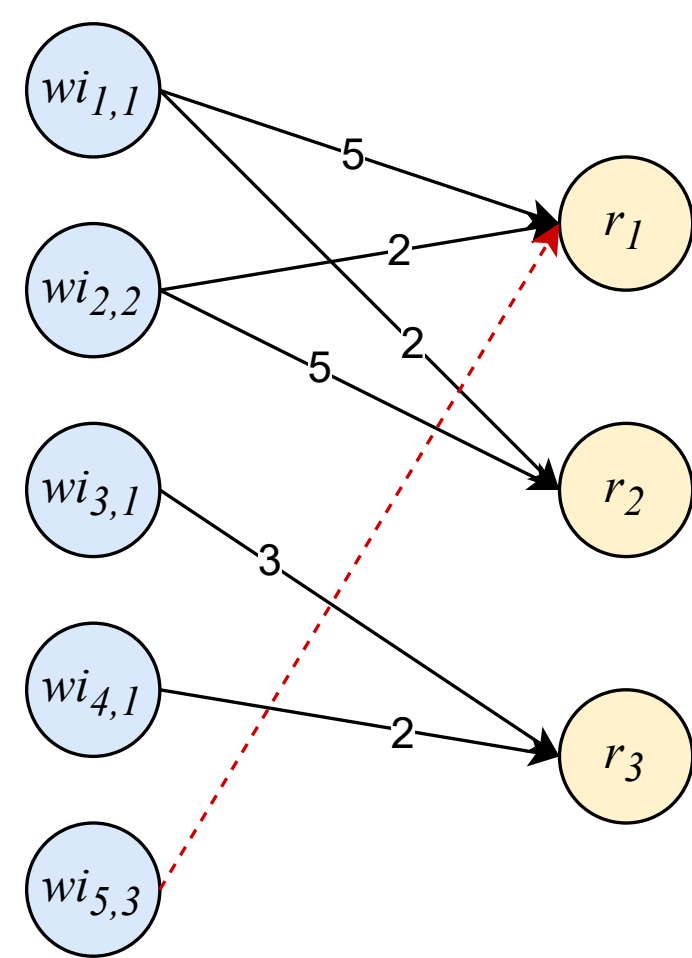
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Cost

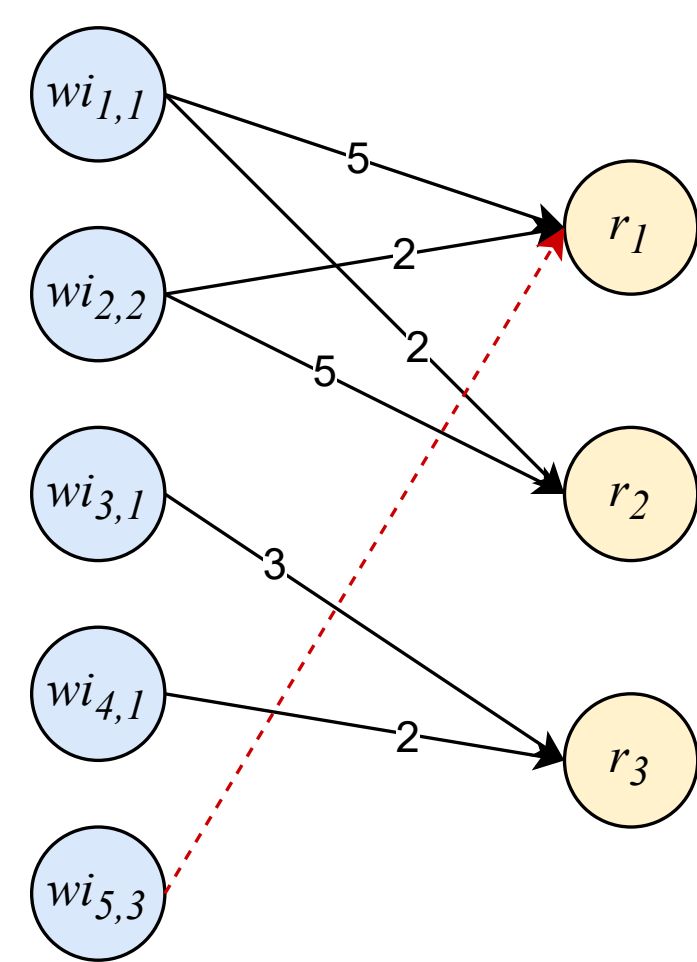
- $p_{i,k,j}$: processing time for work item $wi_{i,k}$ by resource r_j
- r_{i_i} : remaining time for item i
- rr_j : remaining time for resource r_j to be ready
- w_i : weight of item i

