

## ADVENT OF CODE

### DAY 1

```
var fs = require('fs');

var result = fs.readFileSync('adventOfCode/day1.txt','utf8')

var arr = result.split('\r\n')
var result = 0
var hashMap = {}
while (true){
  for (let num of arr) {
    result = result + parseInt(num)
    if (hashMap[result] === undefined) {
      hashMap[result] = true
    } else {
      console.log("GOT " + result)
      return true
    }
  }
}
```

### DAY 2

```
/* First Part
var fs = require('fs');

var result = fs.readFileSync('adventOfCode/day2.txt','utf8')

var arr = result.split('\r\n')
var twoSum = 0
var threeSum = 0

for (let id of arr) {
  var hashMap = {}
  for (let char of id) {
    if (hashMap[char] === undefined){
      hashMap[char] = 1
    } else {
      hashMap[char]++;
    }
  }
  if (Object.values(hashMap).includes(2)){
    twoSum++
  }
  if (Object.values(hashMap).includes(3)){
    threeSum++
  }
}
```

```

}

console.log(twoSum*threeSum)
*/

var fs = require('fs');

var result = fs.readFileSync('adventOfCode/day2.txt','utf8')

var arr = result.split('\r\n')

for (let i = 0; i < arr.length -1; i++){
  for (let j = i+1; j < arr.length; j++) {
    if (checkDifference(arr[i], arr[j]) === 1){
      console.log(commonLetters(arr[i], arr[j]));
    }
  }
}

function commonLetters(firstId, secondId) {
  let commonLetter = '';
  for (let i = 0; i < firstId.length; i++){
    if (firstId[i] === secondId[i]){
      commonLetter+= firstId[i]
    }
  }
  return commonLetter
}

function checkDifference(firstId, secondId) {
  let totalDiff = 0;
  for (let i = 0; i < firstId.length; i++){
    if (firstId[i] !== secondId[i]){
      totalDiff++
    }
  }
  return totalDiff
}

```

### DAY 3

```
var fs = require('fs');

var result = fs.readFileSync('adventOfCode/day3.txt','utf8')

var claims = result.split("\r\n")
let fabric = {}
// Part 1
for (let claim of claims){
  let [claimId, claimSymbol, coordinates, dimensions] = claim.split(" ")
  let [xcoordinate, ycoordinate] = coordinates.slice(0, coordinates.length-1).split(",")
  let [width, height] = dimensions.split("x");
  xcoordinate = parseInt(xcoordinate)
  ycoordinate = parseInt(ycoordinate)
  width = parseInt(width)
  height = parseInt(height)

  for (let i = xcoordinate; i < xcoordinate + width; i++){
    for (let j = ycoordinate; j < ycoordinate + height; j++){
      if (fabric[`${i},${j}`]){
        fabric[`${i},${j}`]++
      } else {
        fabric[`${i},${j}`] = 1
      }
    }
  }
}
let overlap = 0
for (let index in fabric){
  if (fabric[index]>1){
    overlap++
  }
}

// Part2
for (let claim of claims){
  let [claimId, claimSymbol, coordinates, dimensions] = claim.split(" ")
  let [xcoordinate, ycoordinate] = coordinates.slice(0, coordinates.length-1).split(",")
  let [width, height] = dimensions.split("x");
  xcoordinate = parseInt(xcoordinate)
  ycoordinate = parseInt(ycoordinate)
  width = parseInt(width)
  height = parseInt(height)

  let nonOverlap = true
  for (let i = xcoordinate; i < xcoordinate + width; i++){
    for (let j = ycoordinate; j < ycoordinate + height; j++){
```

```

        if (fabric[`$${i},$${j}`] > 1){
            nonOverlap = false
        }
    }
}

if (nonOverlap){
    console.log(claimId)
}
}

