#### Human Action Recognition: Paper Review

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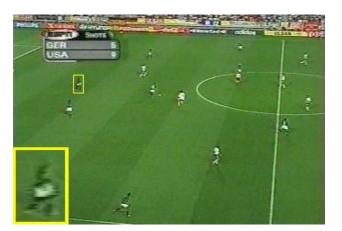
#### Outline

Recognizing Action at a Distance: Efros et al, ICCV 2003

2 Learning realistic human actions from movies: Laptev et al, CVPR 2008

# NTSC World Cup broadcast: action recognition from "medium" field view

**Goal:** recognize human actions at a distance



#### Algorithm

- Track and stabilize moving figure
- Compute motion descriptors which compute "residual" caused by body parts
- Classification: nearest neighbor matching with a dataset

#### What do we desire in feature descriptors?

- Motion independent of appearance.
- Reliability of matching in case of noisy data.
- Discriminative enough

# Motion Descriptor Matching

Given a stabilized figure-centric sequence:

- Compute optical flow at each frame.
- Split the optical flow field  $F = (F_x, F_y)$  into 4 half wave rectified components  $F_x+$ ,  $F_y+$ ,  $F_x-$ ,  $F_y-$
- Blur each of these with Gaussian.
- Descriptors are compared by normalized cross correlation

# Motion Descriptor Matching: 16 ballet actions dataset



# Motion Descriptor Matching: Tennis dataset



# Motion Descriptor Matching: Best Match



# Motion Descriptor Matching: Best Match (Single Player)



# Classification (Football)



# Classification (Tennis)



#### Action Synthesis: Do As I Do 1

# Action Synthesis: Do As I Do 2



# Action Synthesis: Do As I Say 1



# Action Synthesis: Do As I Say 2



#### So far: the datasets looked like this



#### Learning realistic human actions from movies

# Learning realistic human actions from movies

# Demo

I.Laptev, M.Marszalek, C.Schmid and B.Rozenfeld In Proc. CVPR 2008

> For more information visit: http://www.irisa.fr/vista/actions

#### Movies

- American Beauty
- Being John Malkovich
- Big Fish
- Casablanca
- . . . . . .

# Actions (Classes)

- AnswerPhone
- GetOutCar
- HandShake
- HugPerson
- Kiss
- SitDown
- SitUp
- StandUp

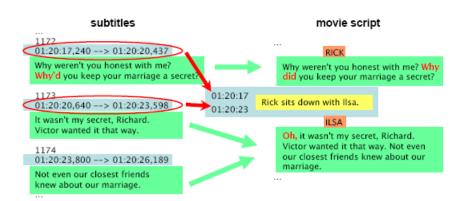
Figure: Variability in Actions



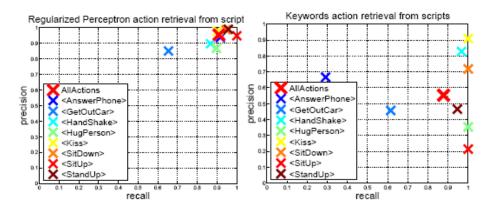
#### Automatic annotation of human actions

- Match speech sections in subtitles and scripts
- Transfer time information from subtitles to scripts
- alignment score
- Bag-of-features model of text classification.
- Features: words, adjacent pair of words, non-adjacent pair of word in a window
- Classifier: Regularized perceptron (equivalent to SVM)

# Alignment of actions in script



#### Text Classification



#### Video Classification

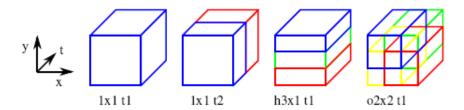
- Interest Points: Space Time Features
  - Harris Corners
  - Multiscale: 6 spatial, 2 temporal
  - Eliminate artifacts due to shot boundaries
  - Calculate histogram of gradients over space time volumes: Histogram of gradient, Histogram of flow descriptors
  - Parameters chosen by experimentation
- Spatio-temporal bag-of-features:
  - 100K features sampled from training video
  - 4000 clusters for K-means: dictionary
  - BoF histogram of visual words
  - binning: spatio-temporal bins
- Classifier: Non-linear support vector machines
  - Comparing histograms:  $\chi^2$  kernel



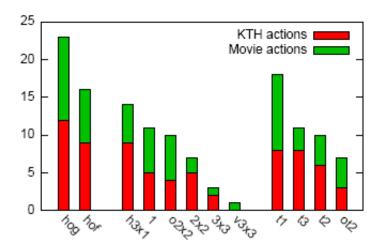
# Space-time interest points



# Spatio-temporal Grids



#### Number of occurrences of channel



# Average classification accuracy on KTH

Method	Schuldt et al.	Niebles et al.	Wong et al.	ours
	[icpr04]	[bmvc06]	[iccv07]	
Accuracy	71.7%	81.5%	86.7%	91.8%

# Average Precision on HOHA dataset

	Clean	Automatic	Chance
AnswerPhone	32.1%	16.4%	10.6%
GetOutCar	41.5%	16.4%	6.0%
HandShake	32.3%	9.9%	8.8%
HugPerson	40.6%	26.8%	10.1%
Kiss	53.3%	45.1%	23.5%
SitDown	38.6%	24.8%	13.8%
SitUp	18.2%	10.4%	4.6%
StandUp	50.5%	33.6%	22.6%

#### Thank You