Resource allocation



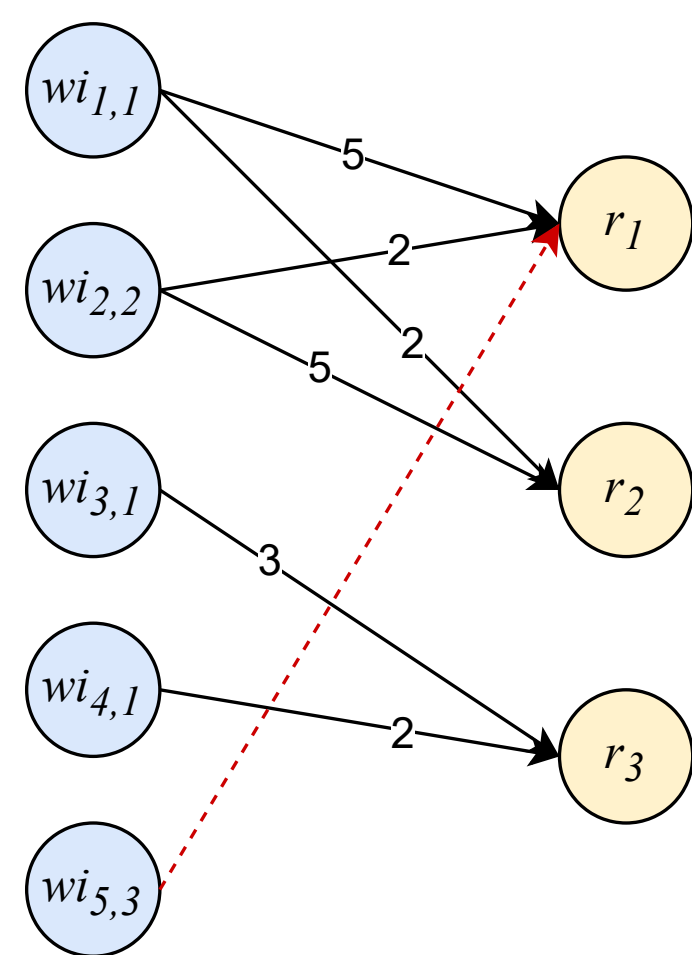
resource	t	t+1	t+2	t+3	t+4	$\sum c_i w_i$
r1						
r2						
r3						

Resource allocation



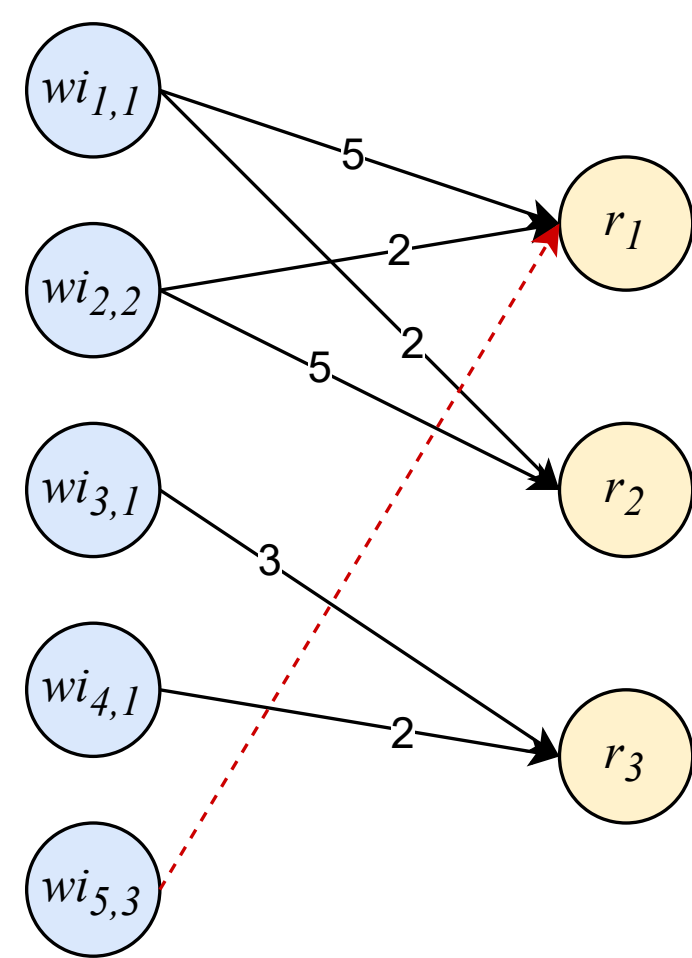
resource	t	t+1	t+2	t+3	t+4	$\sum c_i w_i$
r1						
r2	wi1,1					
r3	wi4,1					

