# Aim: To solve the equation using the Gauss Jordan Method and also illustrate the Kirchhoff's Laws.

## Theory:

#### Gauss Jordan Method:

It is algebraic method used to find the inverse of the matrix by converting into diagonal matrix by using the elementary row operations.

#### Algorithm:

This can be done by using two loop. First loop go from one to one less to the order of the matrix and the second loop go from the iterator of first loop to the order of the matrix and at every point this operation is applied.

$$R_j = R_j - \frac{a_{ji}}{a_{ii}} * R_i$$

Here, I and j are the iterator of the first and second loop respectively.

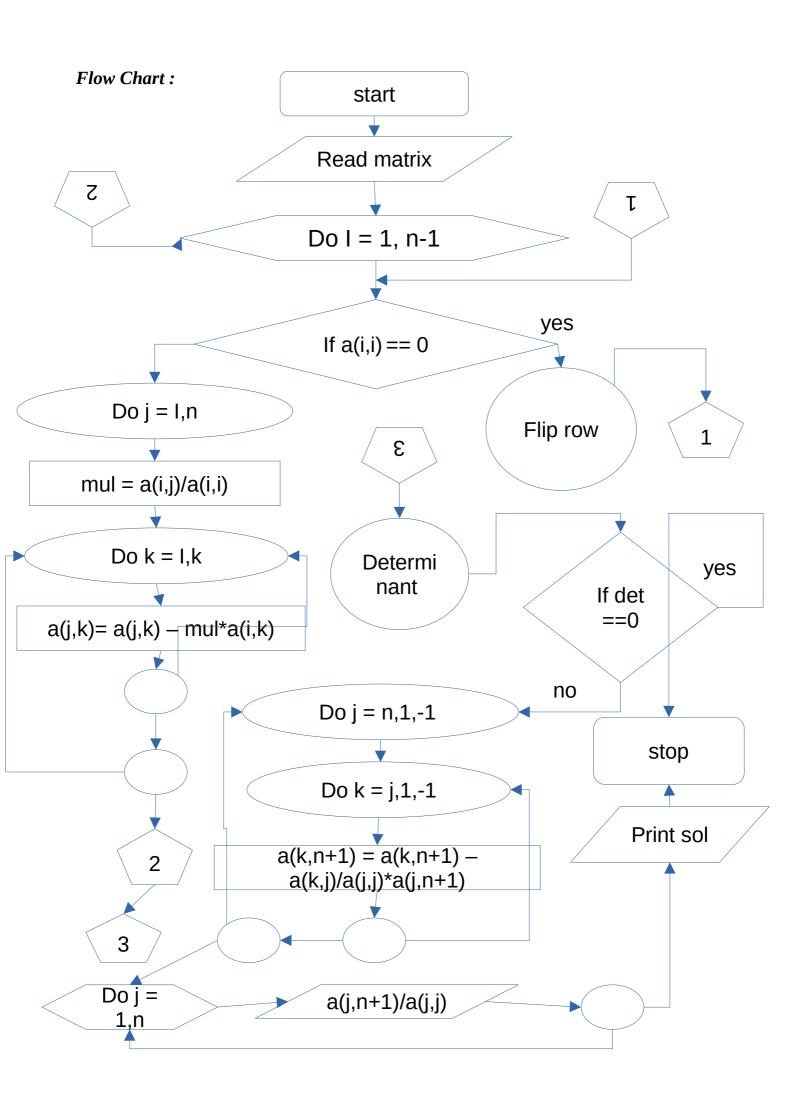
And the repeat the same process but this time from bottom to up to make the diagonal matrix.

# **Program in FORTRAN95:**

```
program guass_elmination
  implicit none! declaring the variables
  real, dimension(:,:),allocatable:: matrix
  real, dimension(:), allocatable:: variable
  integer :: order , i , j , k , pivot_status
  real :: determinant, sol, mul
  print *, "Enter the number of the variable :: "
  read *, order
                    ! getting the number of the variable and equation and validating it
  if(order<=0) then
     stop "Invalid number of the variable"
  endif
  allocate(matrix(order,order+1),variable(order)) ! allocate the matrix and the variable array
  ! the variable array use to track the flip column operation and find which variable is where
  ! defining the variable array
  do i = 1.order
     variable(i) = i
            ! getting the equation the form of the matrix
  print *, "Enter the equation in the form of the matrix :: "
  do i = 1, order
     do j = 1, order + 1
       if (j > order) then
          print *, "Enter the constant term in ",i,"th equation :: "
          read *, matrix(i,order+1)
       else
          print *, "Enter ",i,j,"th element :: "
          read *, matrix(i,j)
       endif
     enddo
  enddo
  print *, "Enter the status of the pivot for no pivot chosse 0, for half choose 1, for full choose 2"
  read *, pivot_status
  if(pivot_status < 0 .or. pivot_status > 2) then
```