```

#### Day 4

```

var fs = require('fs');

var result = fs.readFileSync('adventOfCode/day4.txt','utf8')

var sleepMinutes = {}
var logs = result.split('\r\n')

// Part 1
logs = logs.sort()
let guardId = 0;
let startSleepMinute = 0
let endSleepMinute = 0

for (let log of logs){
    let [year ,timestamp, comment, id] = log.split(" ")
    if (comment.toLowerCase() === "guard") {
        guardId = parseInt(id.slice(1))

        if (sleepMinutes[guardId] == undefined) {
            sleepMinutes[guardId] = {}
            for (let i = 0; i < 60; i++){
                sleepMinutes[guardId][i] = 0
            }
        }
    }

    if (comment.toLowerCase() === "falls") {
        startSleepMinute = parseInt(timestamp.split(":")[1].slice(0,2));
    }

    if (comment.toLowerCase() === "wakes") {
        endSleepMinute = parseInt(timestamp.split(":")[1].slice(0,2));
        for (let i = startSleepMinute; i < endSleepMinute; i++){
            sleepMinutes[guardId][i]++
        }
    }
}

```

```

    }
  }

const mostAsleepGuard = Object.keys(sleepMinutes).map(guardSleepKey => {
  const guardSleep = sleepMinutes[guardSleepKey];
  const totalSleep = Object.values(guardSleep).reduce((prev, curr) => prev + curr, 0);

  return {
    guardId: guardSleepKey,
    totalSleep: totalSleep
  };
}).sort((a, b) => b.totalSleep - a.totalSleep)[0].guardId;

let mostAsleepMinute;
let currentMostAsleepMinute = 0;

Object.keys((sleepMinutes[mostAsleepGuard])).map(minute => {
  if (sleepMinutes[mostAsleepGuard][minute] > currentMostAsleepMinute) {
    currentMostAsleepMinute = sleepMinutes[mostAsleepGuard][minute];
    mostAsleepMinute = minute;
  }
});

console.log(mostAsleepGuard * mostAsleepMinute)

// Part2

let mostFrequentSleepMinute
let guardSleepID
let mostSleepCount = 0

Object.keys(sleepMinutes).map(guard => {
  let guardSleep = sleepMinutes[guard]
  Object.keys(guardSleep).map(minute => {
    if (mostSleepCount < guardSleep[minute]){
      guardSleepID = guard;
      mostFrequentSleepMinute = minute;
      mostSleepCount = guardSleep[minute];
    }
  });
});

console.log(mostFrequentSleepMinute * guardSleepID)

```

## DAY 5

```
var fs = require('fs');
```

```
var result = fs.readFileSync('adventOfCode/day5.txt','utf8')
```

```
// var stack = []
// for (let char of result) {
//   if (!stack.length){
//     stack.push(char)
//     continue;
//   }
//   if ((char !== stack[stack.length-1]) && (char.toLowerCase() === stack[stack.length -
1].toLowerCase())) {
//     stack.pop()
//     continue
//   }
//   stack.push(char)
// }
```

```
let charMap = {
```

```
  1: ['a', 'A'],
  2: ['b', 'B'],
  3: ['c', 'C'],
  4: ['d', 'D'],
  5: ['e', 'E'],
  6: ['f', 'F'],
  7: ['g', 'G'],
  8: ['h', 'H'],
  9: ['i', 'I'],
  10: ['j', 'J'],
  11: ['k', 'K'],
  12: ['l', 'L'],
  13: ['m', 'M'],
  14: ['n', 'N'],
  15: ['o', 'O'],
  16: ['p', 'P'],
  17: ['q', 'Q'],
  18: ['r', 'R'],
  19: ['s', 'S'],
  20: ['t', 'T'],
  21: ['u', 'U'],
  22: ['v', 'V'],
  23: ['w', 'W'],
  24: ['x', 'X'],
  25: ['y', 'Y'],
  26: ['z', 'Z'],
```

```
}
```

```

let shortestLength;
for (let key in charMap){
  let newStringResult = result;
  for (let char of charMap[key]){
    // ONE WAY TO REPLACE USING regex
    var re = new RegExp(char,"g");
    newStringResult = newStringResult.replace(re, "")
    // newStringResult = newStringResult.split(char).join("")
  }
  var stack = []
  for (let char of newStringResult) {
    if (!stack.length){
      stack.push(char)
      continue;
    }
    if ((char !== stack[stack.length-1]) && (char.toLowerCase() === stack[stack.length -
1].toLowerCase())) {
      stack.pop()
      continue
    }
    stack.push(char)
  }
  if (!shortestLength){
    shortestLength = stack.length
  } else {
    if (shortestLength > stack.length){
      shortestLength = stack.length
    }
  }
}

console.log(shortestLength)