Resource allocation



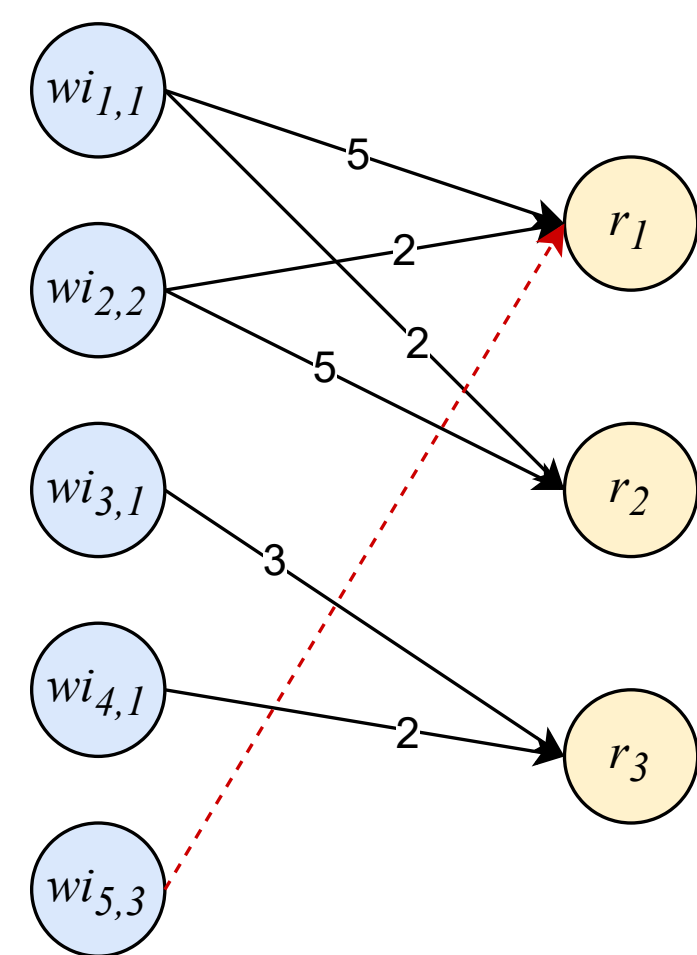
resource	t	t+1	t+2	t+3	t+4	$\sum c_i w_i$
r1		w _{i5,1}				
r2	w _{i1,1}					
r3	w _{i4,1}					