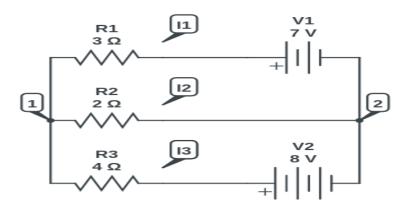
```
stop "Invalid pivot option "
         ! making the upper triangular matrix from the given matrix by row operation
  do i = 1, order-1
1
     if (matrix(i,i) == 0) then
       do k = i+1, order! check that the pivot element is zero or not
          if (matrix(k,i) .ne. 0) then
            call flip(k,i)! changing the pivot element by flipping the row
             goto 1
          endif
       enddo
       if(matrix(i,i) == 0) stop "For these equation a unique solution is not exists"
     call pivot(i)! doing pivoting in the matrix with the status user define
     do j = i+1, order
       mul = matrix(j,i)/matrix(i,i)
       do k = i+1, order+1
          matrix(j,k) = matrix(j,k) - (mul)*matrix(i,k)
       enddo
     enddo
  enddo! find the determinant of the upper triangular matrix and check it is not equal to zero
  determinant = 1
  do i = 1, order
     determinant = determinant*matrix(i,i)
  enddo
  if (determinant == 0) then
     stop "No Solution is exist for these equation"
            ! making the upper non diagonal element zero
  do i = order, 2, -1
     do j = i-1,1,-1
       mul = matrix(j,i)/matrix(i,i)
       matrix(j,order+1) = matrix(j,order+1) - mul*matrix(i,order+1)
     enddo
  enddo
  print *, "The values of the variable are :: "
  do i = 1,order ! finding the match for the variable and solution of the equations
     print *, "Value of ",i,"th element is :: "
     do i = 1, order
       if (i == variable(j)) then
          print *, matrix(j,order+1)/matrix(j,j)
       endif
     enddo
  enddo
  deallocate(variable,matrix)! clearing the heap memory by deallocating the all array stored
  contains ! subroutine use for the operation
     subroutine flip(row1,row2)! this subroutine use to flip the rows
       integer ,intent(in)::row1,row2
       real :: temp_element
       integer :: i
       do i = 1, order + 1
          temp_element = matrix(row1,i)
          matrix(row1,i) = matrix(row2,i)
```

```
matrix(row2,i) = temp_element
       enddo
       return
     end subroutine flip
     subroutine flip col(col1,col2)! this subroutine use to flip the column
       integer, intent(in) :: col1,col2
       real :: temp_element
       integer :: i
       do i = 1, order
          temp_element = matrix(i,col1)
          matrix(i,col1) = matrix(i,col2)
          matrix(i,col2) = temp element
       enddo
       temp_element = variable(col1)! this is also flip the corresponding variables in the variable array
       variable(col1) = variable(col2)
       variable(col2) = temp_element
       return
     end subroutine flip_col
     subroutine pivot(row)! this subroutine is use for to do pivoting in the matrix per user define
pivoting status (as variable pivot_status)
       integer , intent(in) :: row
       real :: pivot_value
       integer :: row_max_pivot , i , col_max_pivot , j
       if (pivot status == 0) return! Return just end the function
       else if (pivot_status == 1) then! for half pivoting
          pivot_value = abs(matrix(row,row))
          do i = row.order
            if (abs(matrix(i,row)) > pivot_value) then
              row_max_pivot = i
               pivot_value = abs(matrix(i,row))
            endif
          enddo
          call flip(row,row_max_pivot)! only flip the row which have maximum pivot element
          return
       else if (pivot_status == 2) then! for do full pivoting in the matrix
          pivot_value = abs(matrix(row,row))
          do i = row,order
            do i = row.order
               if (abs(pivot value) < matrix(i,j)) then
                 pivot_value = abs(matrix(i,j))
                 row_max_pivot = i
                 col_max_pivot = j
               endif
            enddo
          call flip(row,row_max_pivot)! here we check the element in the whole remaining matrix
          call flip_col(row,col_max_pivot)
          return
       endif
       return
     end subroutine pivot
end program
```



# Illustration of Kirchhoff's Law:

#### Circuit:



## Equations for the current value using Kirchhoff's Law:

$$I_1 - I_2 + I_3 = 0$$
  $R_1 I_1 + R_2 I_2 = V_1$   $R_2 I_2 + R_3 I_3 = V_2$ 

### Output of the program:

Enter the number of the variable ::

3

Enter the equation in the form of the matrix ::

Enter 1 th element ::

1

2 th element :: Enter 1

-1

Enter 3 th element :: 1

Enter the constant term in 1 th equation ::

Enter 2 1 th element ::

3

Enter 2 th element ::

2 Enter 3 th element ::

Enter the constant term in 2 th equation ::

7

Enter 3 1 th element ::

0

2 th element :: Enter 3

2

3 3 th element :: Enter

Enter the constant term in 3 th equation ::

Enter the status of the pivot for no pivot choose 0, for half choose 1, for full choose 2

The values of the variable are ::

1 th element is :: Value of

1.00000000

Value of 2 th element is ::

2.00000000

Value of 3 th element is ::

1.00000000