```

## DAY 7

```

var fs = require('fs');

var result = fs.readFileSync('adventOfCode/day7.txt','utf8').split("\r\n")

nodes = {}
for (let line of result) {
  let dependentOn = line.split(" ")[1]
  let step = line.split(" ")[7]
  if (!nodes[step]){
    nodes[step] = [dependentOn]
  }
}

```

```

    } else {
      nodes[step].push(dependentOn)
    }
    if (!nodes[dependentOn]){
      nodes[dependentOn] = []
    }
  }
}

let stepsOrder = ""
let deletekey;
let nodesKeyLength = Object.keys(nodes).length
let sortedNodes = Object.keys(nodes).sort()
while (stepsOrder.length < nodesKeyLength){
  for (let i = 0; i < sortedNodes.length; i++){
    let key = sortedNodes[i]
    if (nodes[key].every(node => stepsOrder.includes(node))){
      stepsOrder = stepsOrder + key
      deletekey = i
      break
    }
  }
  sortedNodes.splice(deletekey, 1)
}
console.log(stepsOrder)

```

## DAY 8

```

var fs = require('fs');

var result = fs.readFileSync('adventOfCode/day8.txt','utf8').split(" ")

// Part 1
function convertToTree(data){
  let childrenCount = parseInt(data[0])
  let metadataCount = parseInt(data[1])

  if (childrenCount === 0){
    let metadata = data.slice(2, 2 + metadataCount);
    let length = 2 + metadataCount;
    return {
      children: [],
      metadata,
      length
    }
  }
}

```



```

let children = []
let pointer = 2;
while (childrenCount > 0) {
  let child = convertToTree(data.slice(pointer))
  children.push(child);
  pointer = pointer + child.length;
  childrenCount--
}

let childrenLength = children.reduce((acc, v) => {
  return (acc + v.length)
}, 0)
let metadata = data.slice(2 + childrenLength, 2 + childrenLength + metadataCount);
return {
  children,
  metadata,
  length: childrenLength + 2 + metadataCount
}
}

const rootNode = convertToTree(result);
const sumMetadata = (node) => {
  const localSum = node.metadata.reduce((acc, v) => {
    return (acc + parseInt(v))
  }, 0);
  if (node.children.length === 0) {
    return localSum;
  }
  return localSum + node.children.reduce((acc, v) => acc + sumMetadata(v), 0);
}

// console.log(sumMetadata(rootNode));
// Part 2
const rootNodeSum = (node) => {
  if (node.children.length === 0){
    return node.metadata.reduce((acc, v) => acc + parseInt(v), 0);
  }

  return node.metadata.reduce((acc, v) => {
    if (!v || v > node.children.length){
      return acc;
    } else {
      return acc + rootNodeSum(node.children[v - 1])
    }
  }, 0);
}

console.log(rootNodeSum(rootNode))

```

## DAY 9

```
var fs = require('fs');

var result = fs.readFileSync('adventOfCode/day9.txt','utf8').split(" ")

// Part 1
let currentNode = { val:0, next:null, prev:null }
currentNode.next = currentNode;
currentNode.prev = currentNode;

let numberOfPlayers = 430
let marbleCount = 7158800
let playerScore = [];
for (let i = 0; i < numberOfPlayers; i++){
  playerScore[i] = 0
}

for (let marbleValue = 1; marbleValue <= marbleCount; marbleValue++){
  let i = (marbleValue - 1)%numberOfPlayers
  if (marbleValue%23 === 0){
    let removeNode = currentNode.prev.prev.prev.prev.prev.prev.prev
    playerScore[i] = playerScore[i] + marbleValue + removeNode.val
    removeNode.prev.next = removeNode.next
    removeNode.next.prev = removeNode.prev
    currentNode = removeNode.next
  } else {
    let newNode = {val : marbleValue}
    let marble1 = currentNode.next
    let marble2 = currentNode.next.next
    marble1.next = newNode
    newNode.next = marble2
    marble2.prev = newNode
    newNode.prev = marble1
    currentNode = newNode
  }
}

console.log(Math.max(...playerScore))
```