Resource allocation



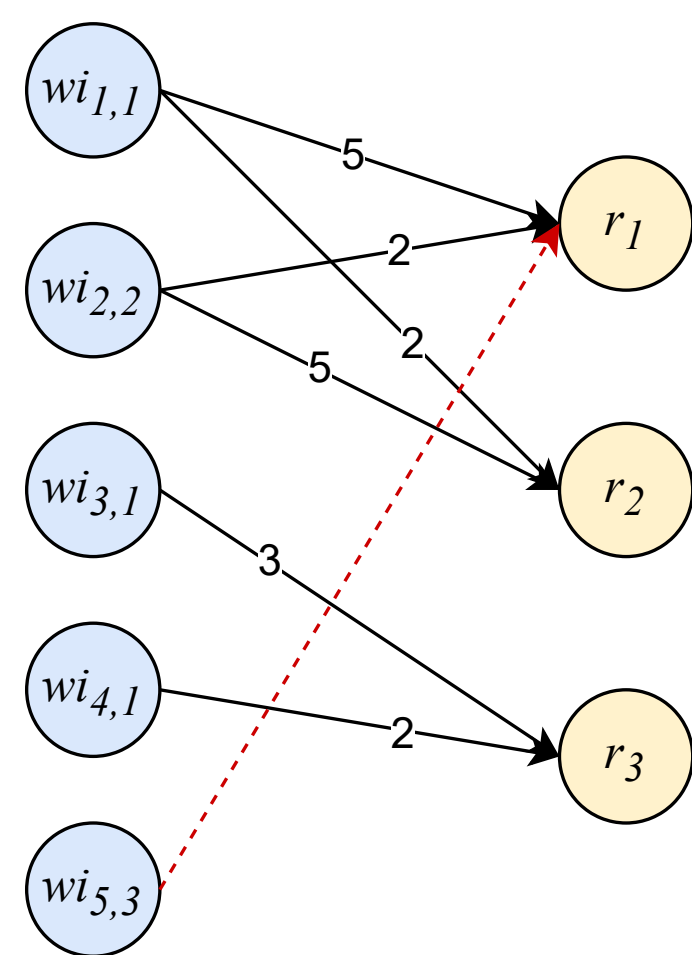
resource	t	t+1	t+2	t+3	t+4	$\sum c_i w_i$
r1		w _{5,1}				
r2	w _{1,1}					
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Resource allocation



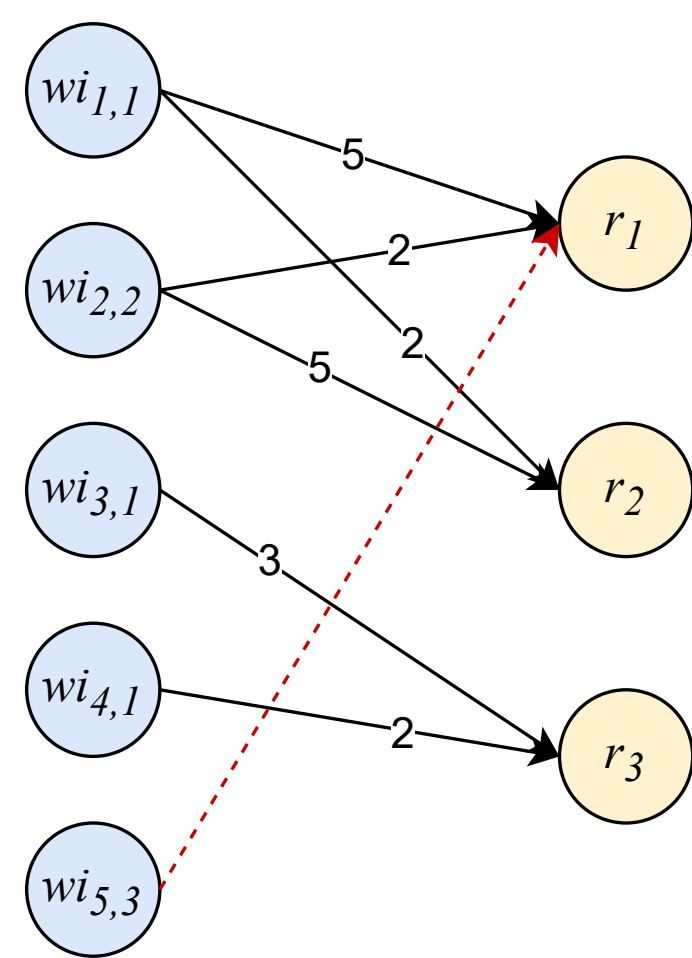
resource	t	t+1	t+2	t+3	t+4	$\sum c_i w_i$
r1		wi5,1		wi2,2		
r2	wi1,1					
r3	wi4,1		wi3,1			

Resource allocation



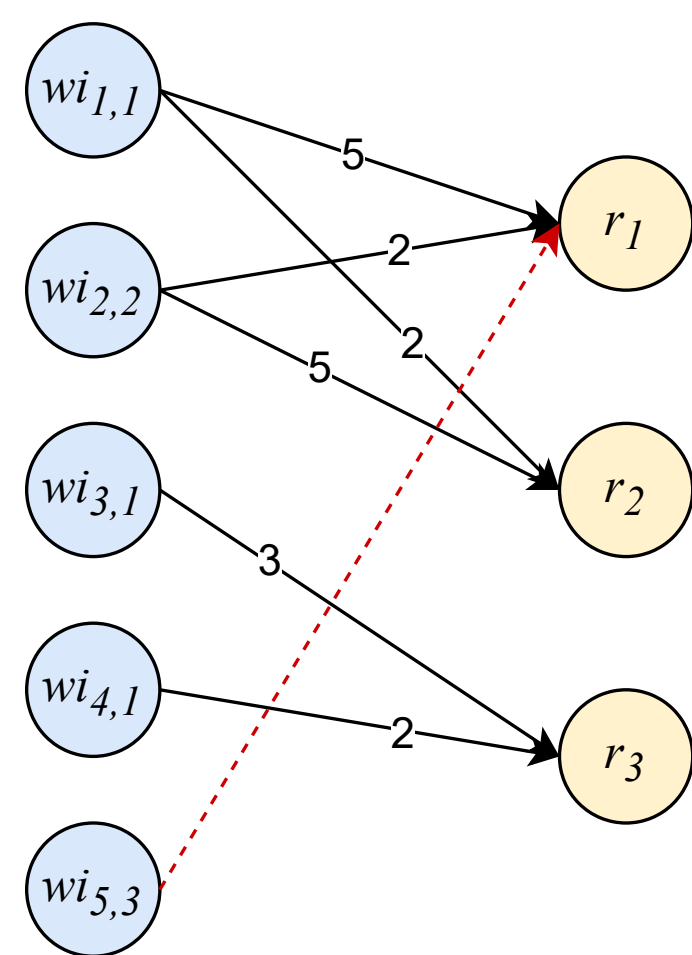
resource	t	t+1	t+2	t+3	t+4	$\sum c_i w_i$
r1		w _{5,1}		w _{2,2}		25
r2	w _{1,1}					
r3	w _{4,1}		w _{3,1}			

Resource allocation



resource	t	t+1	t+2	t+3	t+4	$\sum c_i w_i$
r1		$w_{i5,1}$		$w_{i2,2}$		25
r2	$w_{i1,1}$					5
r3	$w_{i4,1}$		$w_{i3,1}$			

Resource allocation



resource	t	t+1	t+2	t+3	t+4	$\sum c_i w_i$
r1		w _{5,1}		w _{2,2}		25
r2	w _{1,1}					5
r3	w _{4,1}		w _{3,1}			15

Data

Data

- BPIC'2012 Shared Task: Consumer Loan approvals process

Data

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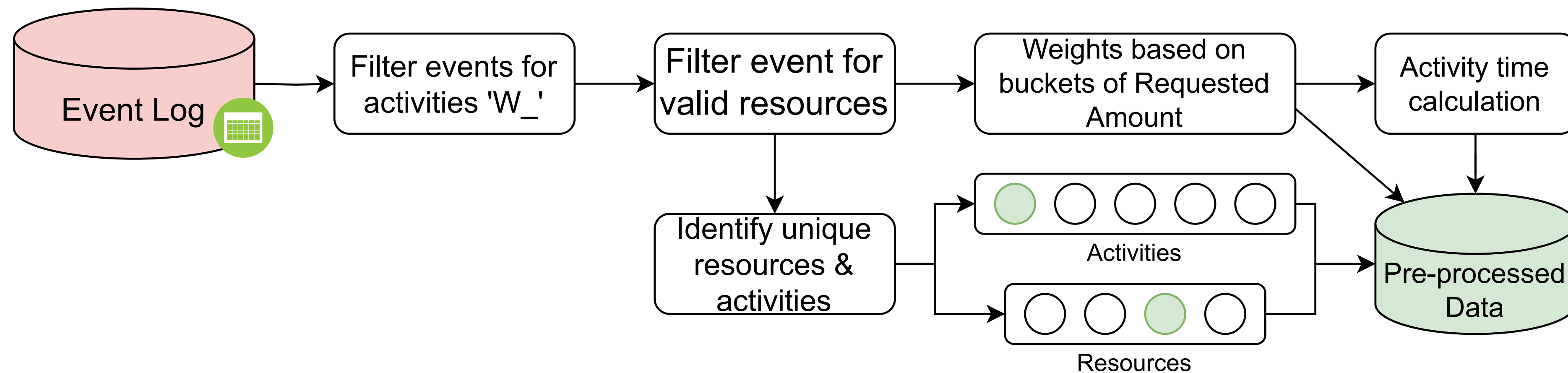


Figure. Data Filtering and preprocessing

Data

- BPIC'2012 Shared Task: Consumer Loan approvals process
- Filtering: events with valid resource and are carried out manually

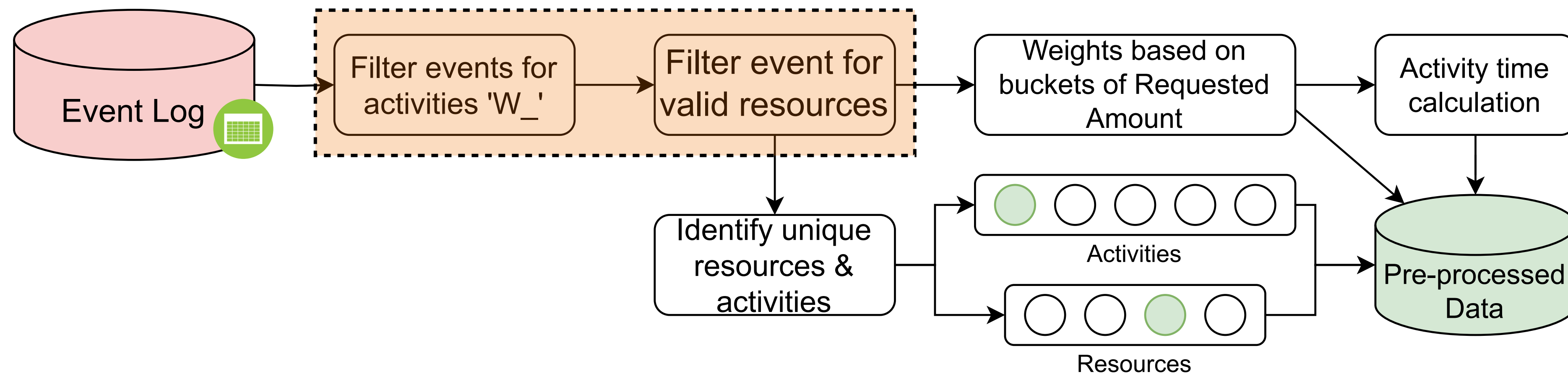


Figure. Data Filtering and preprocessing

Data

- BPIC'2012 Shared Task: Consumer Loan approvals process
- Filtering: events with valid resource and are carried out manually
- Preprocessing: One-hot encoding of Activities and Resources

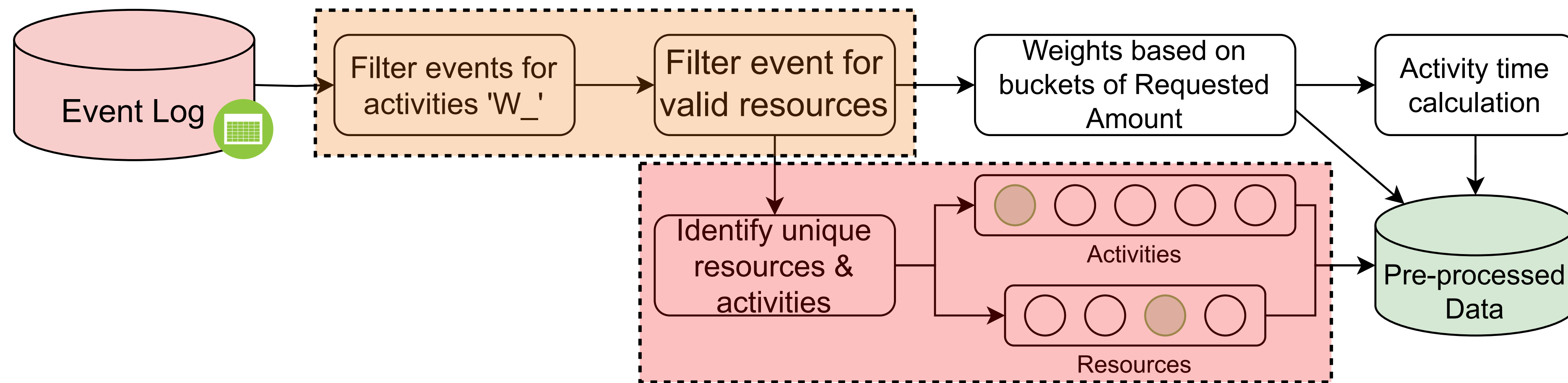


Figure. Data Filtering and preprocessing

Data

- BPIC'2012 Shared Task: Consumer Loan approvals process
- Filtering: events with valid resource and are carried out manually
- Preprocessing: One-hot encoding of Activities and Resources
- Weights and activity time calculation

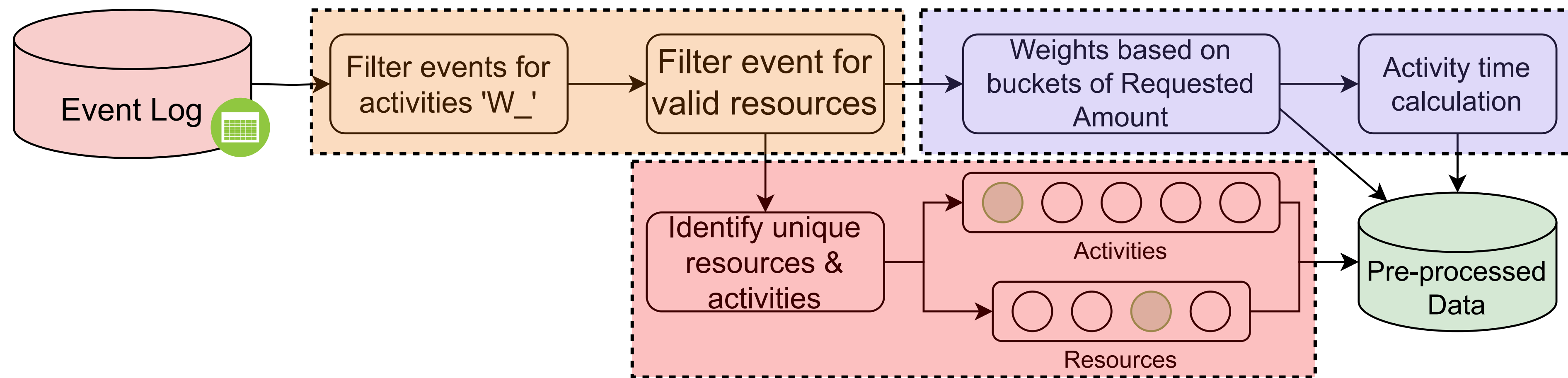


Figure. Data Filtering and preprocessing

Experiments

- Replicate original implementation
 1. LSTM + Minimum cost maximum flow (MCMF)
- Major concern: performance of prediction model
- Train 3 additional models:
 1. BiLSTM + MCMF
 2. GRU + MCMF
 3. CNN + MCMF

Experiments

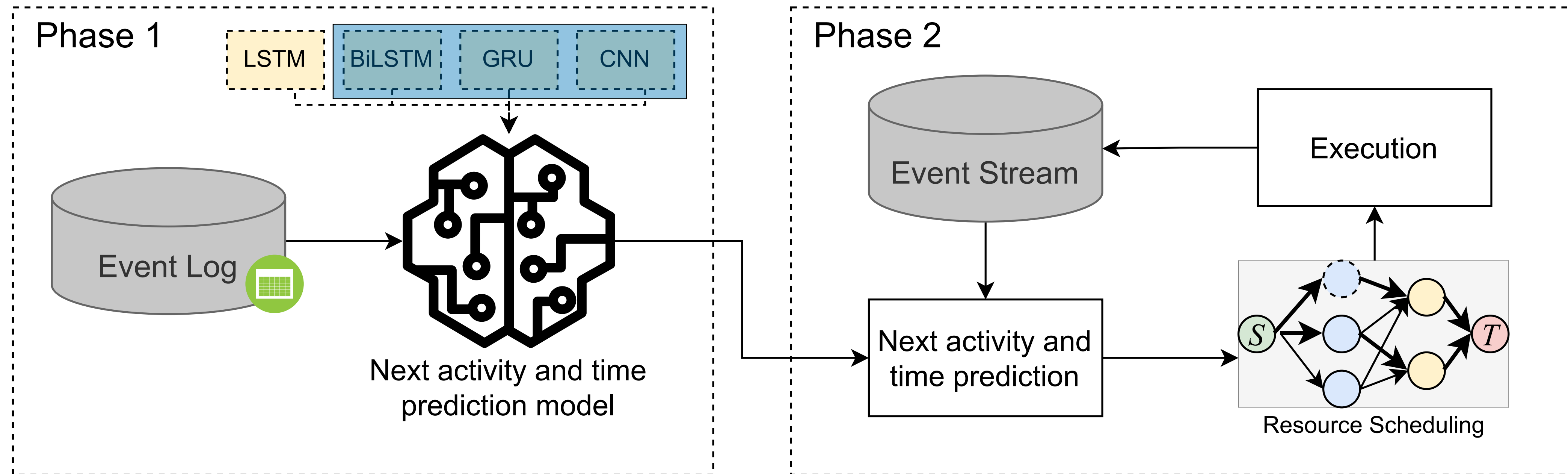


Figure. Experimental Setup

Results

	Method	Weighted Completion	Computation Time	Prediction Time
Suggested in Original paper	Baseline	2695	60	56
	LSTM + MCMF	1823	3151	3145
Additional Prediction Models	BiLSTM + MCMF	1928	3194	3189
	GRU + MCMF	1658	3266	3261
	CNN + MCMF	807	3645	3639

Table. Results of our experiments

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Table. Results of our experiments

Results

- CNN capturing spatial patterns from matrix-like data
- challenge conventional assumptions [3]
- suitable approaches for different tasks
- Complex architectures outperformed by simpler architectures like GRU and CNN
- Keeping prediction models simple

	Method	Weighted Completion	% change from baseline
Suggested in Original paper	Baseline	2695	0
	LSTM + MCMF	1823	47% ↑
Additional Prediction Models	BiLSTM + MCMF	1928	39% ↓
	GRU + MCMF	1658	62% ↑
	CNN + MCMF	807	233% ↑

Table. Results of our experiments

Future Work & Limitations

- Different resource allocation method:
 - Eg. Ant Colony Optimisation
- Using different real-life datasets
- Limitations:
 - CNN performs best, contrary to studies
 - Prediction time

References

1. G. Park and M. Song, Prediction-based Resource Allocation using LSTM and Minimum Cost and Maximum Flow Algorithm, 2019 International Conference on Process Mining (ICPM), Aachen, Germany, 2019, pp. 121-128, doi: 10.1109/ICPM.2019.00027.
2. M. L. Pinedo, Scheduling: Theory, Algorithms, and Systems, 3rd ed. Springer Publishing Company, Incorporated, 2008.
3. Efrèn Rama-Maneiro, Juan C. Vidal, and Manuel Lama. Deep learning for predictive business process monitoring: Review and benchmark. IEEE Transactions on Services Computing, 16(1):739–756, 2023.

Open to questions!

Thank you!